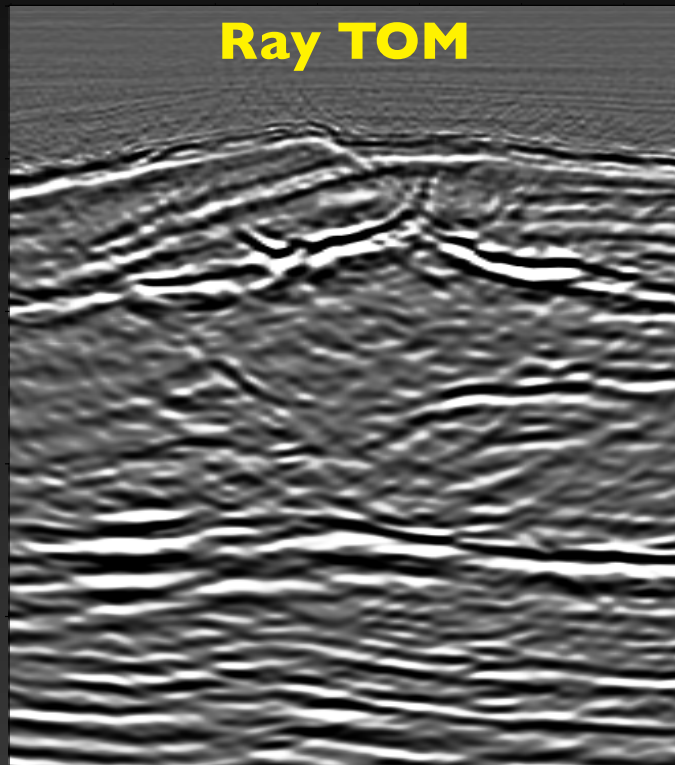
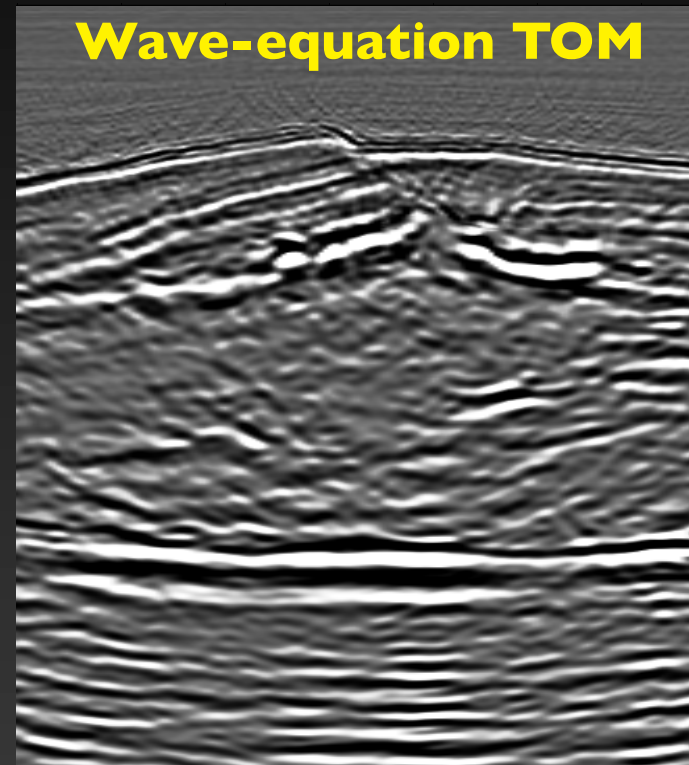


# Migration-velocity analysis using image-space generalized wavefields

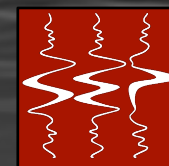
Claudio Guerra\* and Biondo Biondi†

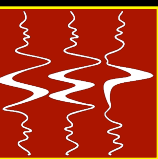


\*Petrobras



†Stanford Exploration Project





- Image space (ISWET)

$$J(\mathbf{s}) = \|\Delta I(\mathbf{s})\|_n$$

$$\Delta I(\mathbf{s}) = \mathbf{T}\Delta\mathbf{s}$$

$\mathbf{s}$  = slowness

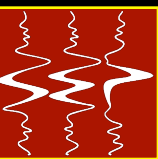
$\Delta\mathbf{s}$  = slowness perturbation

$\Delta I$  = image perturbation

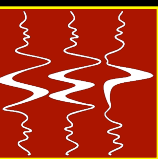
$\mathbf{T}$  = tomographic operator



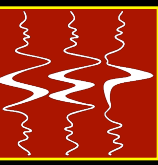
- **Image space (ISWET)**
  - wave-equation migration-velocity analysis (WEMVA) (Sava and Biondi, 2004)
  - differential-semblance velocity analysis (DSVA) (Shen and Symes, 2008)



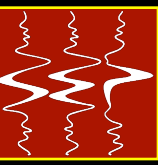
- **ISWET is more appropriate than ray-based methods**



- **ISWET is more appropriate than ray-based methods**
- **Rarely been applied in 3D**
  - **Higher cost and lower flexibility compared to ray-based methods**



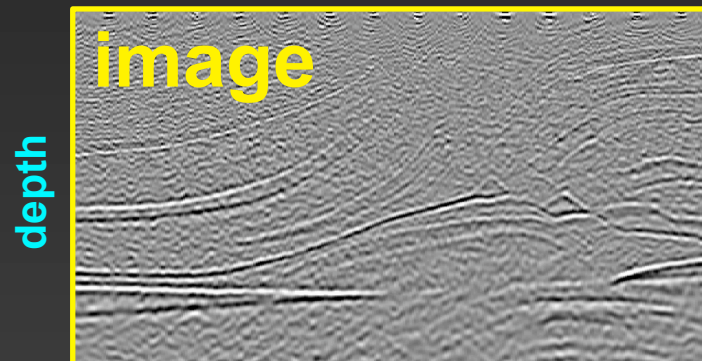
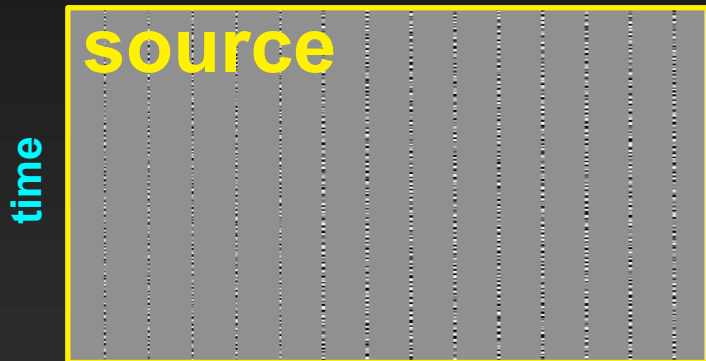
- **Improve flexibility in parameterizing the velocity model**



- **Improve flexibility in parameterizing the velocity model**
- **Reduce cost**
  - decrease data size (generalized sources)



- **Seismic acquisition**
  - Simultaneous sources
- **Seismic processing**
  - plane-wave encoding (Whitmore, 1995)
  - random-phase encoding (Romero et al., 2000)





- **Data-space**
  - plane-wave encoding
  - random-phase encoding
- **Image-space**
  - Prestack exploding-reflector modeling - PERM (Biondi, 2006)
  - Image-space phase-encoded wavefields - ISPEW (Guerra and Biondi, 2008)



- **Decreased data size**
- **Flexible model parametrization**
- **Target-oriented solution**



- **The prestack exploding-reflector model**
- **Image-space phase-encoded wavefields**
- **MVA using image-space generalized sources**
- **3D-field data example**



- **The exploding-reflector model synthesizes zero-offset data, assuming focused reflectors at zero-subsurface offset**



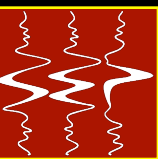
- **The exploding-reflector model synthesizes zero-offset data, assuming focused reflectors at zero-subsurface offset**
  - **Accurate velocity and complete illumination**



- **Generalizes the exploding-reflector model**
  - **A prestack image computed with wavefield-extrapolation methods is used, allowing propagation of unfocused energy**



- **Generalizes the exploding-reflector model**
  - A prestack image computed with wavefield-extrapolation methods is used, allowing propagation of unfocused energy
- **Uses selected reflectors as the initial conditions**
  - Naturally incorporates a horizon-based tomography strategy into wave-extrapolation methods for velocity update

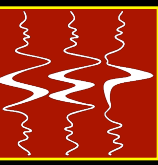


- **One-way wave equation**

$$\begin{cases} (\frac{\partial}{\partial z} \pm i\Gamma) P^{\mp}(\mathbf{x}, \omega; \mathbf{x}_m) = I^{\mp}(\mathbf{x}_m, \mathbf{h}) \\ P^{\mp}(x, y, z = z_{max}, \omega; \mathbf{x}_m) = 0 \end{cases}$$

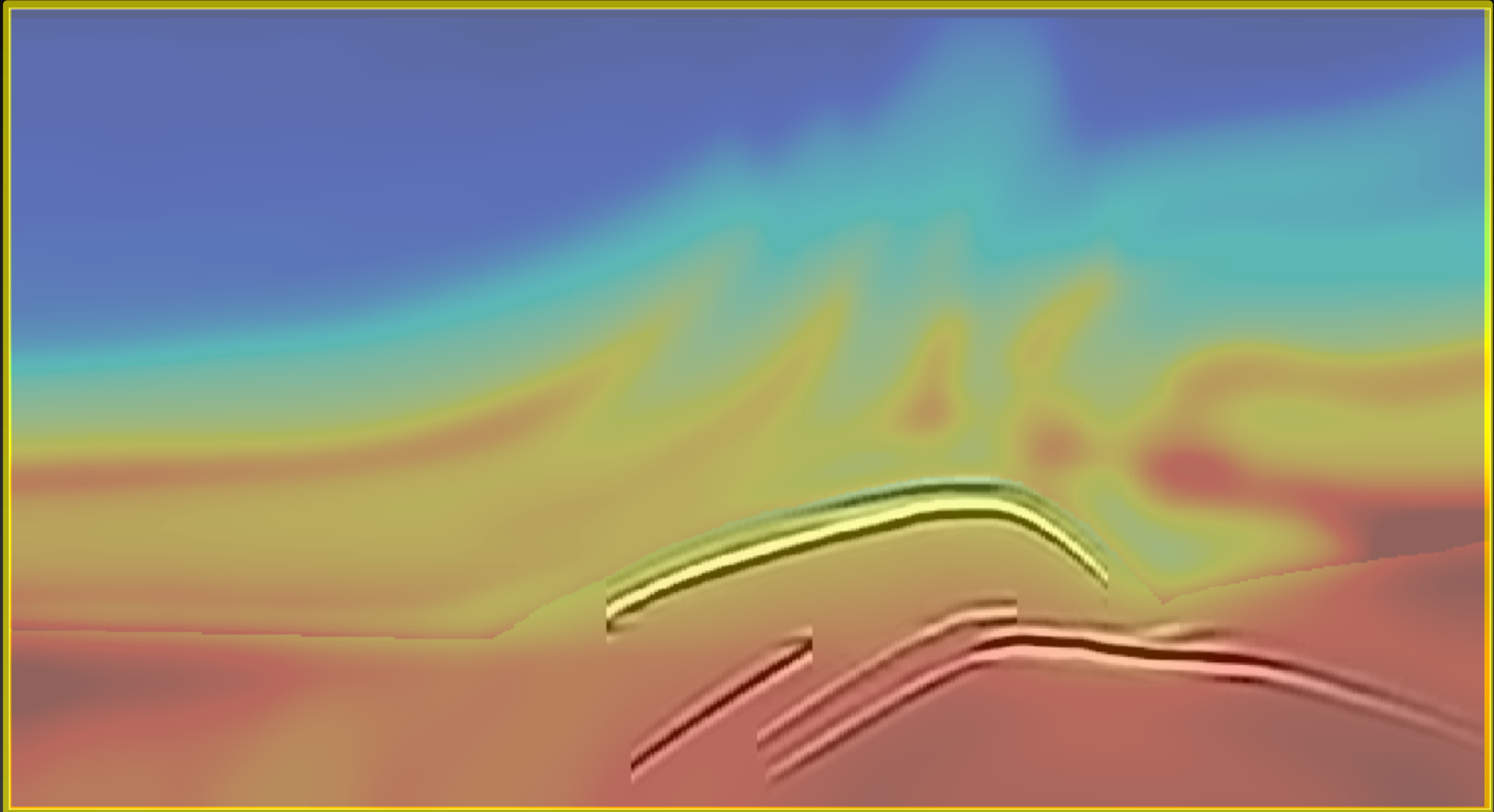
$$\Gamma = \sqrt{(\omega s_0)^2 - |\mathbf{k}|^2}$$

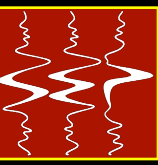
# Select key reflectors



**distance**

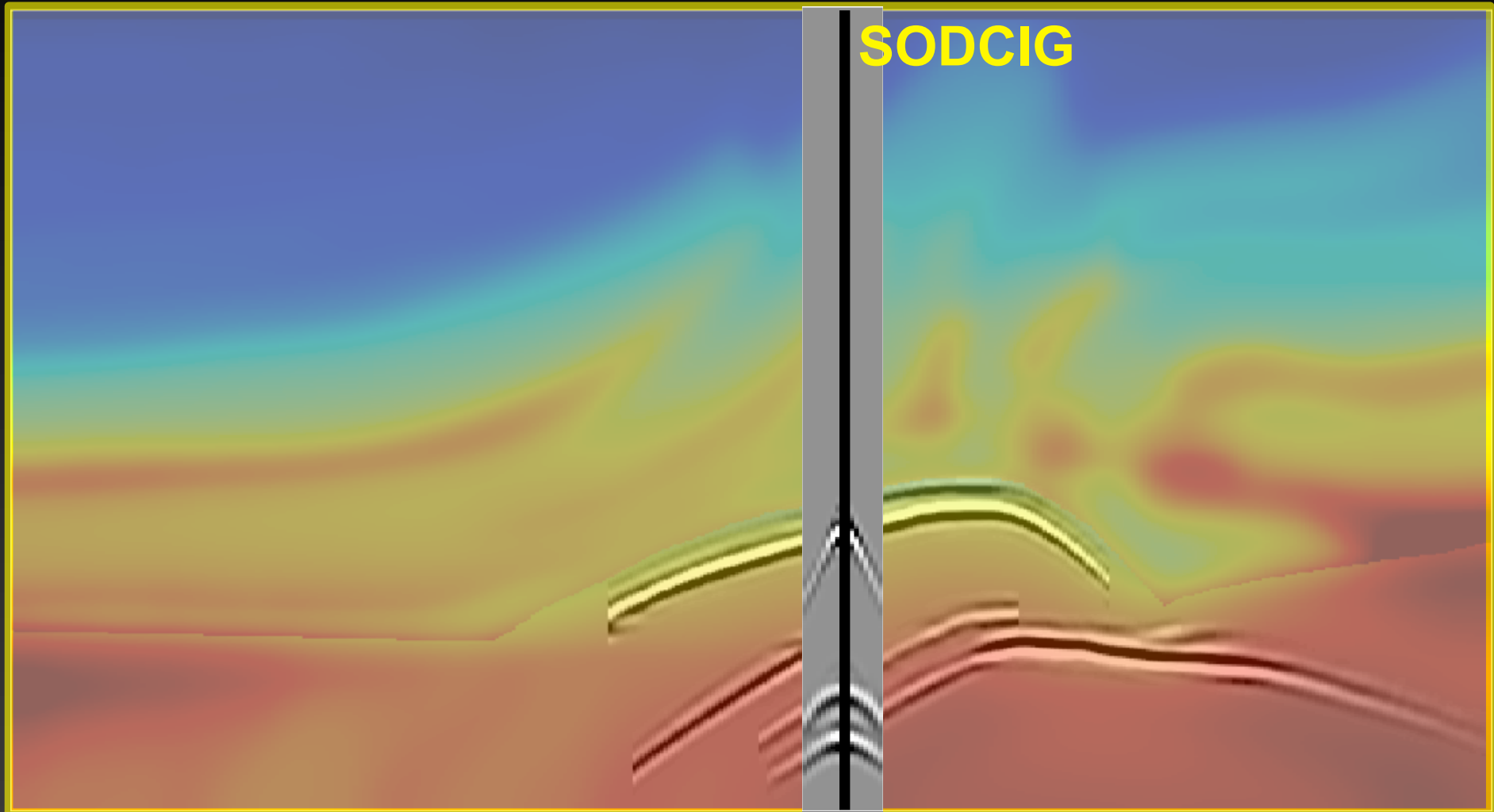
**depth**



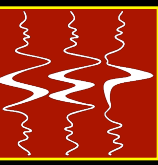


distance

depth

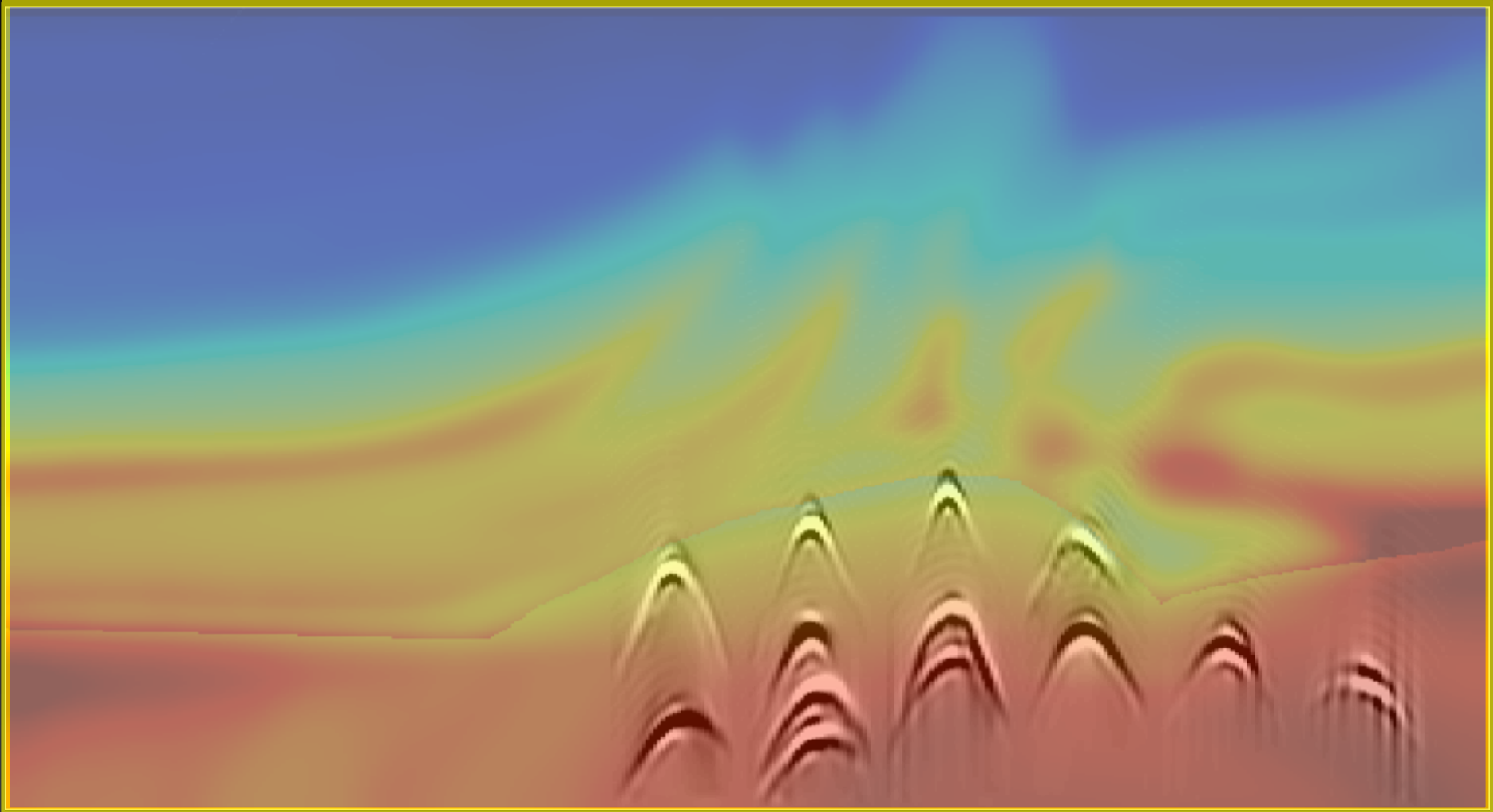


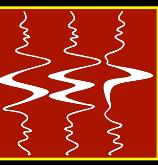
# Combine CIGs



**distance**

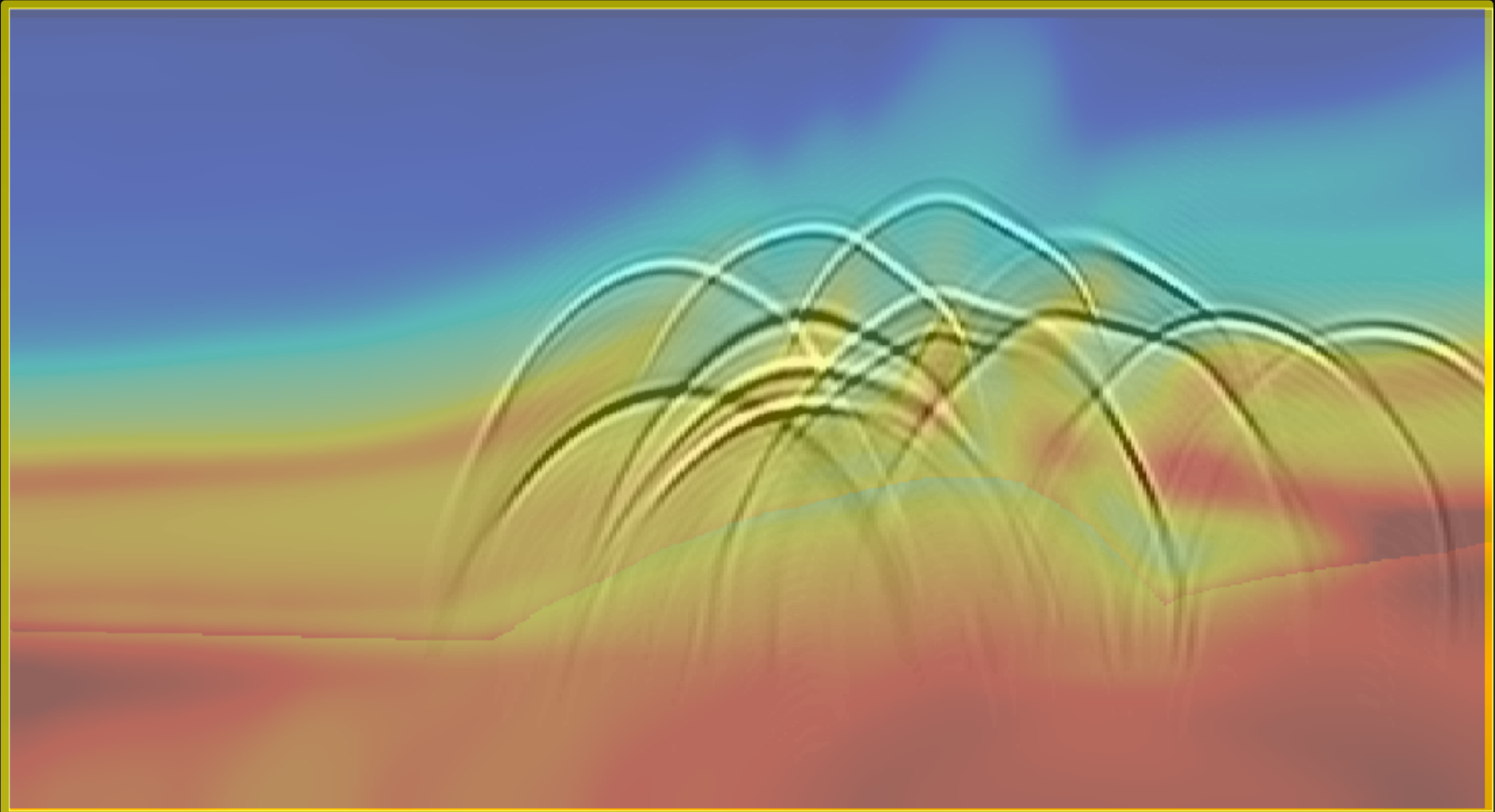
**depth**

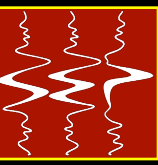




**distance**

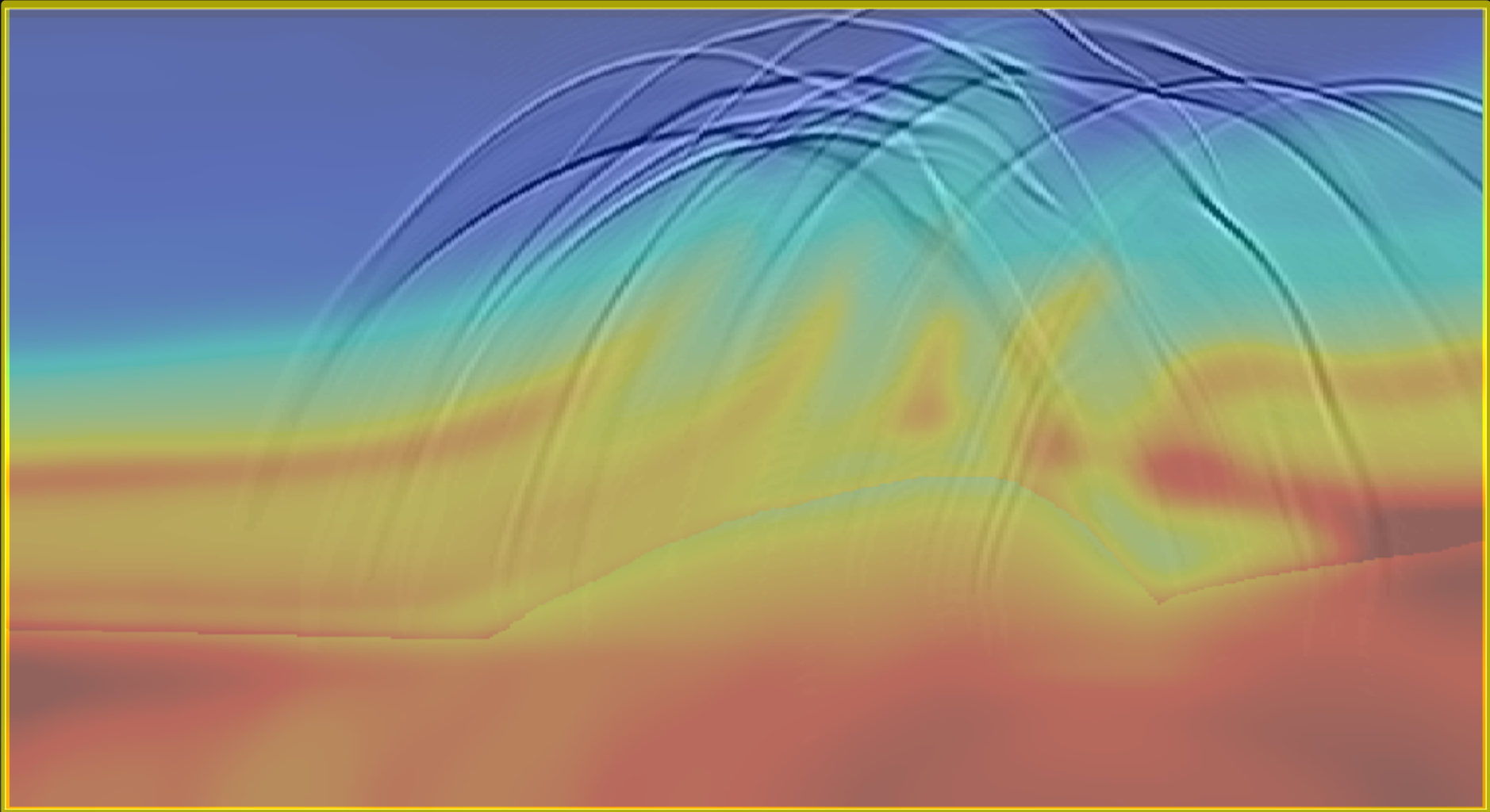
**depth**

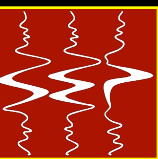




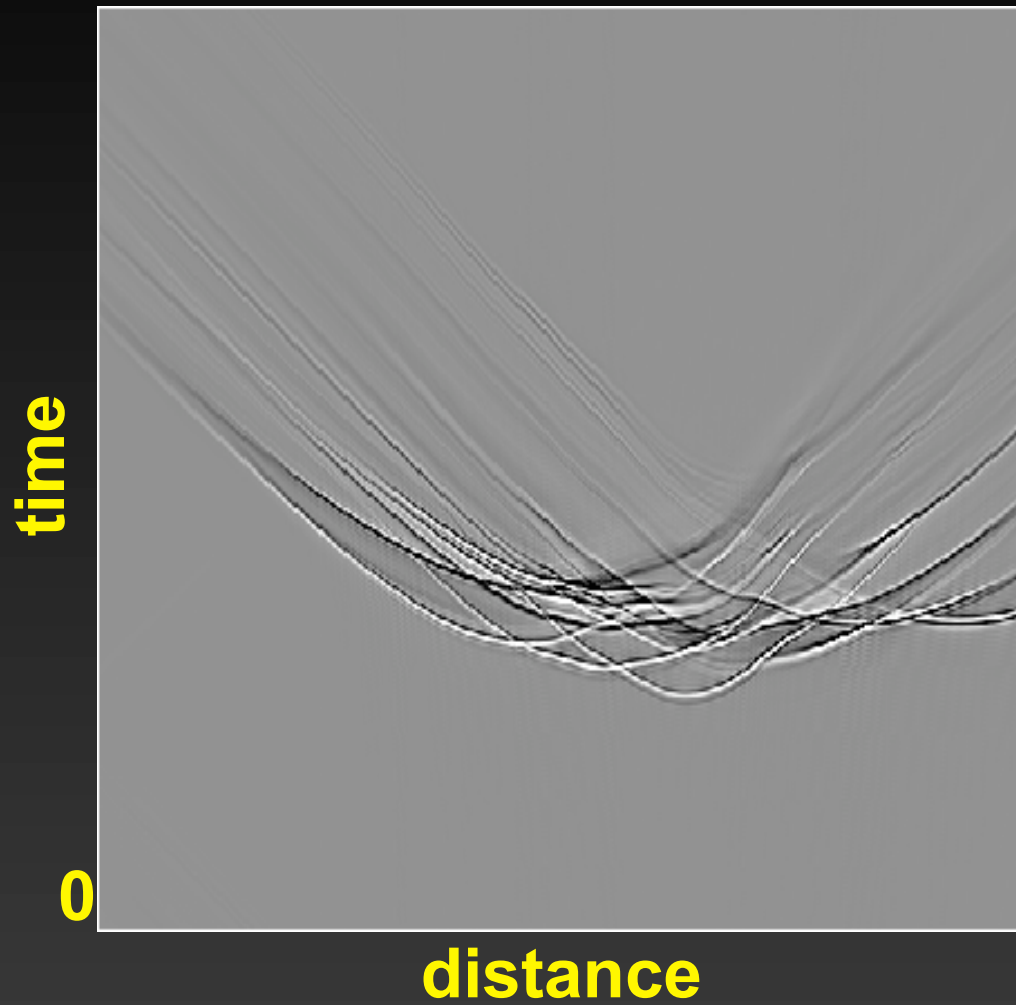
**distance**

**depth**



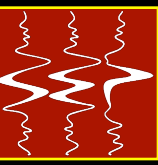


## Upgoing



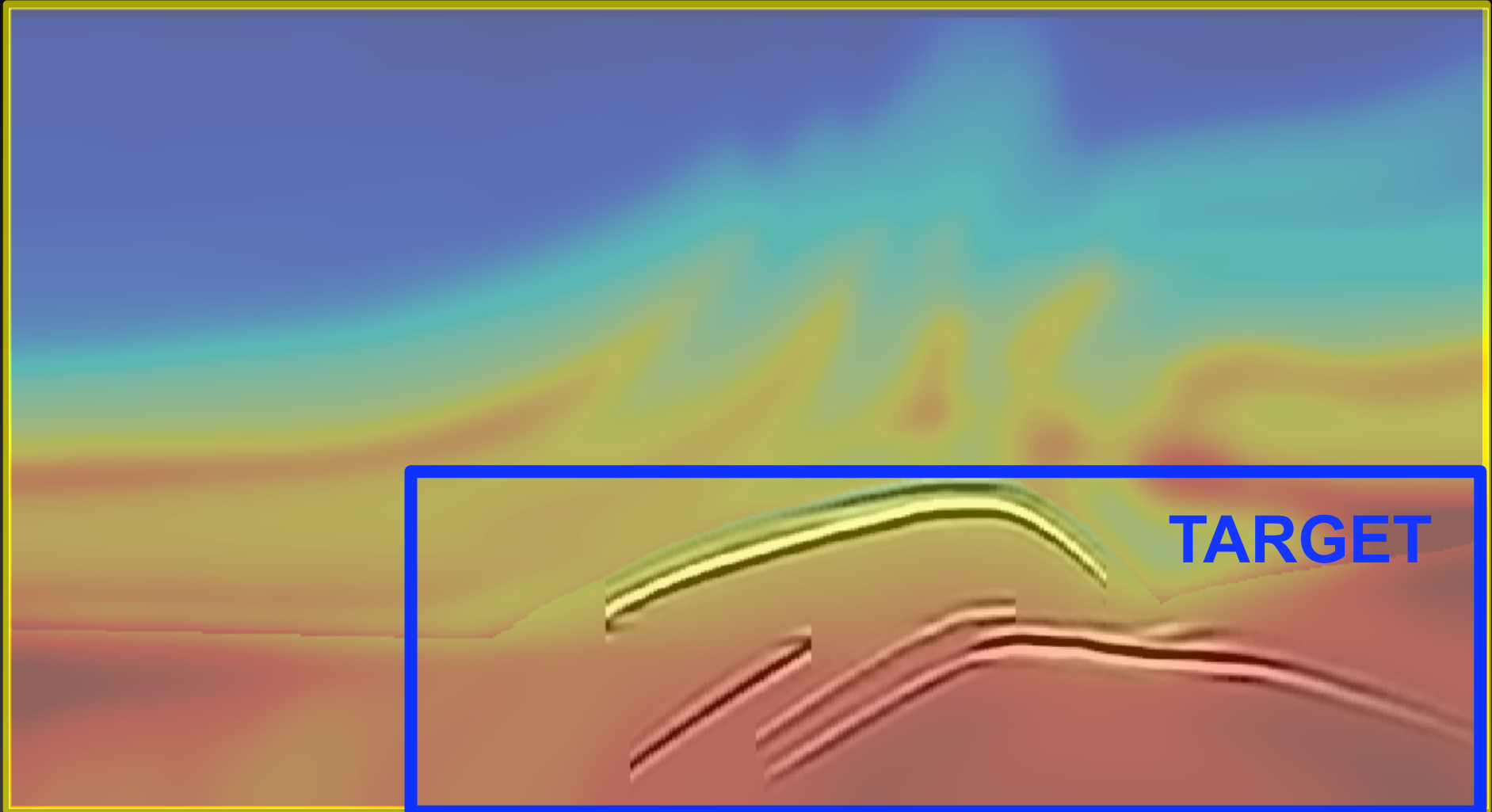
## Downgoing

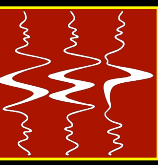




distance

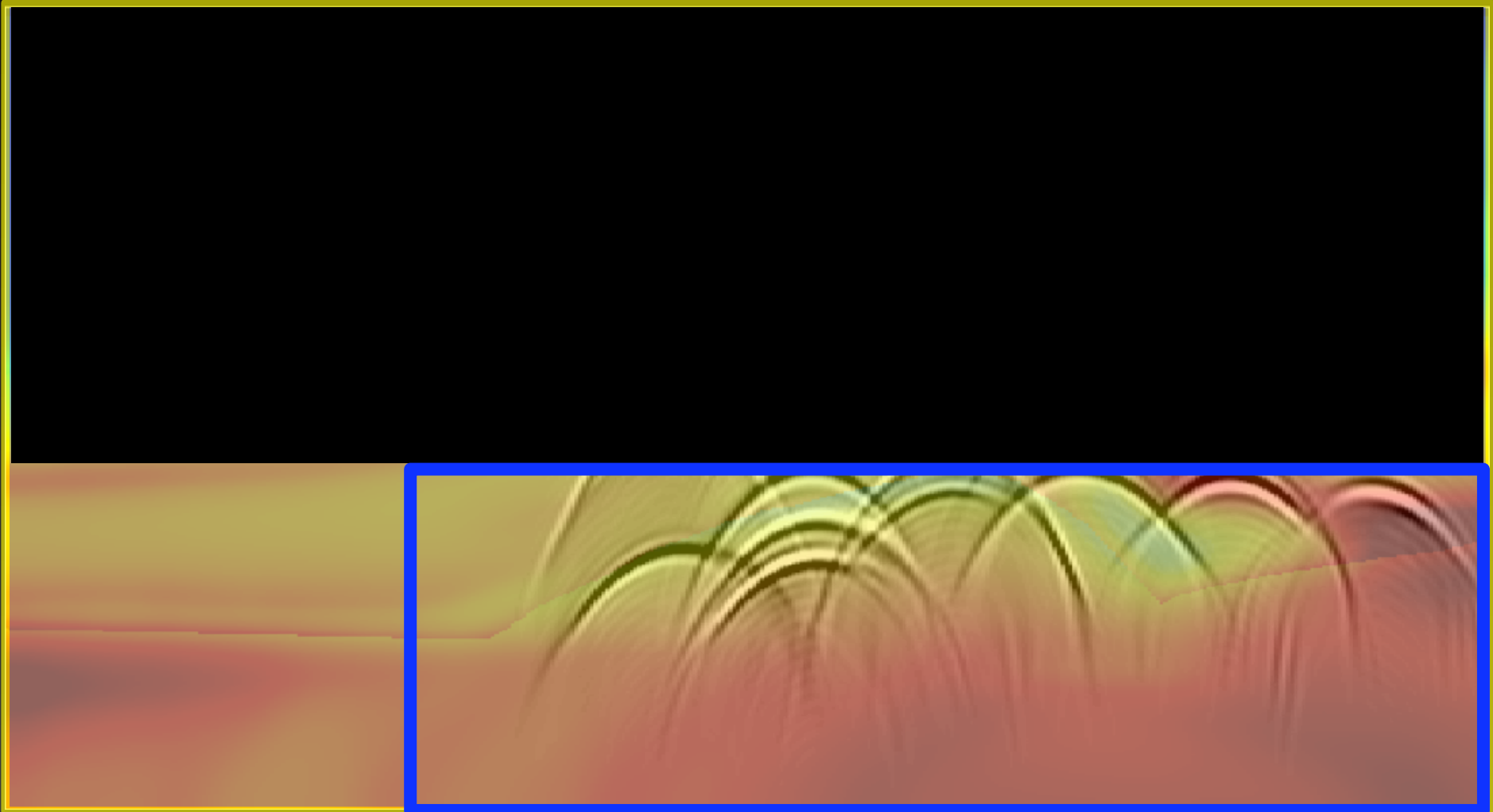
depth

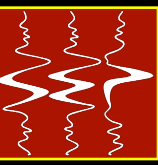




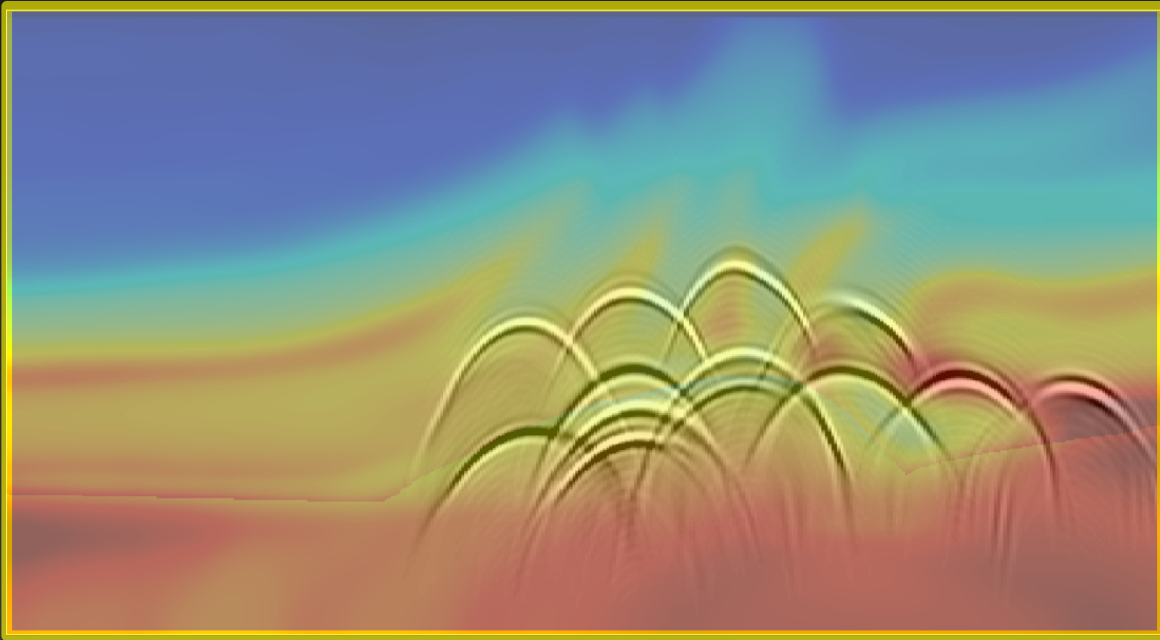
**Wavefields are collected at the top of the target distance**

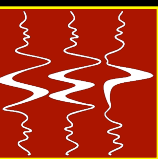
depth





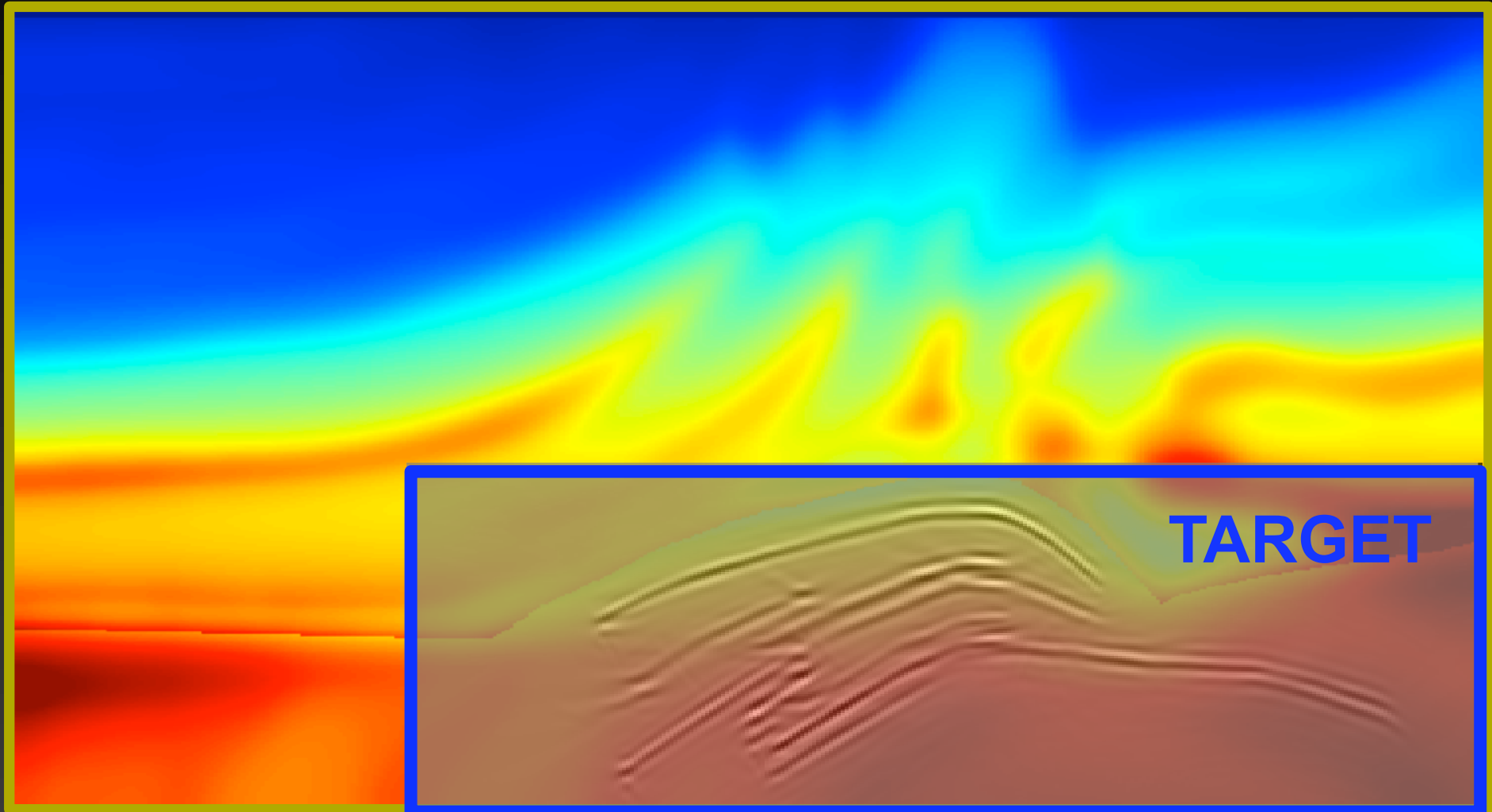
- **Decorrelation distance between SODCIGs**
- **Time-windowed imaging condition**

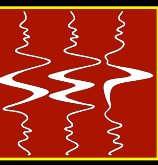




distance

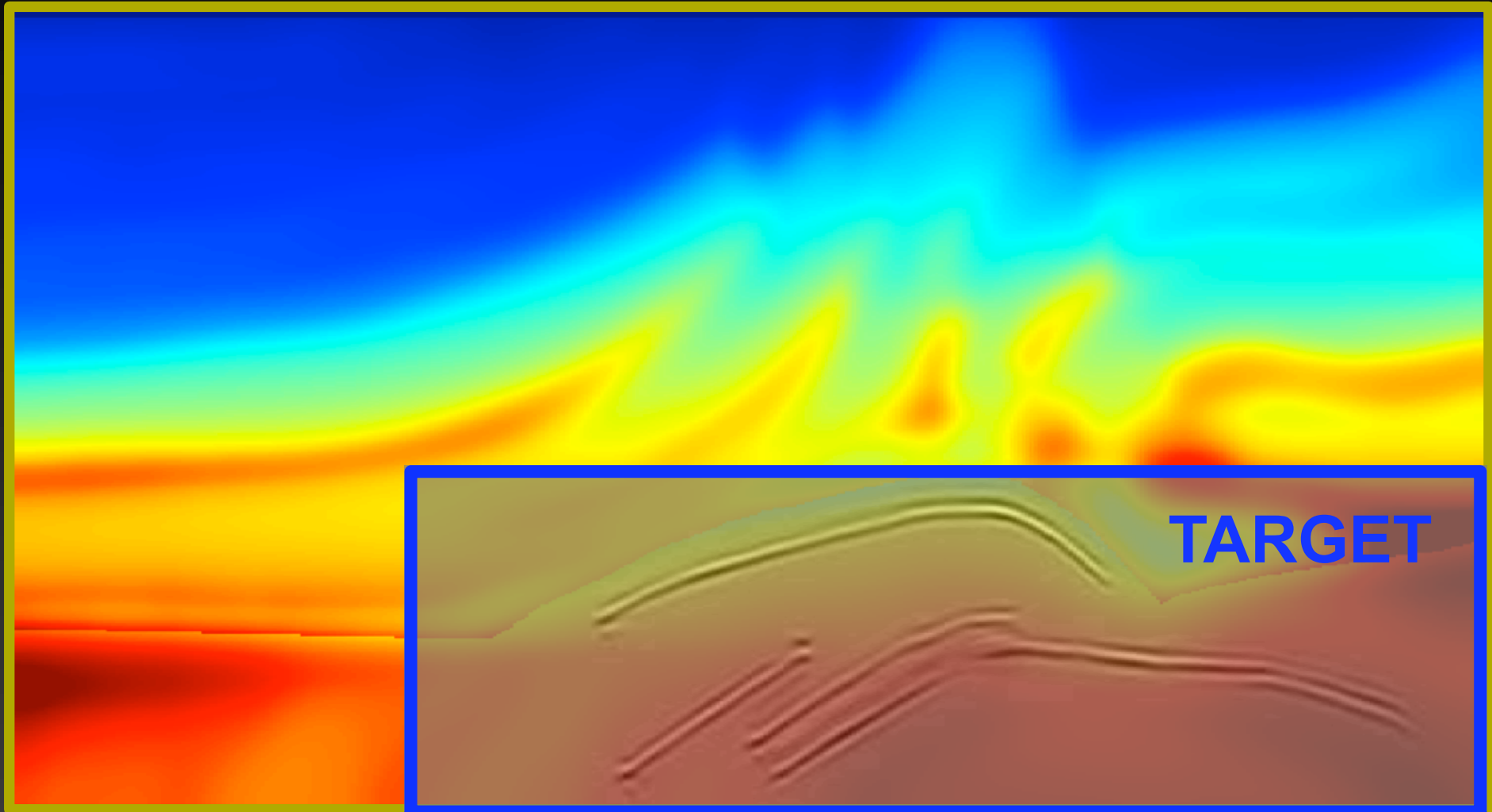
depth



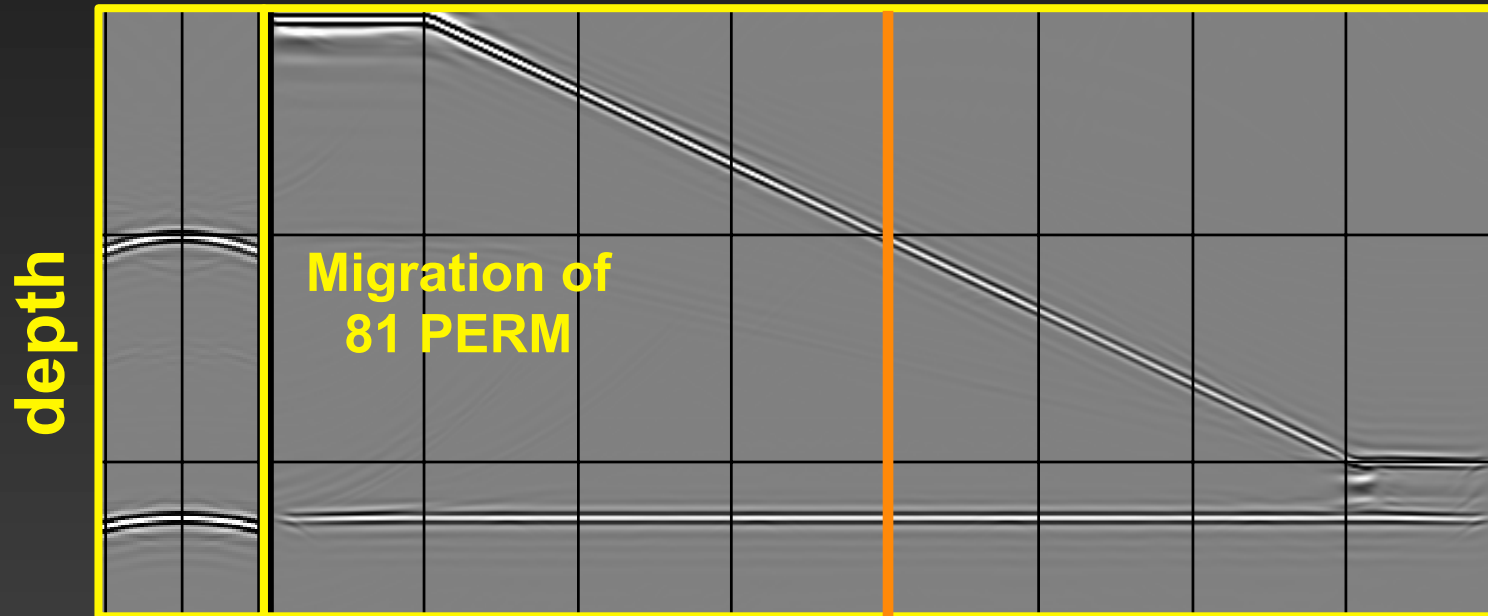
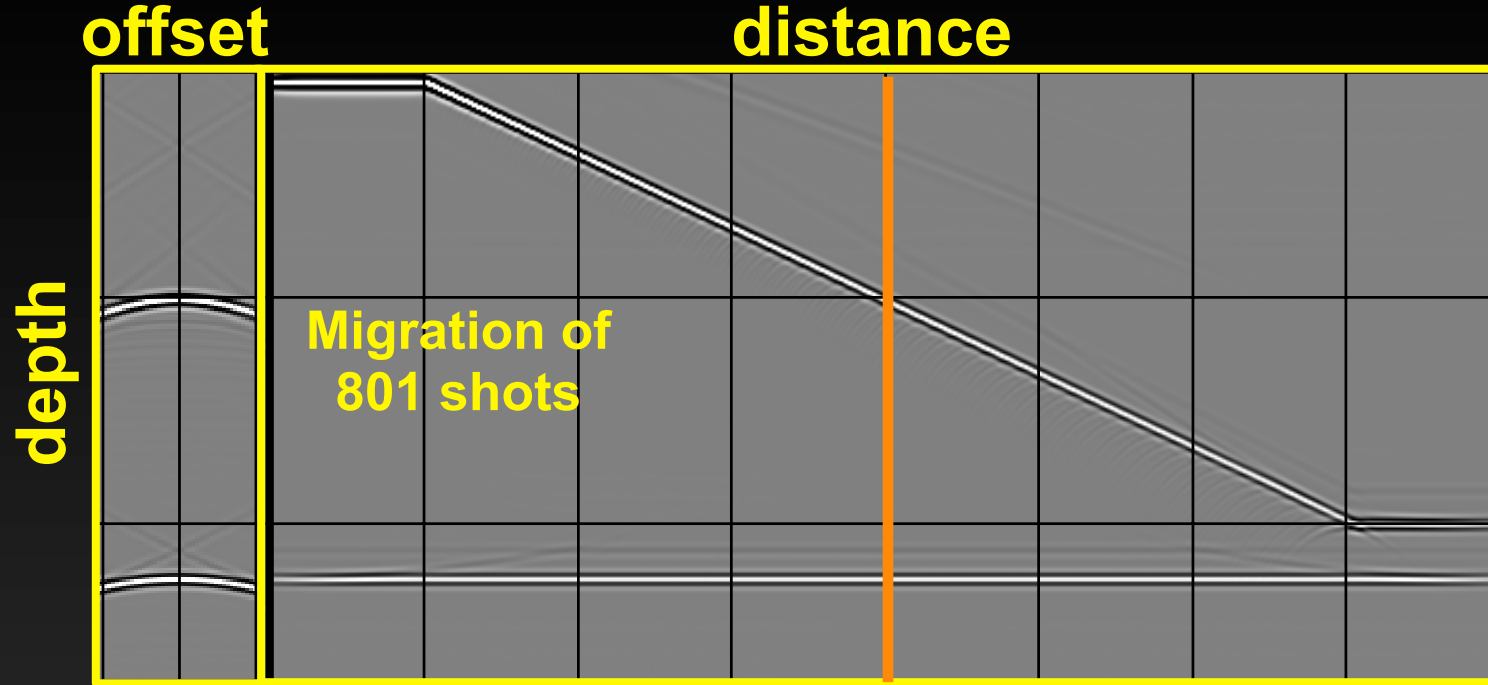
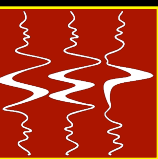


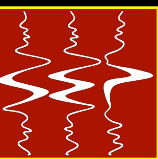
distance

depth

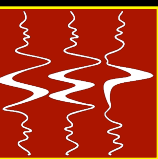


# Correct kinematics





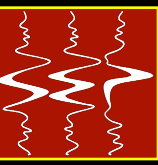
- ✓ The prestack exploding-reflector model
- **Image-space phase-encoded wavefields**
- MVA using image-space generalized sources
- 3D-field data example



- Further data reduction by phase-encoding the modeling experiments

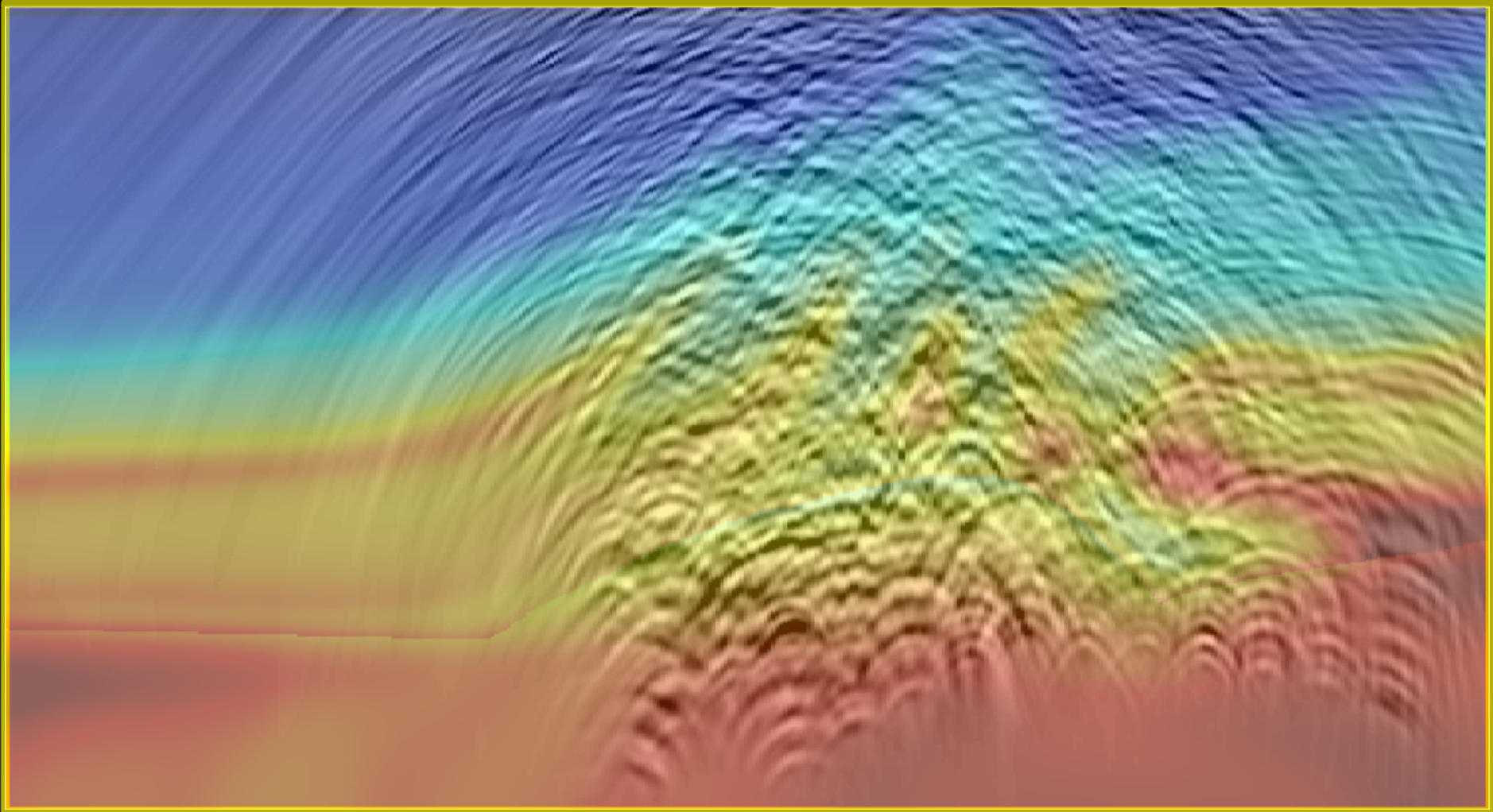
$$\begin{cases} \left(\frac{\partial}{\partial z} \pm i\Gamma\right) \tilde{P}^{\mp}(\mathbf{x}, \mathbf{q}, \omega; \mathbf{x}_m) = \tilde{I}^{\mp}(\mathbf{x}_m, \mathbf{h}, \mathbf{q}, \omega) \\ \tilde{P}^{\mp}(x, y, z = z_{max}, \mathbf{q}, \omega; \mathbf{x}_m) = 0 \end{cases}$$

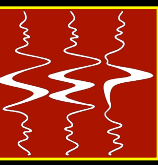
$$\tilde{I}^{\mp}(\mathbf{x}_m, \mathbf{h}, \mathbf{q}, \omega) = e^{i\epsilon(\mathbf{x}_m, \mathbf{q}, \omega)} I^{\mp}(\mathbf{x}_m, \mathbf{h})$$



**distance**

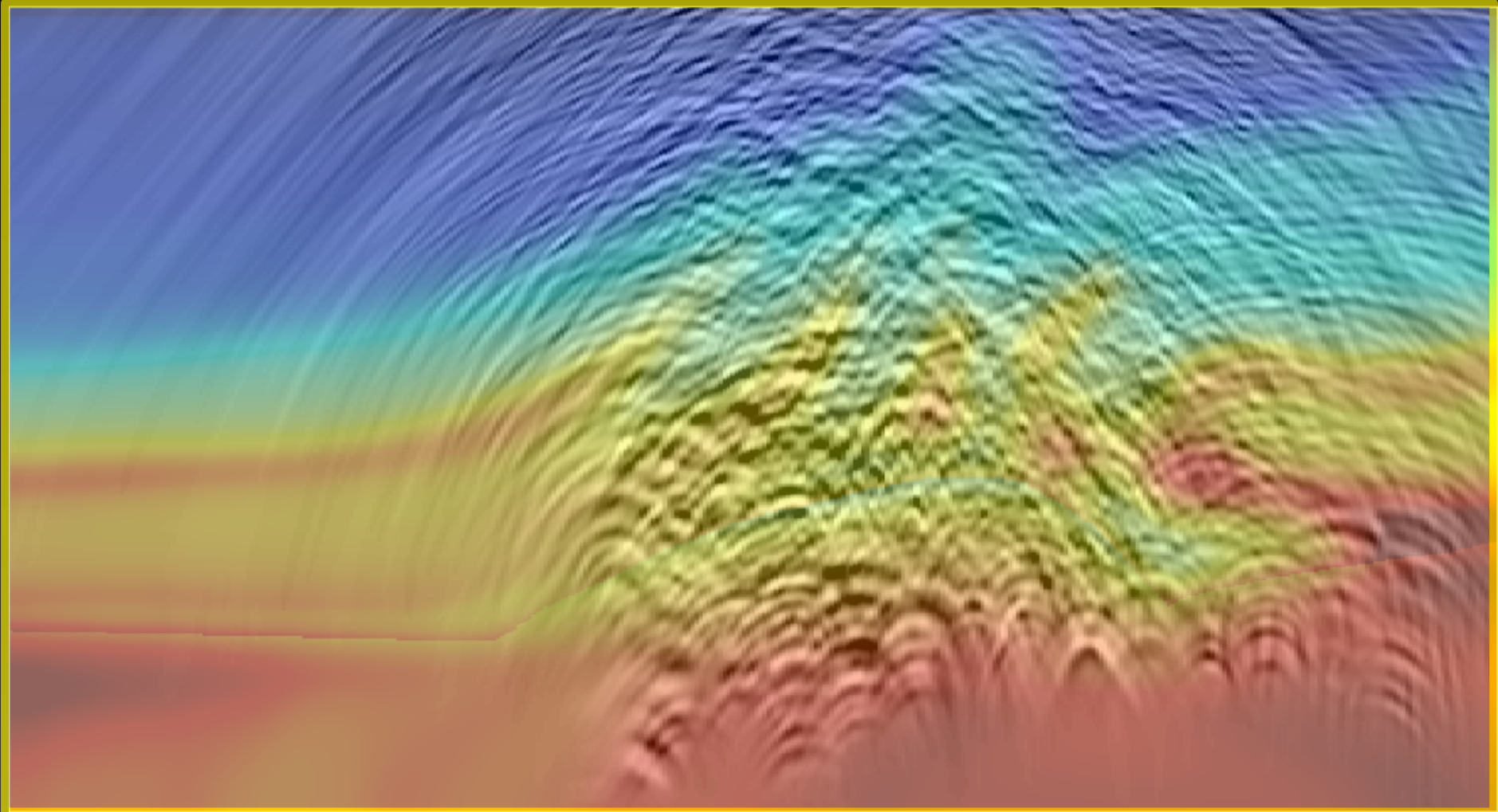
**depth**





**distance**

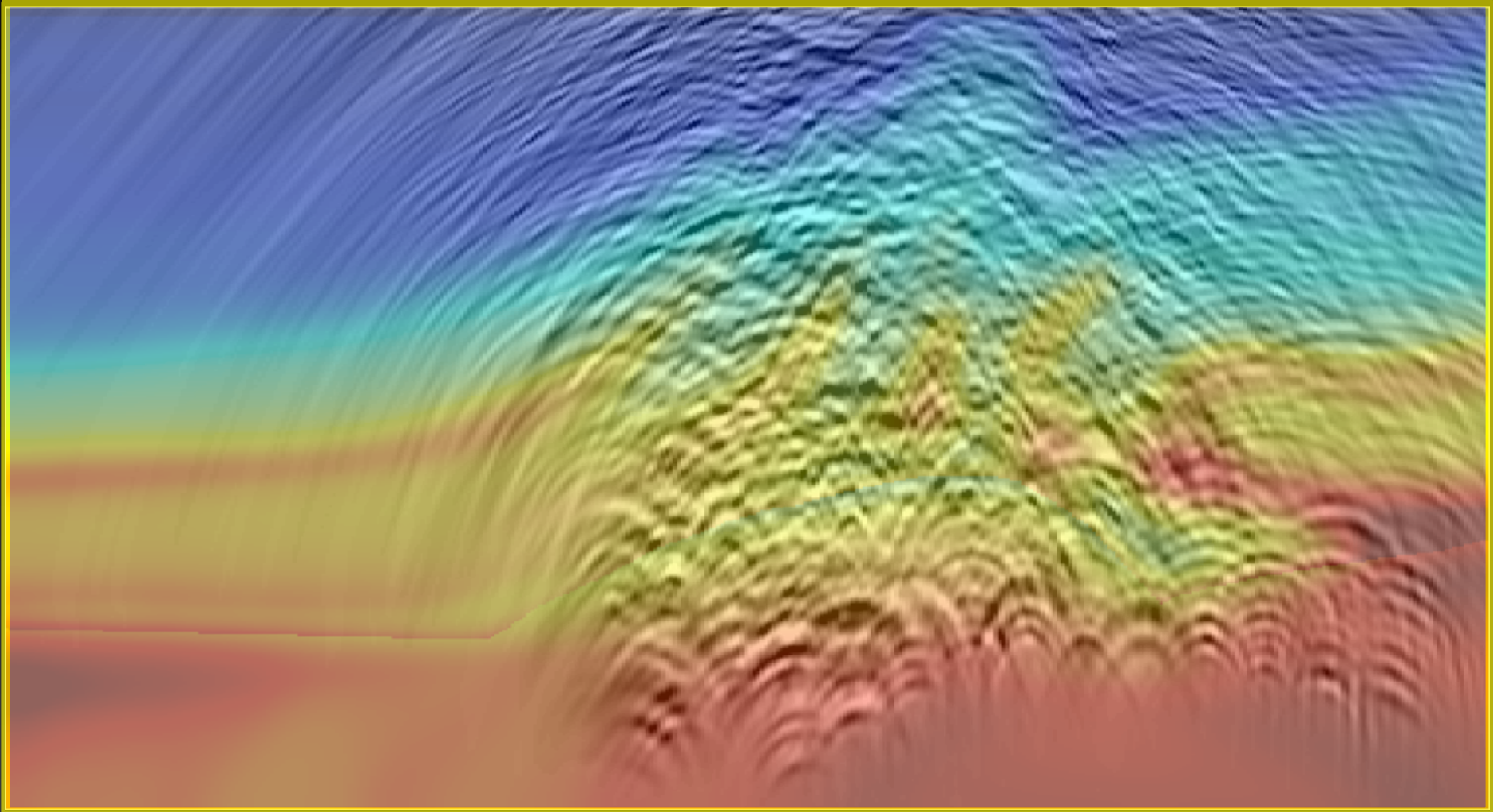
**depth**

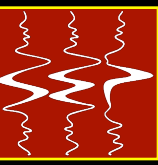




**distance**

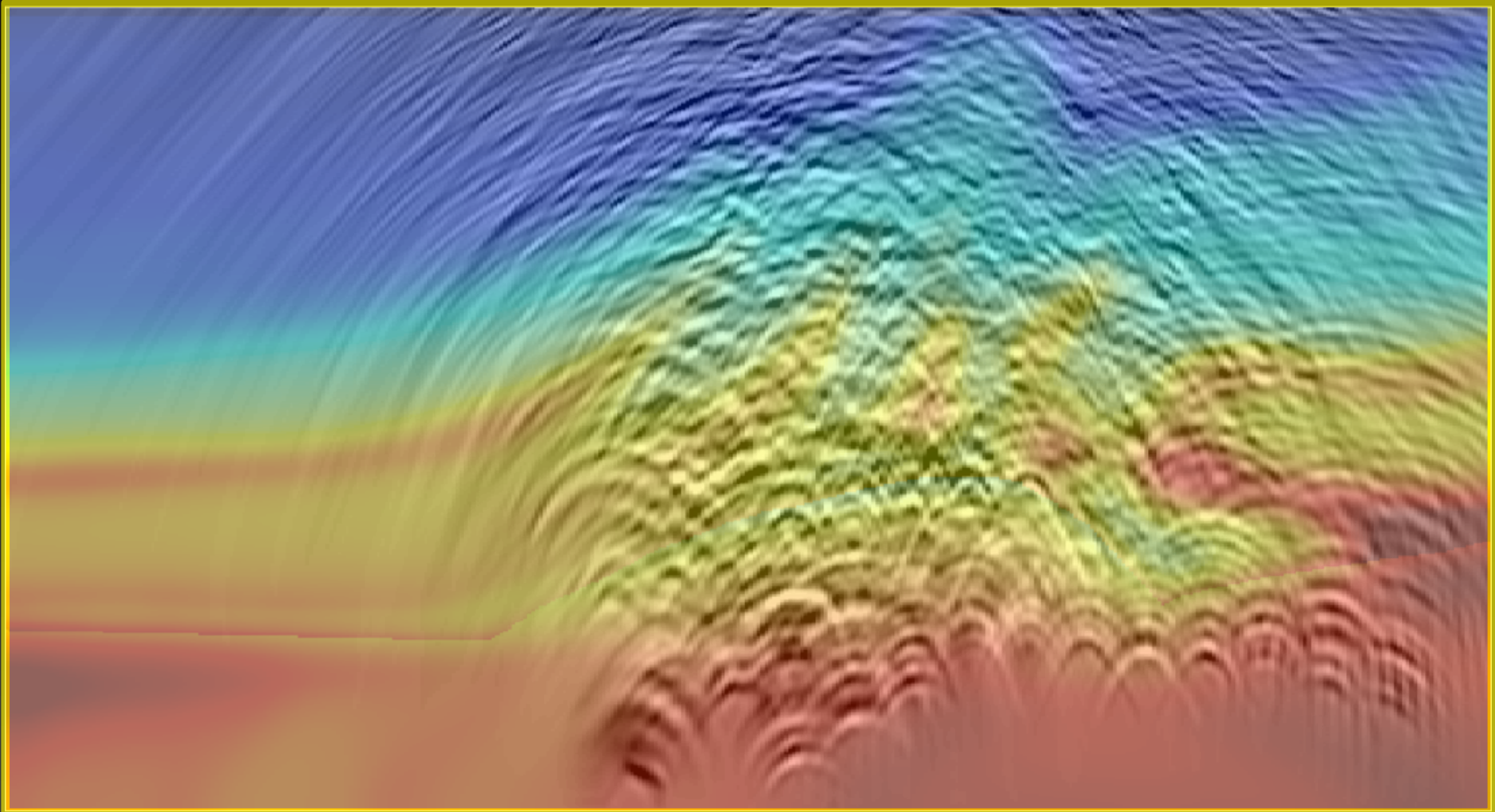
**depth**

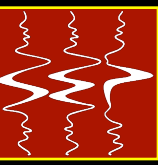




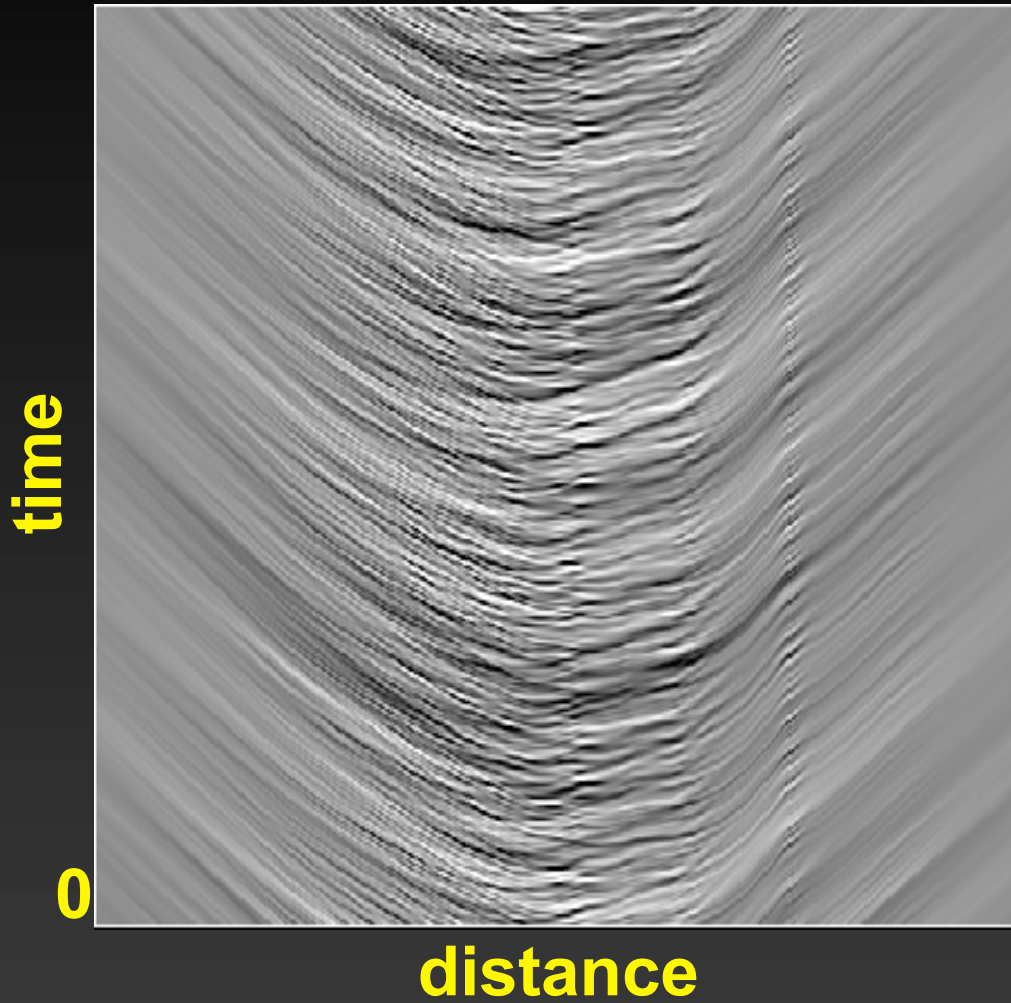
**distance**

**depth**

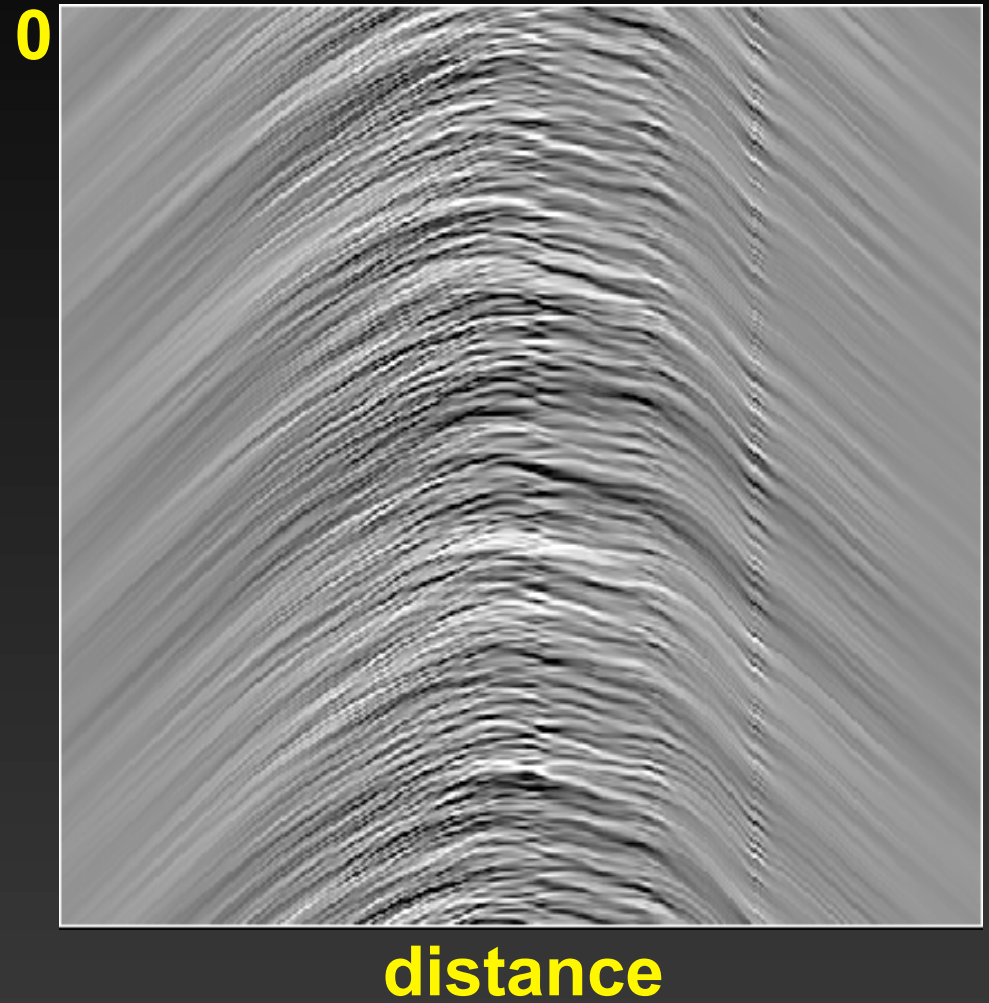


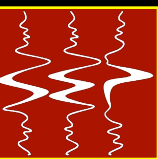


## Upgoing



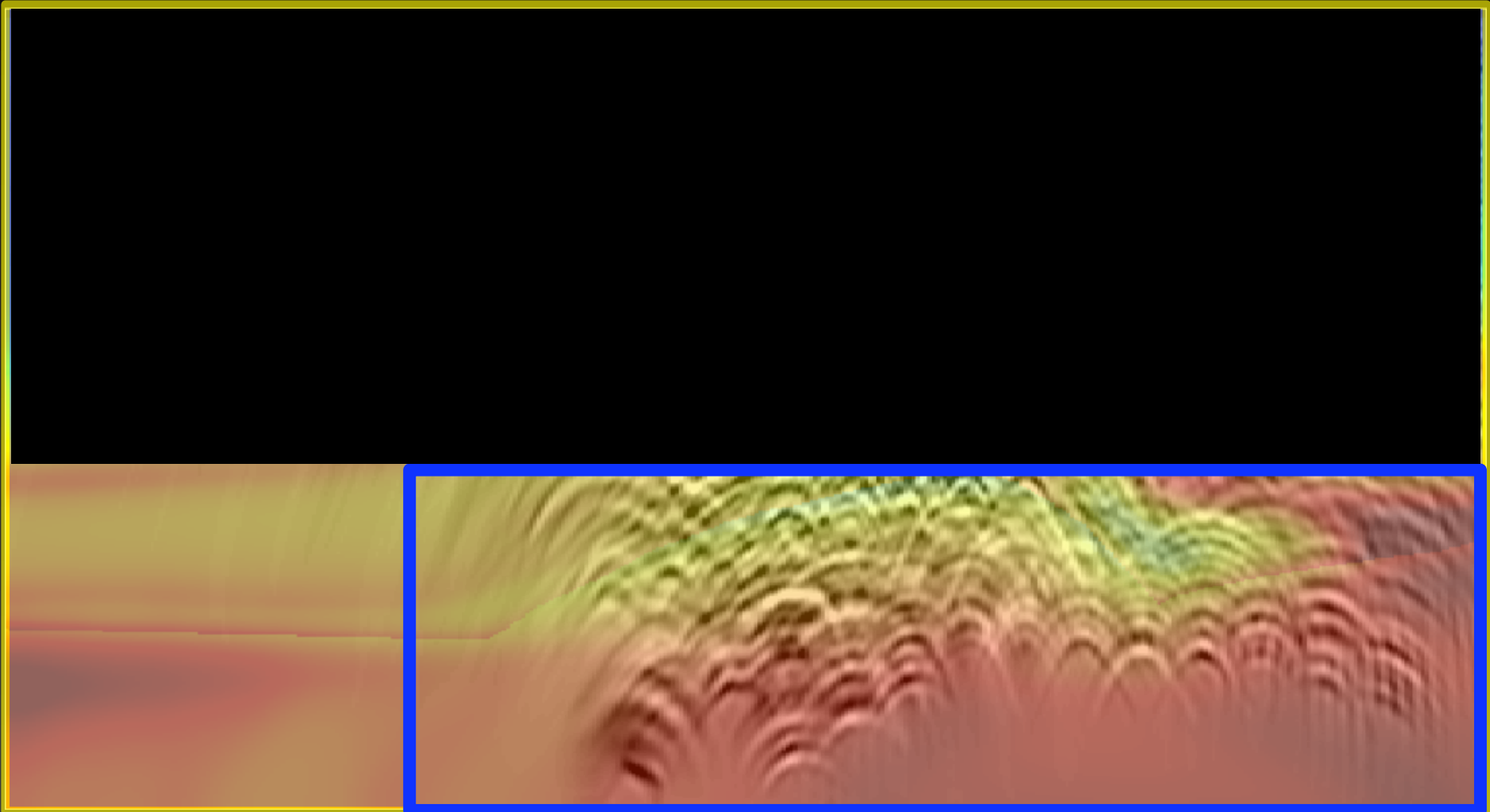
## Downgoing





distance

depth

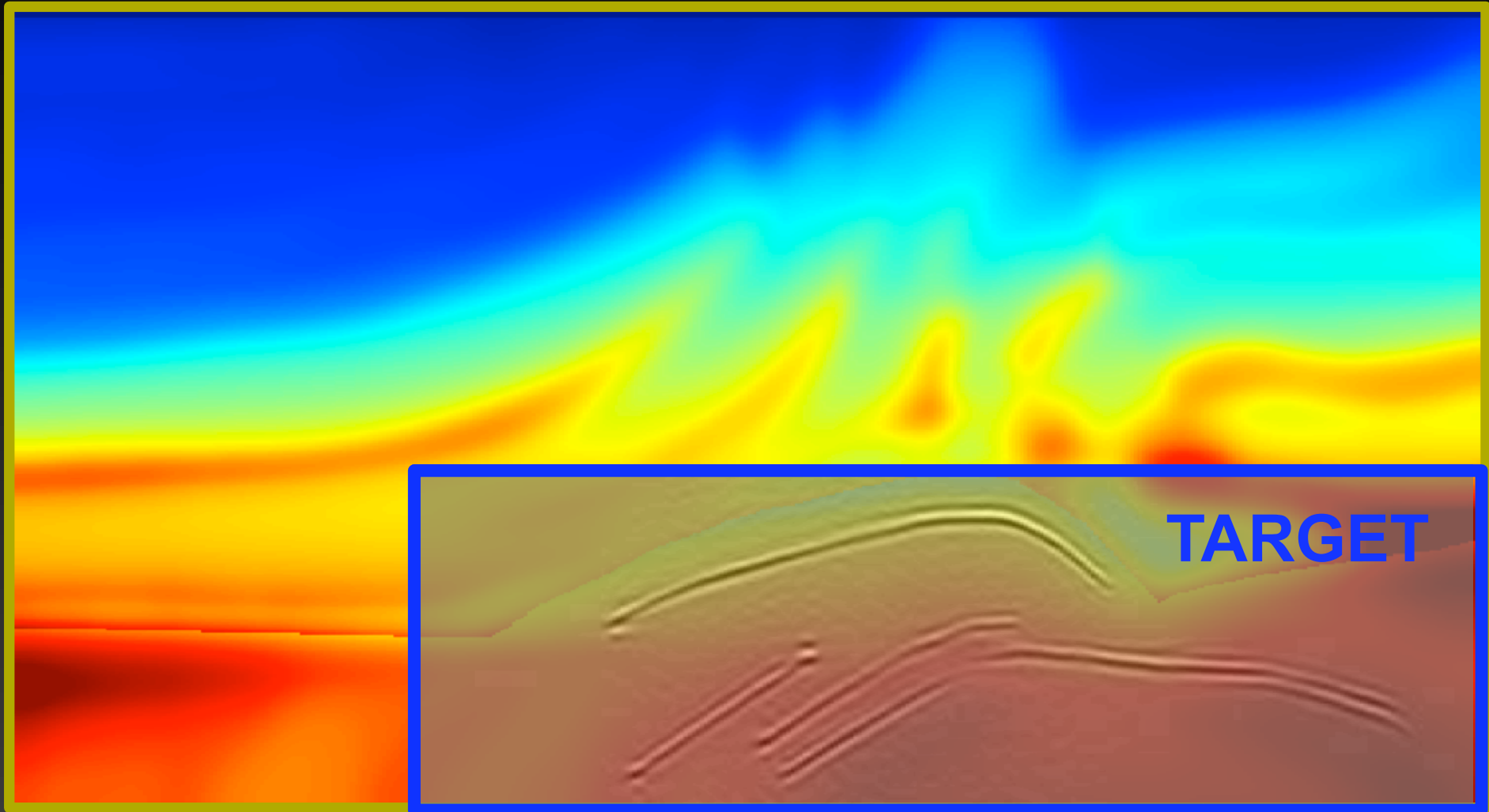


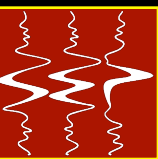
# 11 ISPEW migrated image



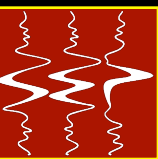
distance

depth





- ✓ The prestack exploding-reflector model
- ✓ Image-space phase-encoded wavefields
- **MVA using image-space generalized sources**
- 3D-field data example



- **Wavefields initiated at selected reflectors**



- **Wavefields initiated at selected reflectors**
  - **Horizon-based ISWET**



- **Wavefields initiated at selected reflectors**
  - Horizon-based ISWET
- **Easily solved in a target-oriented way**



$$J(s) = \frac{1}{2} \left\| \mathbf{h} \tilde{I}(s) \right\|_2$$

$$\nabla J(s) = \left( \frac{\partial \tilde{I}}{\partial s} \right)' \mathbf{h}^2 \tilde{I} \Big|_{s=s_0}$$

$J(s)$  = objective function

$\mathbf{h}$  = DSO operator

$s_0$  = current velocity

$\tilde{I}(s)$  = current image



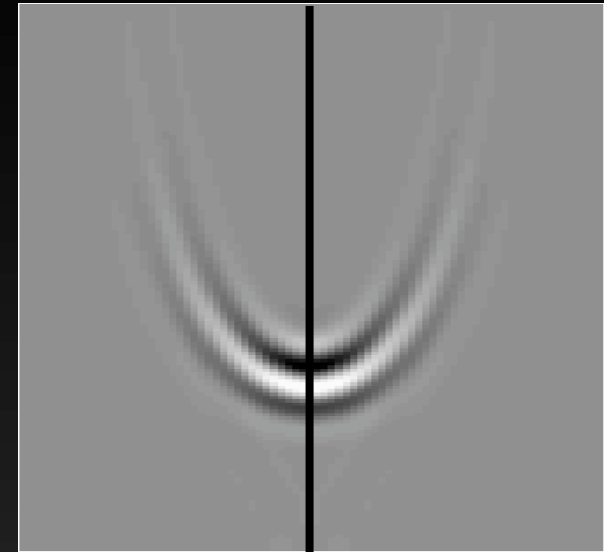
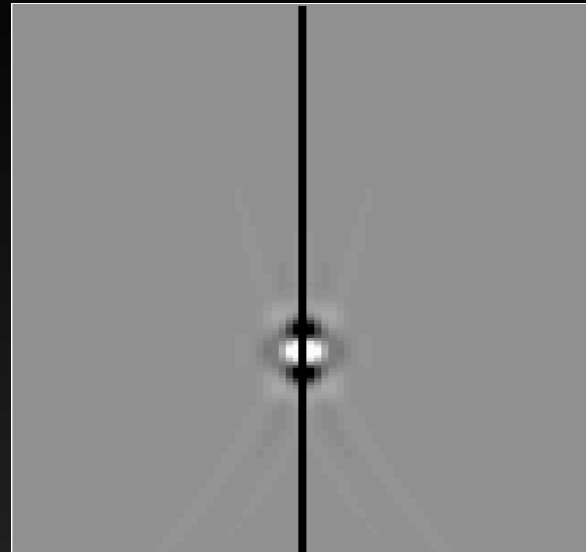
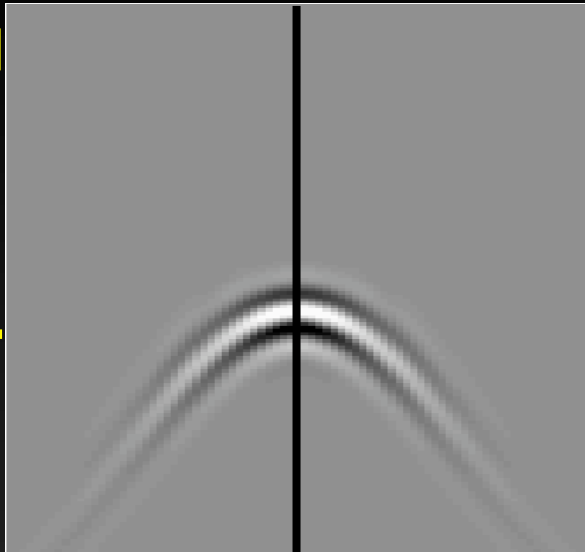
**SLOWER**

**CORRECT**

**FASTER**

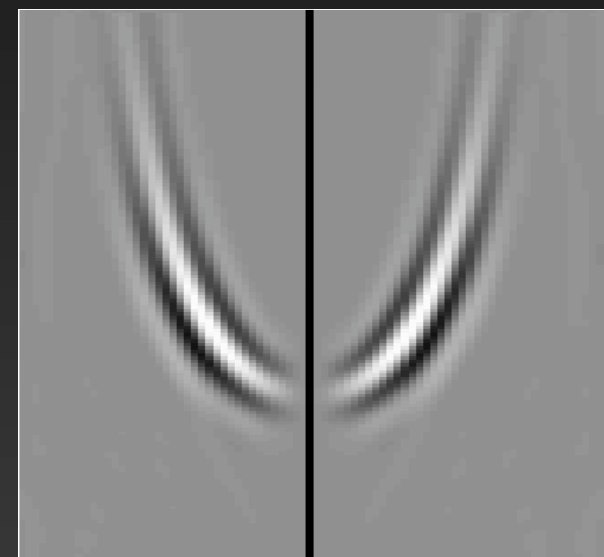
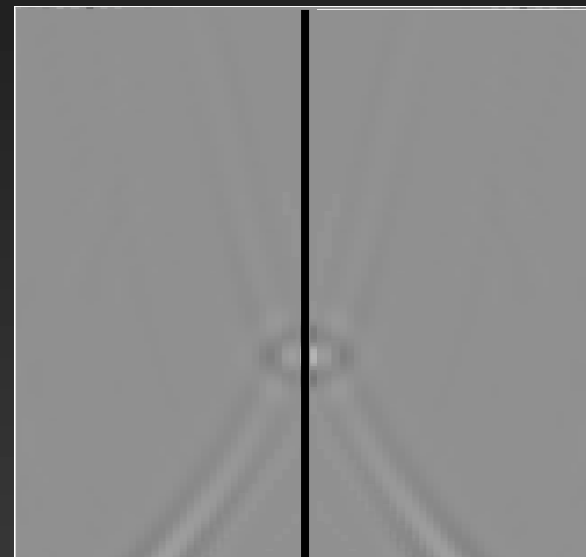
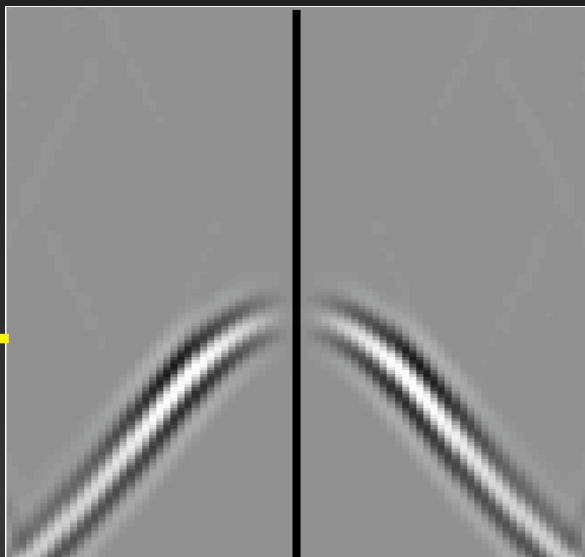
**Background  
image**

**depth**



**Perturbed  
image**

**depth**

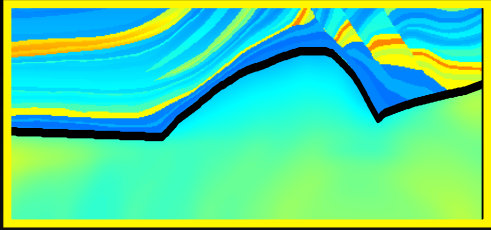


**offset**

**offset**

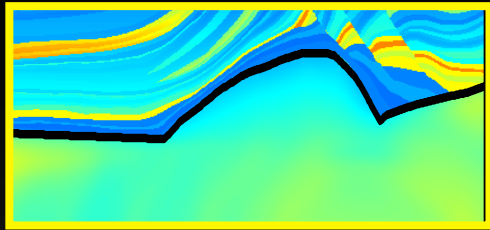
**offset**

# The slowness perturbation

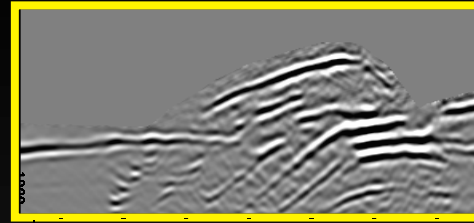


$s_0$

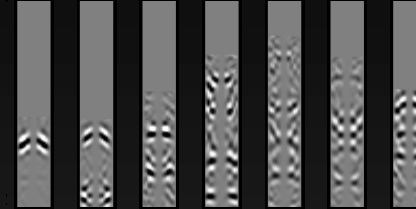
# The slowness perturbation



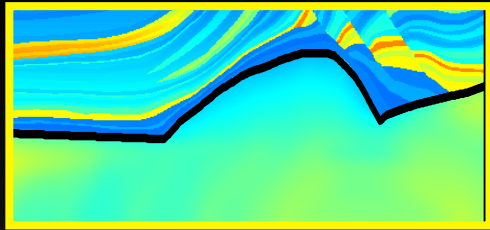
$S_0$



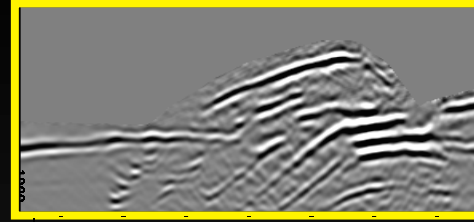
$$\Delta I = |h|I_0$$



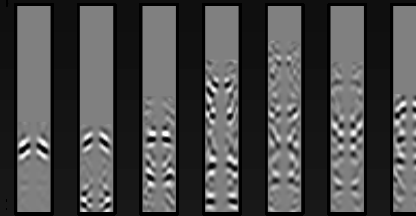
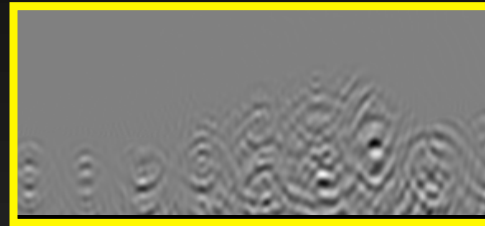
# The slowness perturbation



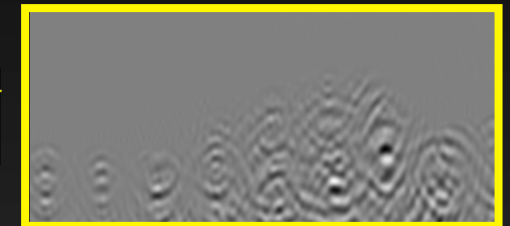
$S_0$



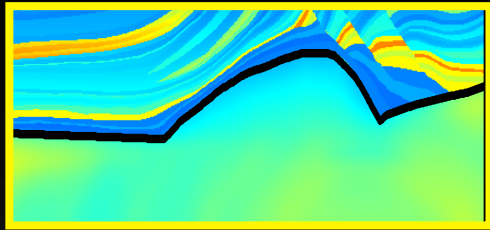
$\Delta I = |h| I_0$



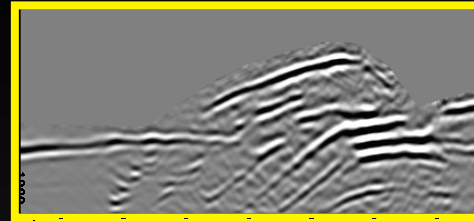
$\Delta P^\pm = \mathbf{T}^T \mathbf{P}_0^\pm \Delta I$



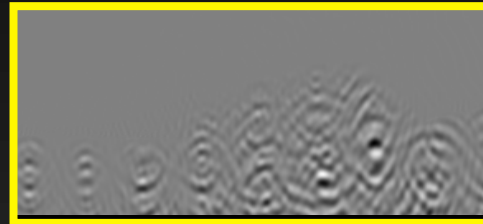
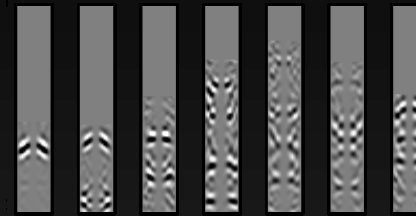
# The slowness perturbation



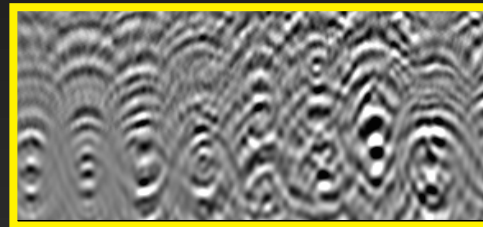
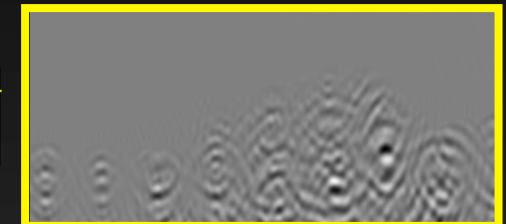
$S_0$



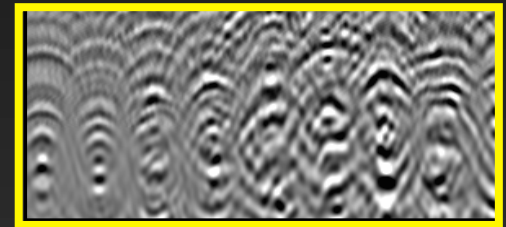
$\Delta I = |h|I_0$



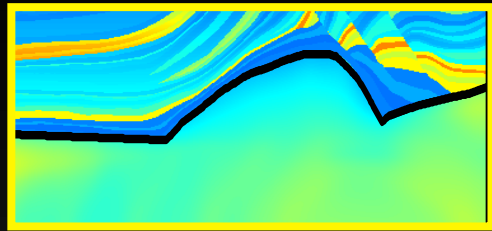
$$\Delta P^\pm = \mathbf{T}^\mp \mathbf{P}_0^\pm \Delta I$$



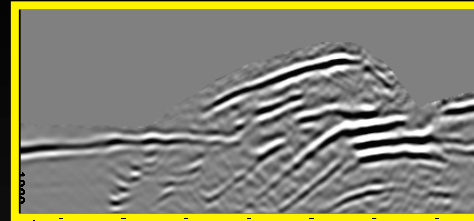
$$P_{sc}^\pm = \mathbf{B}^\pm P_0^\pm$$



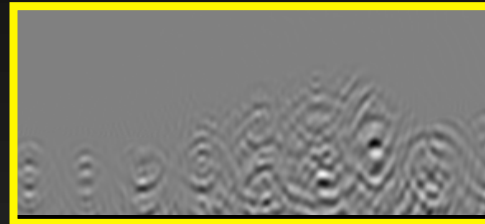
# The slowness perturbation



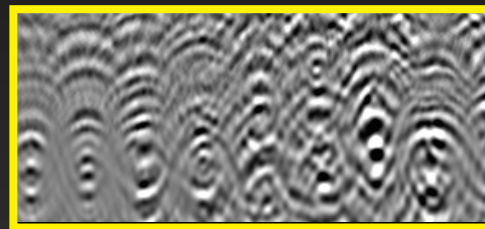
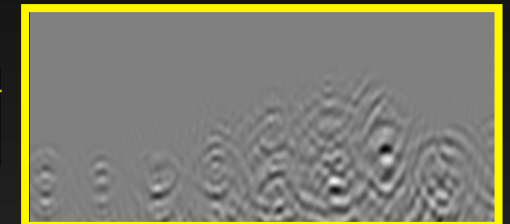
$s_0$



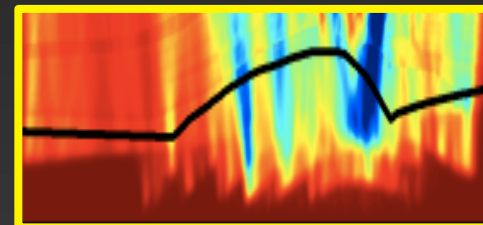
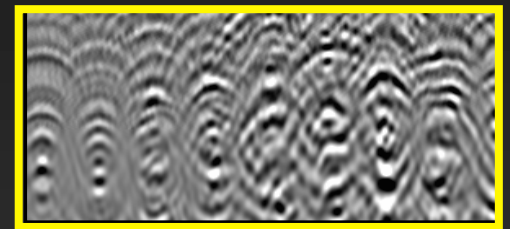
$$\Delta I = |h|I_0$$



$$\Delta P^\pm = \mathbf{T}^\mp \mathbf{P}_0^\pm \Delta I$$



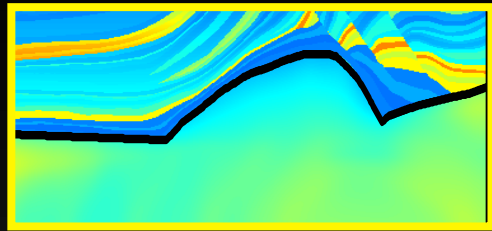
$$P_{sc}^\pm = \mathbf{B}^\pm P_0^\pm$$



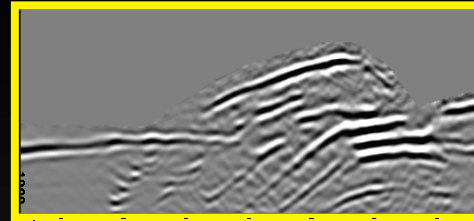
$$\Delta s = P_{sc}^{+*} \Delta P^+ + P_{sc}^{-*} \Delta P^-$$



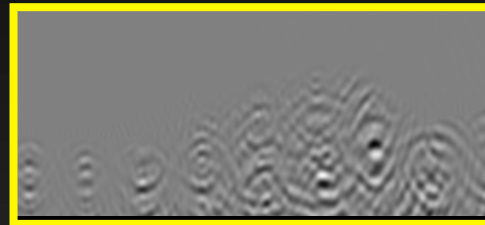
# The slowness perturbation



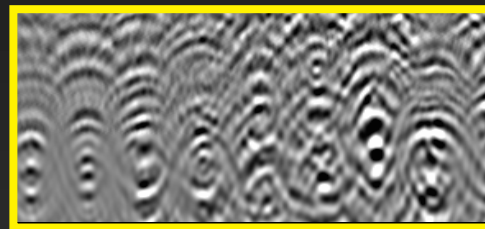
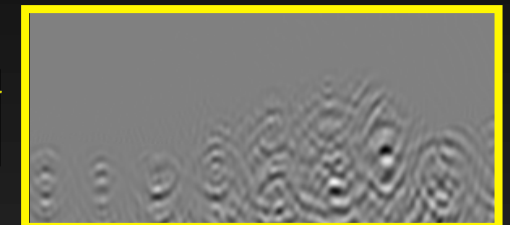
$s_0$



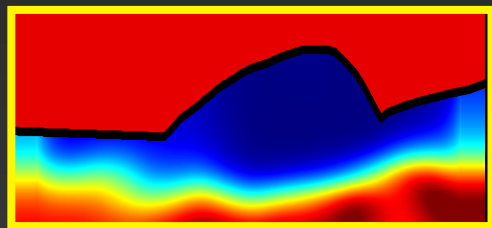
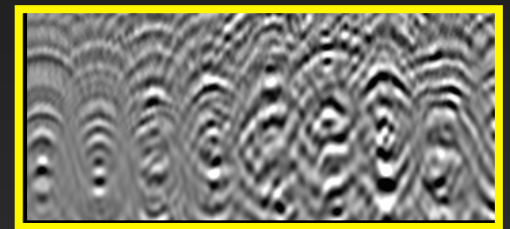
$\Delta I = |h|I_0$



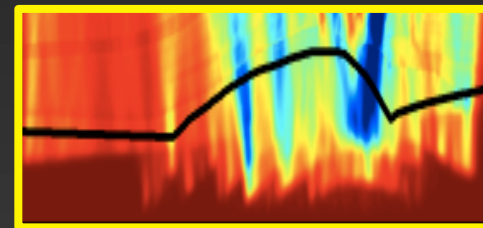
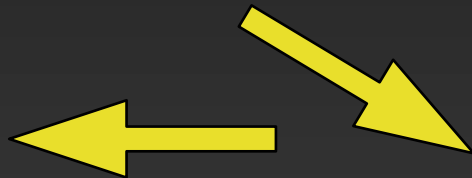
$$\Delta P^\pm = \mathbf{T}^\mp \mathbf{P}_0^\pm \Delta I$$



$$P_{sc}^\pm = \mathbf{B}^\pm P_0^\pm$$



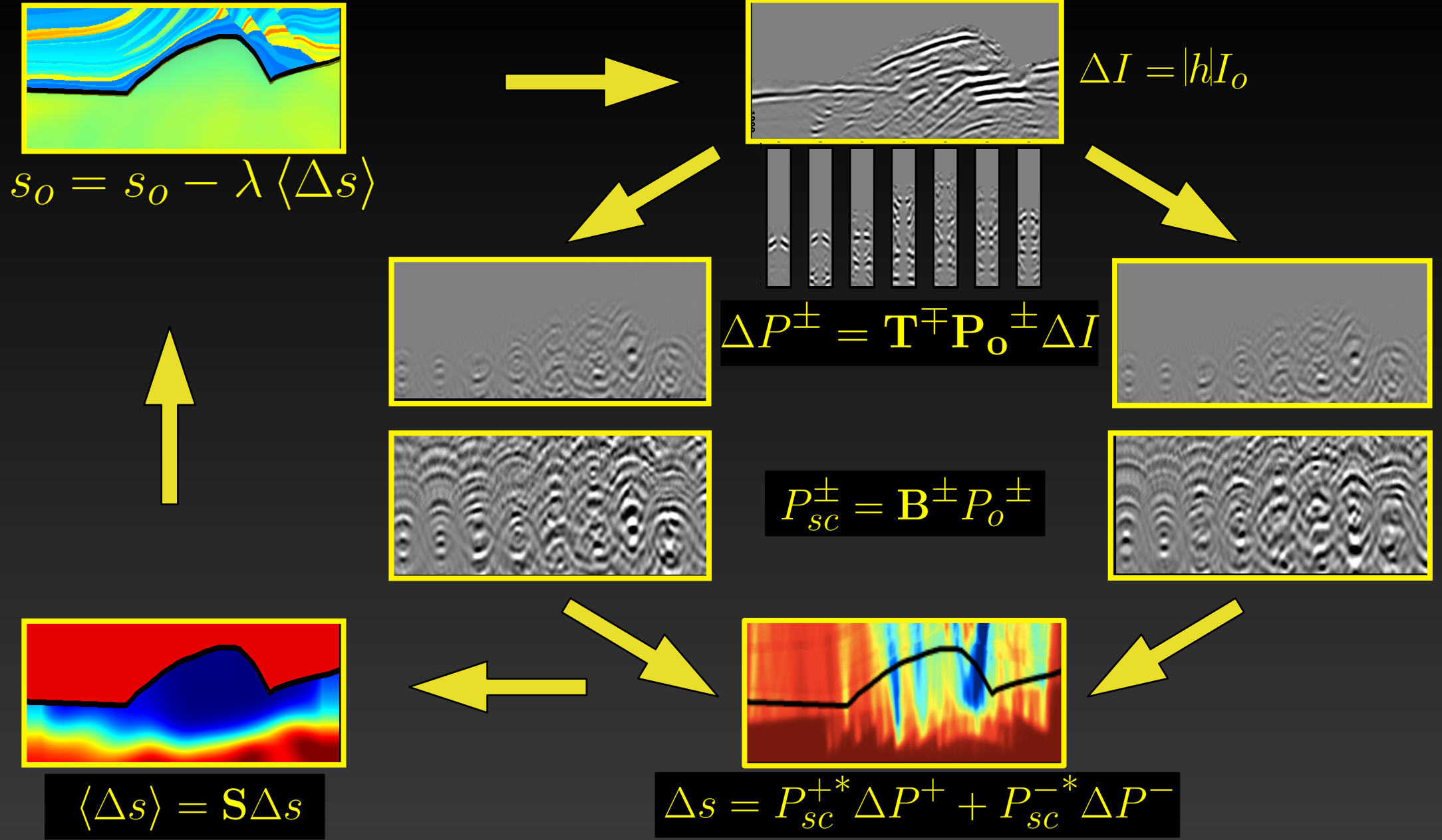
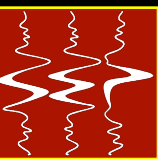
$$\langle \Delta s \rangle = \mathbf{S} \Delta s$$



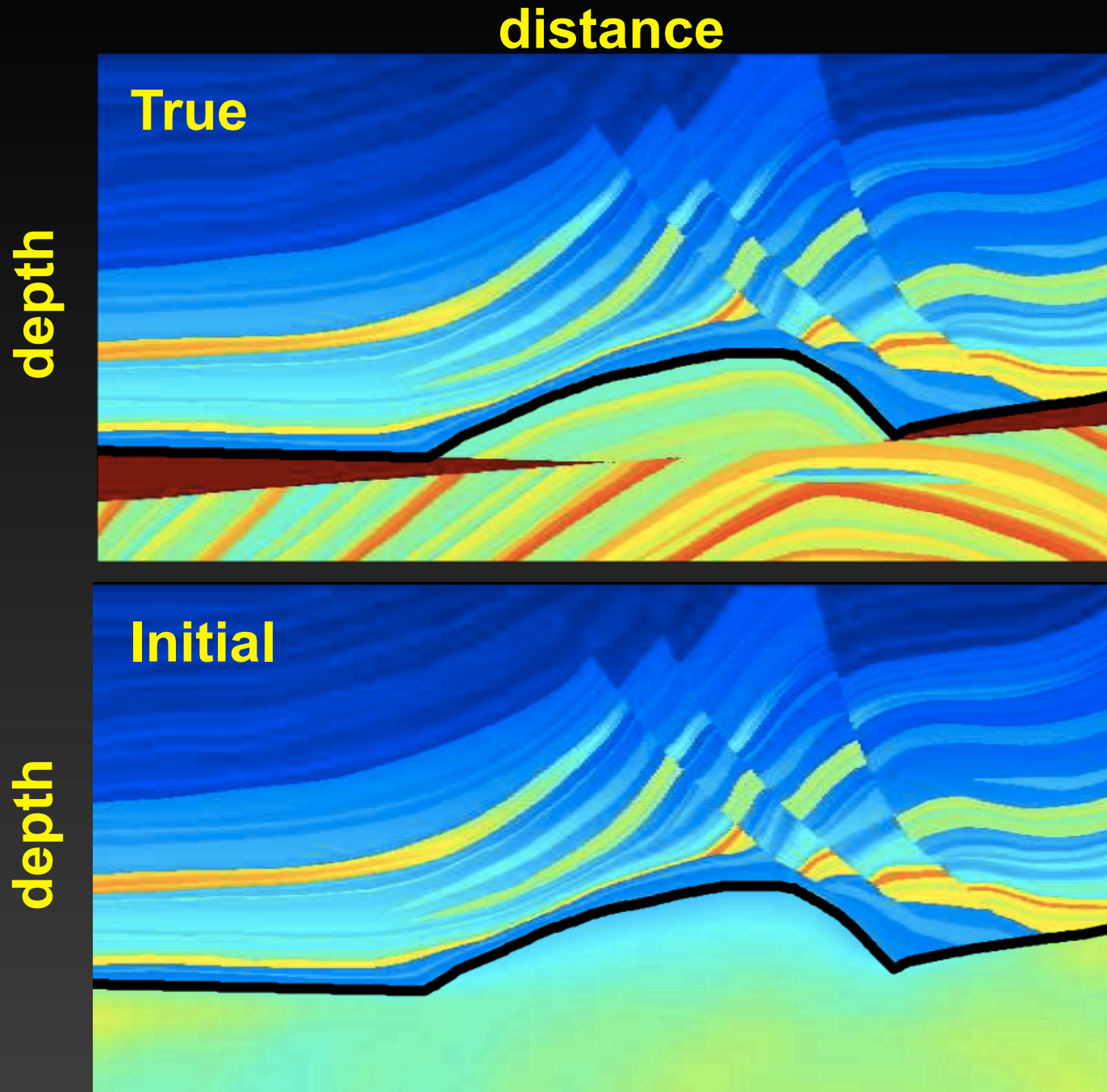
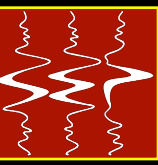
$$\Delta s = P_{sc}^{+*} \Delta P^+ + P_{sc}^{-*} \Delta P^-$$



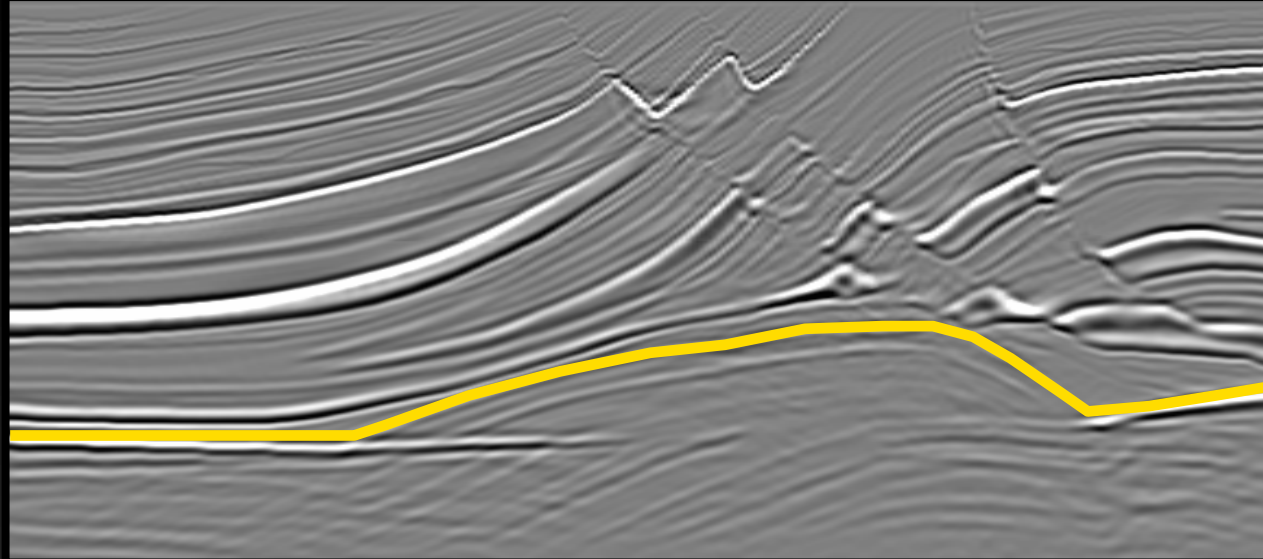
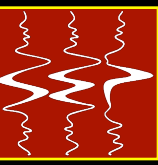
# The slowness perturbation



# 2D synthetic example



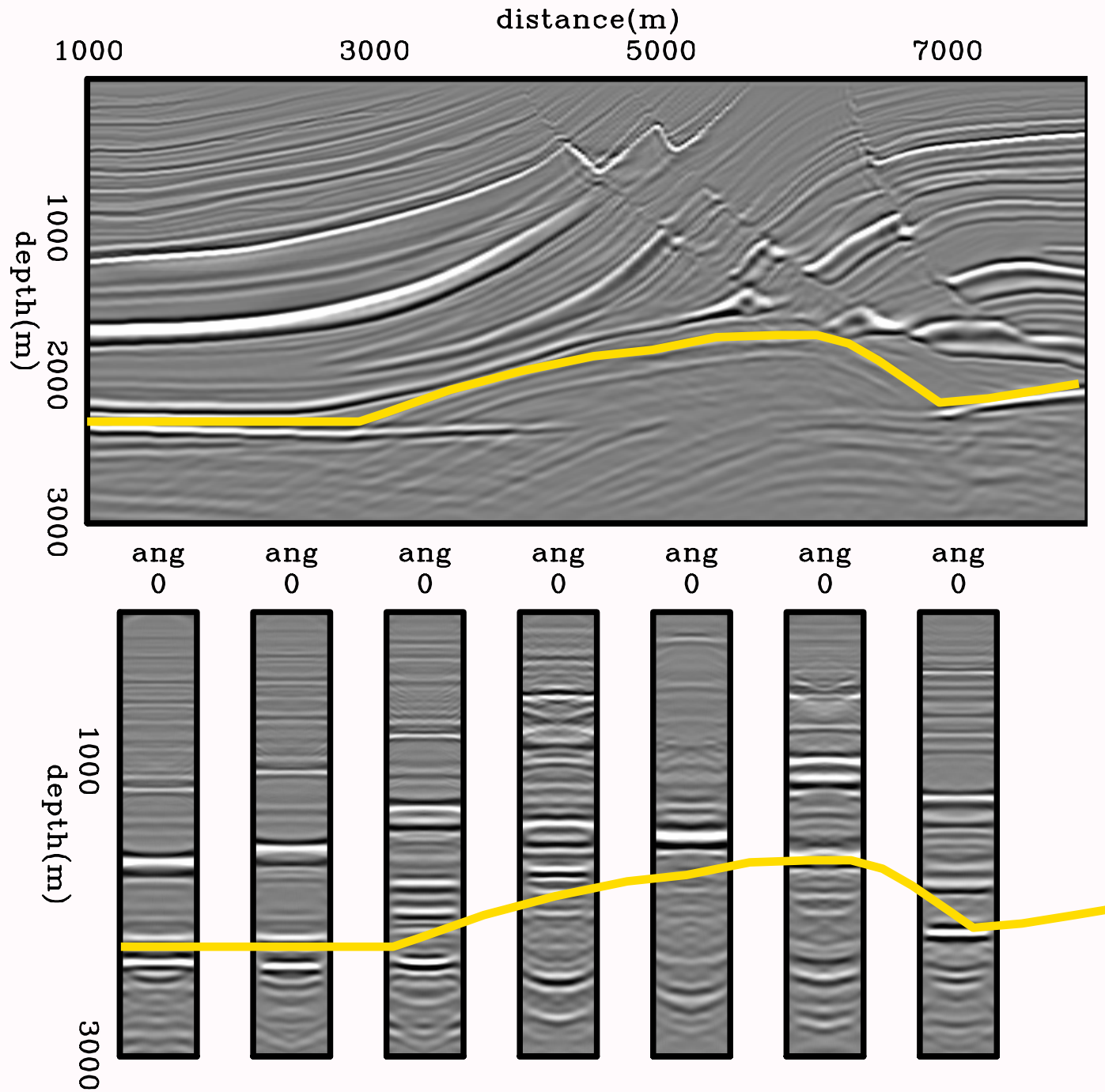
# Initial image



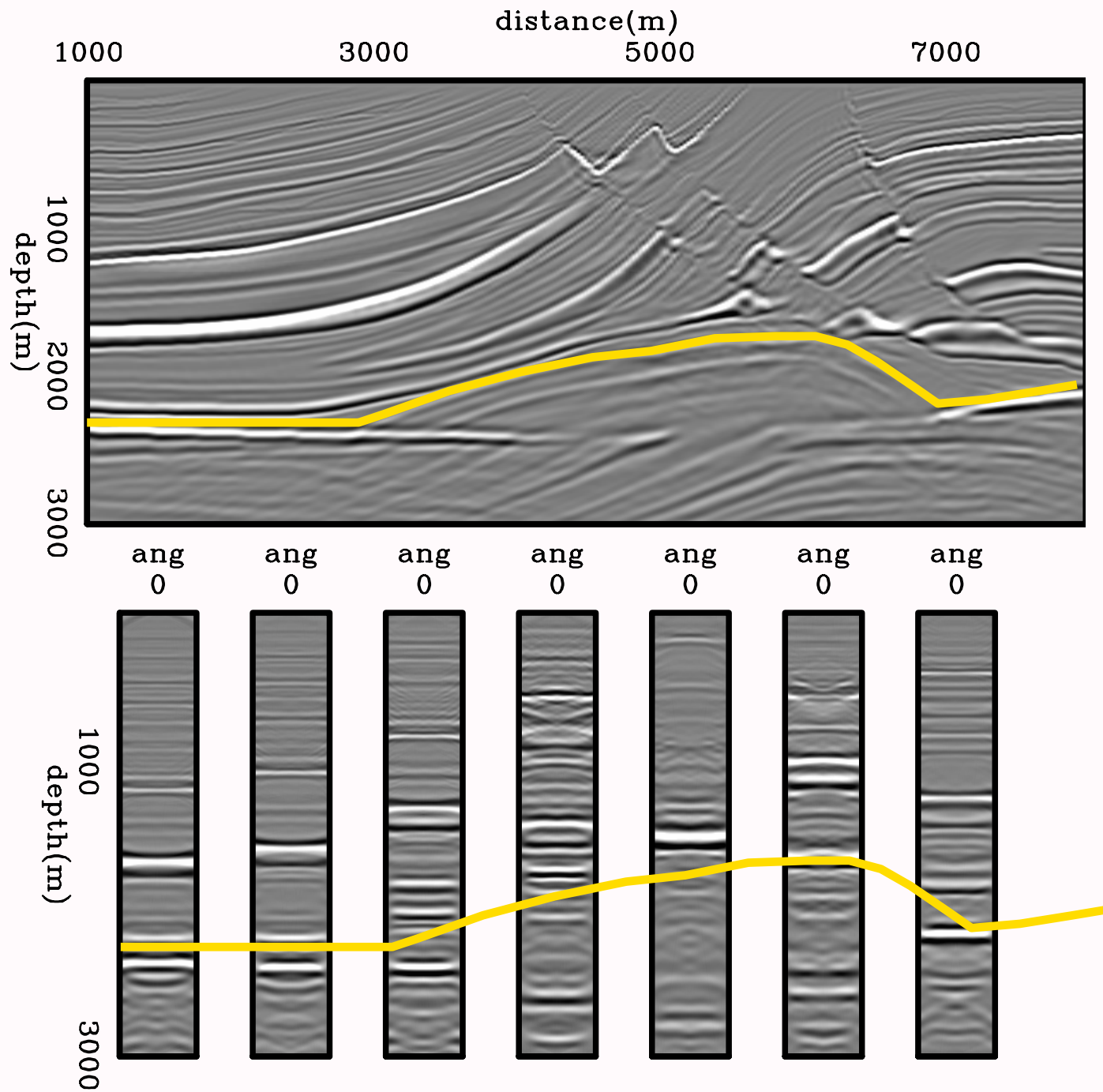
12 selected reflectors



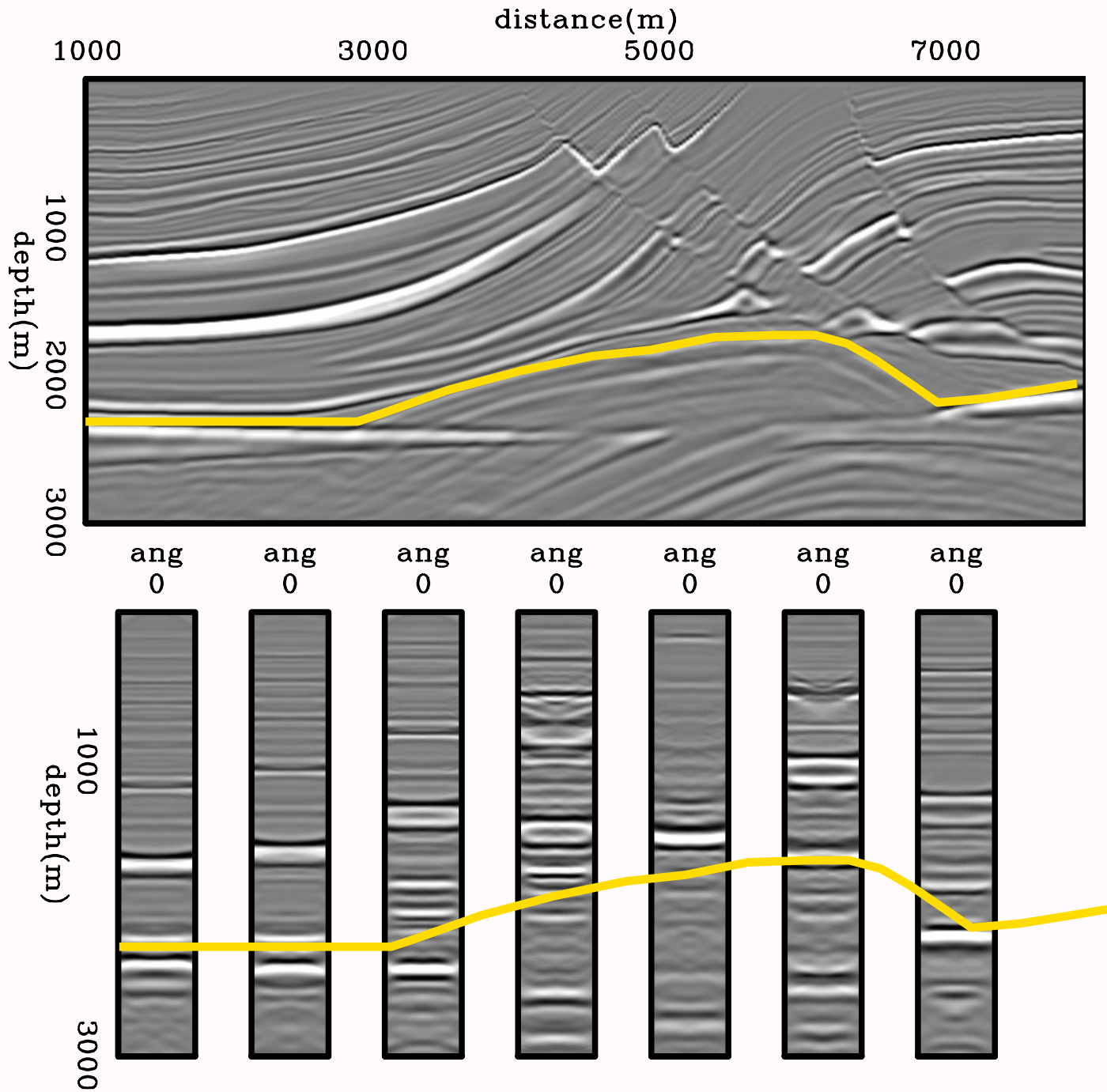
# Initial image



# Migration with optimized velocity



# Migration with true velocity





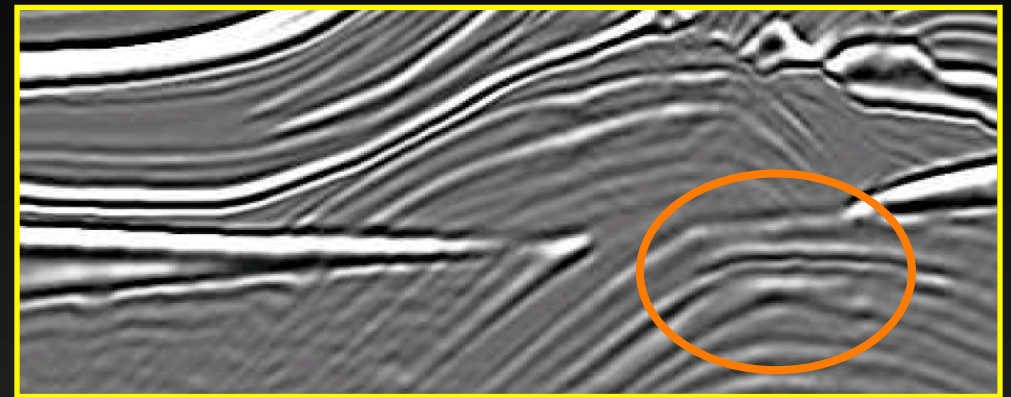
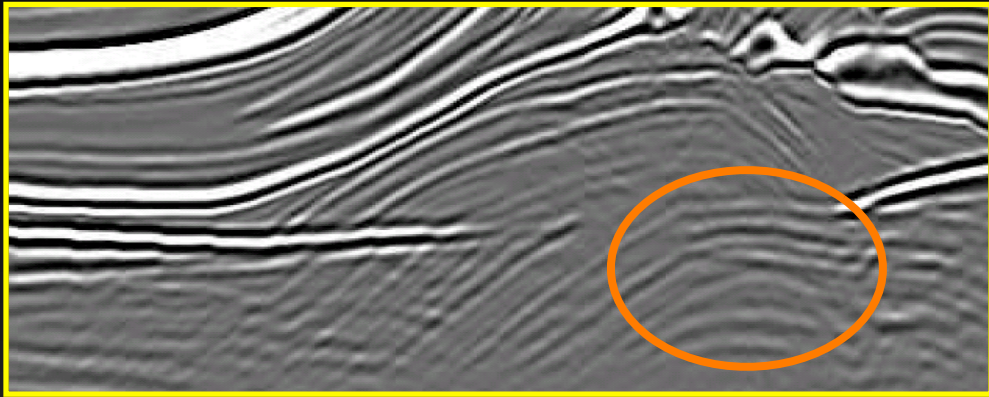
**Initial**

x

**True**

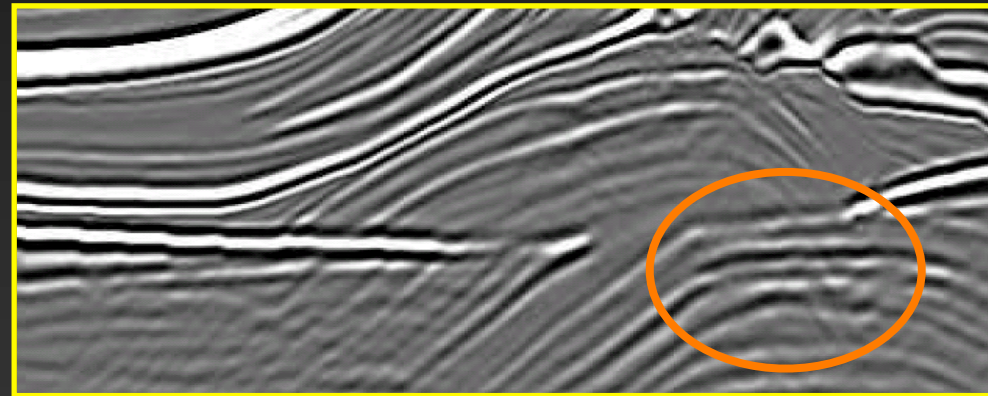
x

z



**Optimized**

z



**30x faster**



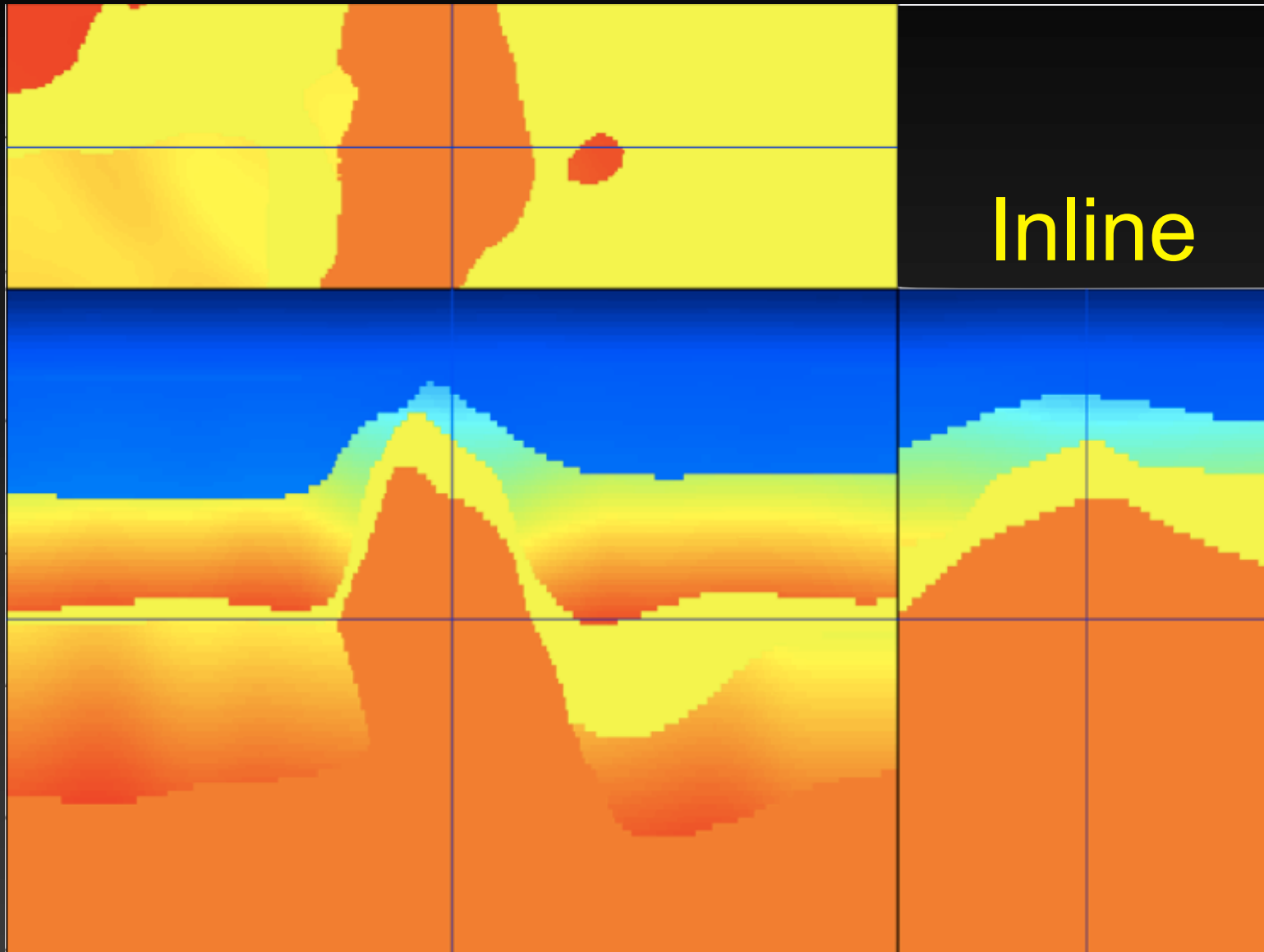
- ✓ **The prestack exploding-reflector model**
- ✓ **Image-space phase-encoded wavefields**
- ✓ **MVA using image-space generalized sources**
- **3D-field data example**



- **Intense faulting, irregular salt body**
- **30 ISPEW**

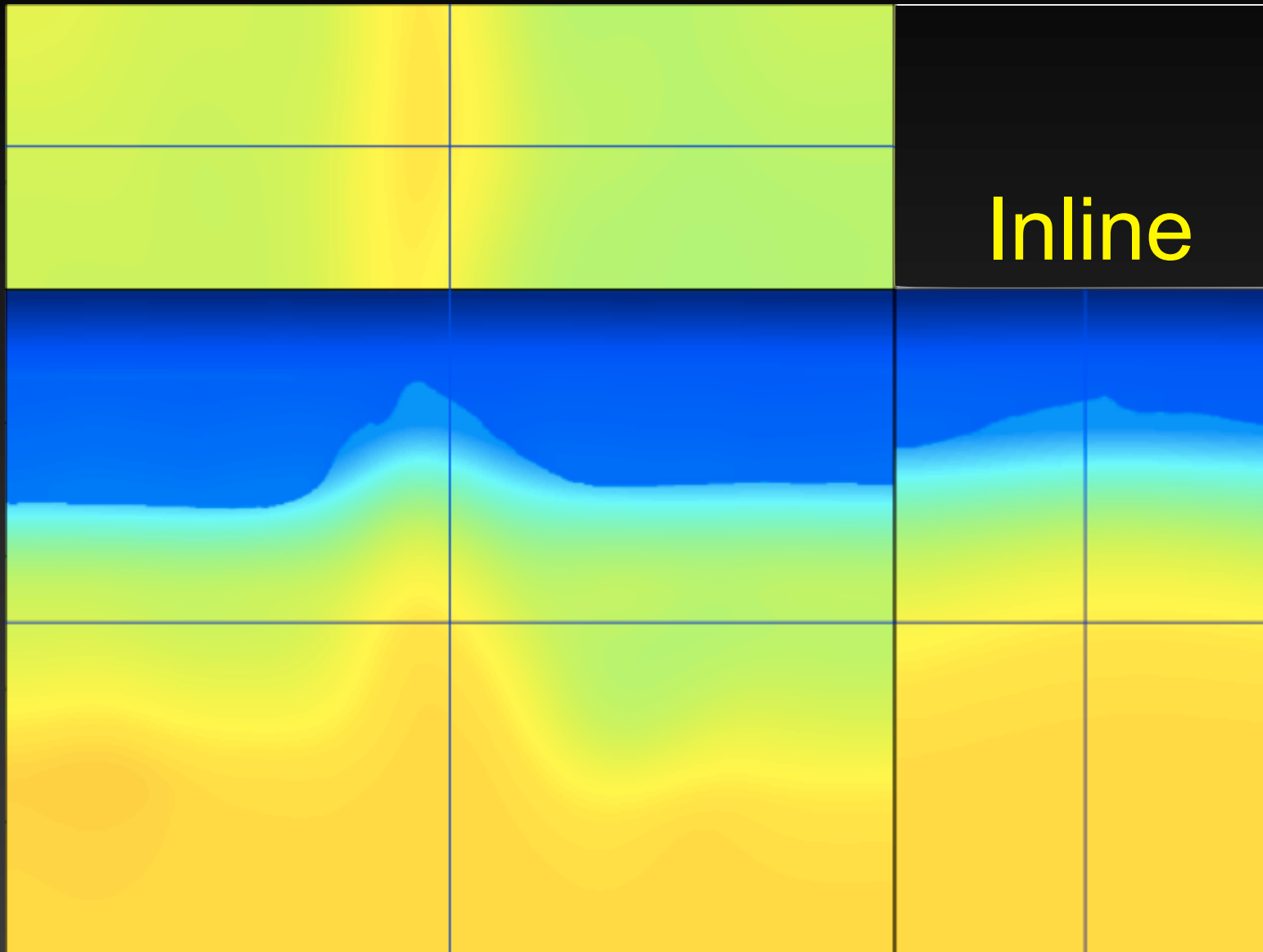


## Crossline





## Crossline

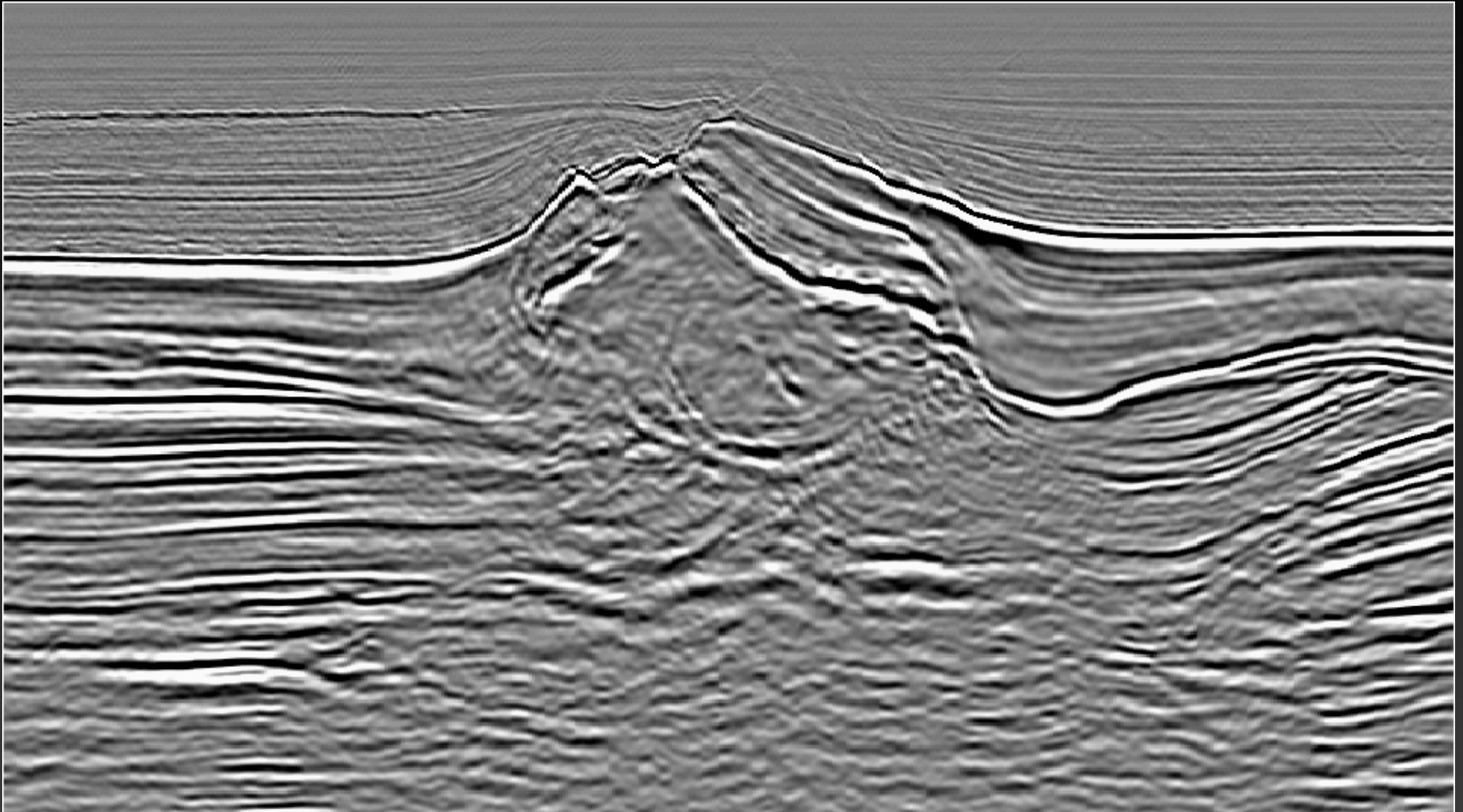


Inline



## Crossline

depth

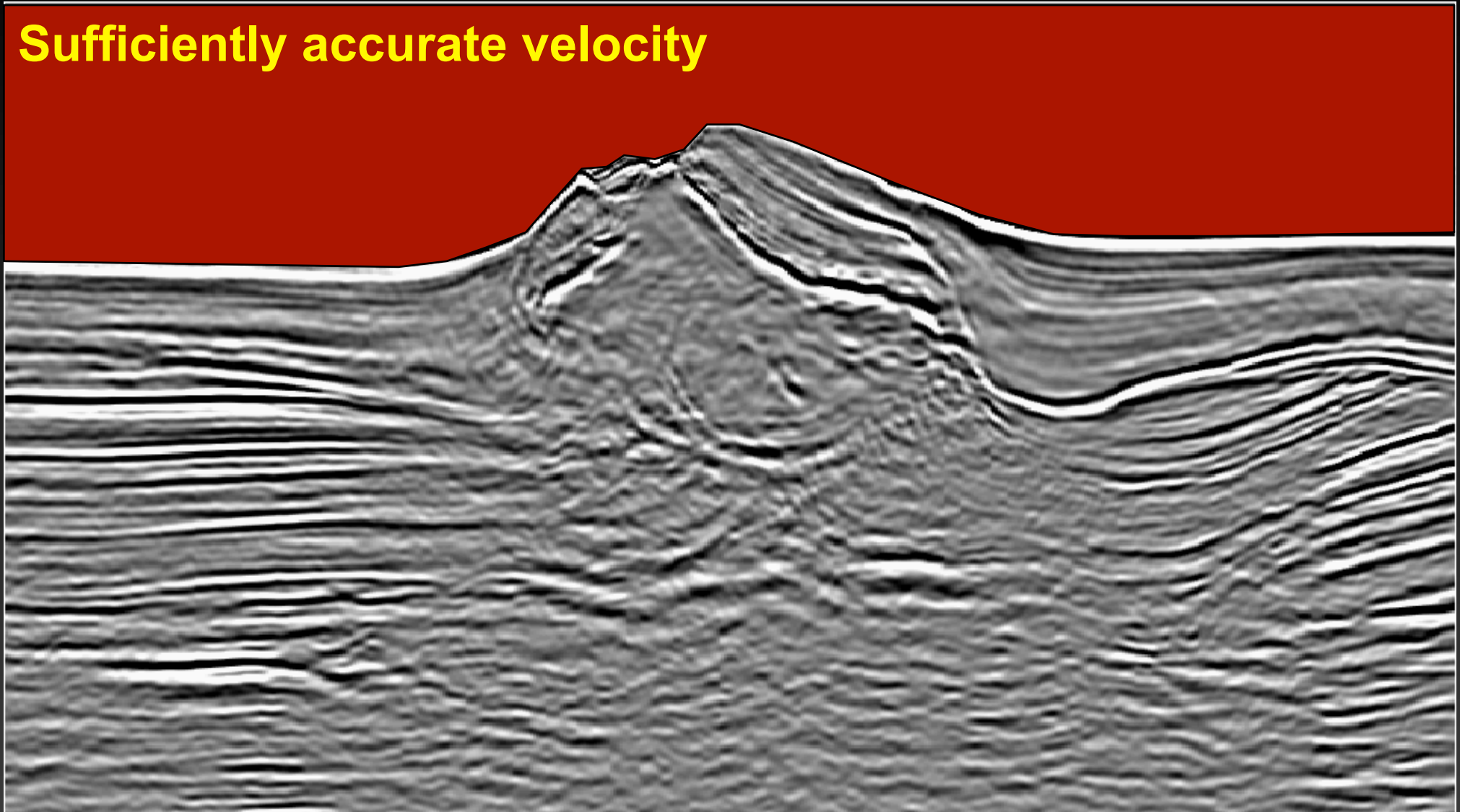




## Crossline

Sufficiently accurate velocity

depth





## Crossline

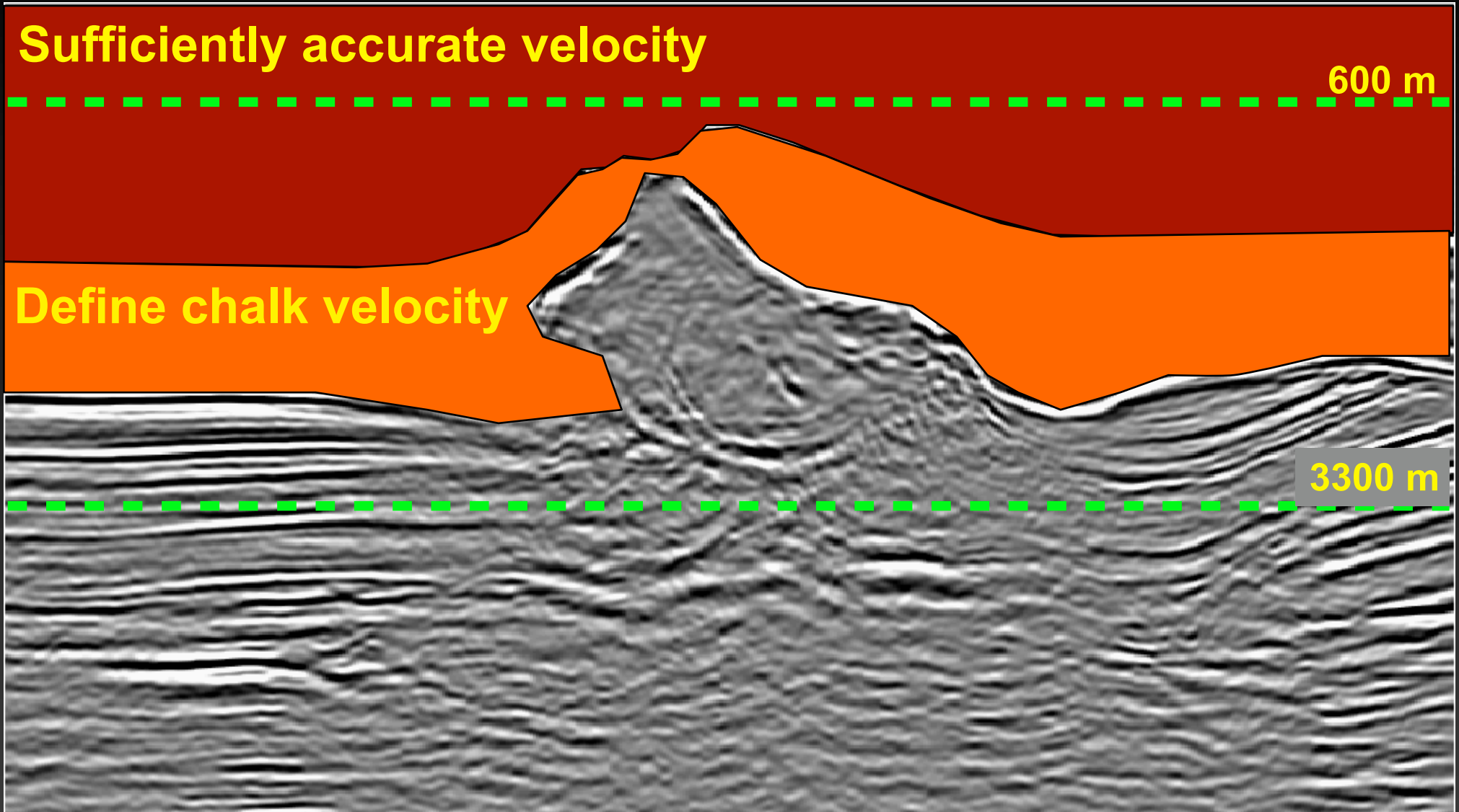
Sufficiently accurate velocity

600 m

Define chalk velocity

3300 m

depth





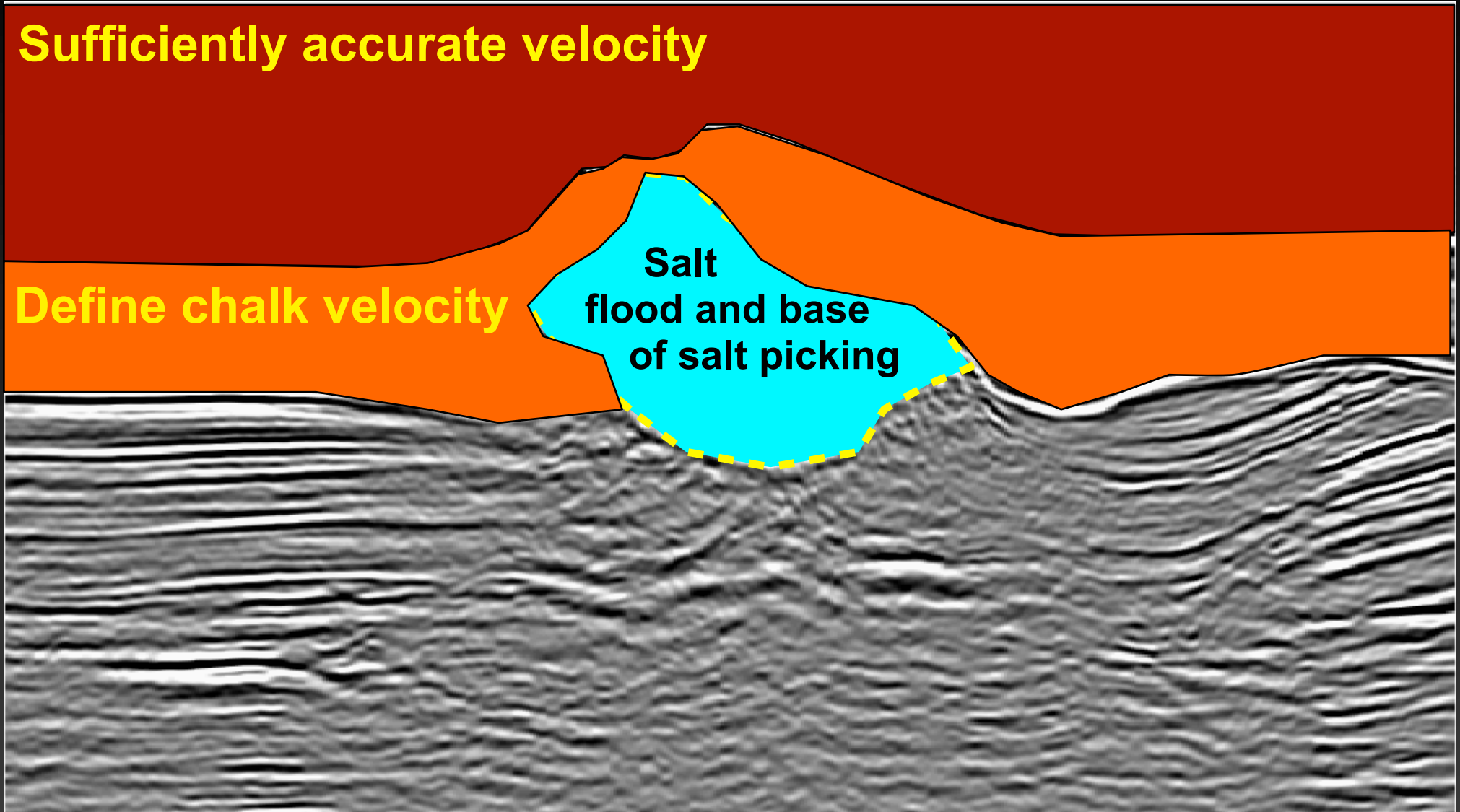
## Crossline

Sufficiently accurate velocity

Define chalk velocity

Salt  
flood and base  
of salt picking

depth





## Crossline

Sufficiently accurate velocity

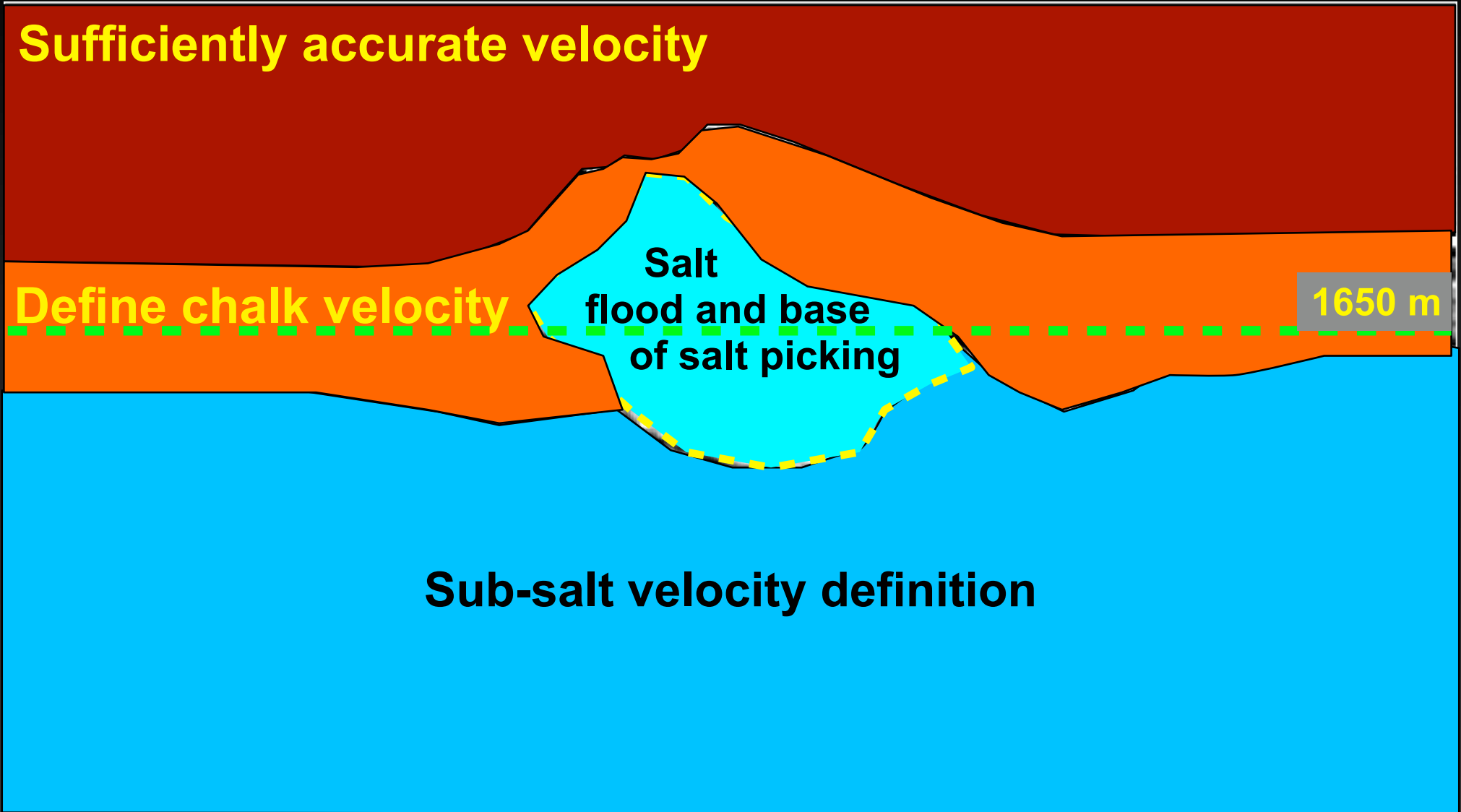
Define chalk velocity

Salt  
flood and base  
of salt picking

1650 m

Sub-salt velocity definition

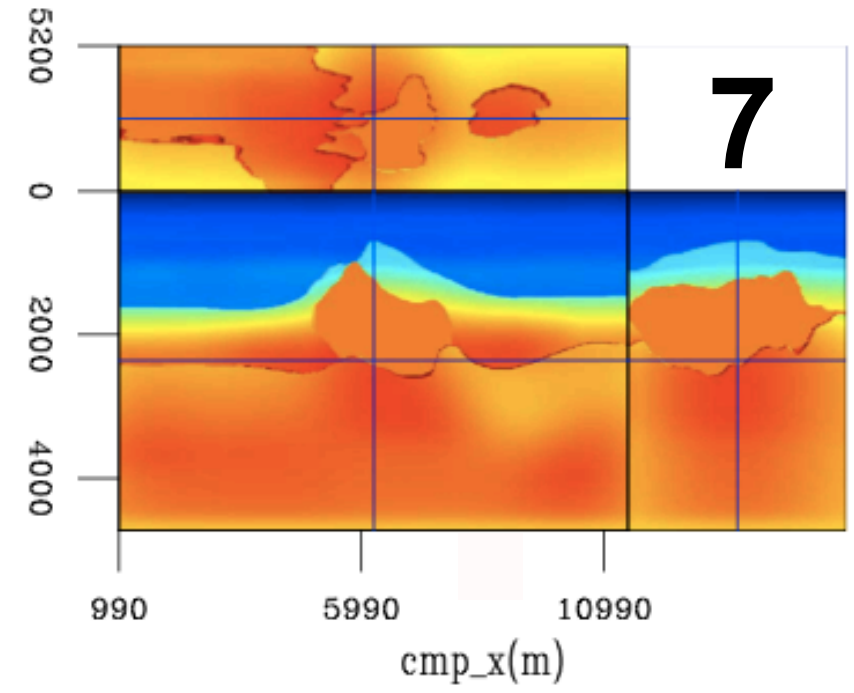
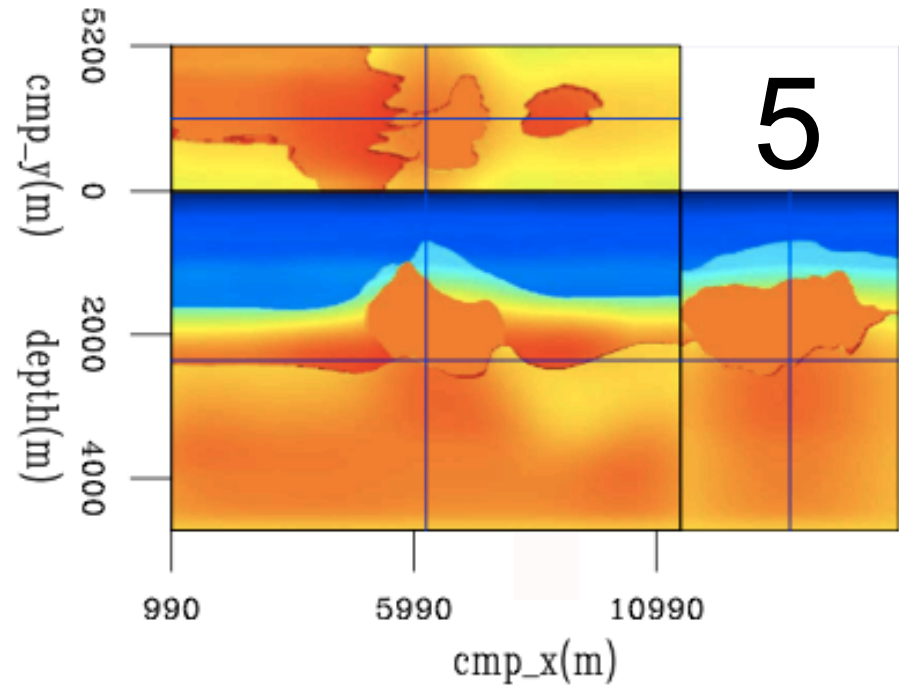
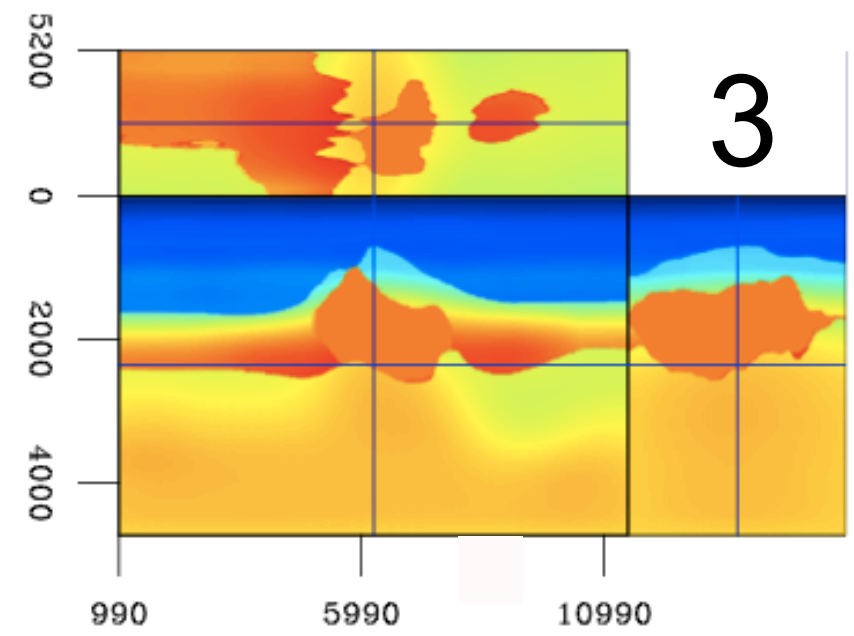
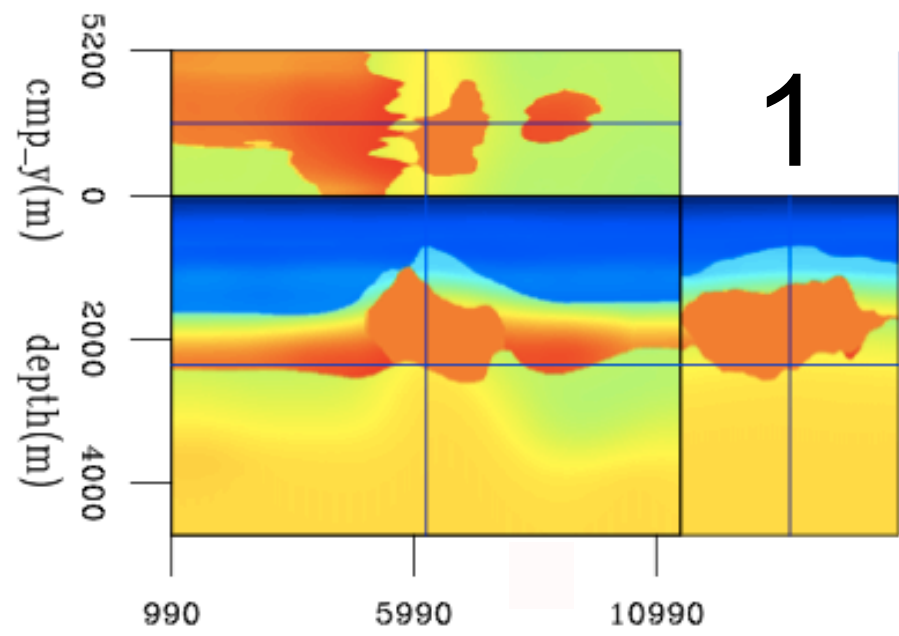
depth





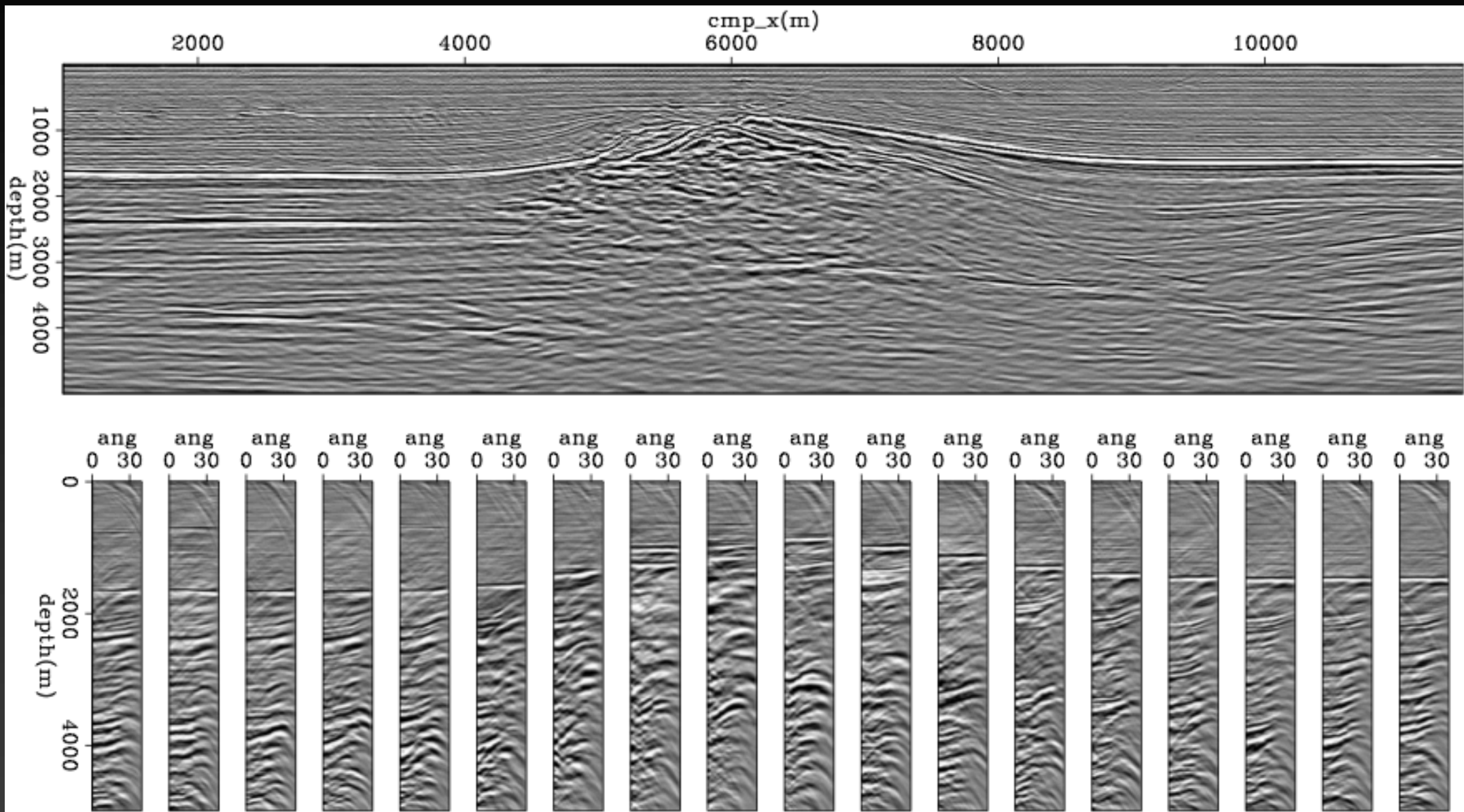
- **Non-linear conjugate gradient**
  - Maximum of 10% velocity variation between iterations
  - Two function evaluations per iteration
- **CEES: 30 Dual Nehalem 5520, 24Gb RAM**
  - Objective function: 30 min
  - Gradient: 60 min

# Sub-salt velocity evolution

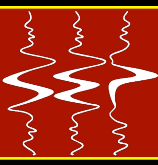




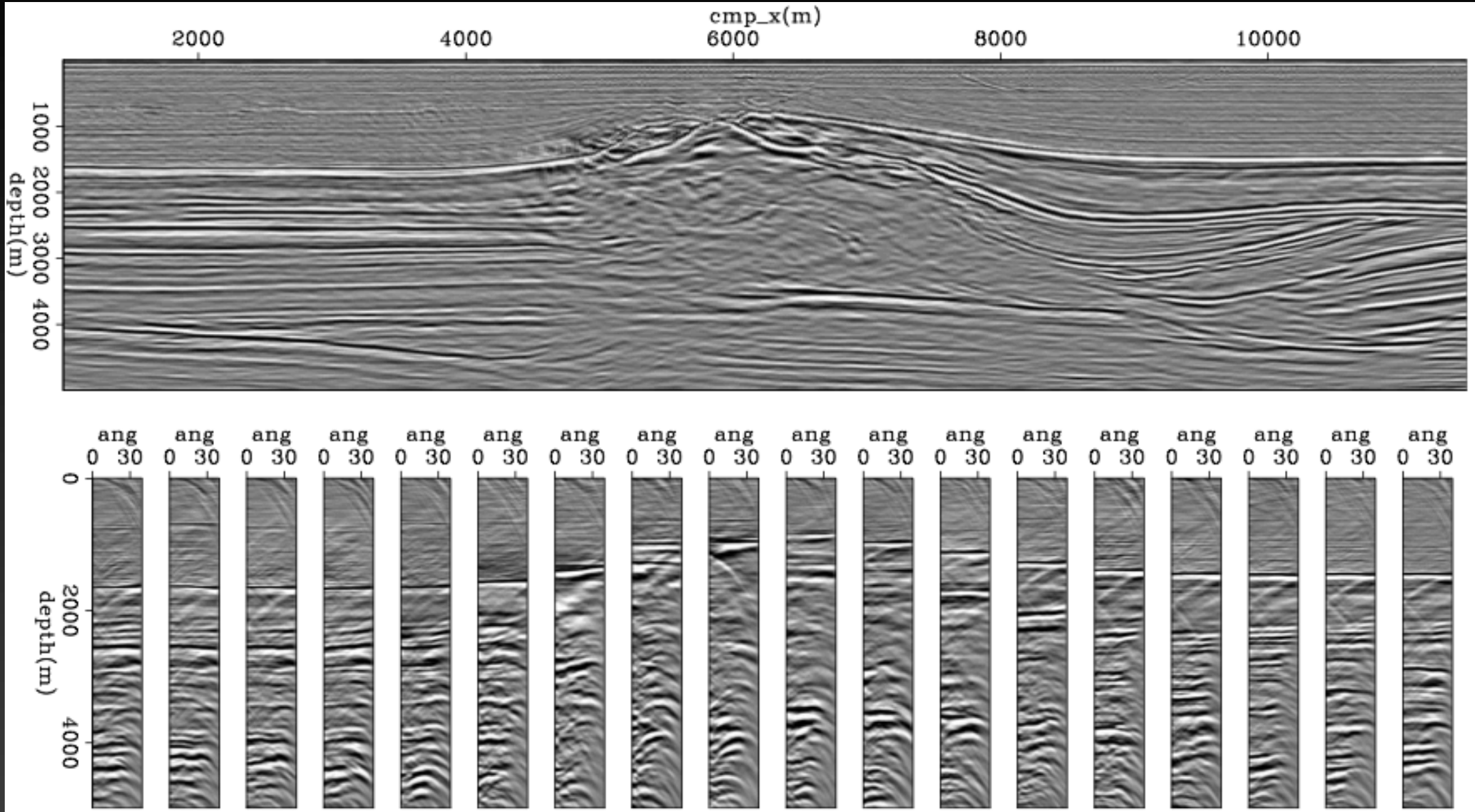
## Initial



# Flattened angle gathers

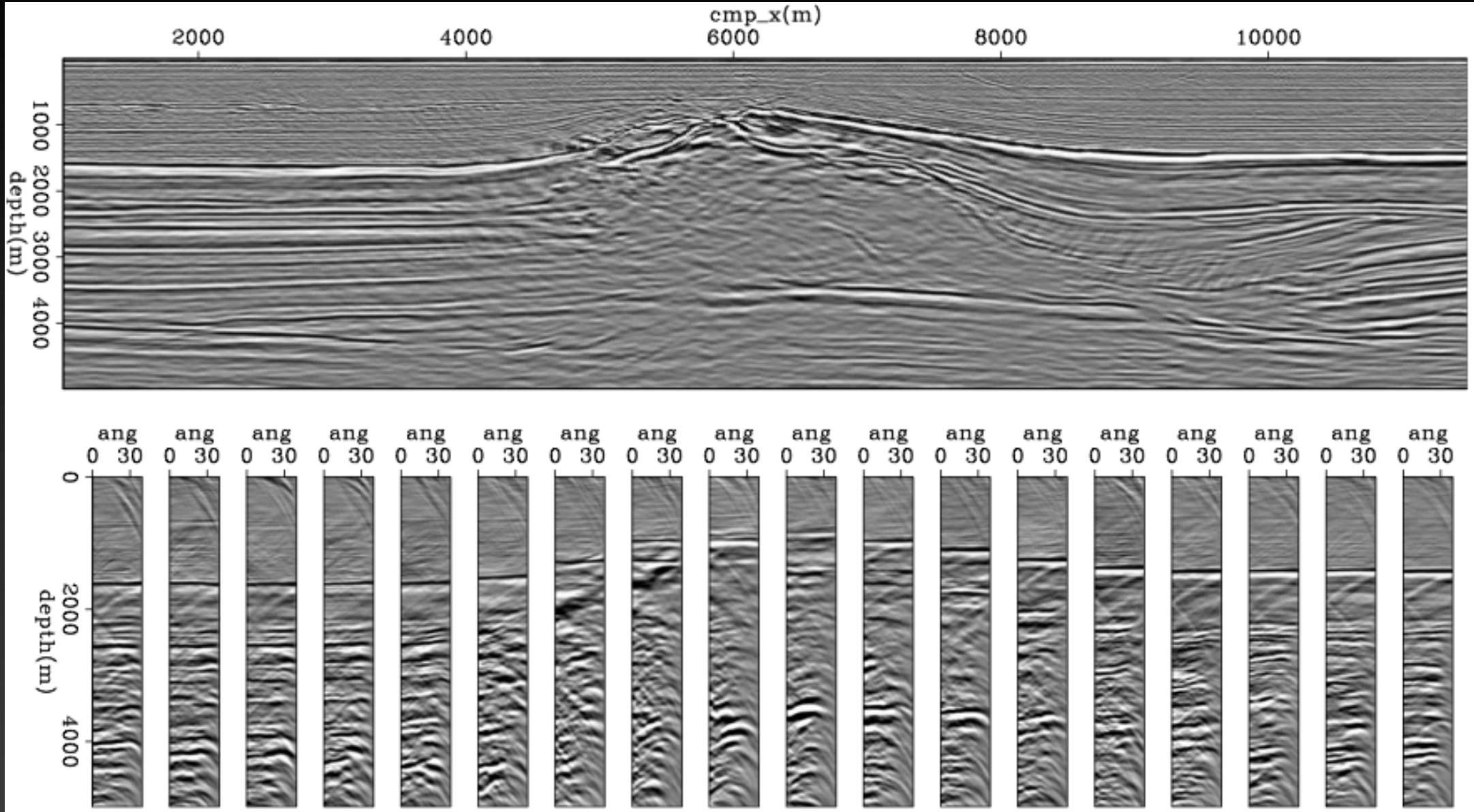


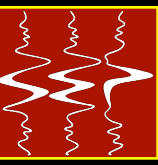
## Final



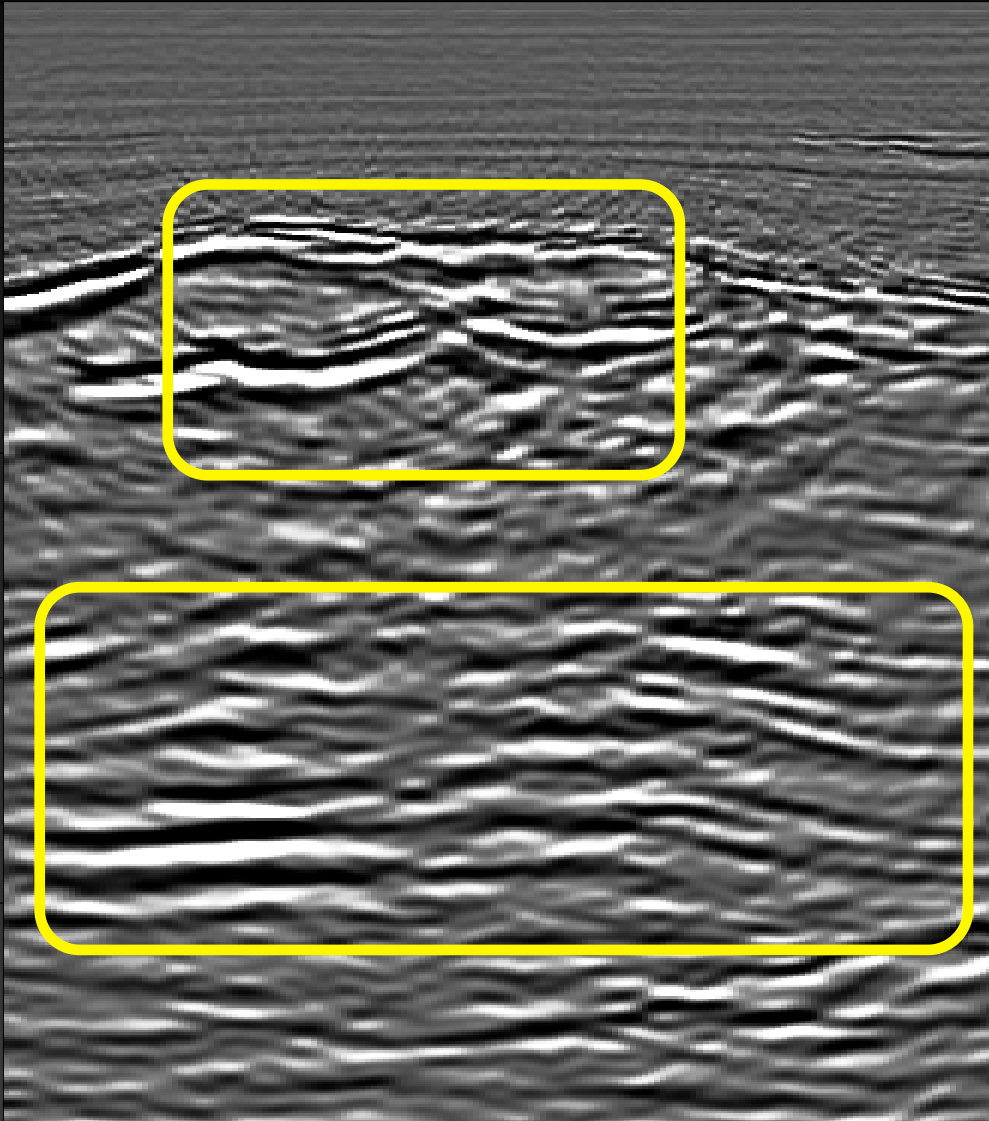


## Original

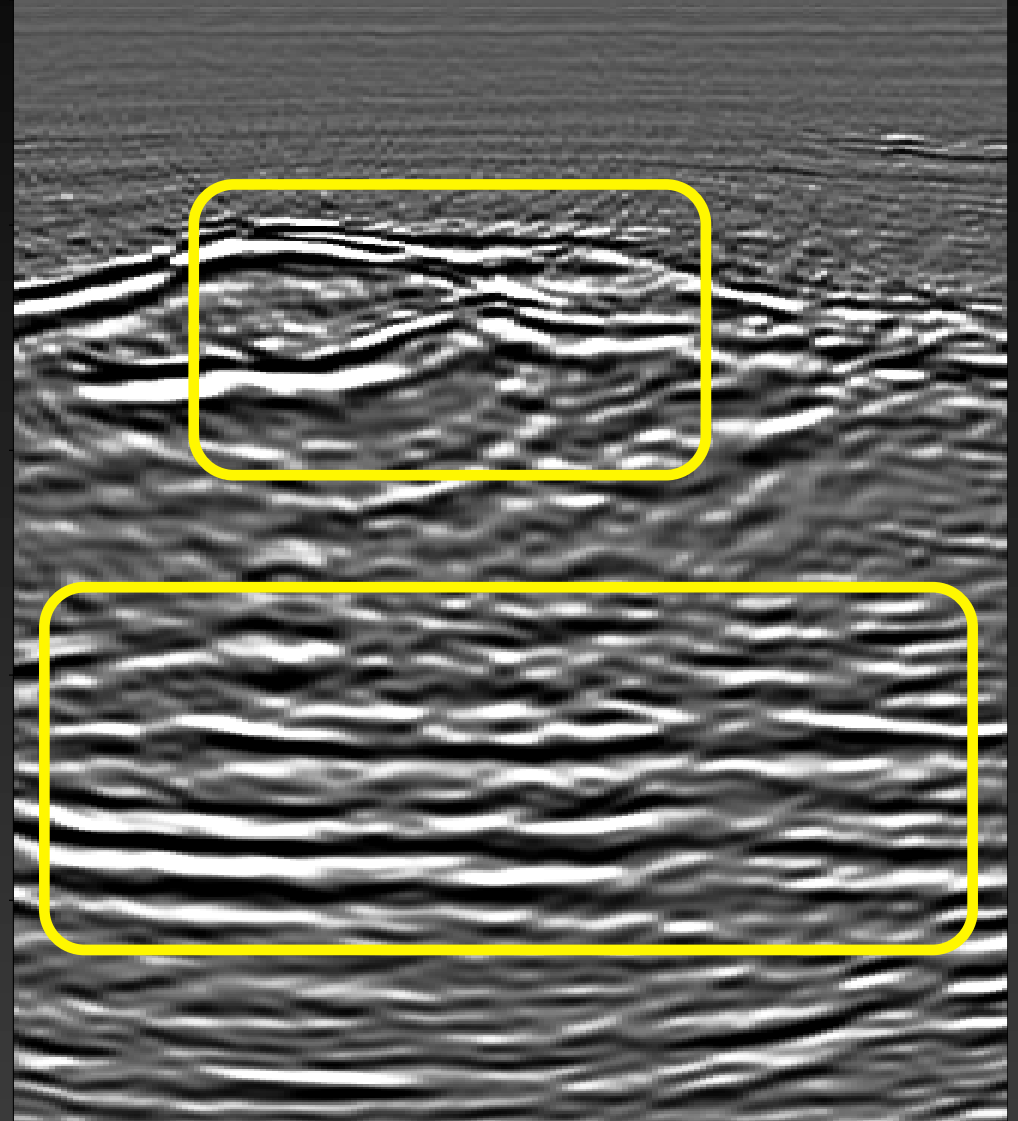




## Original

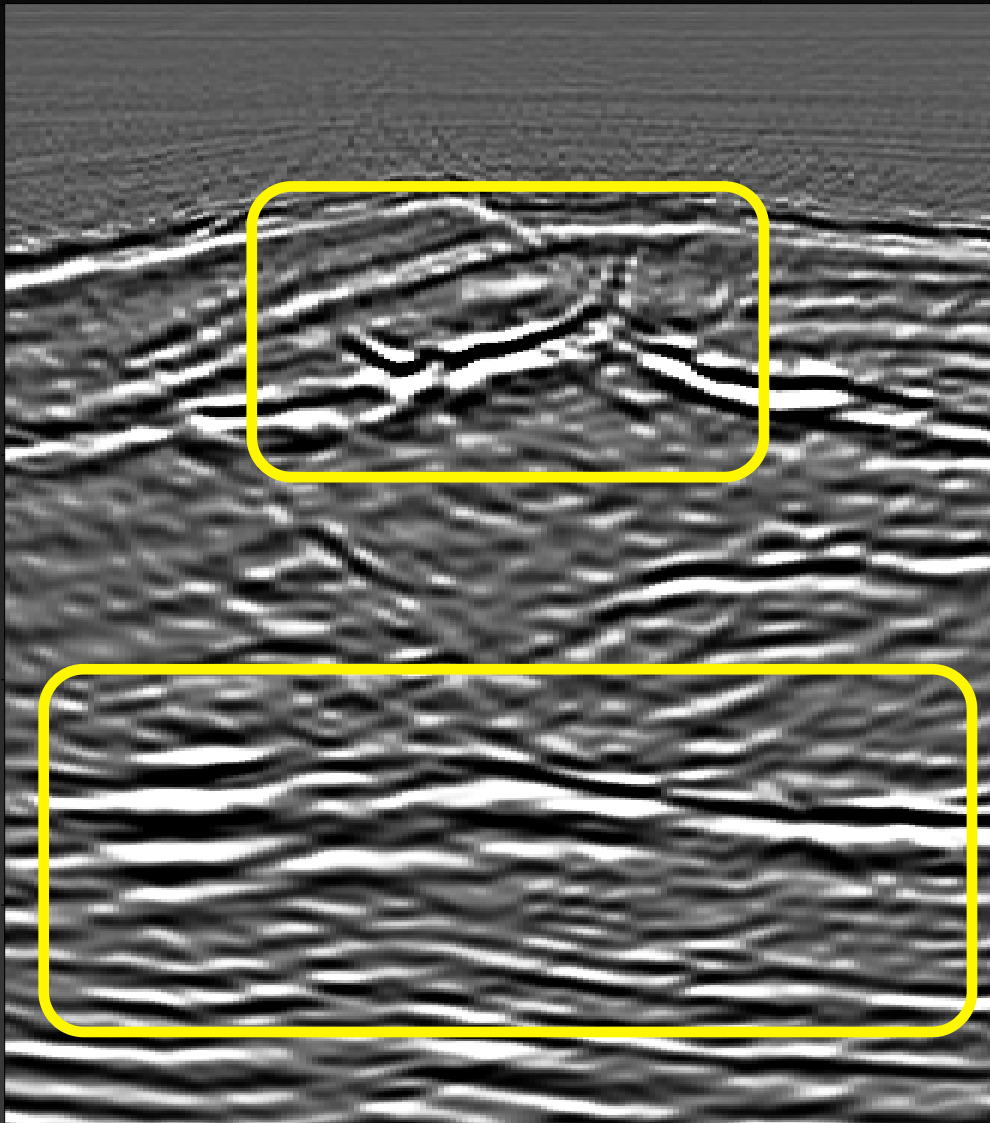


## Final

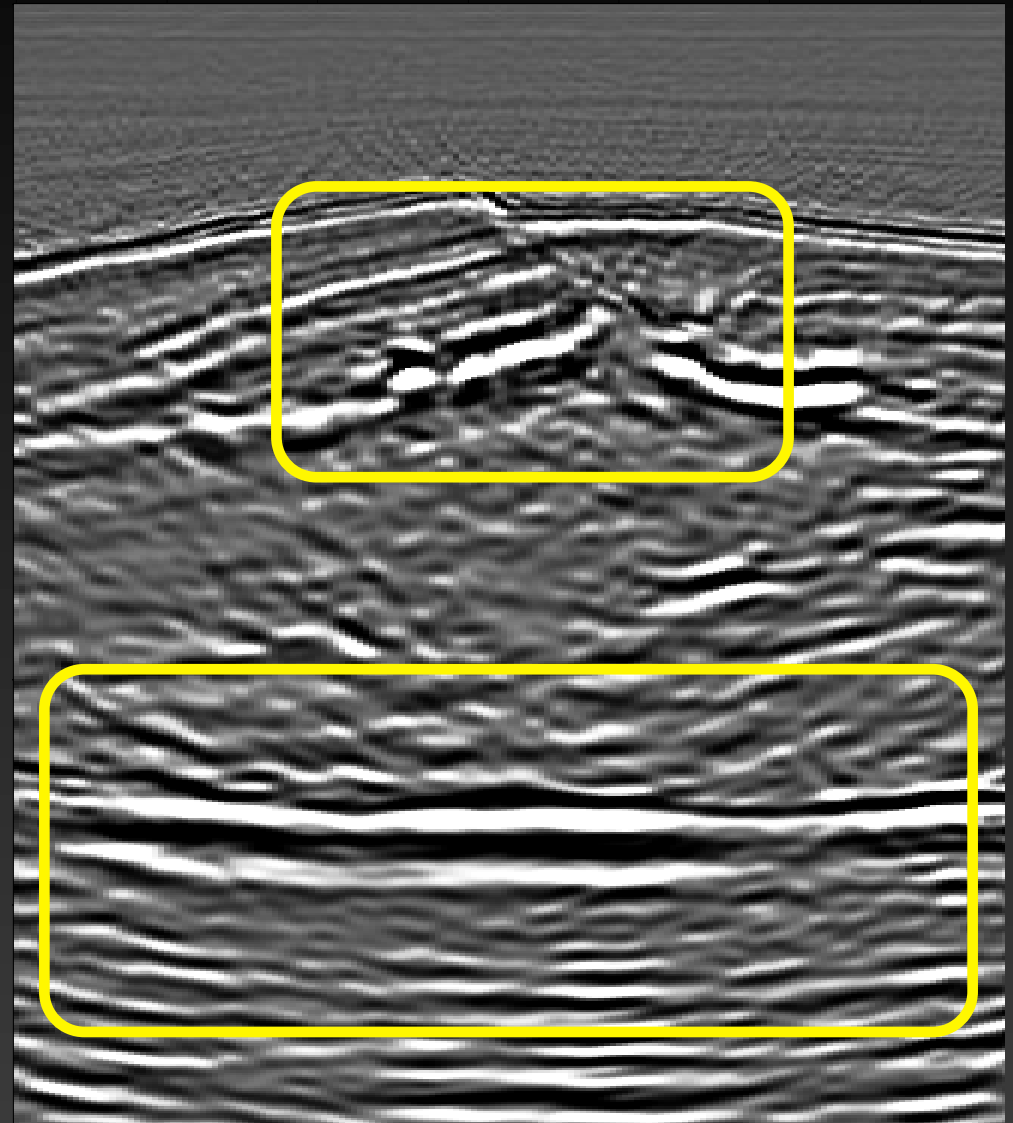




## Original

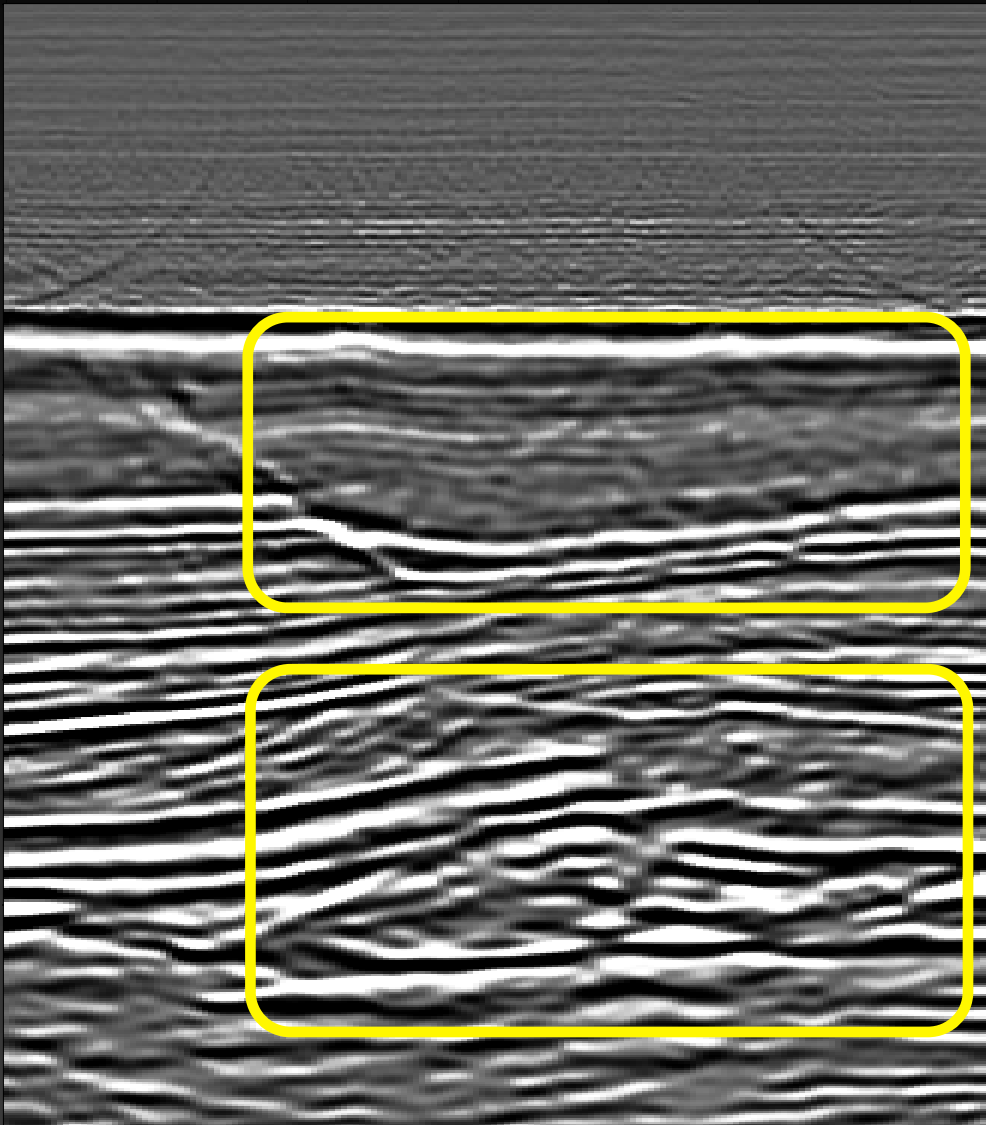


## Final

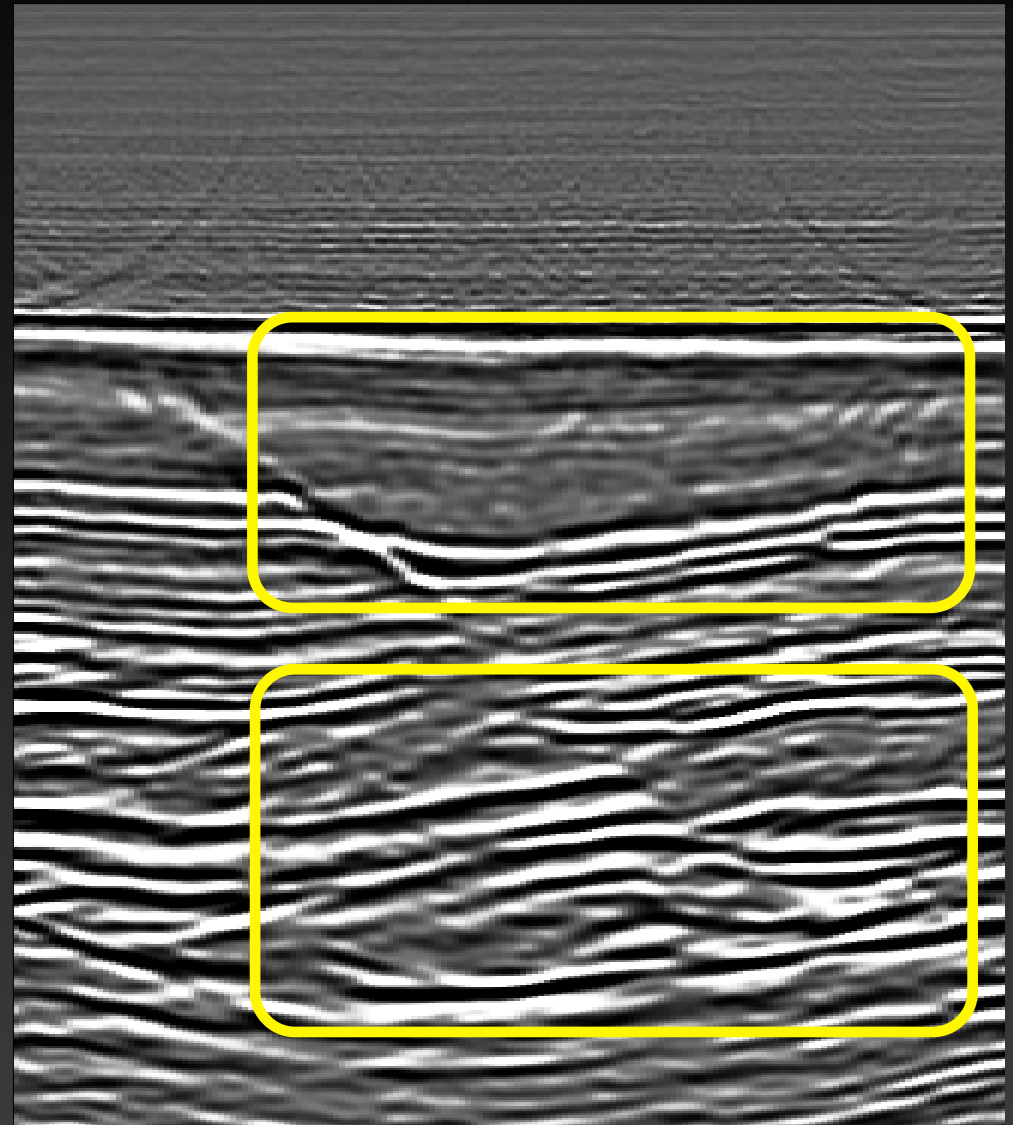




## Original

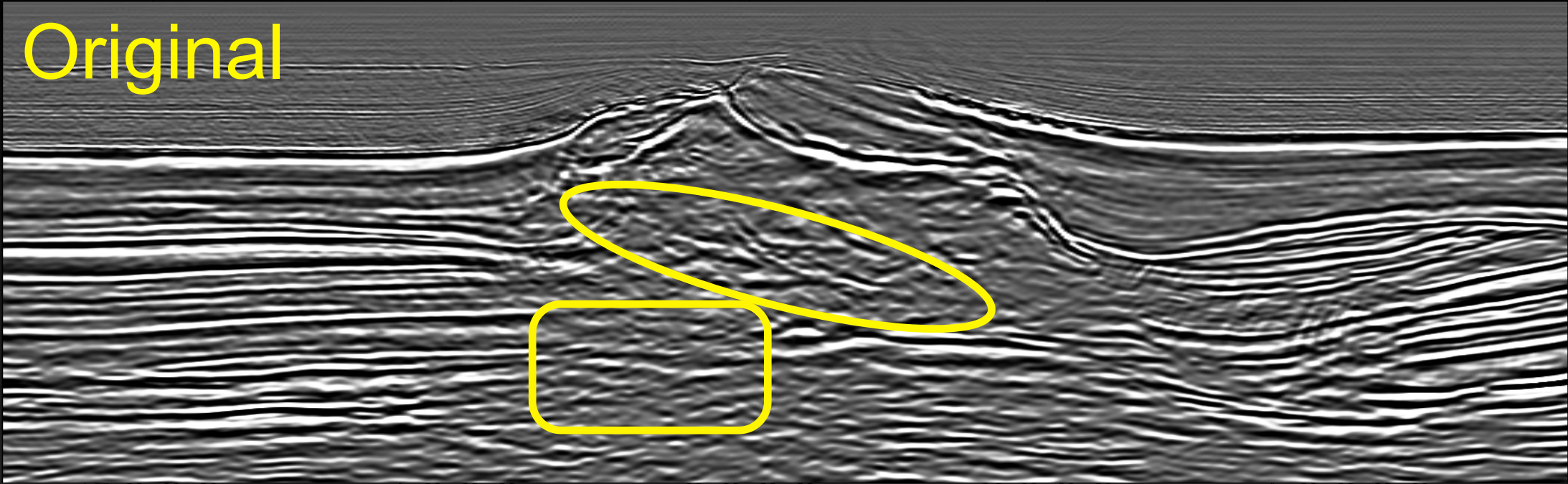


## Final

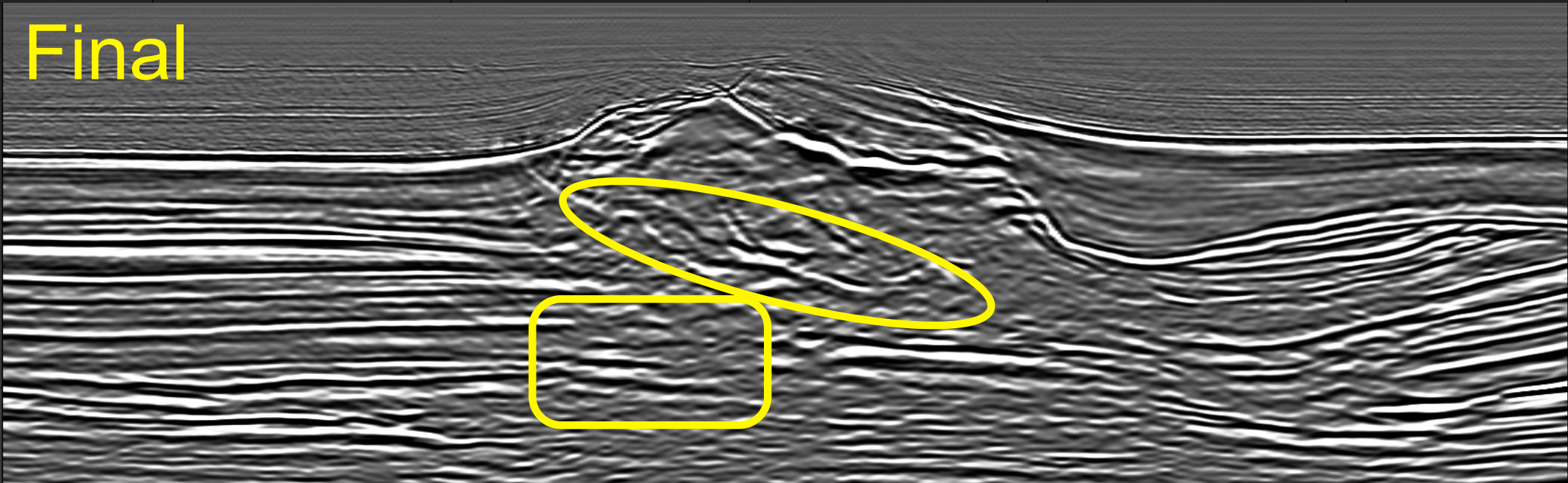




Original

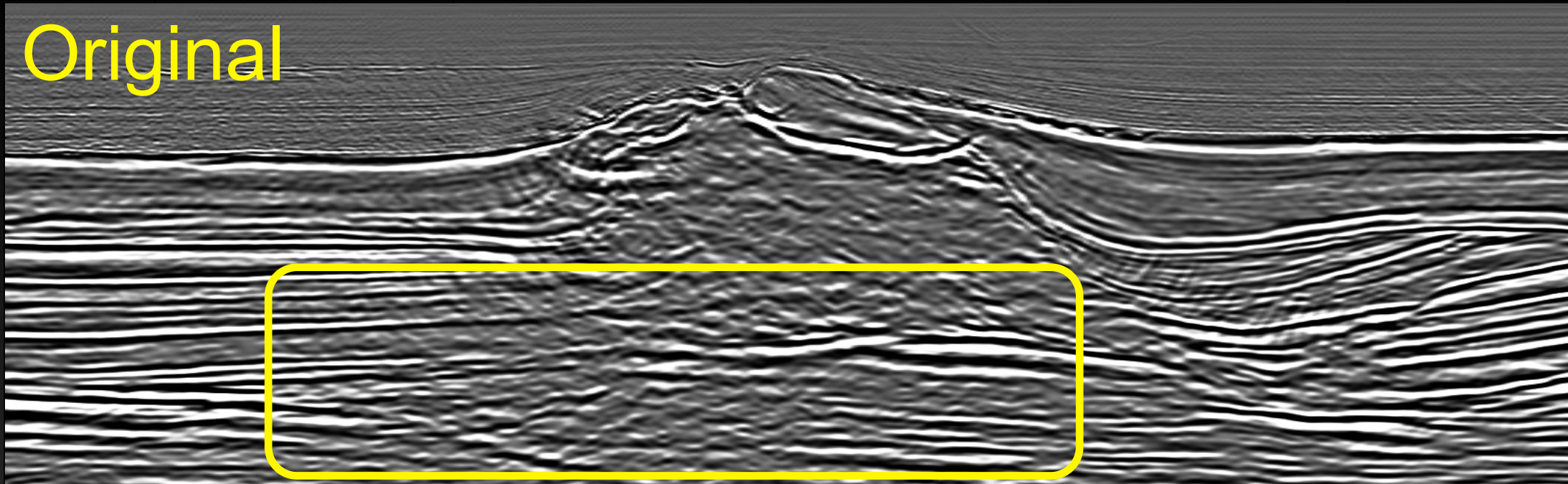


Final

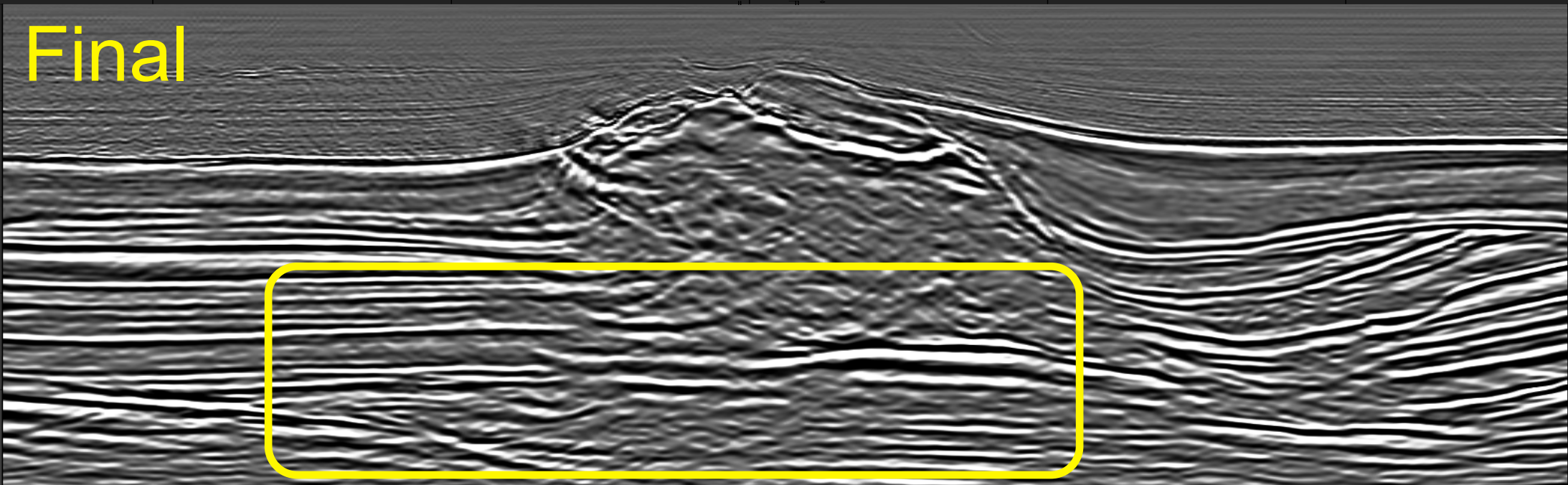




Original

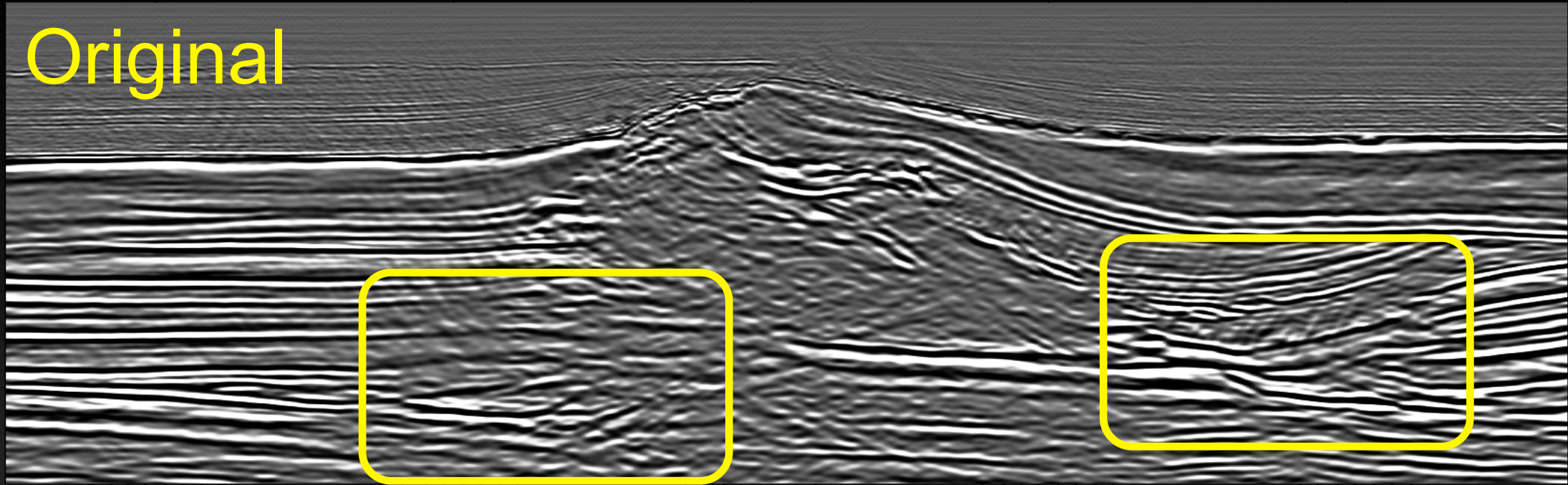


Final

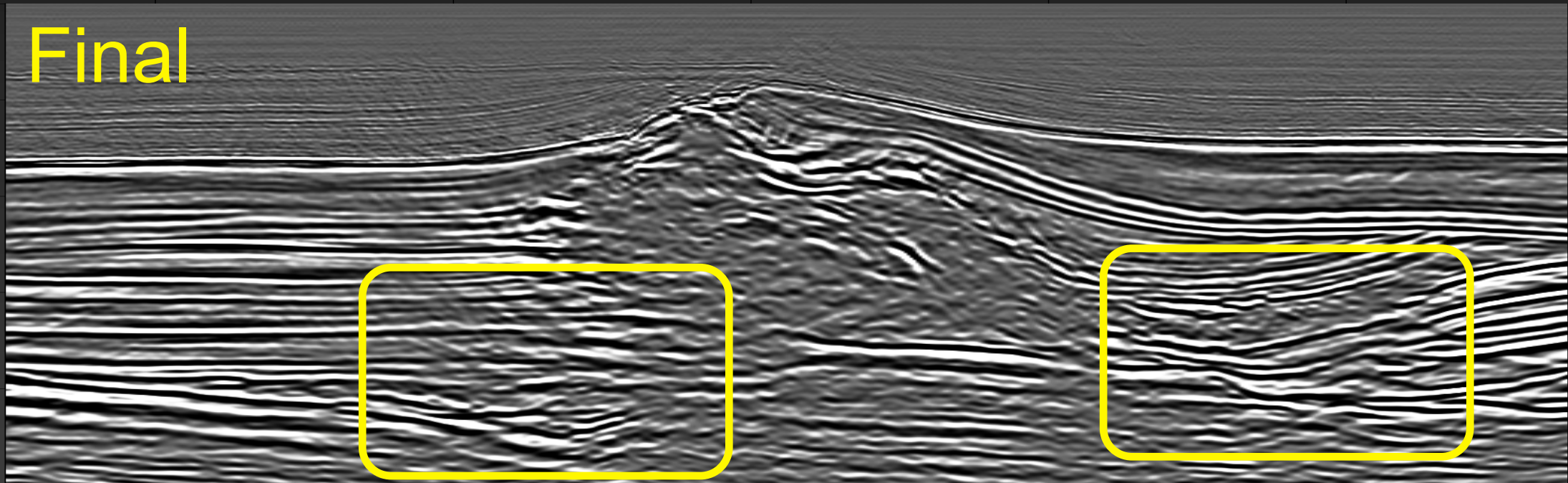




Original



Final





- **Accelerate ISWET**
  - **reduced data size**
  - **target-oriented strategy**



- **Accelerate ISWET**
  - reduced data size
  - target-oriented strategy
- **Naturally incorporate a horizon-based strategy**



- **Accelerate ISWET**
  - reduced data size
  - target-oriented strategy
- **Naturally incorporate a horizon-based strategy**
- **Yield accurate velocity updates**



- **Accelerate ISWET**
  - reduced data size
  - target-oriented strategy
- **Naturally incorporate a horizon-based strategy**
- **Yield accurate velocity updates**
- **Enable the routine use of ISWET**



- Sponsors of the **Stanford Exploration Project** for the financial support
- **TotalFinaElf** for providing the North Sea dataset
- **Petrobras** for providing all the necessary support

Thanks



# Data-space: $0^\circ$ plane wave



**source**

time



distance

**downgo**

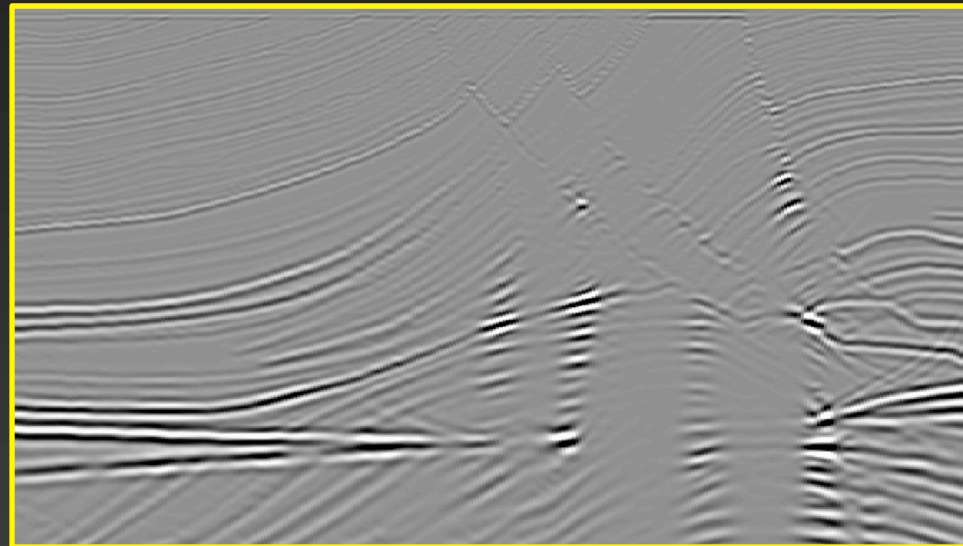
time



distance

**image**

depth



distance

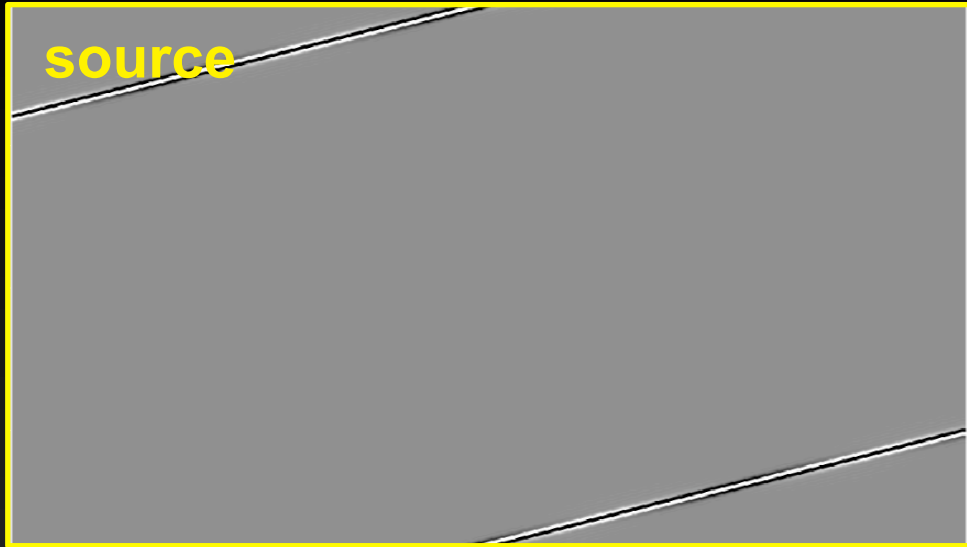
# Data-space: plane waves



distance

source

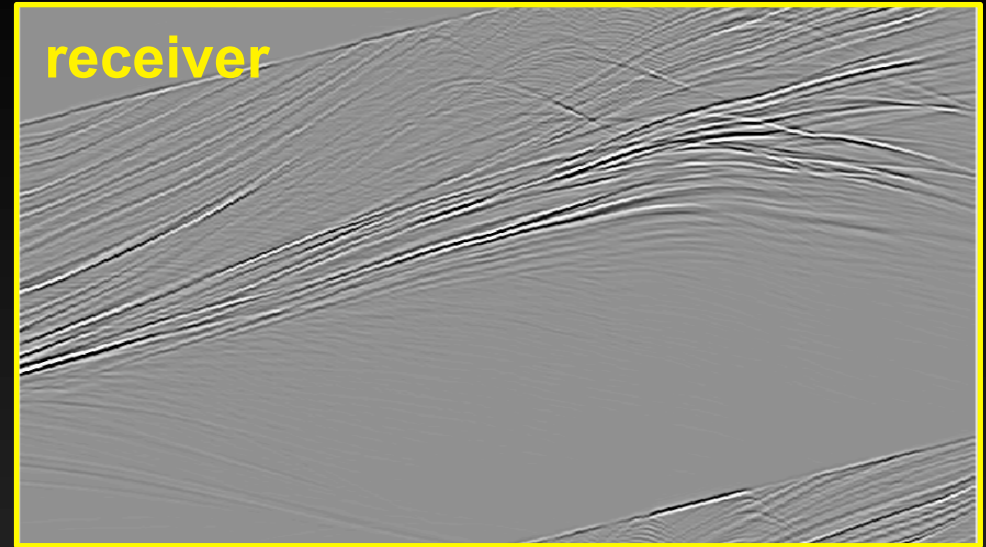
time



distance

receiver

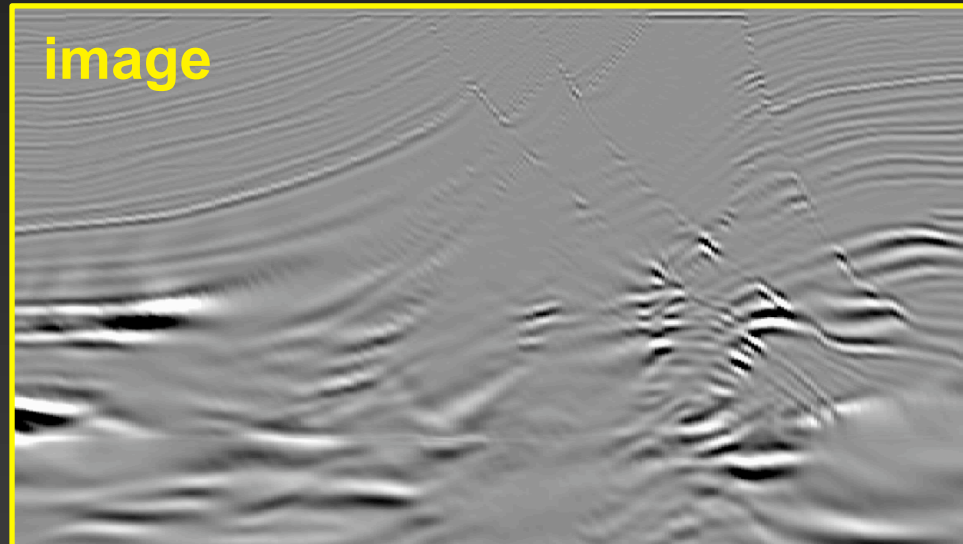
time



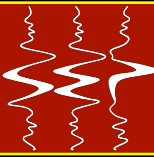
distance

image

depth



# Data-space: controlled illumination



distance

source

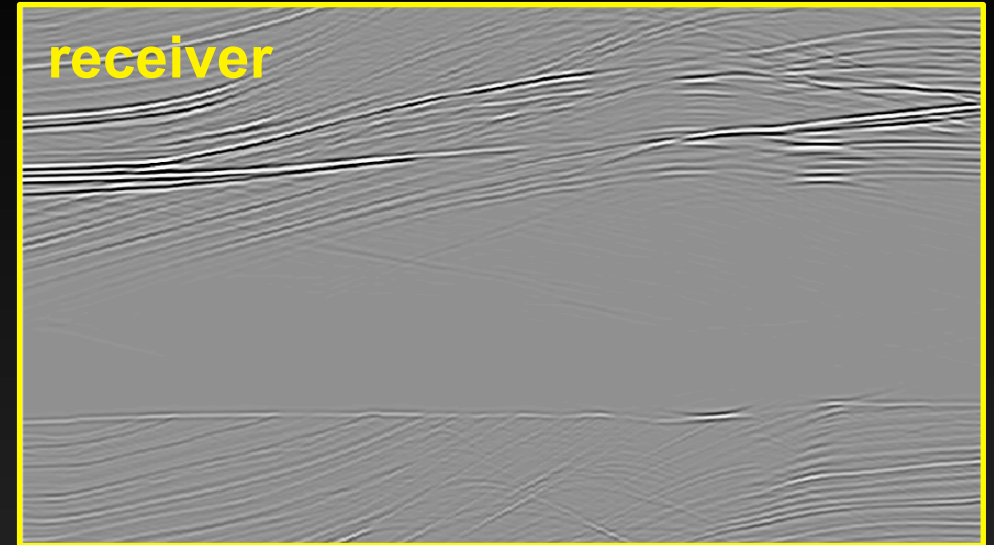
time



distance

receiver

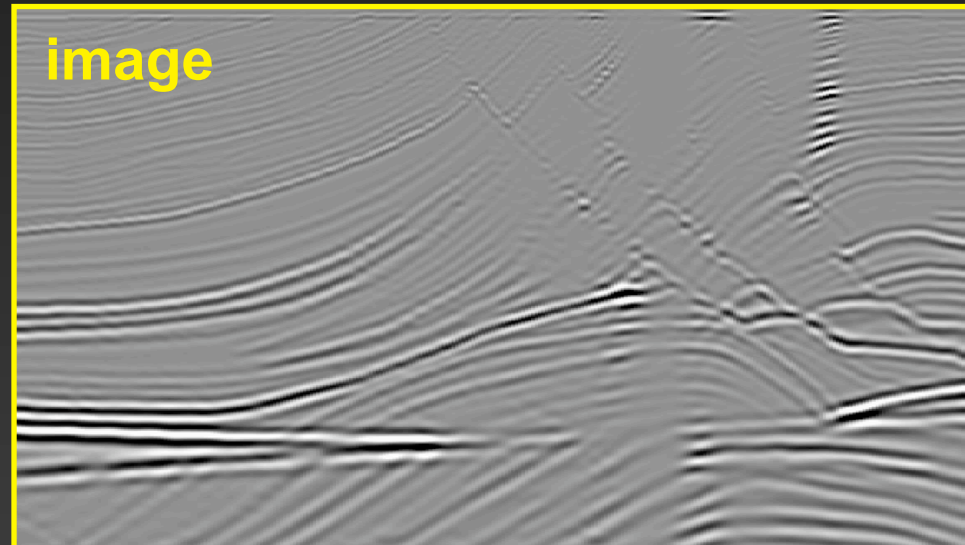
time



distance

image

depth



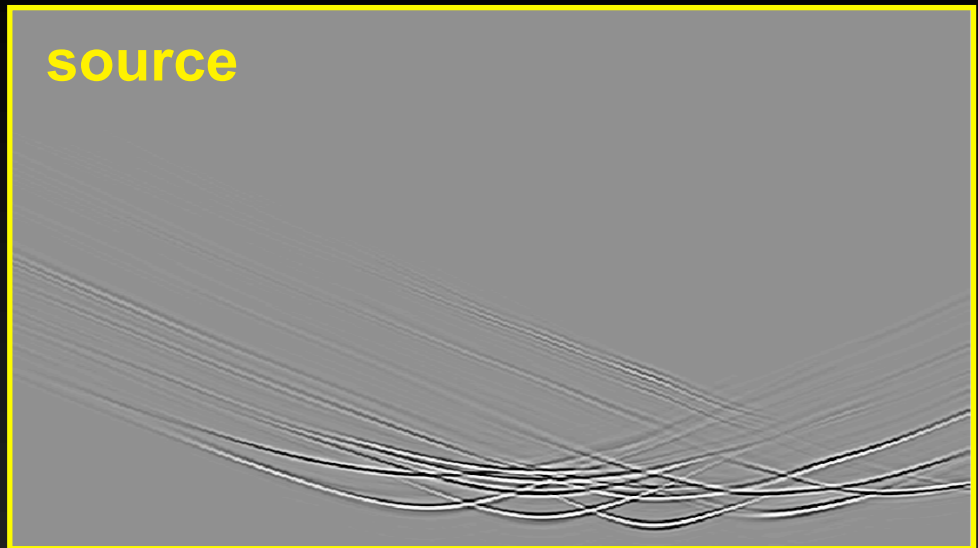
# Image-space: prestack-exploding reflector



distance

source

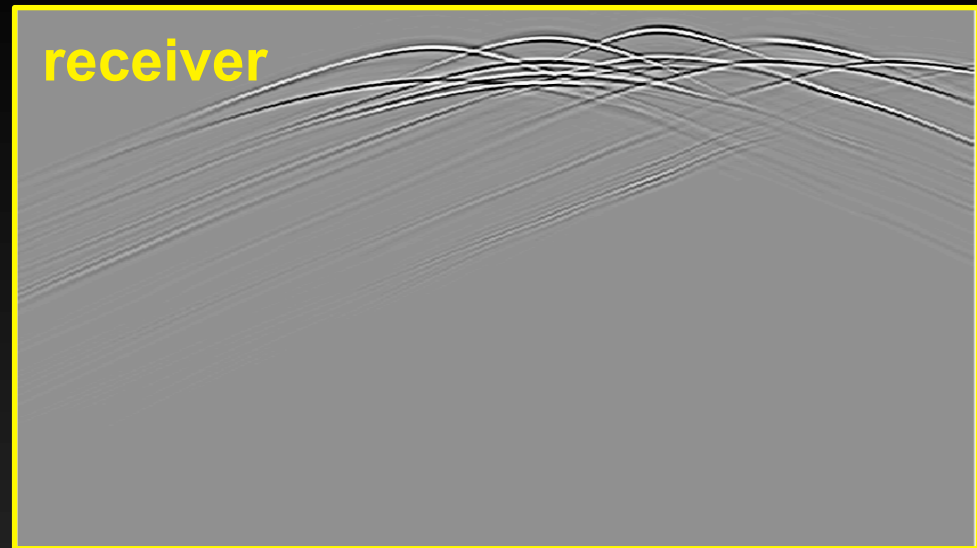
time



distance

receiver

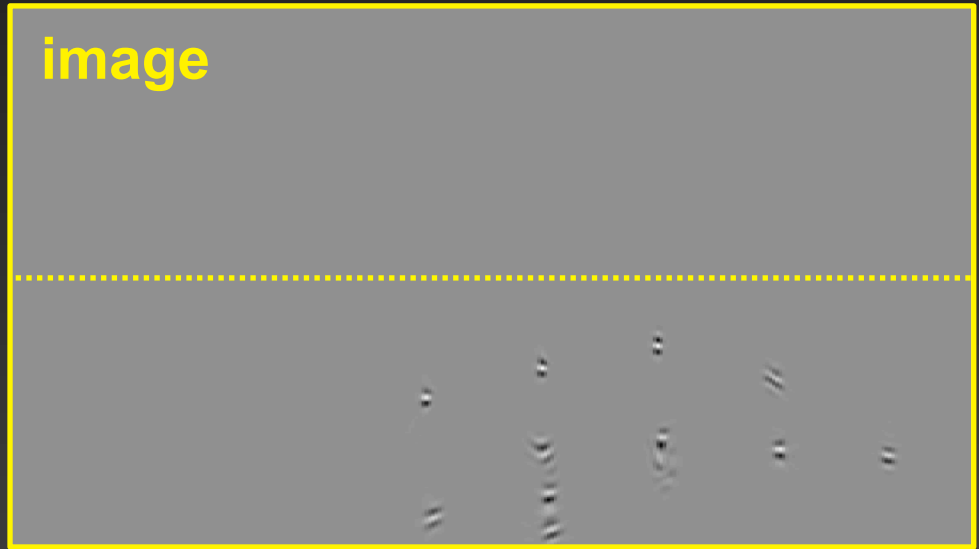
time



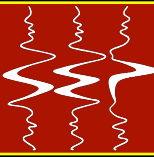
distance

depth

image



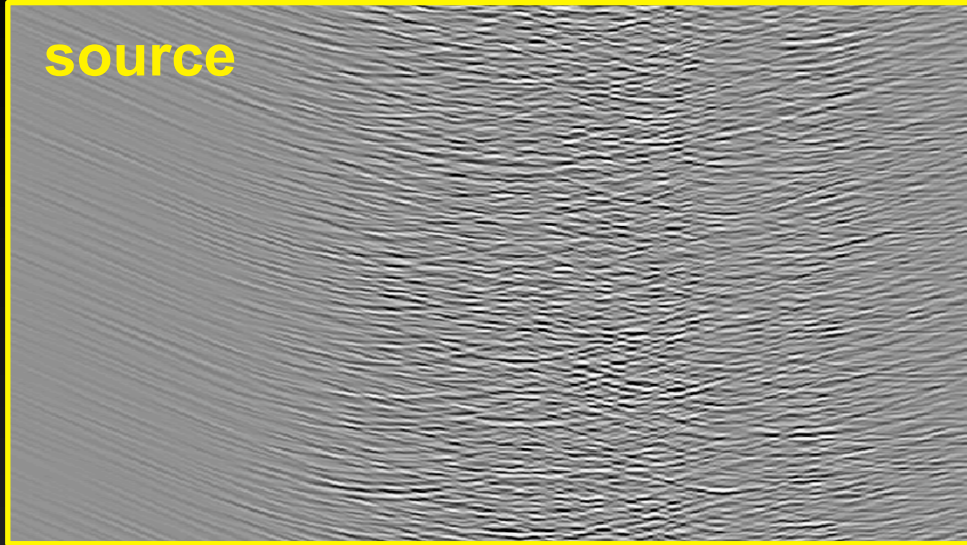
# Image-space: random phases (ISPEW)



distance

source

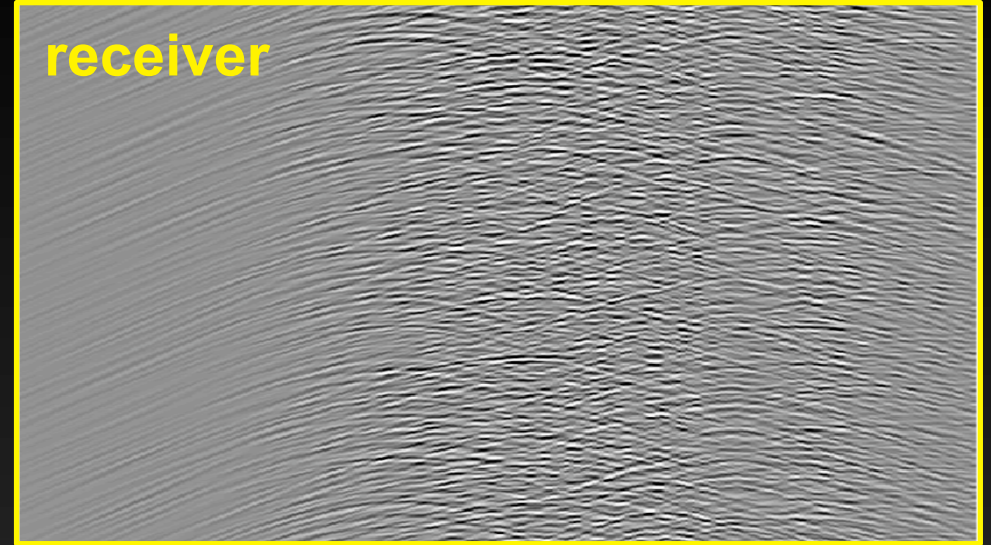
time



distance

receiver

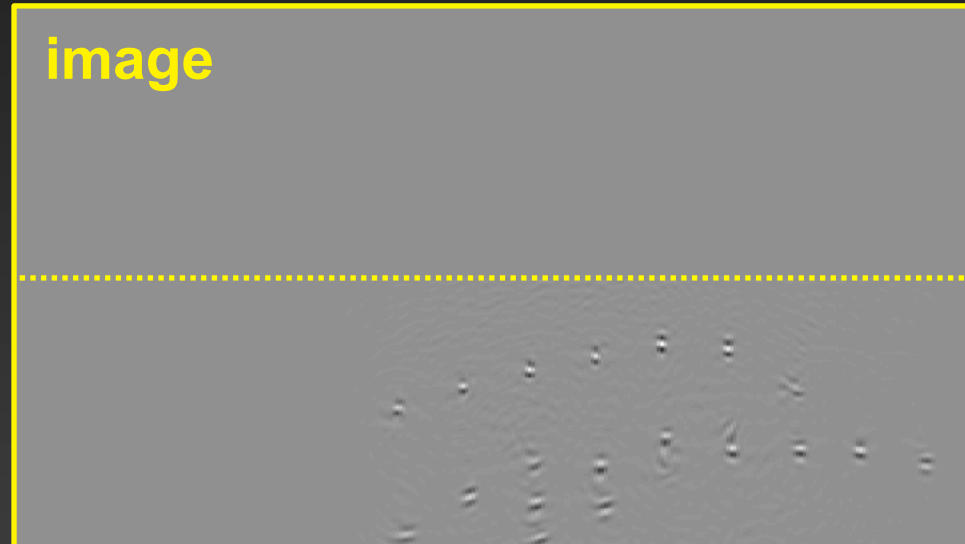
time

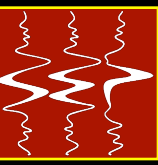


distance

image

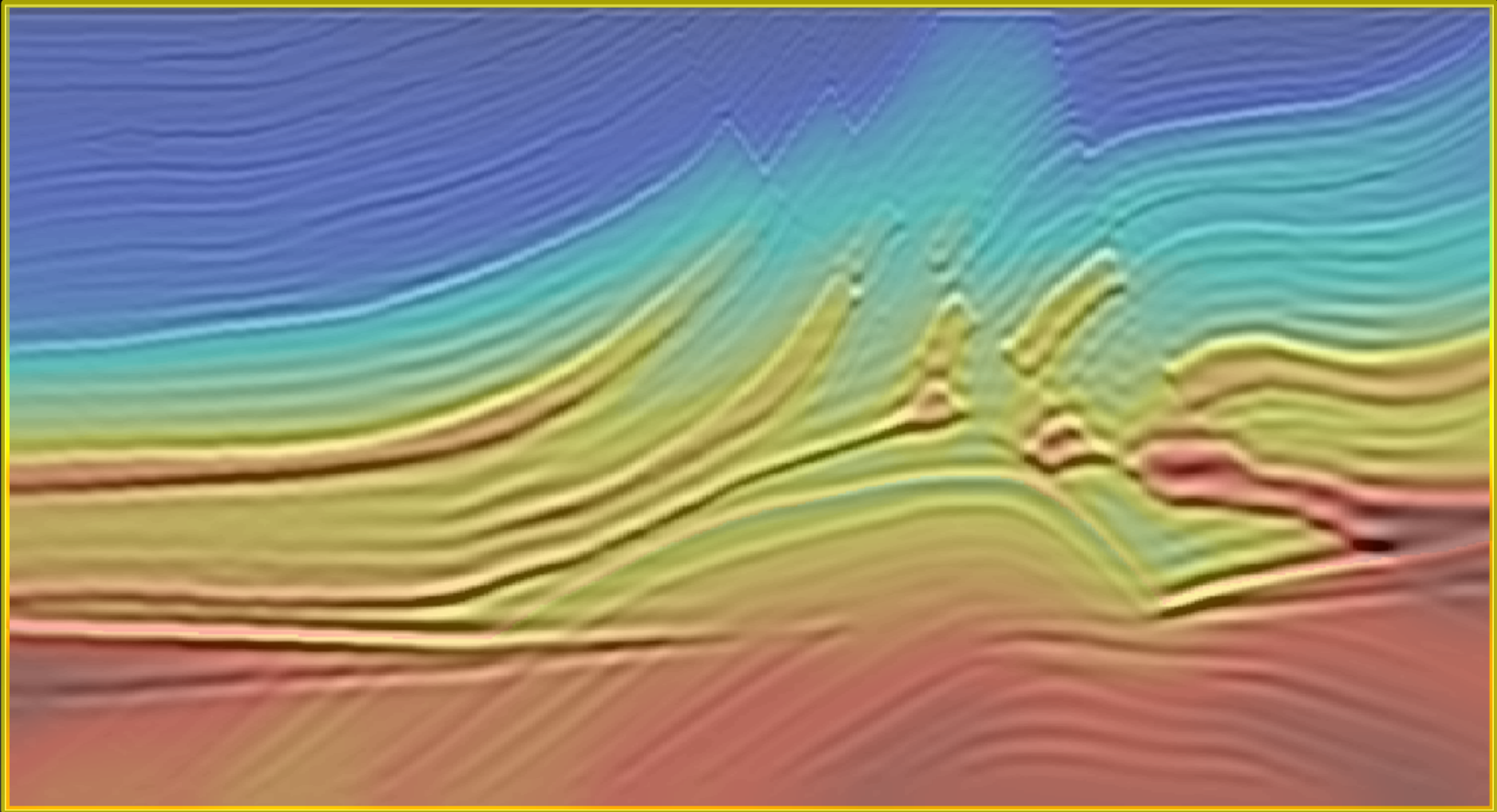
depth



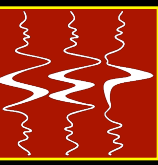


**distance**

**depth**

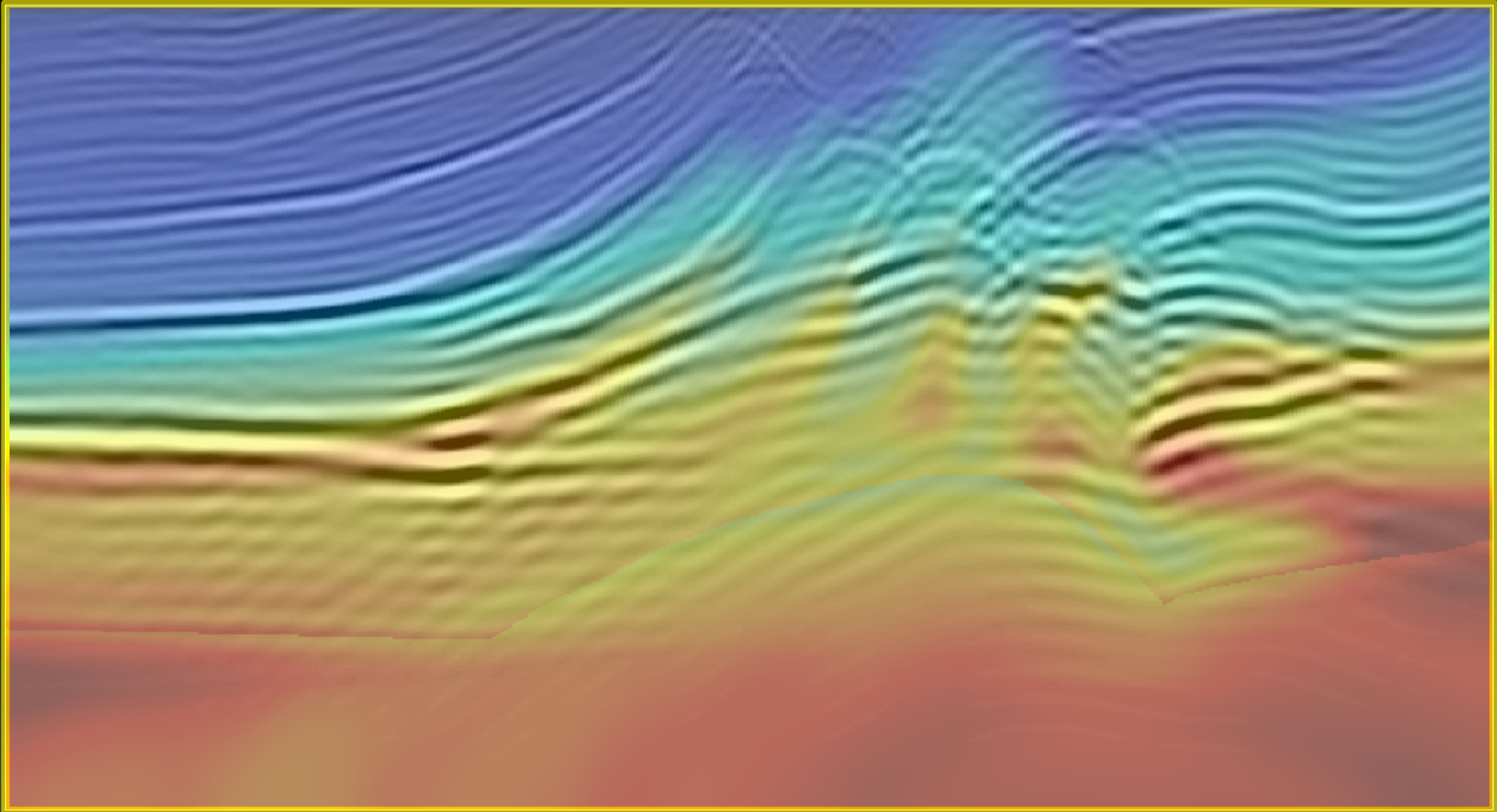


# Exploding reflectors

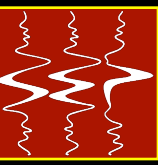


**distance**

**depth**

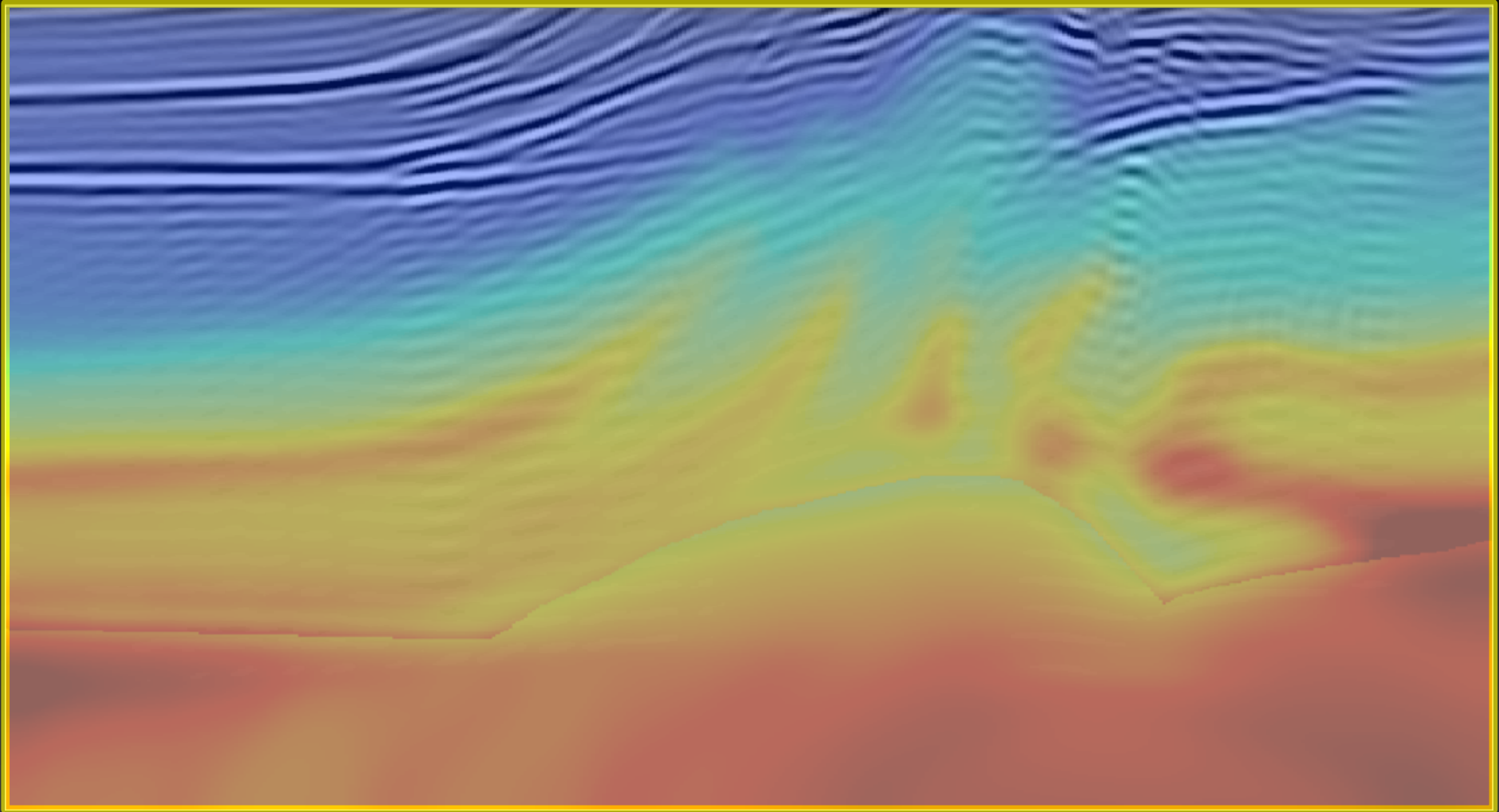


# Exploding reflectors

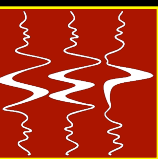


**distance**

**depth**

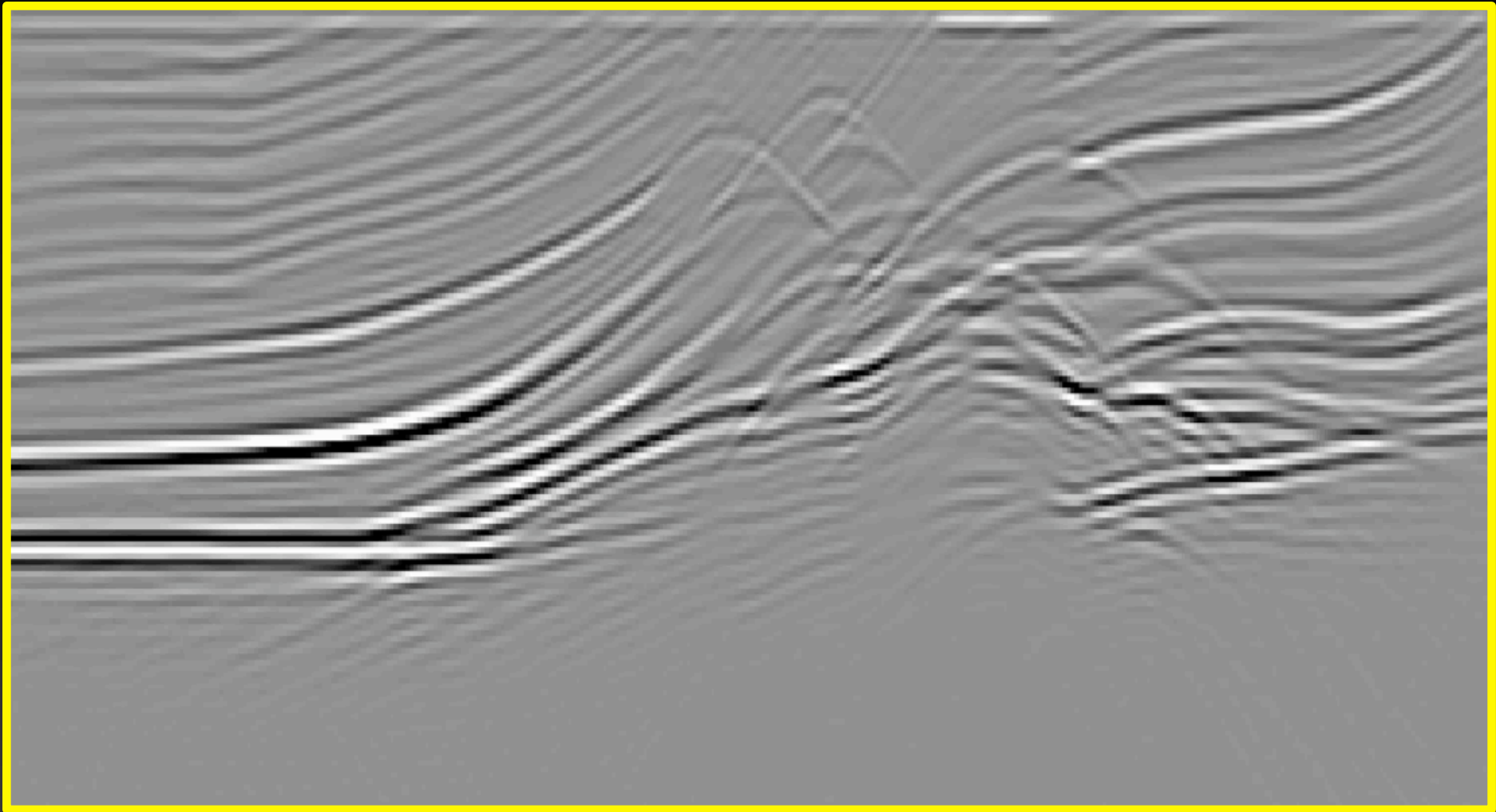


# Zero-offset section



**distance**

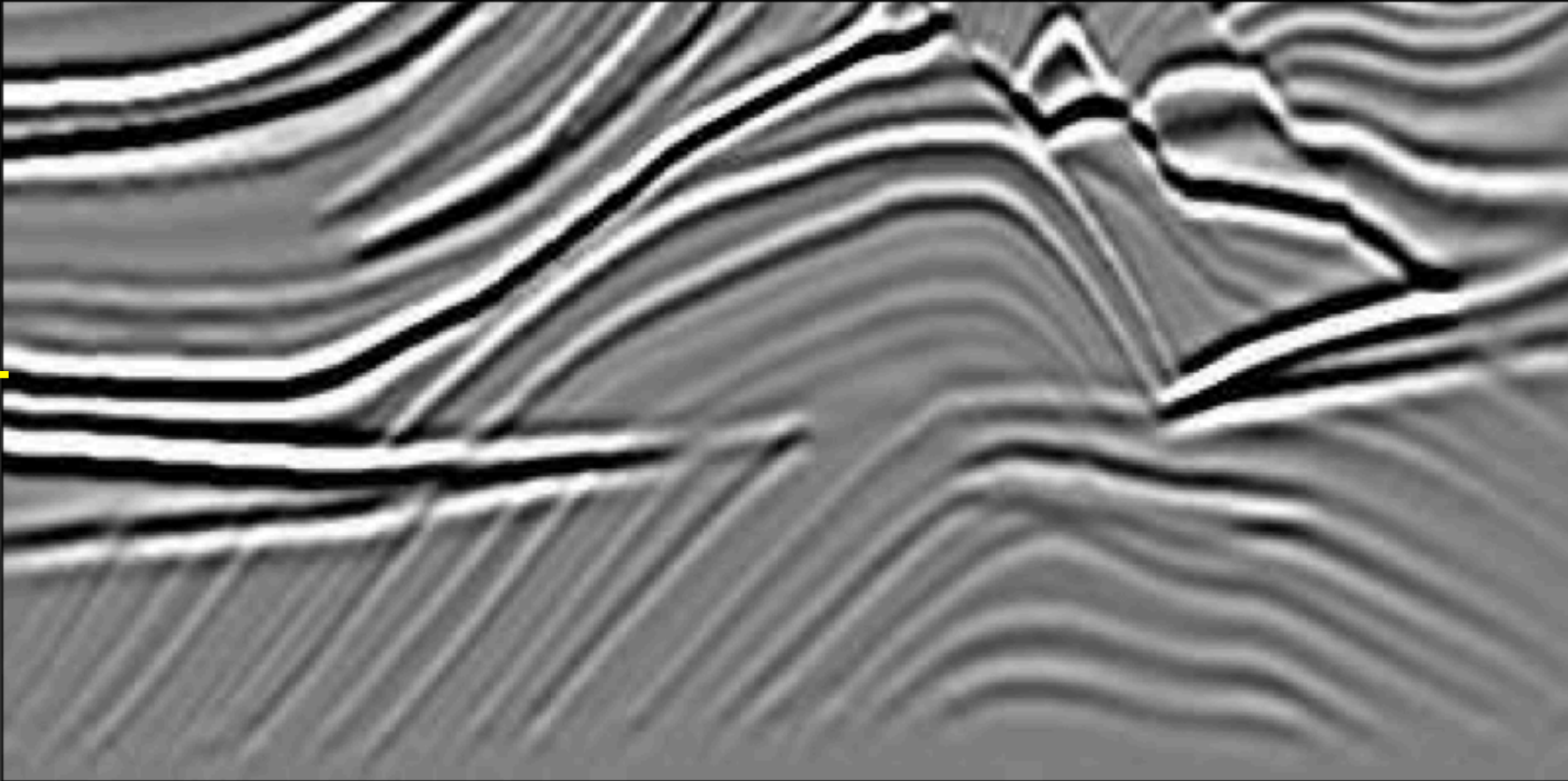
**time**





**distance**

**depth**



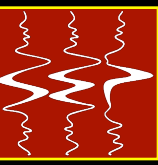
# Selected reflectors



**distance**

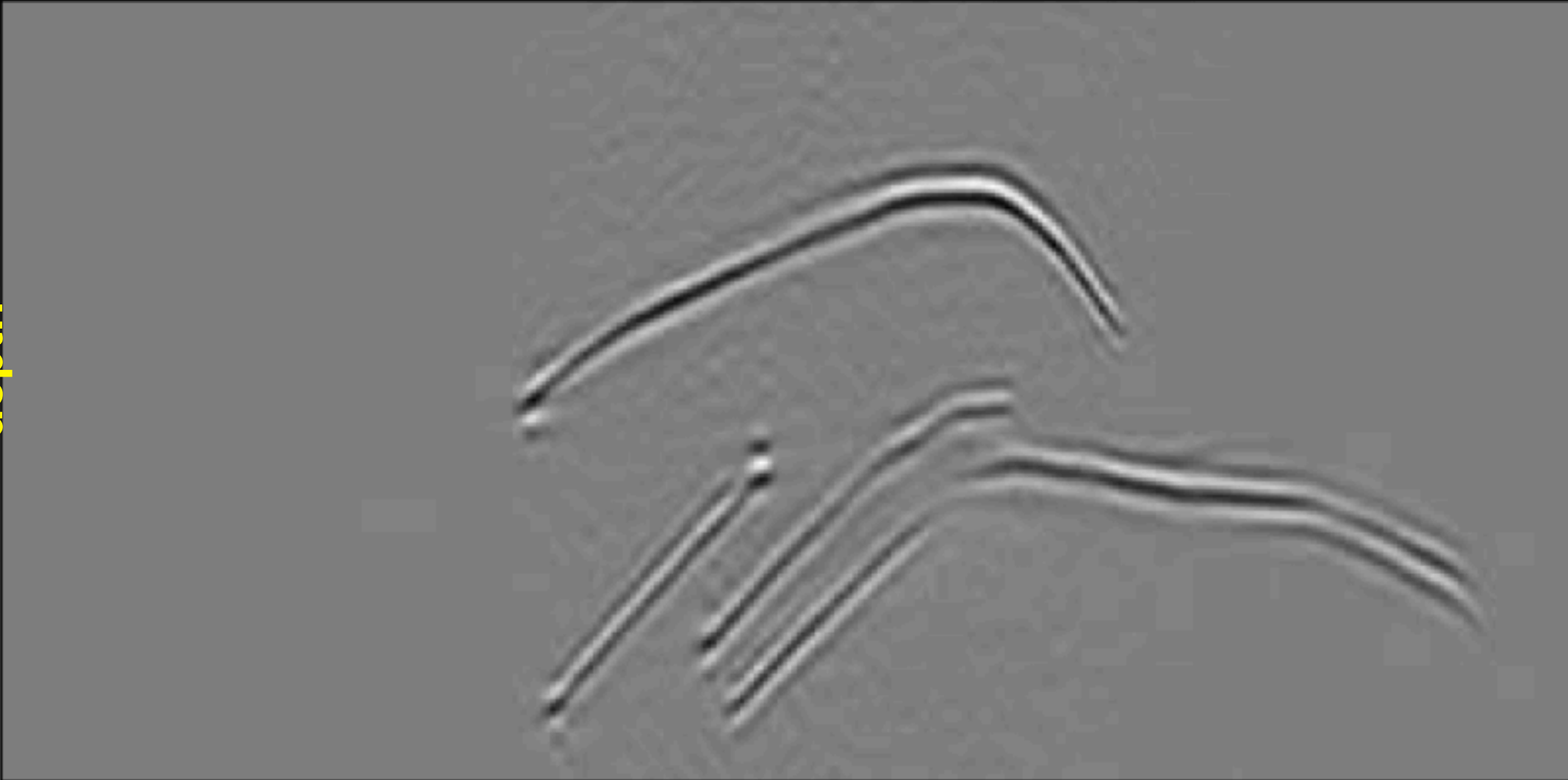
**depth**





**distance**

**depth**



# Selected reflectors

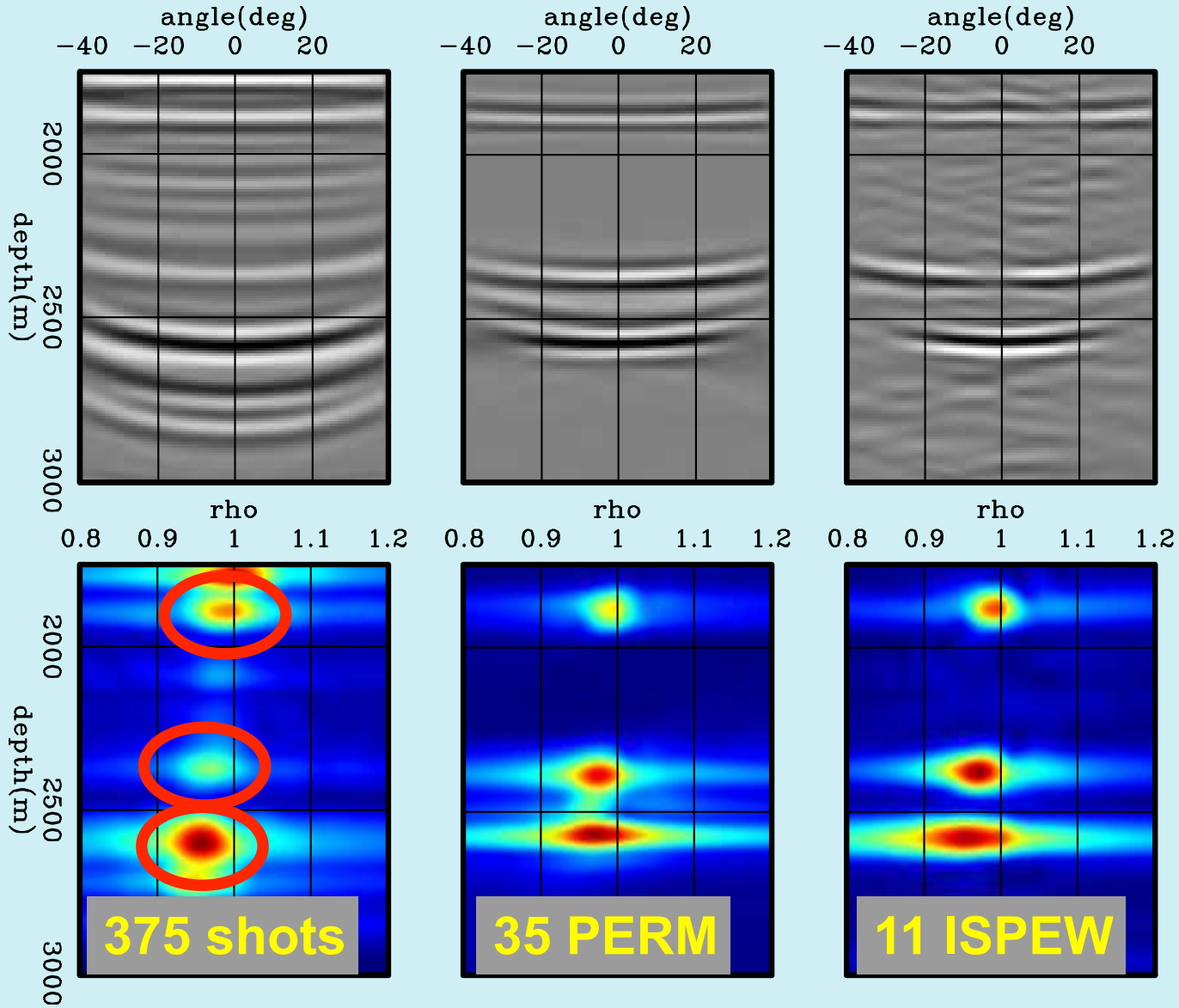
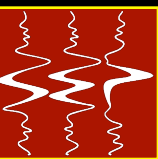


**distance**

**depth**

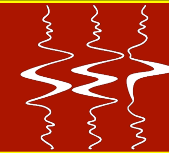


# Velocity information



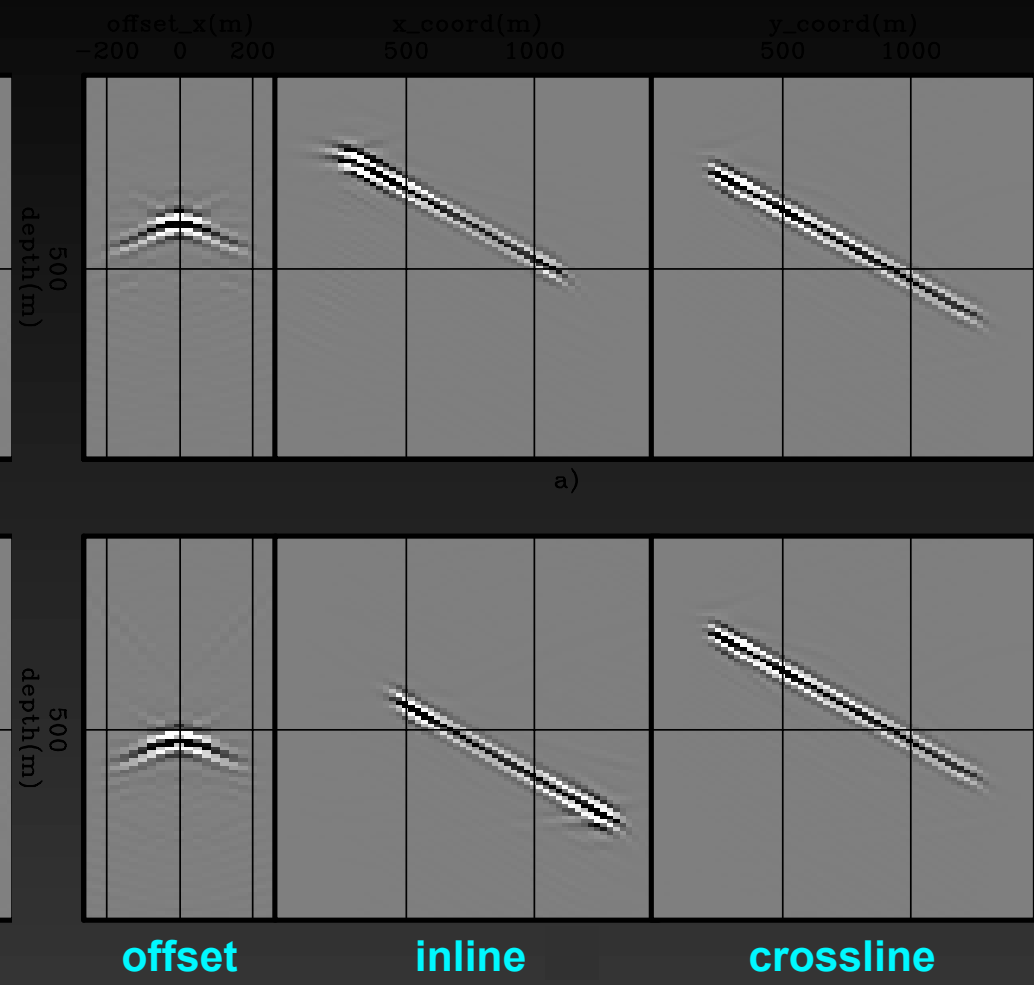
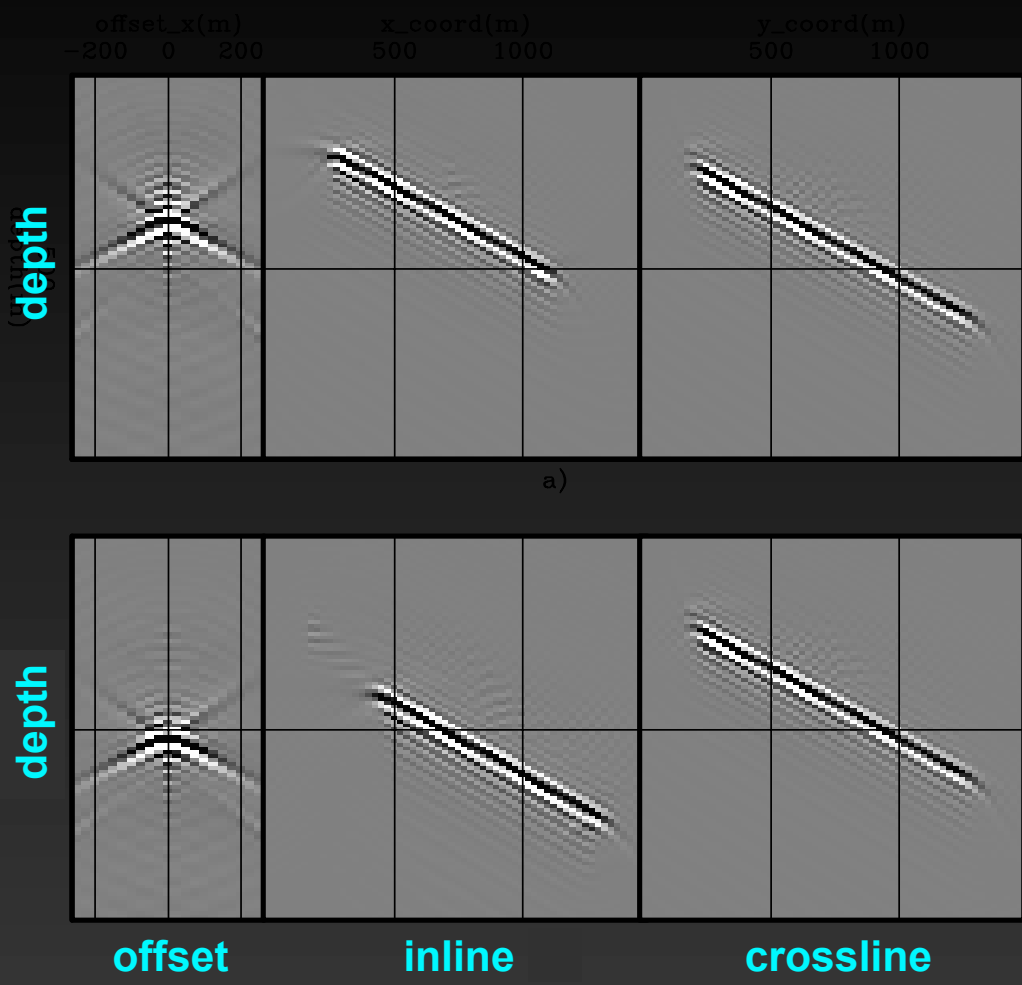
**rho - curvature  
parameter**

# Using CAM images as the initial conditions

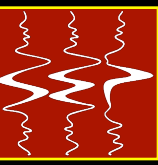


## CAM

## PERM

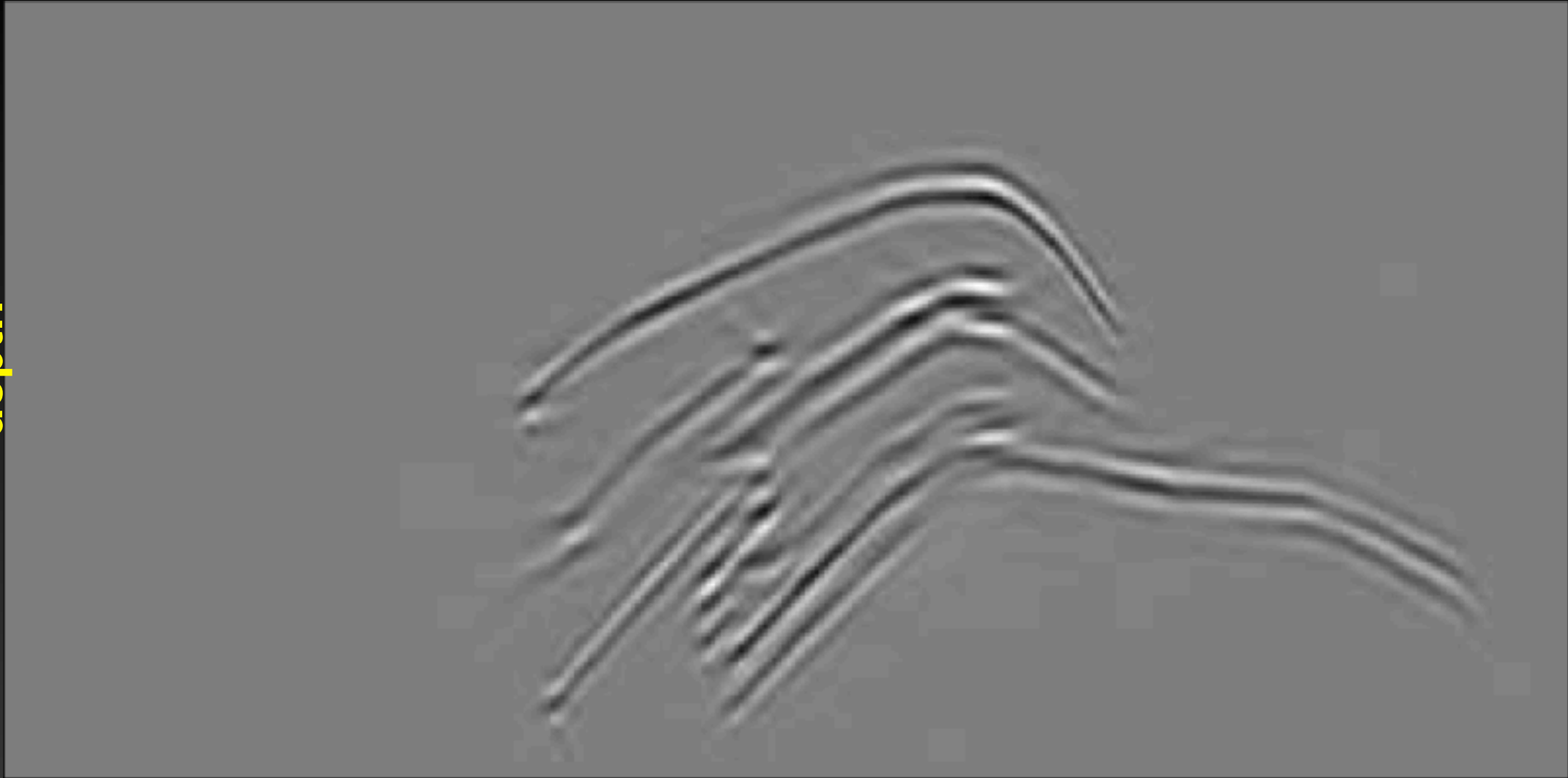


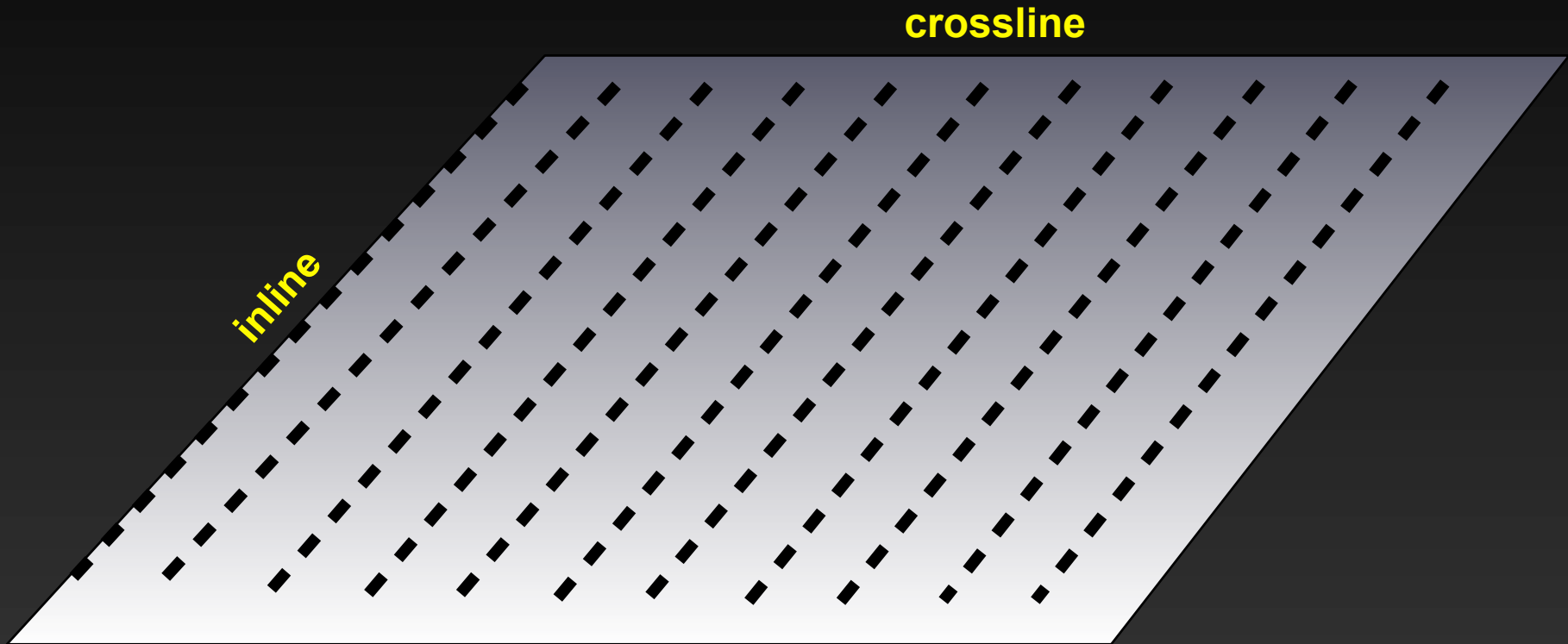
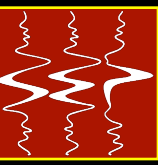
# 35 PERM migrated image

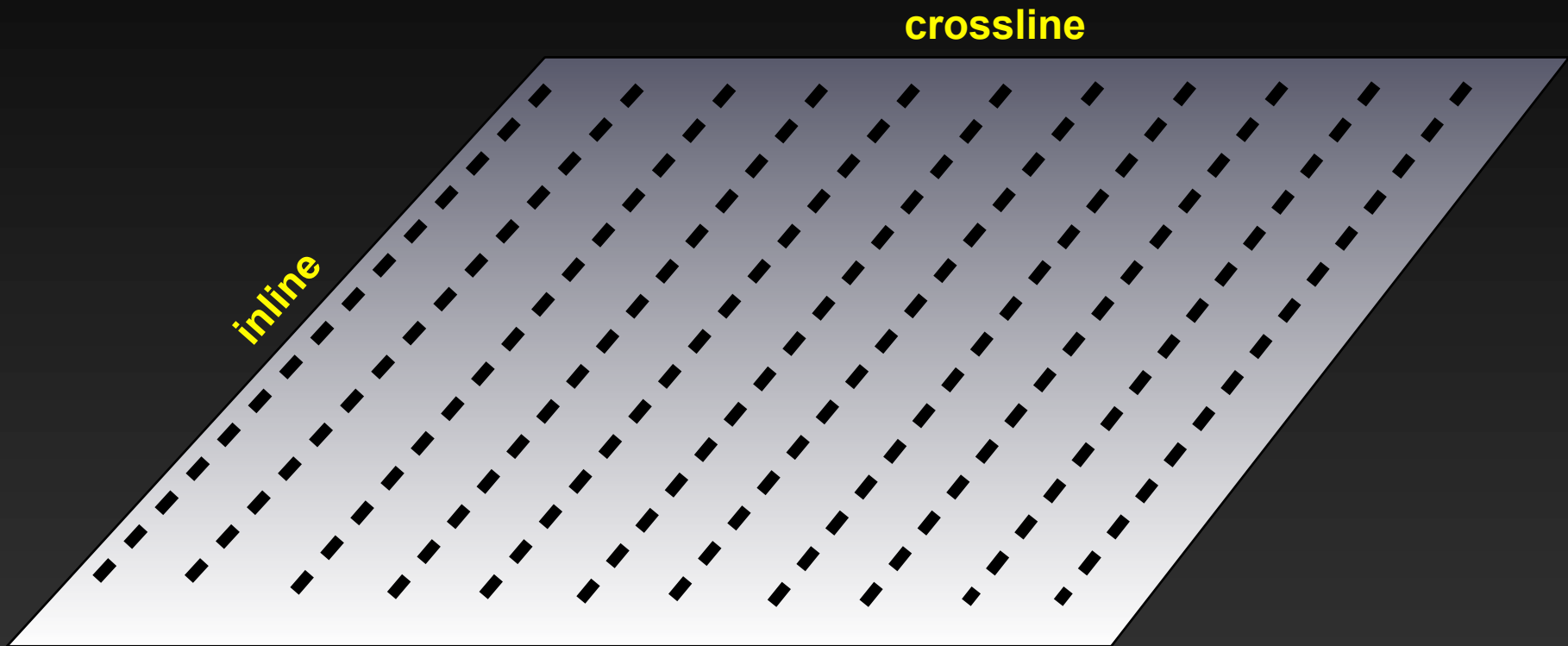
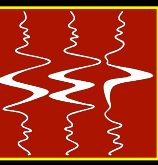


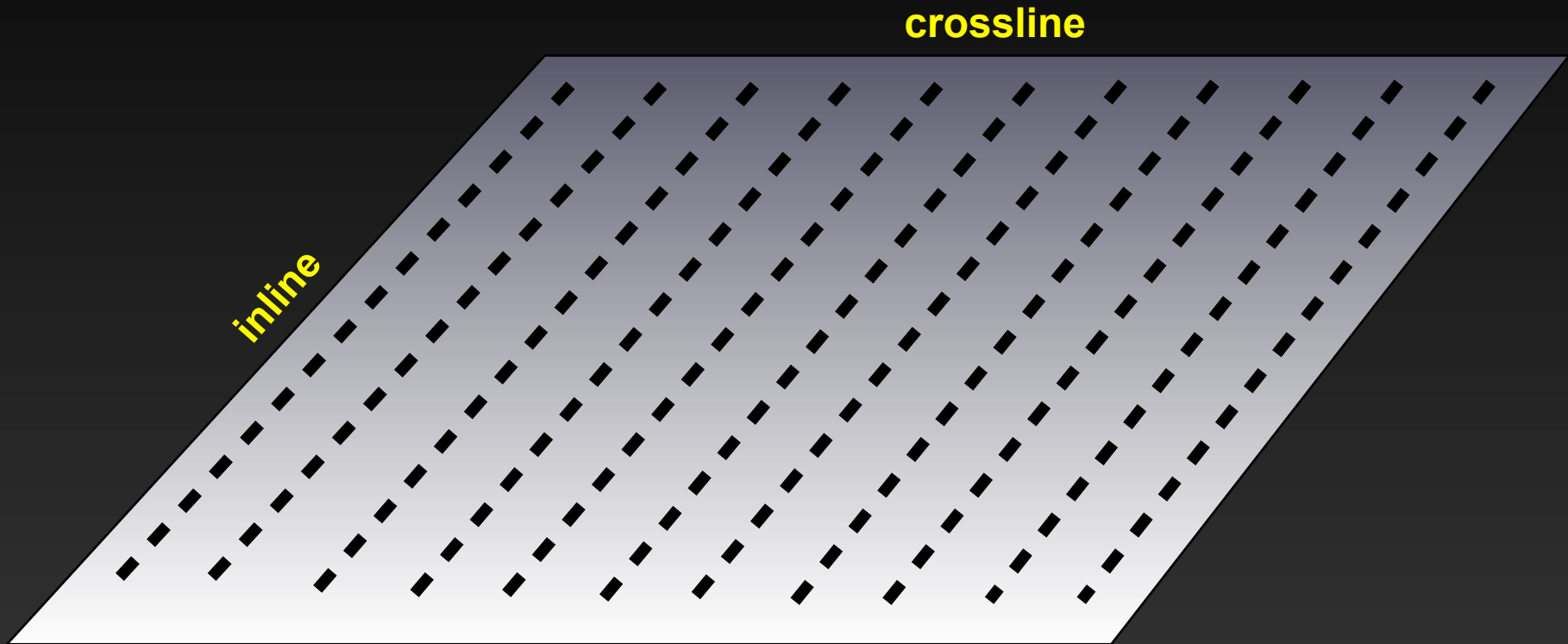
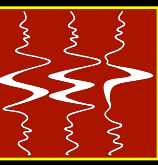
**distance**

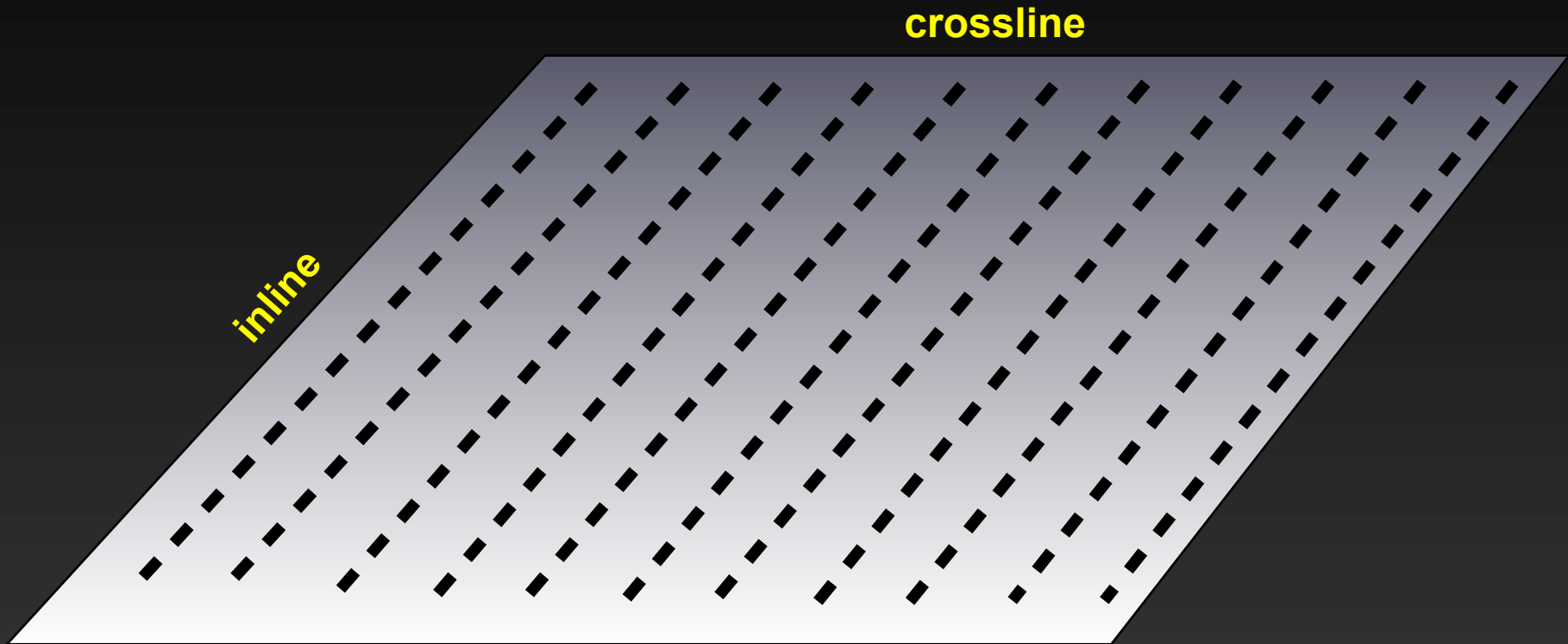
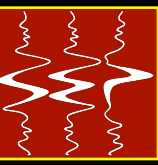
**depth**

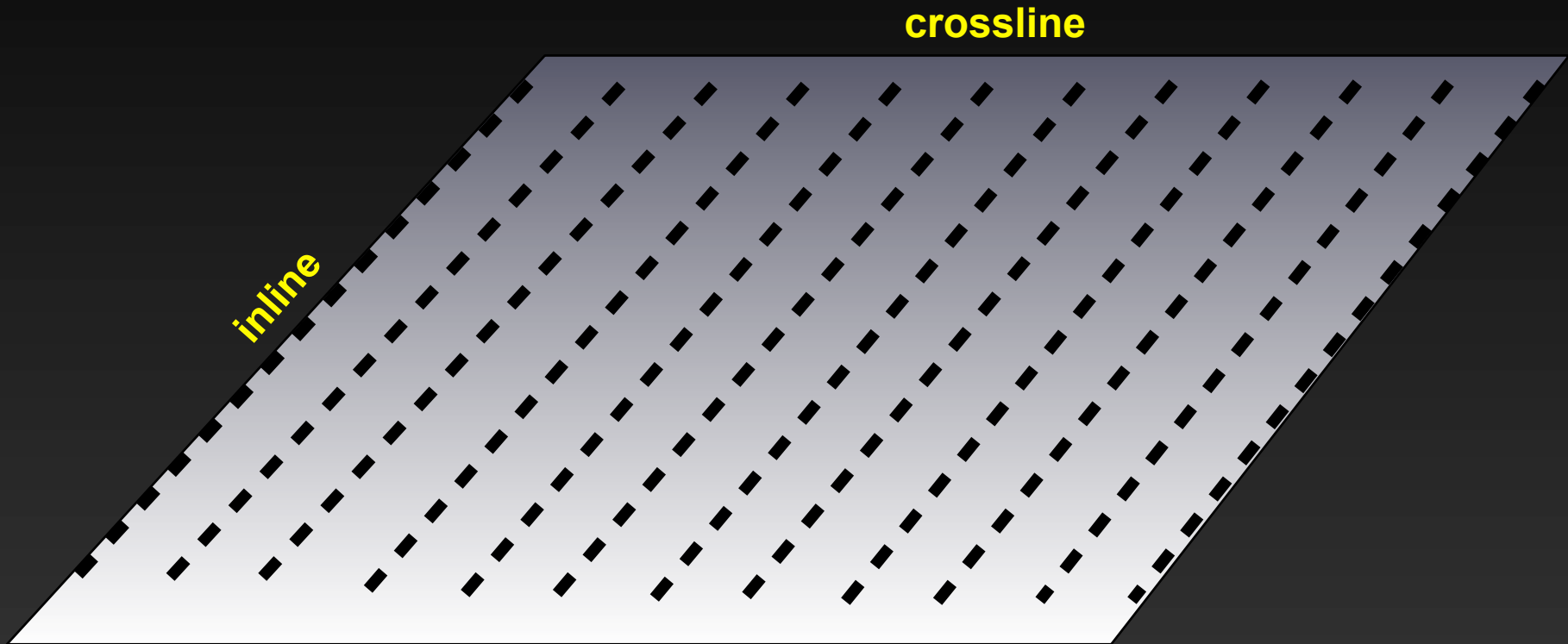
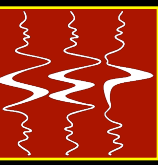


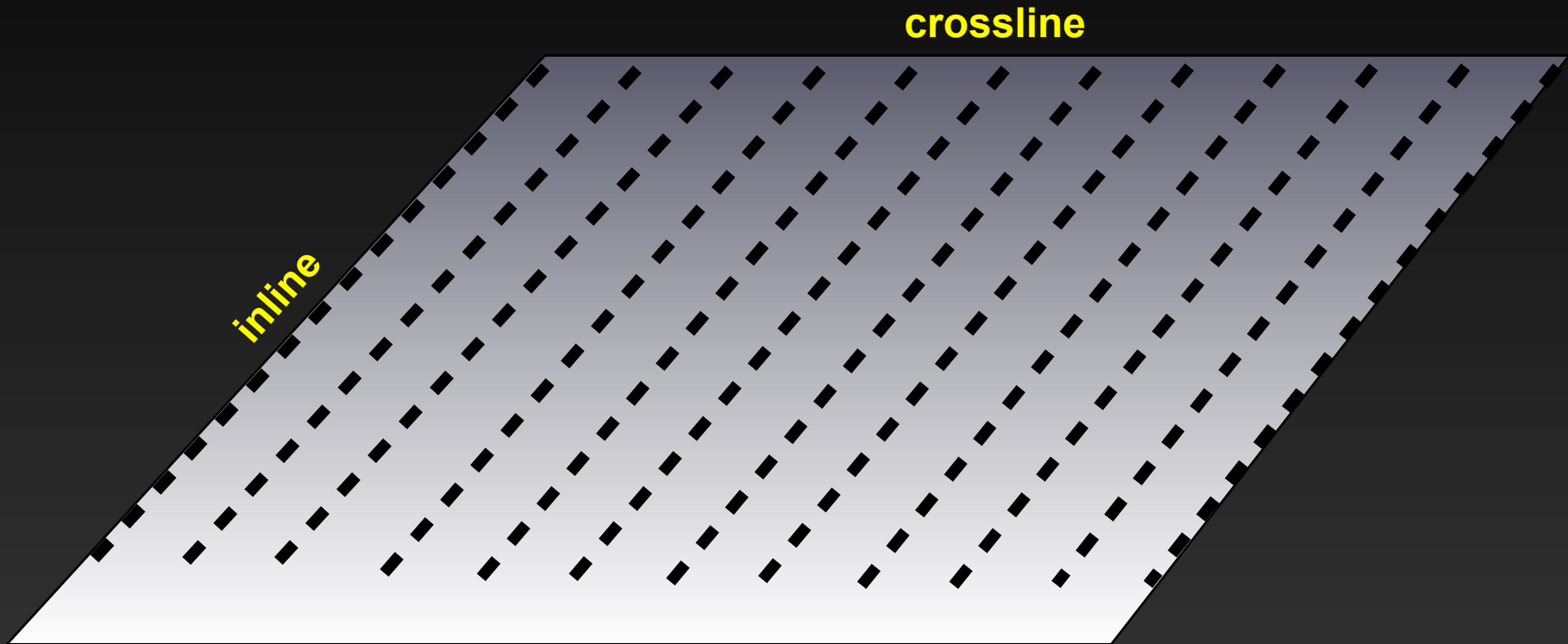
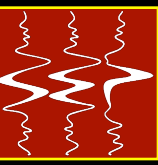


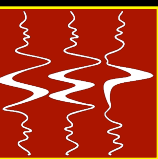




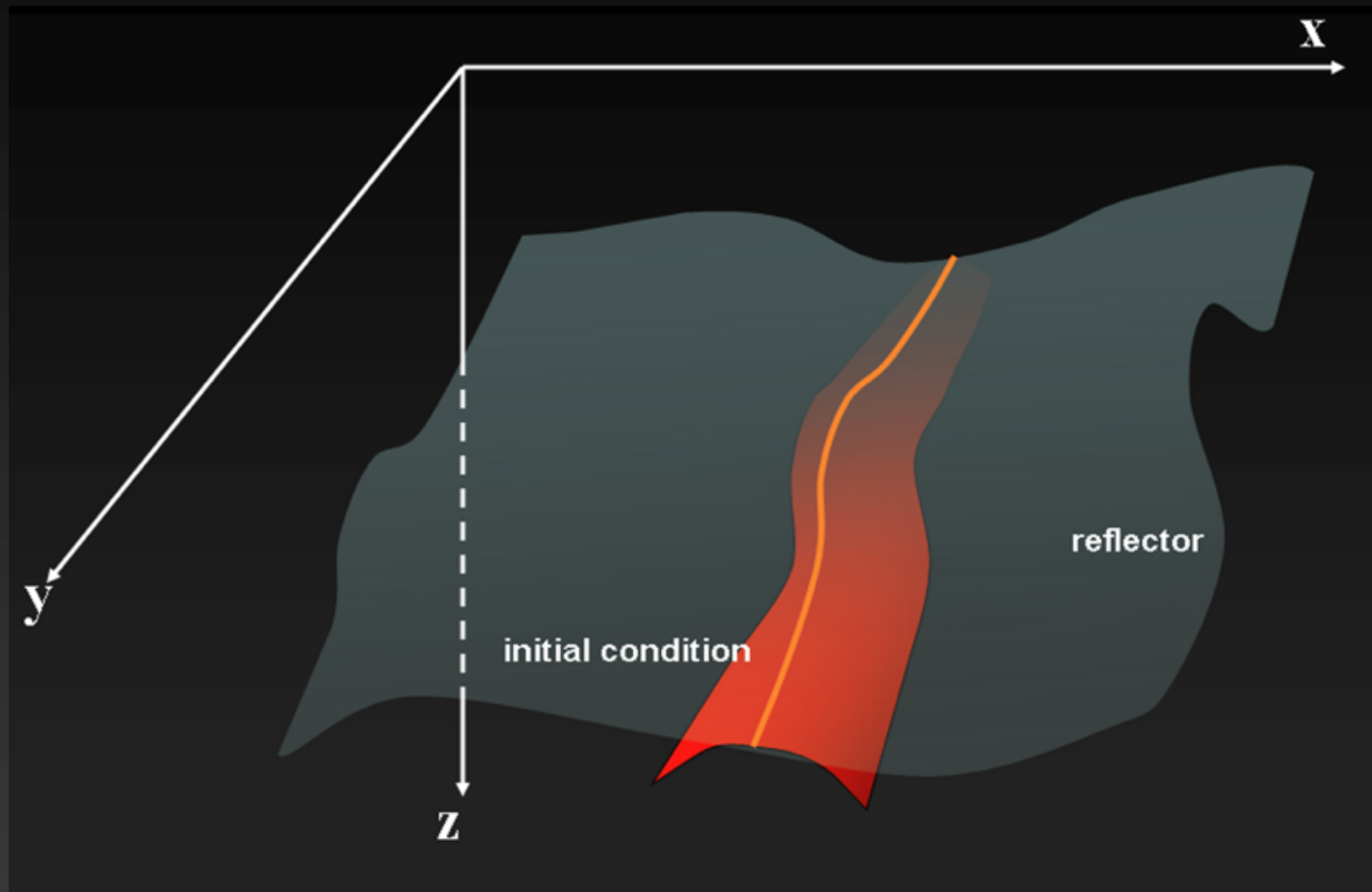




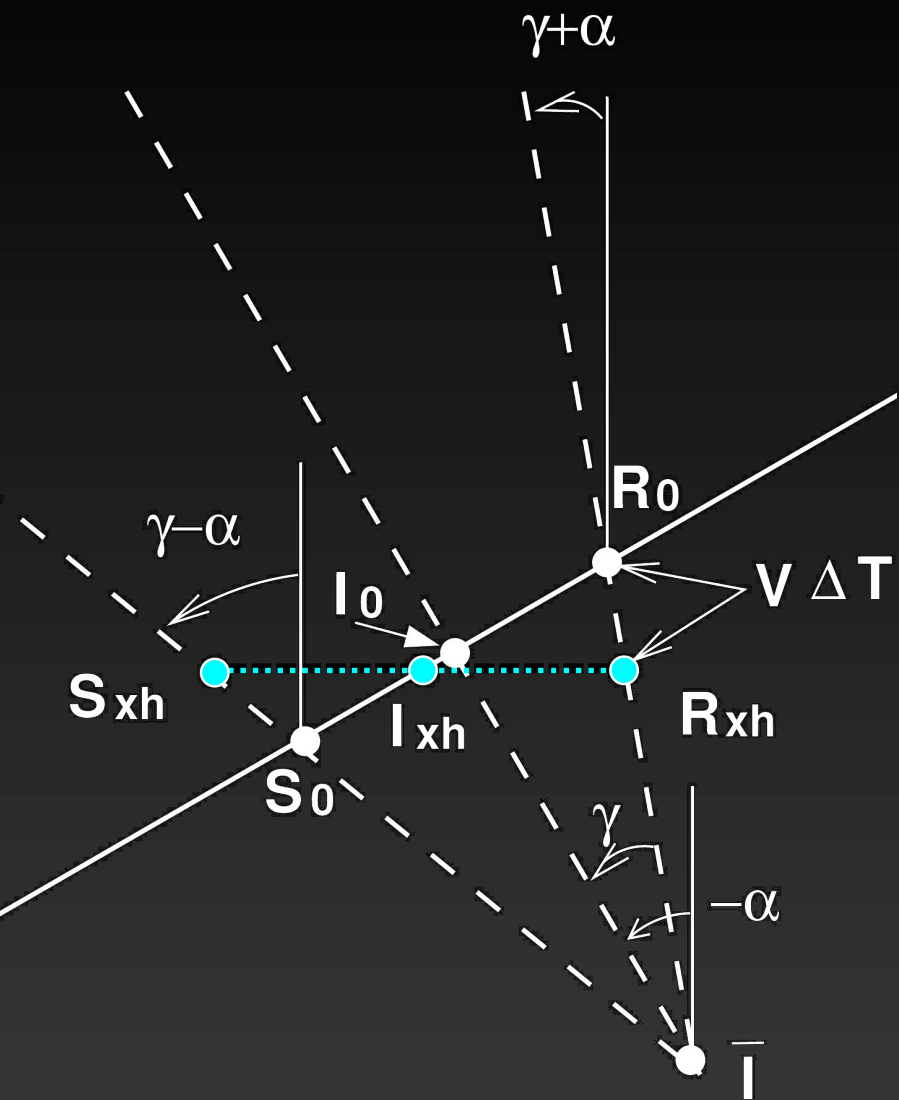




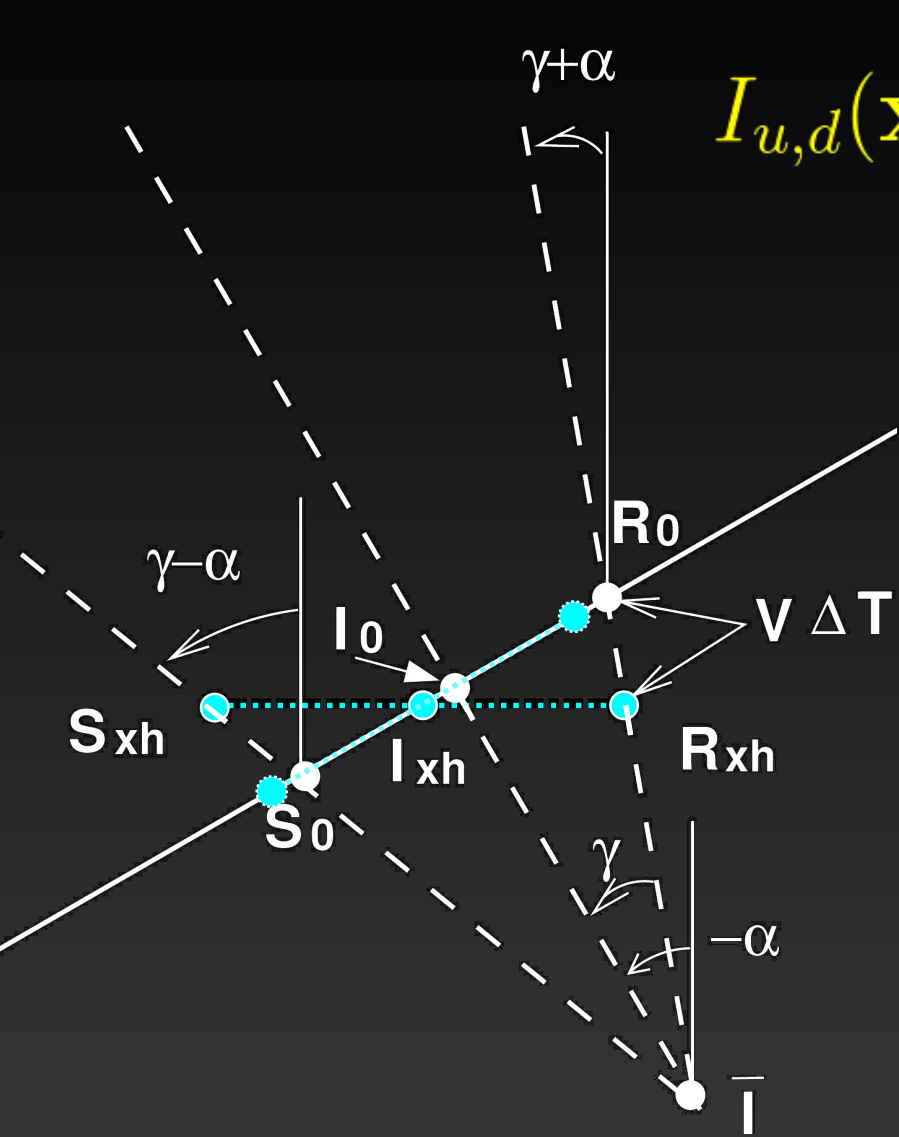
- **Data reduction can be of some orders of magnitude**



# Image-space phase-encoded wavefields

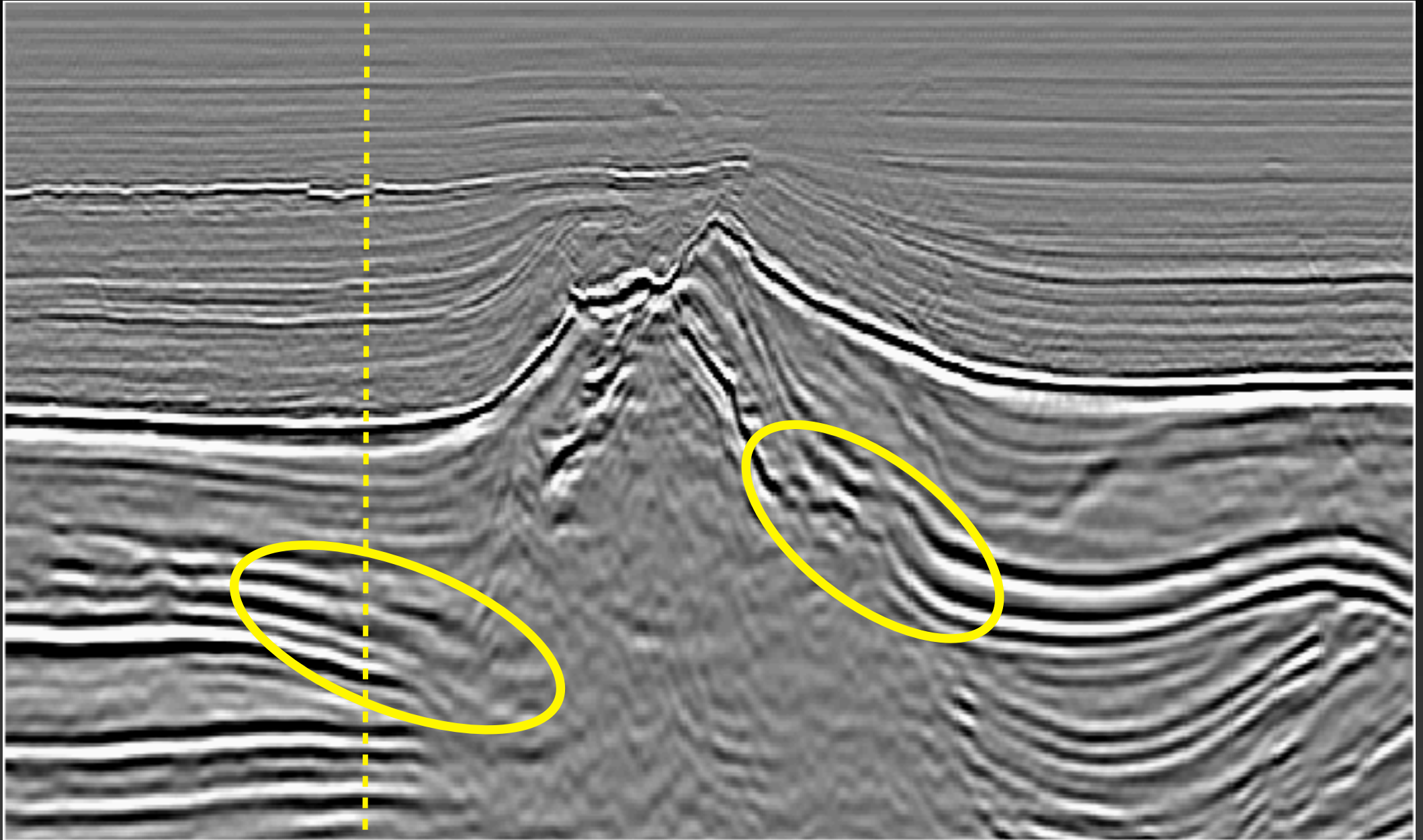
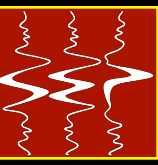


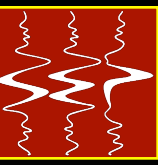
# Image-space phase-encoded wavefields



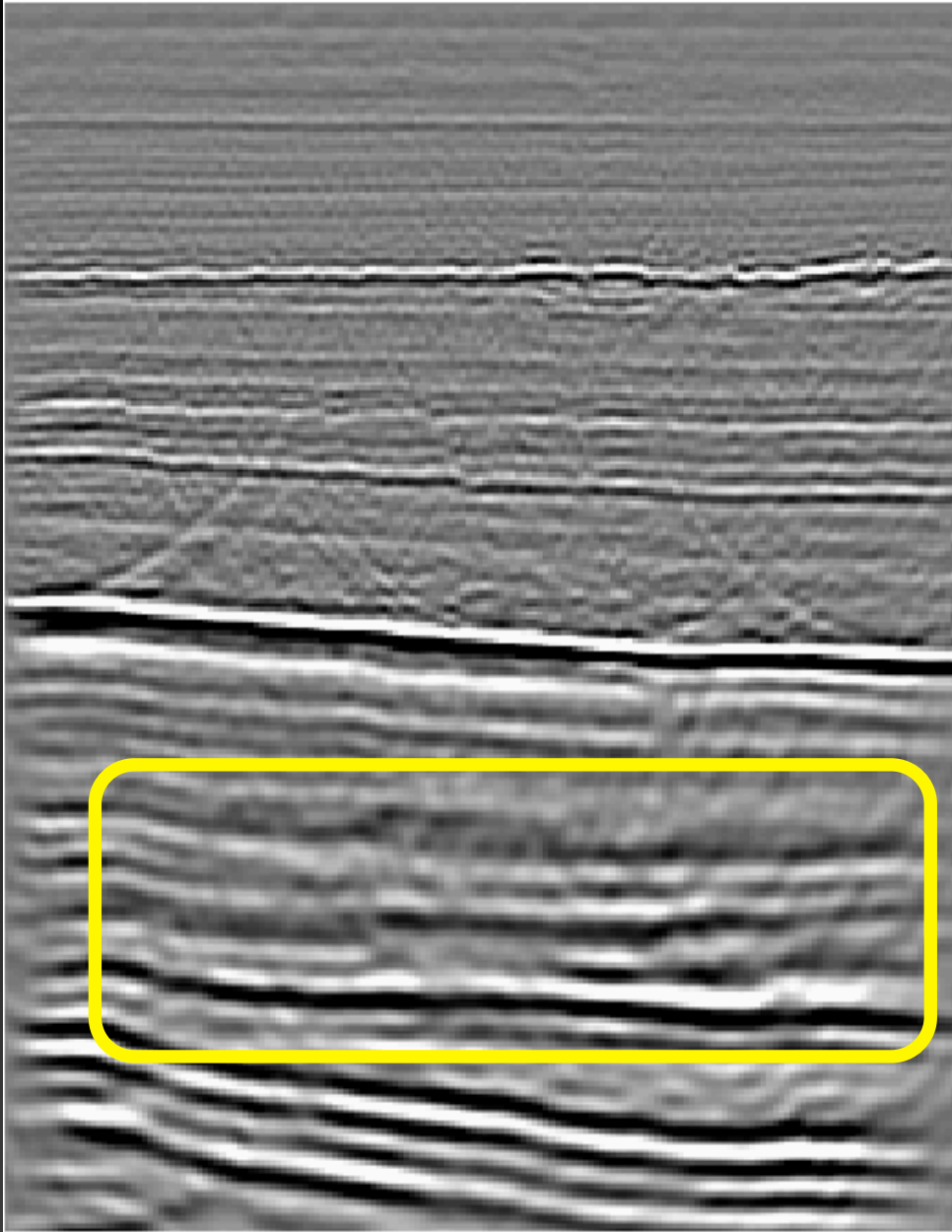
$$I_{u,d}(\mathbf{x}, \mathbf{h}) = \iiint_{\alpha \gamma x'} \varrho I(\mathbf{x}, \mathbf{h}; x') dx' d\gamma d\alpha \Big|_{\zeta}$$

$$\zeta(\alpha, \gamma, h, x') = z - htg(\gamma) - x'tg(\alpha) \pm htg(\gamma \pm \alpha)$$

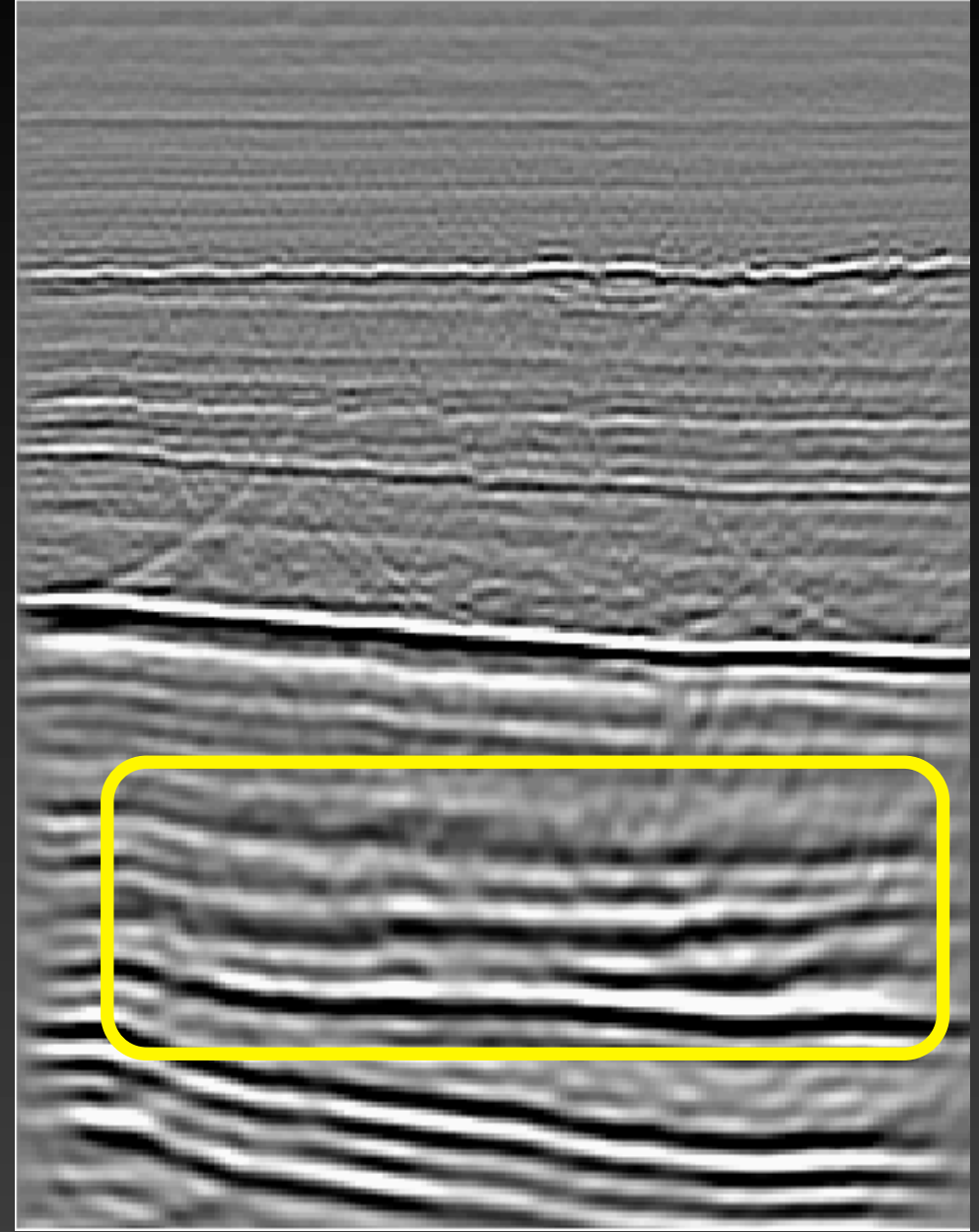




**Before**



**After**

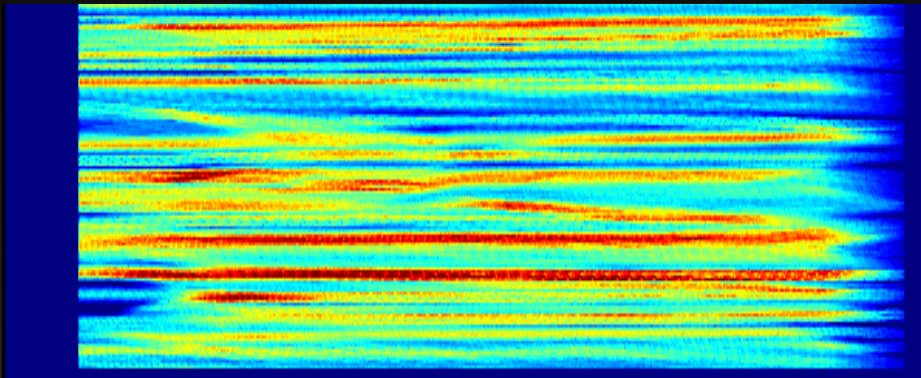




## CMP fold

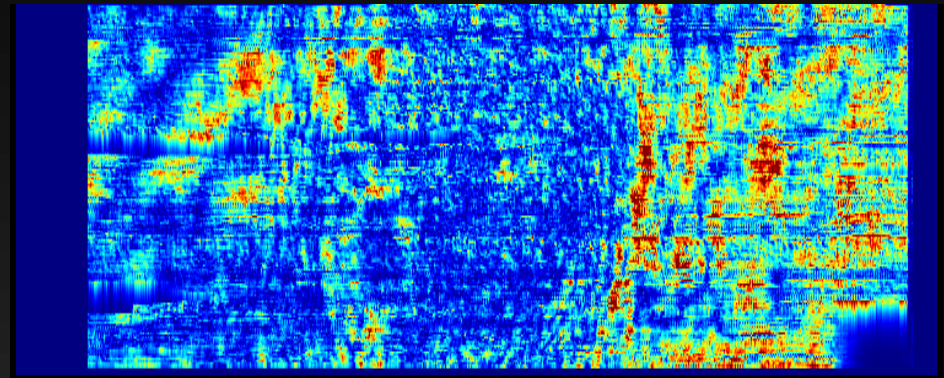
crossline

inline



## RMS amplitude map

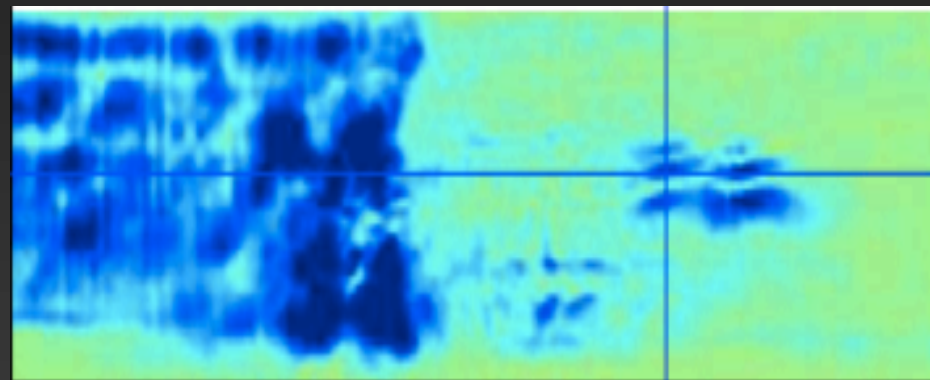
crossline



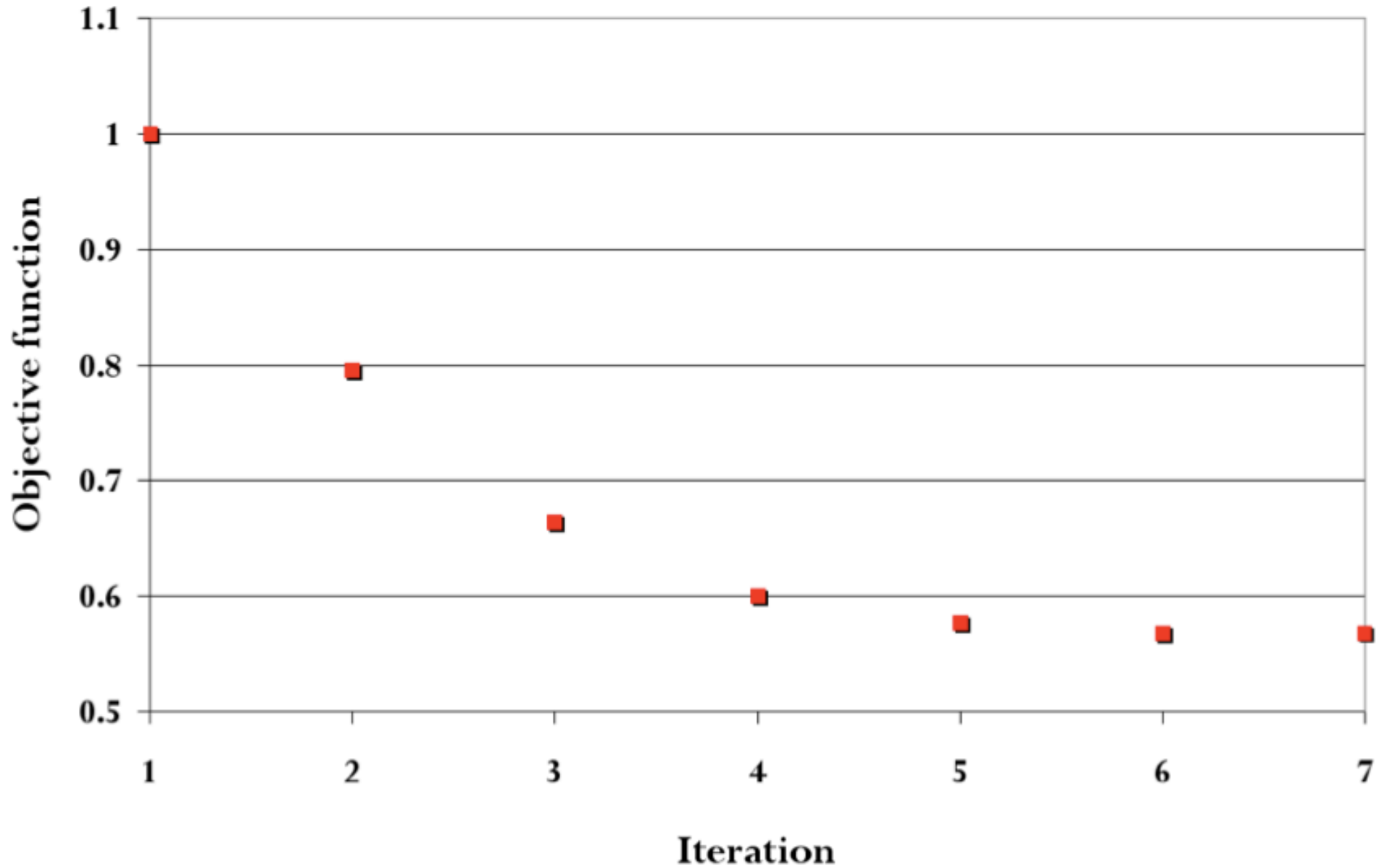
## Gradient

crossline

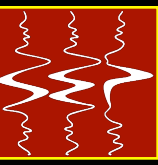
inline



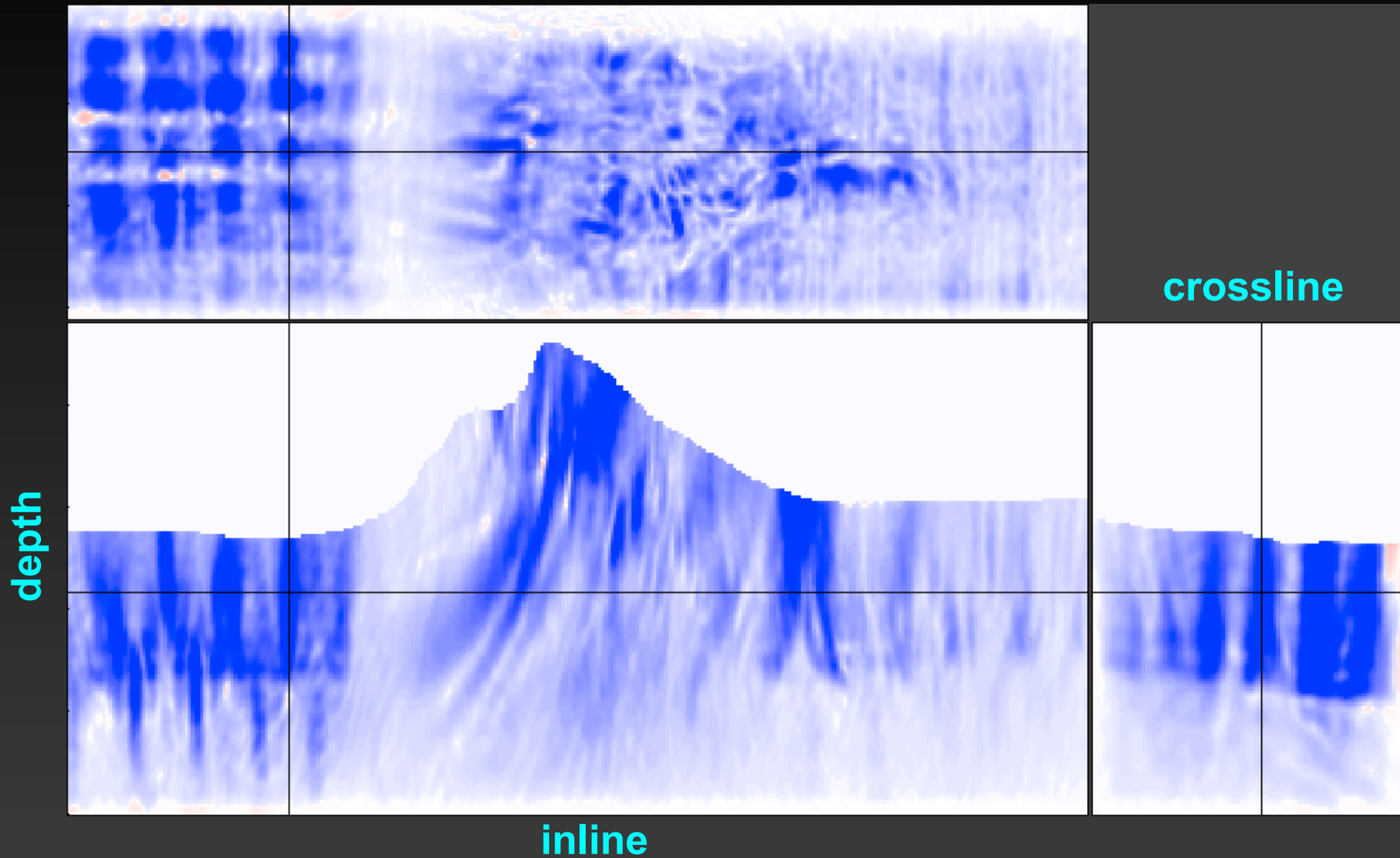
# Objective function



# Potential for grid-tomography



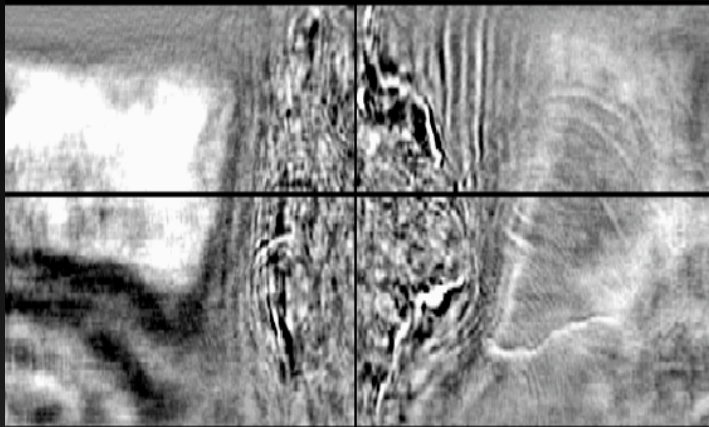
## Gradient with 1 pair of ISPEW



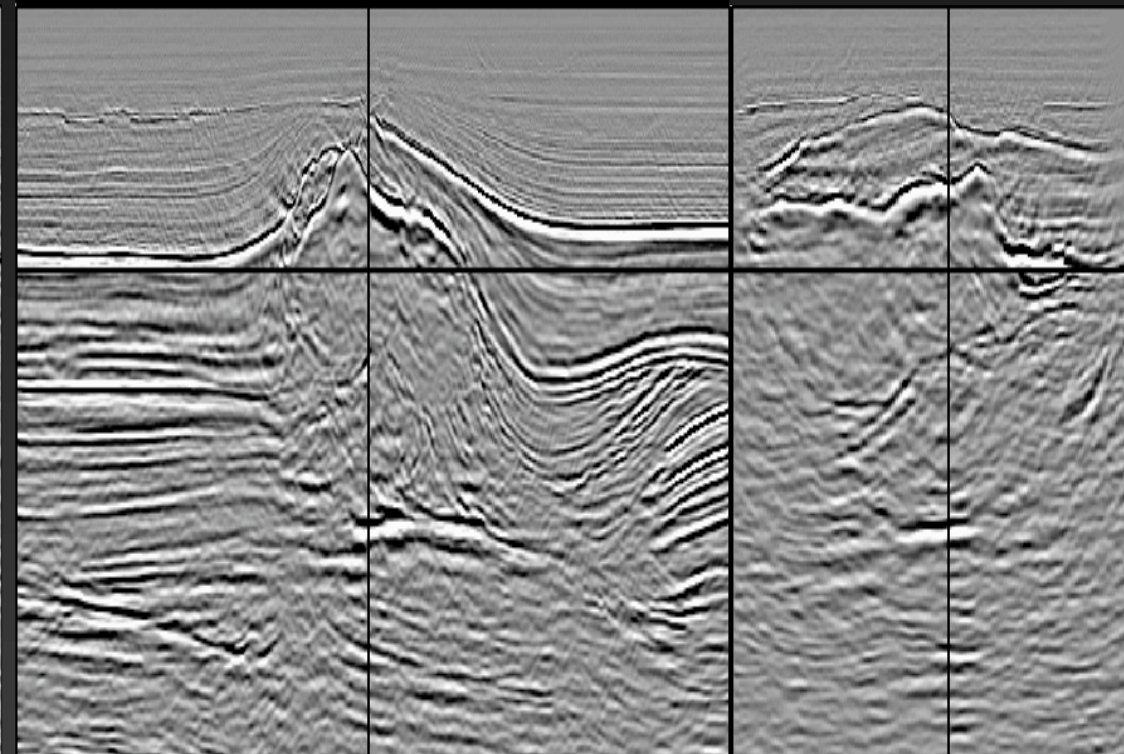
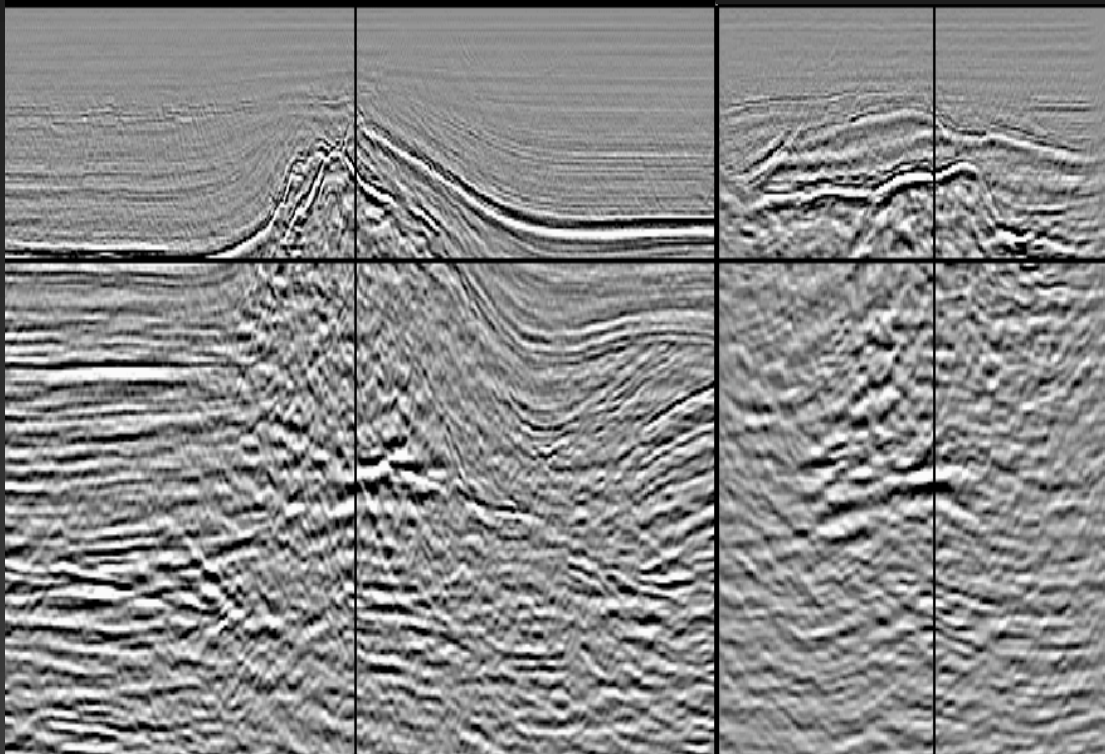
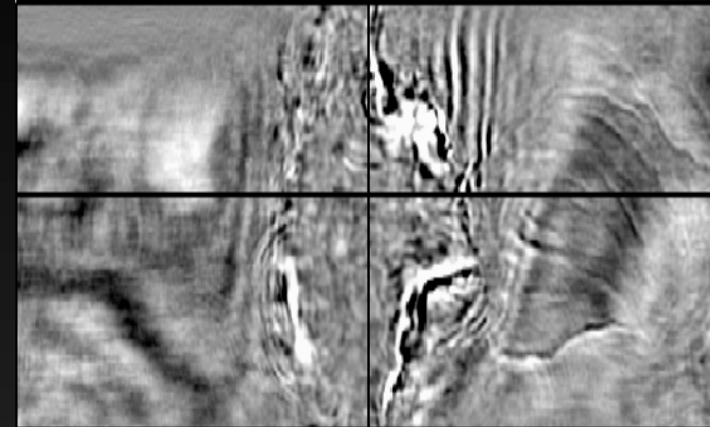
# Better base of salt & focusing



**Initial**



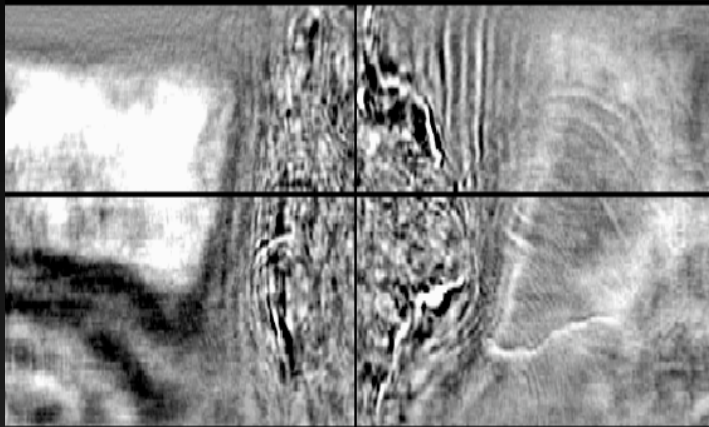
**After salt body**



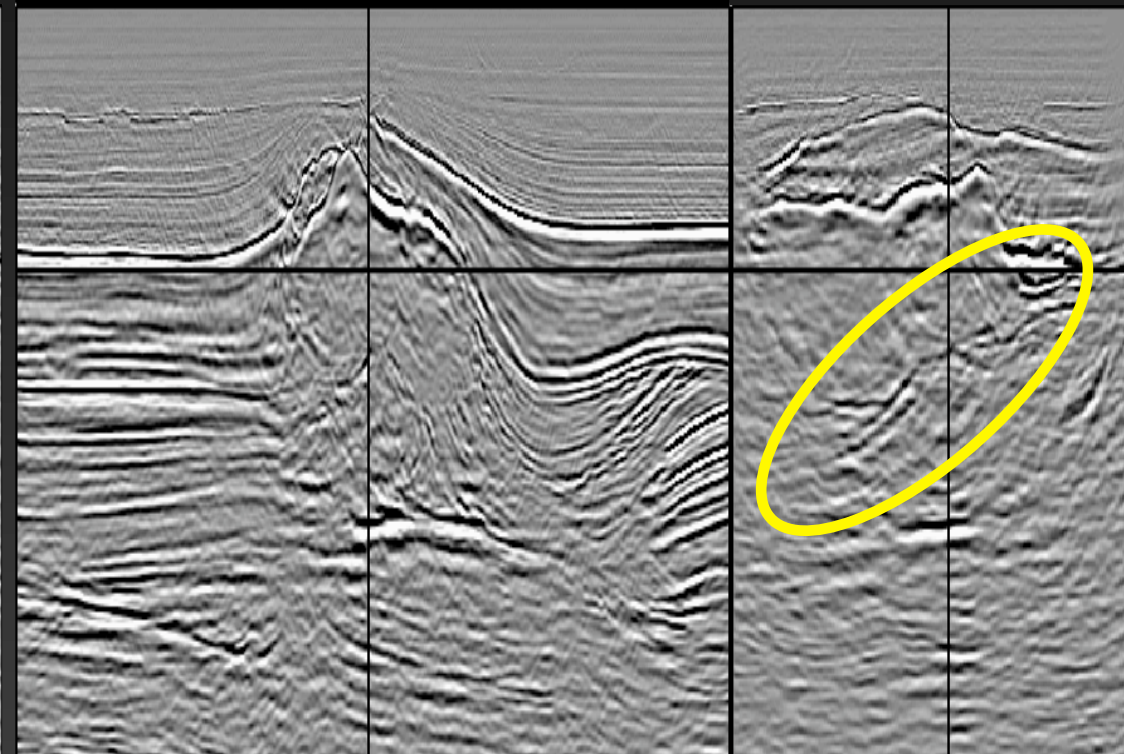
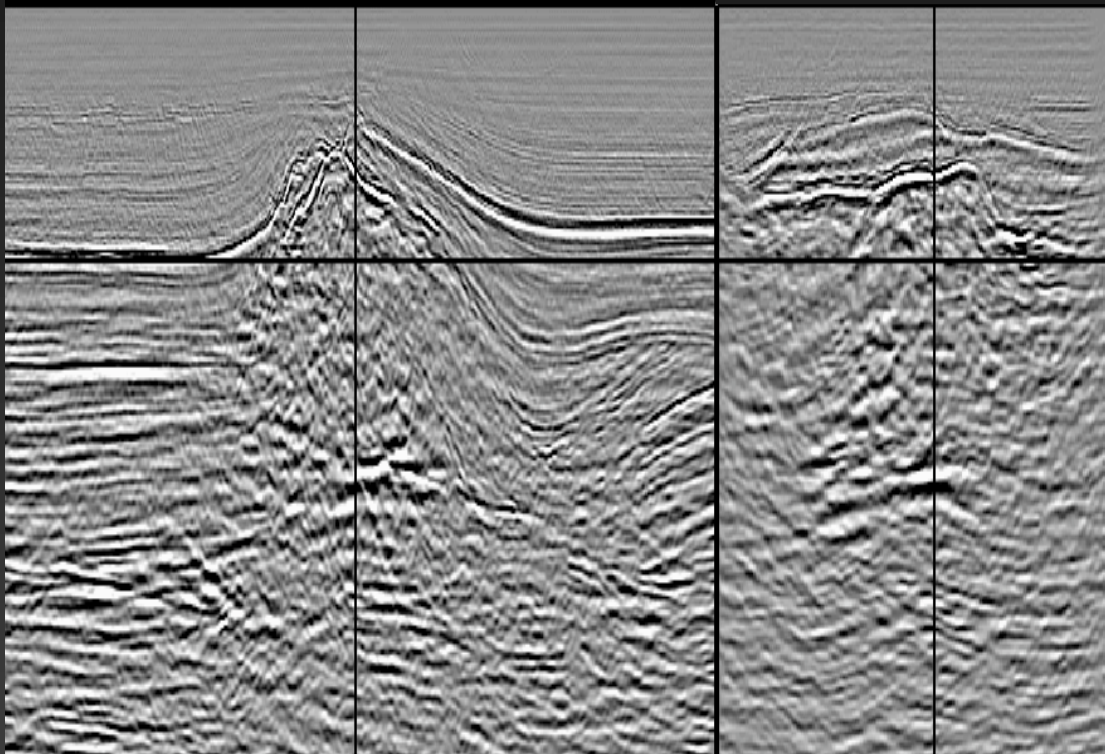
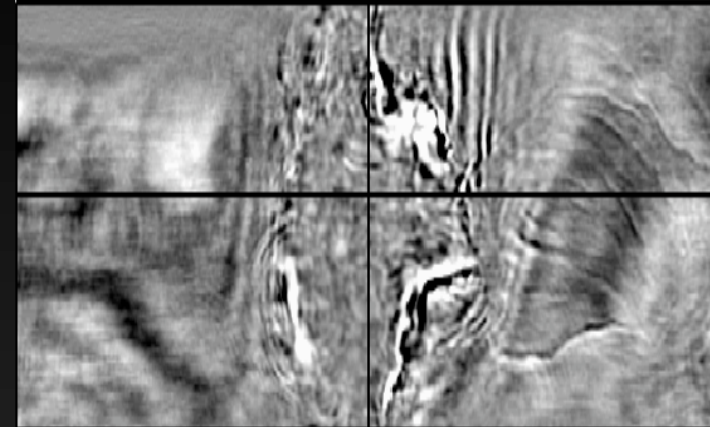
# Better base of salt & focusing



**Initial**



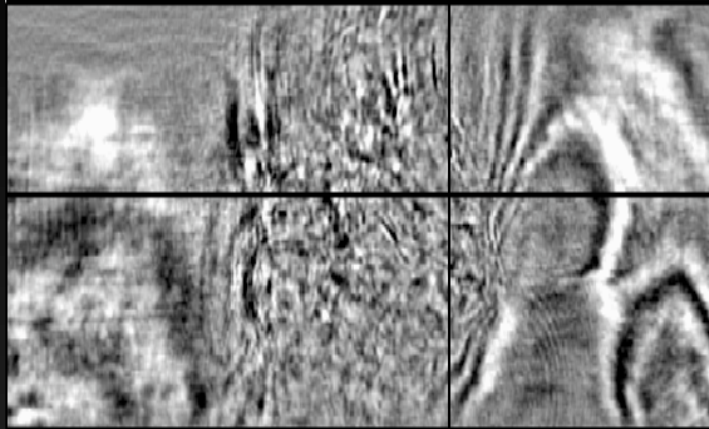
**After salt body**



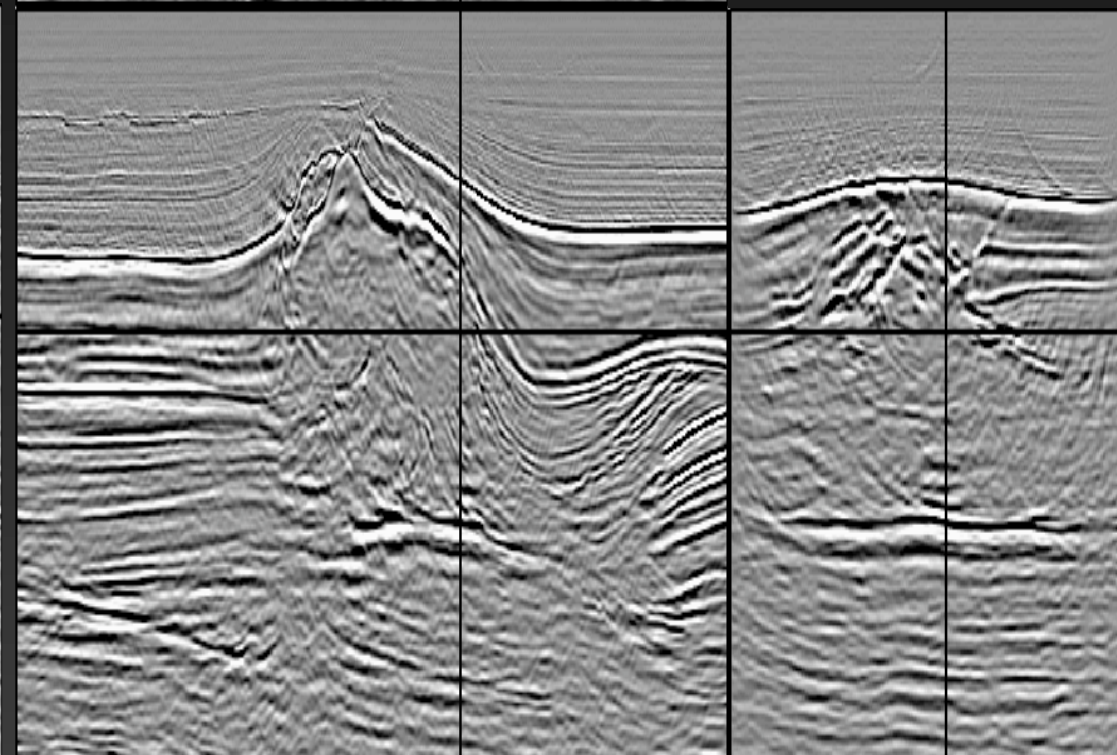
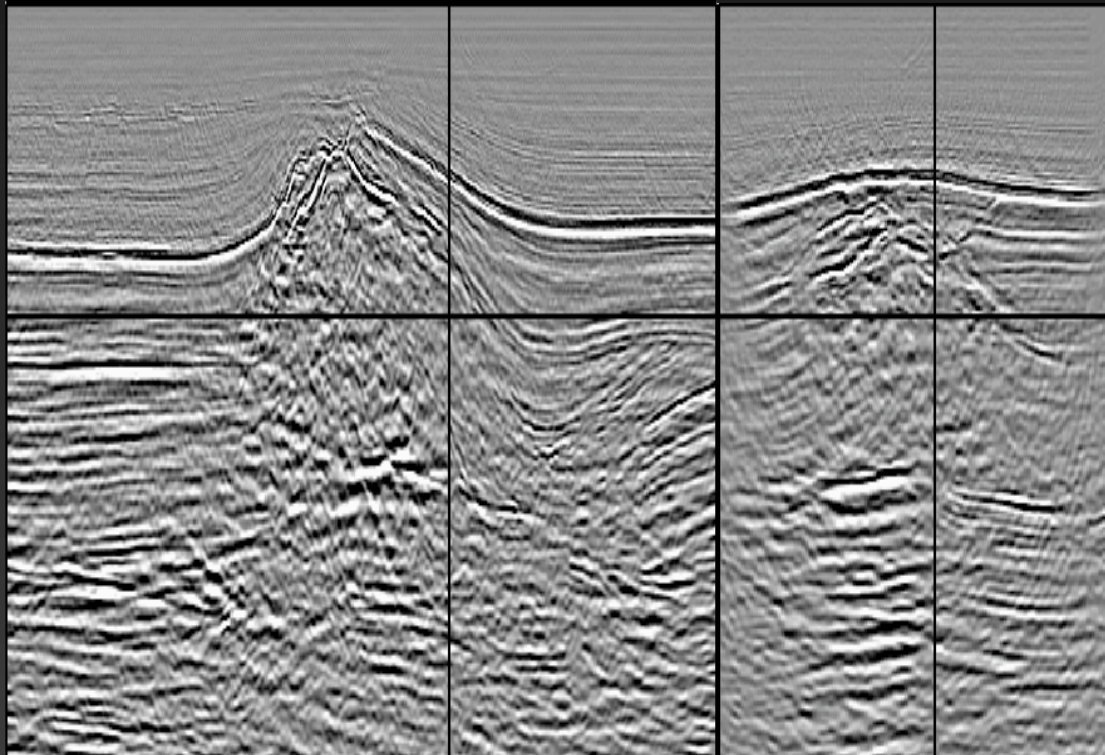
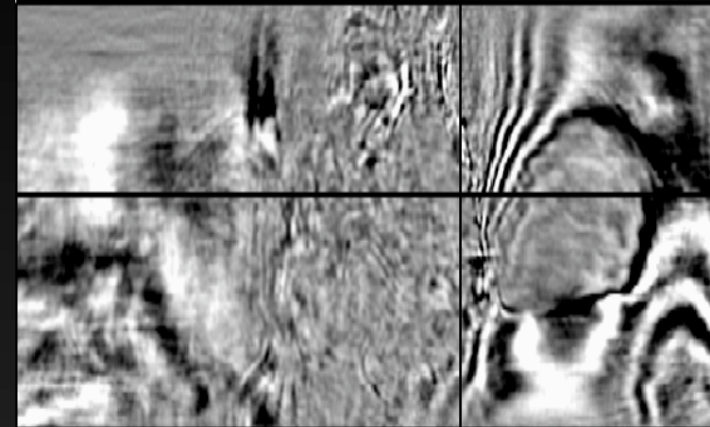
# Continuous reflectors & better faults



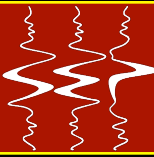
**Initial**



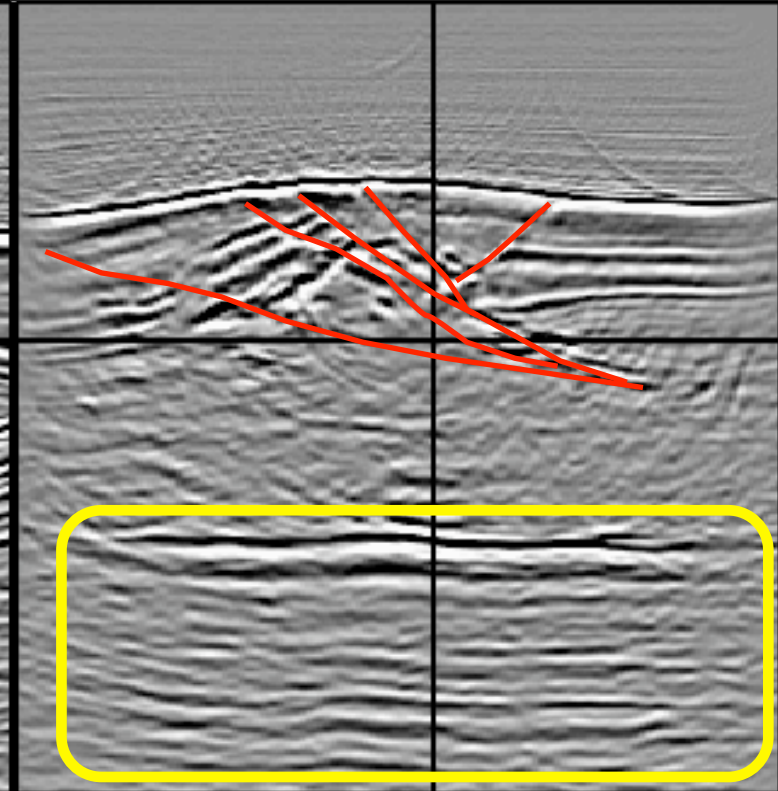
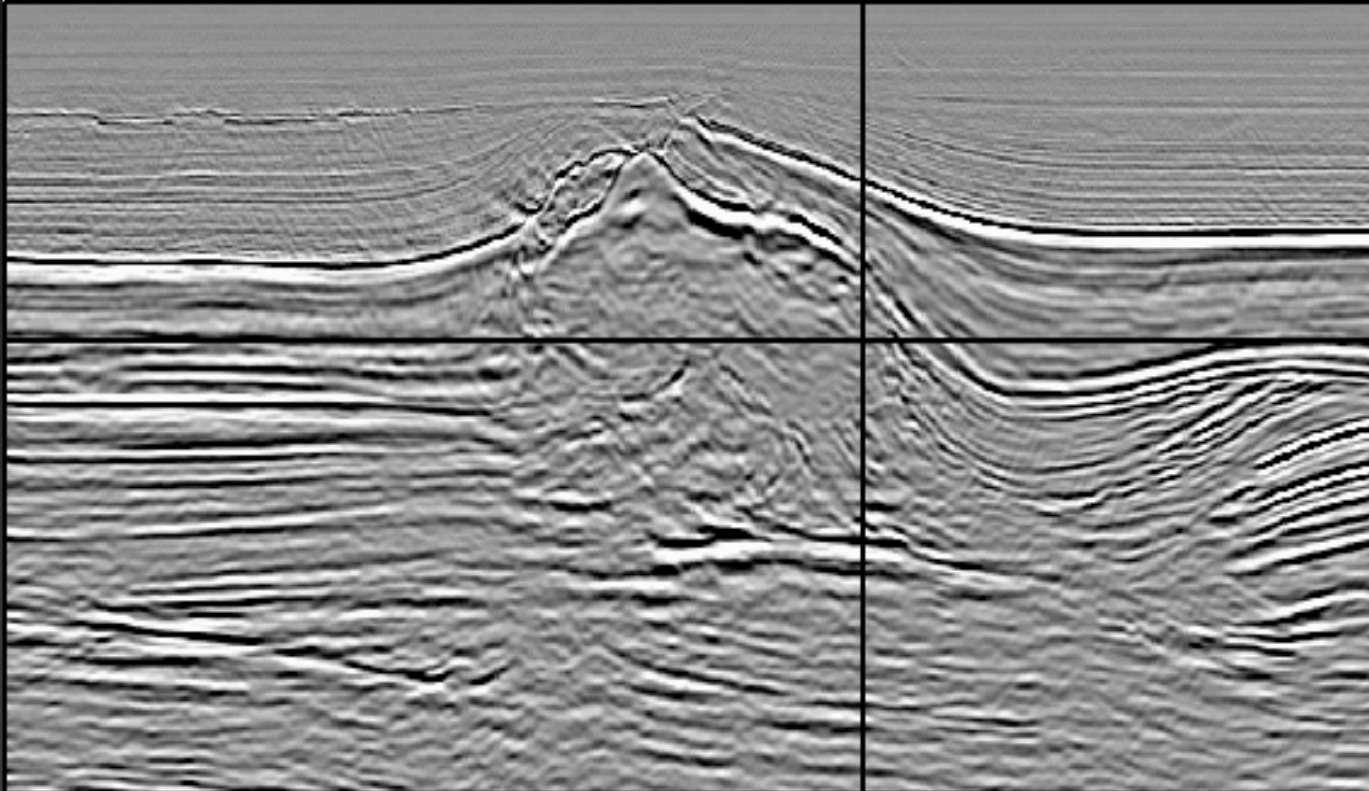
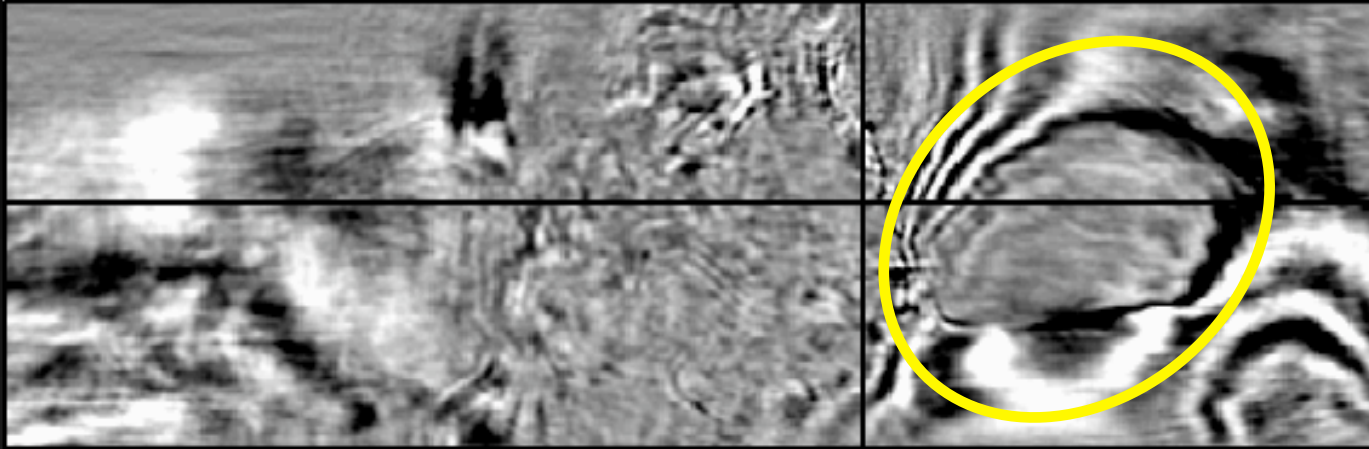
**After salt body**



# Continuous reflectors & better faults



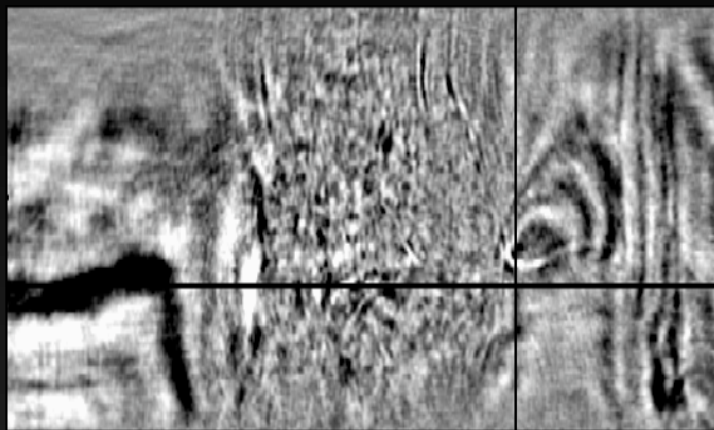
**After salt body**



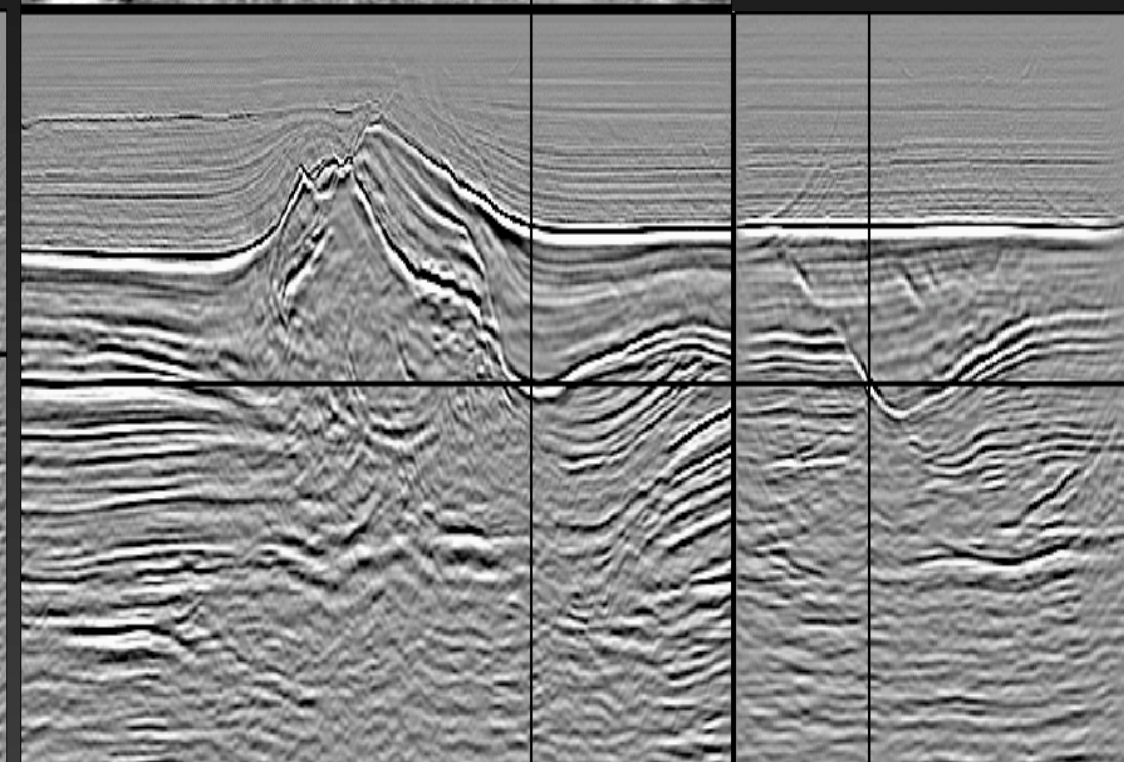
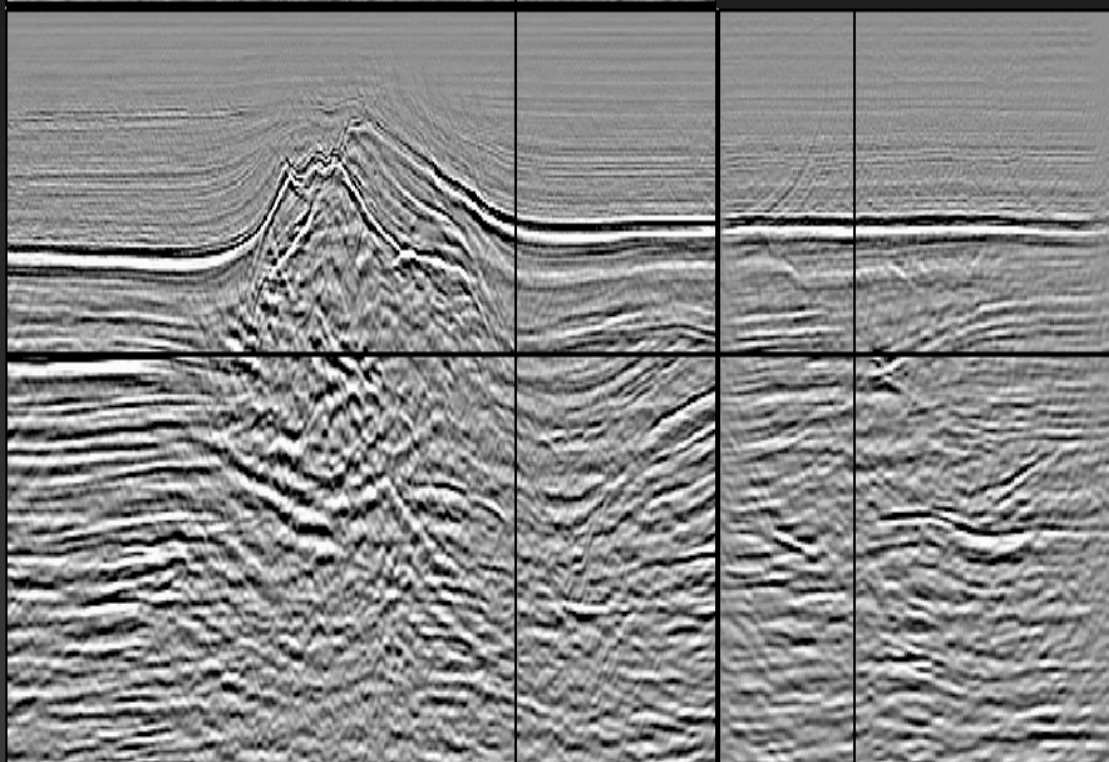
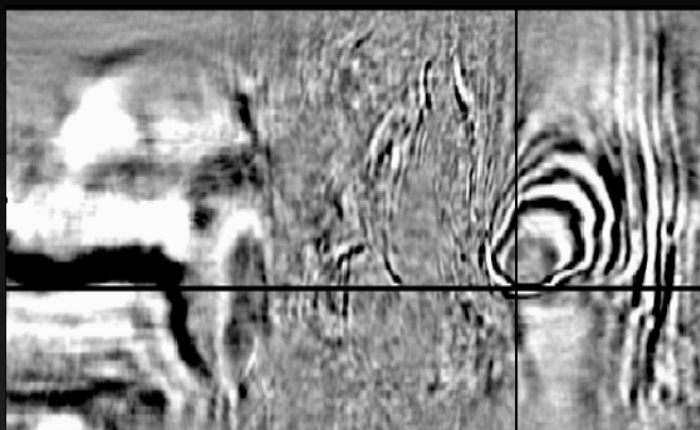
# Better faults & focusing



**Initial**



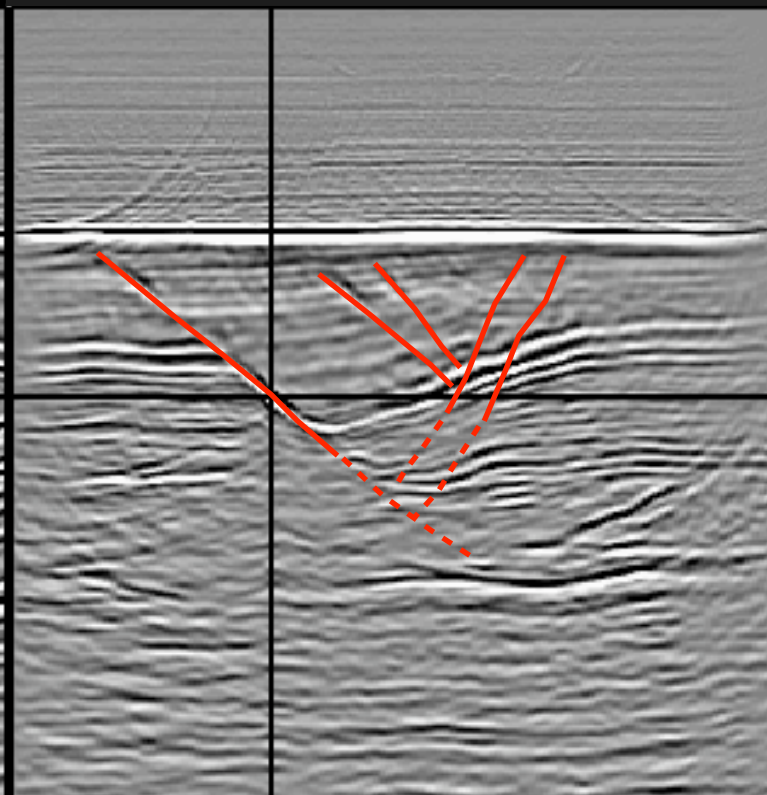
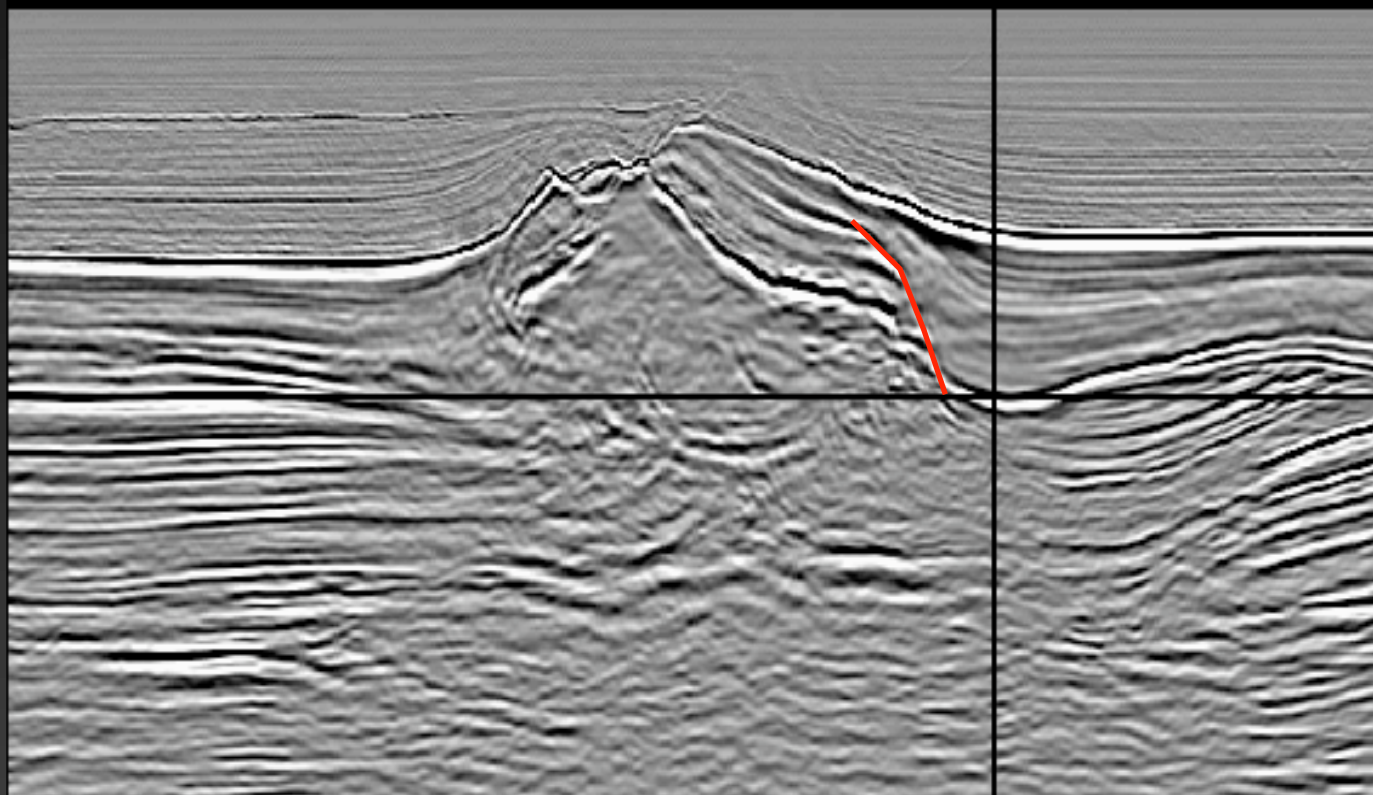
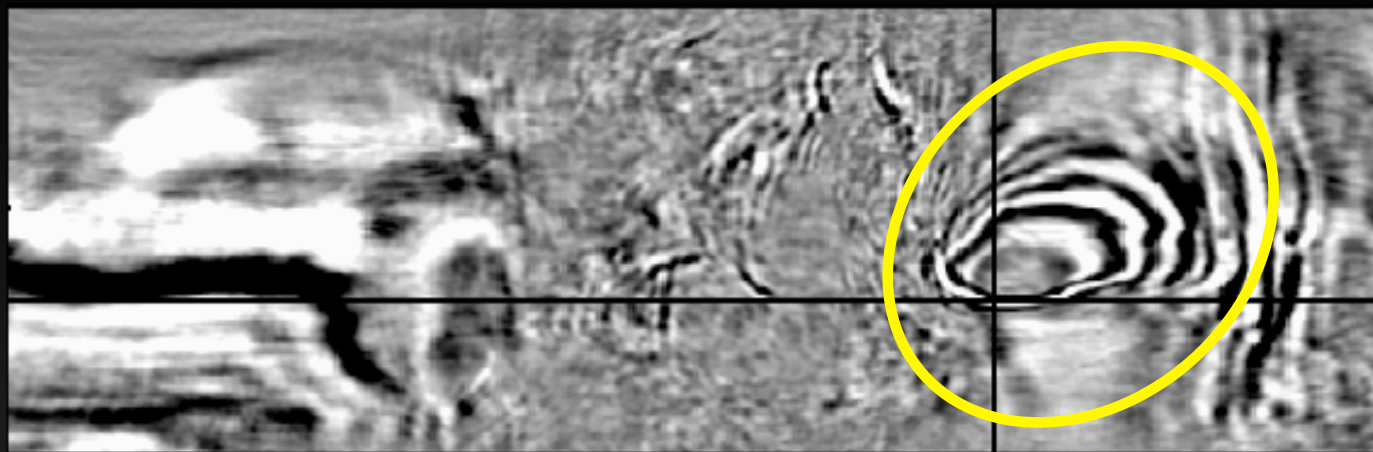
**After salt body**



# Better faults & focusing



**After salt body**

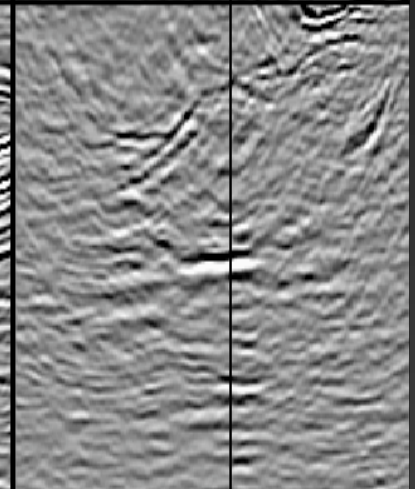
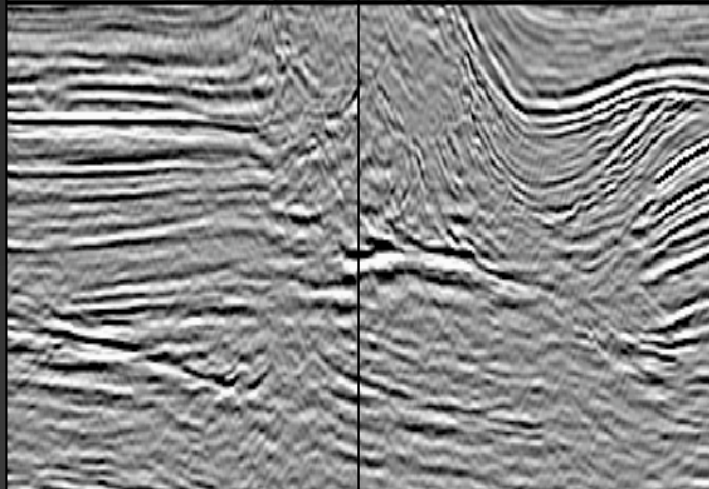
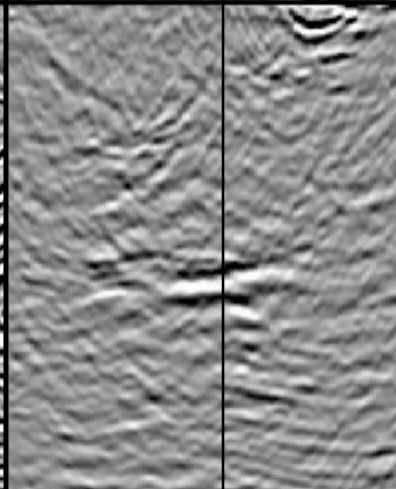
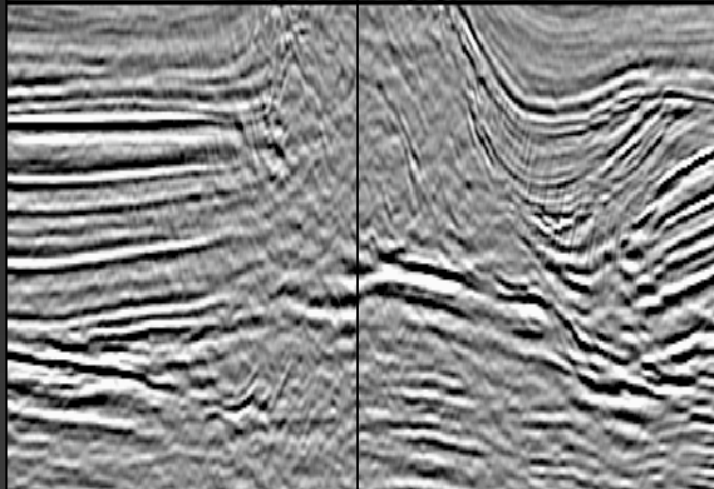
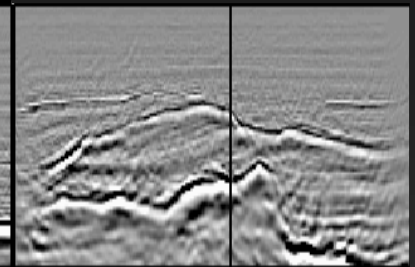
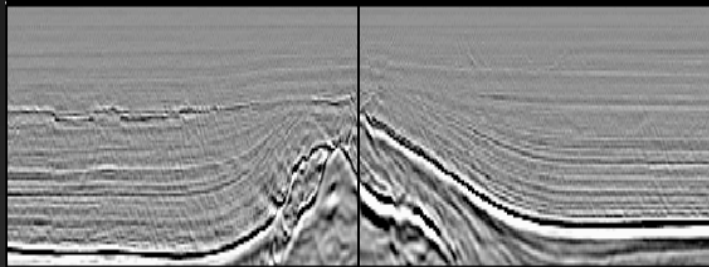
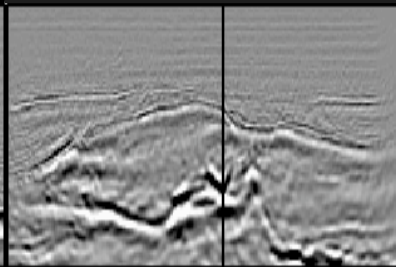
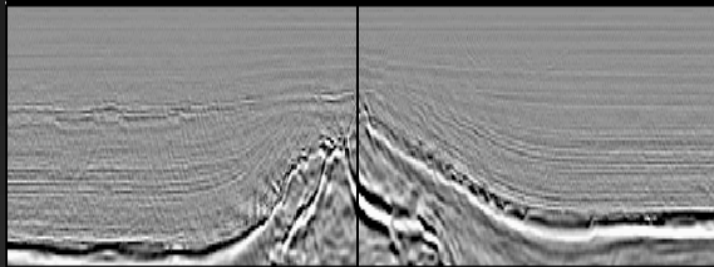
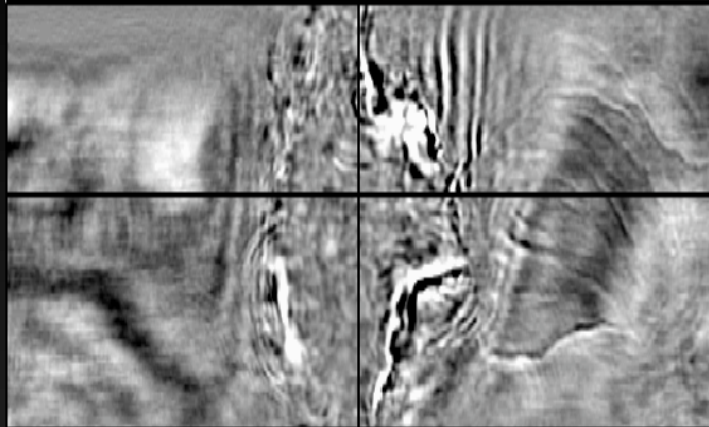
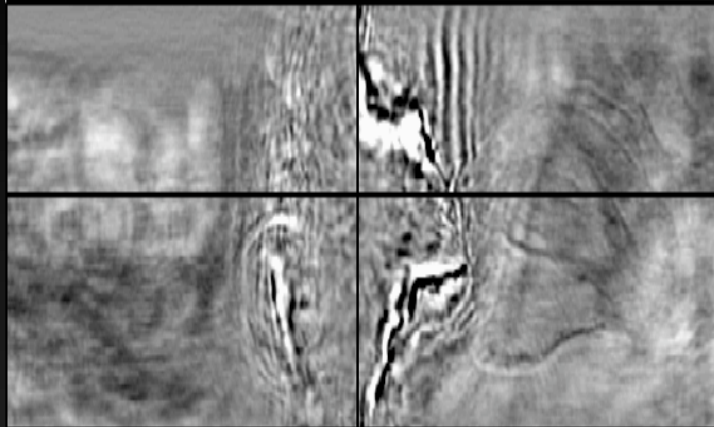


# Better base of salt & focusing



**Original**

**After salt body**

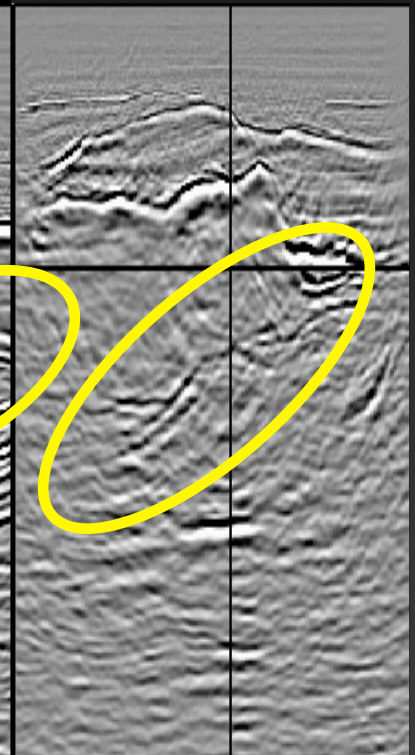
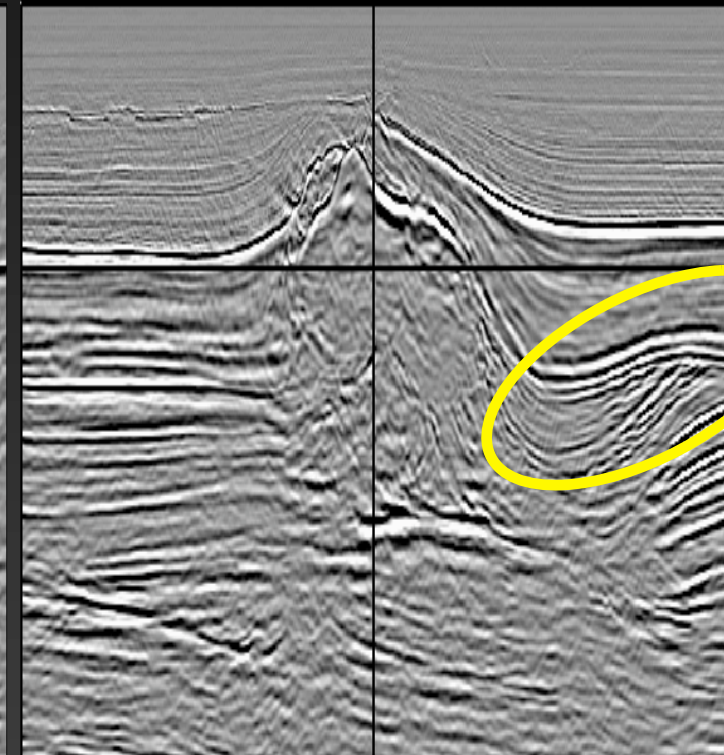
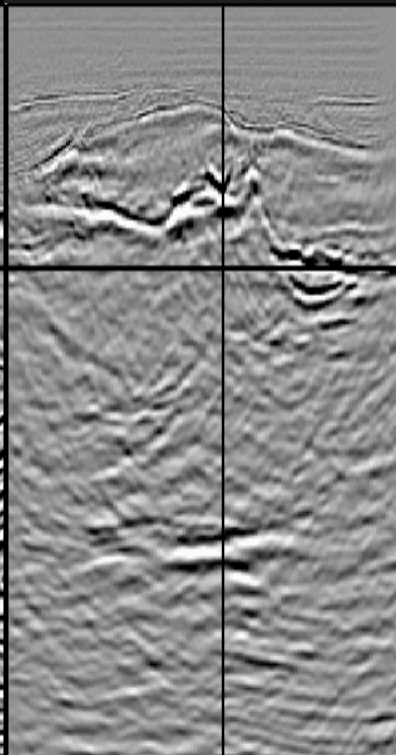
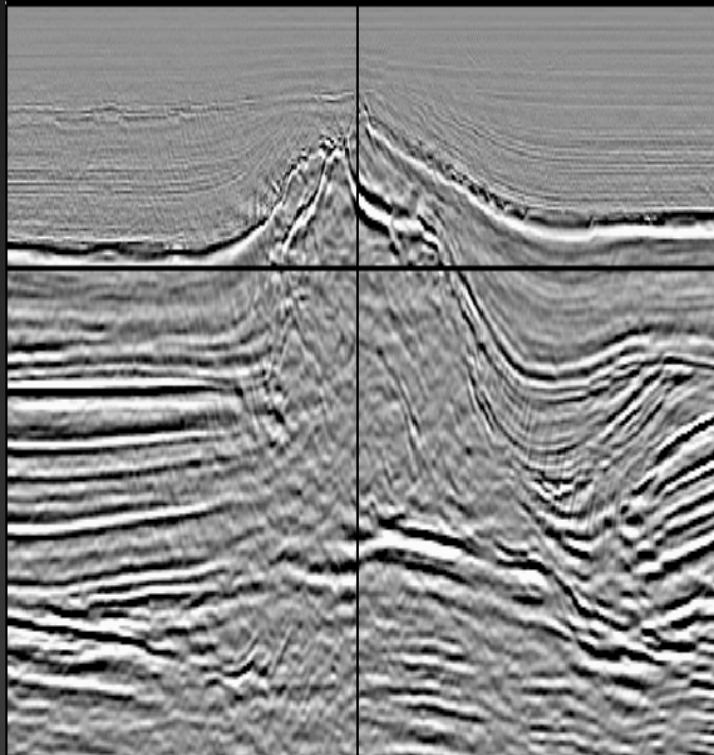
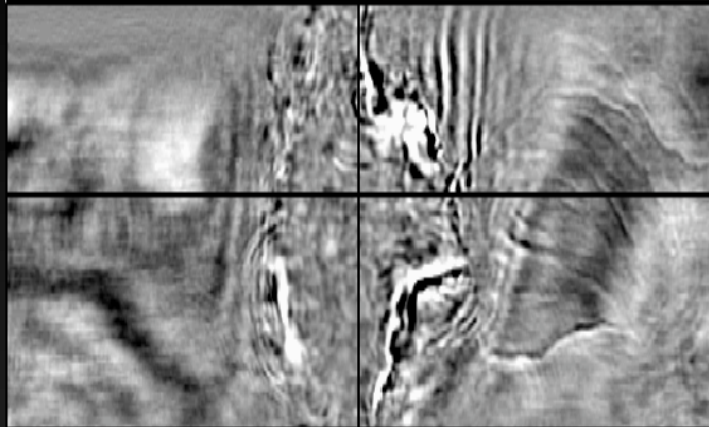
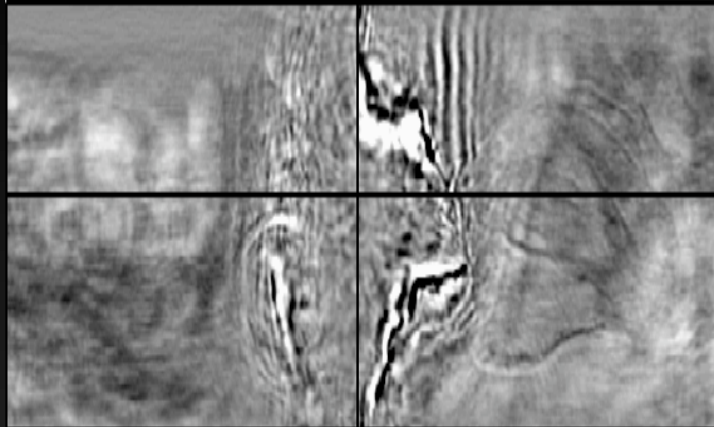


# Better base of salt & focusing



**Original**

**After salt body**

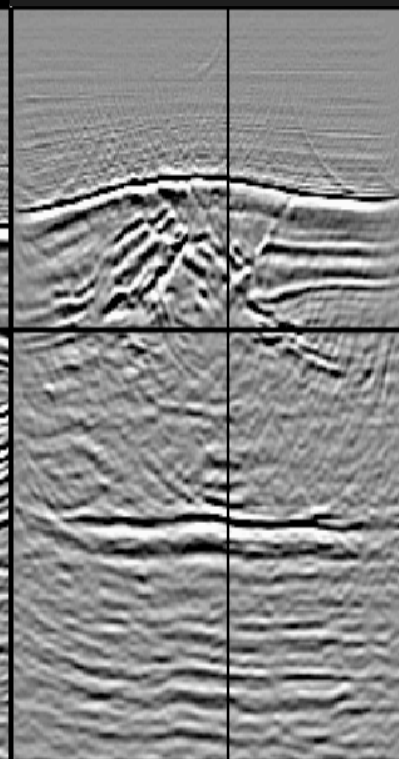
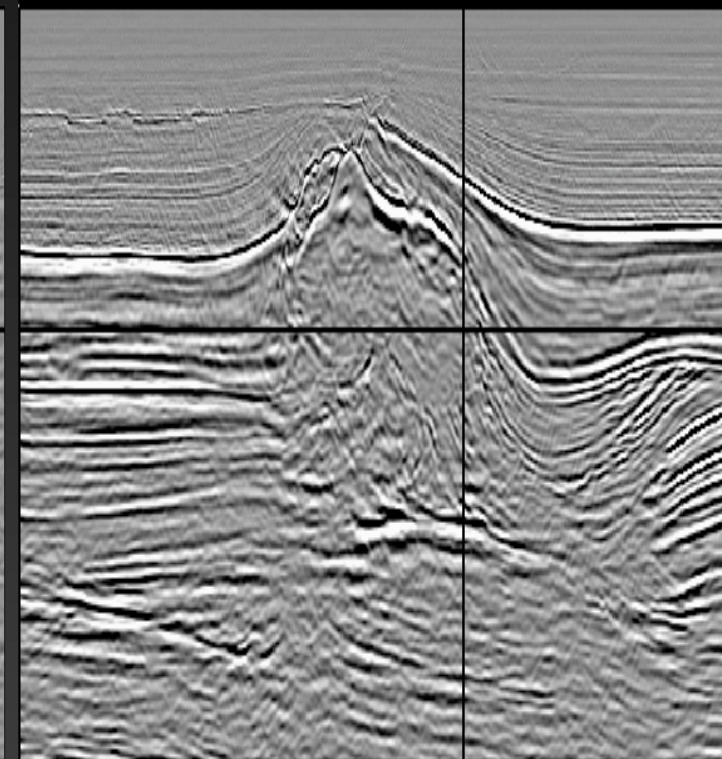
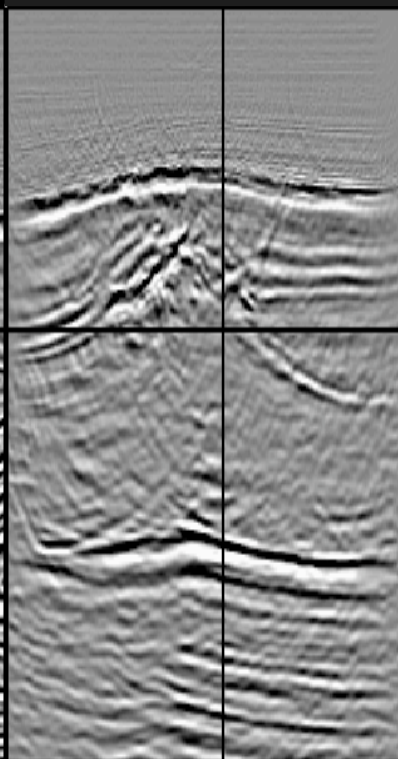
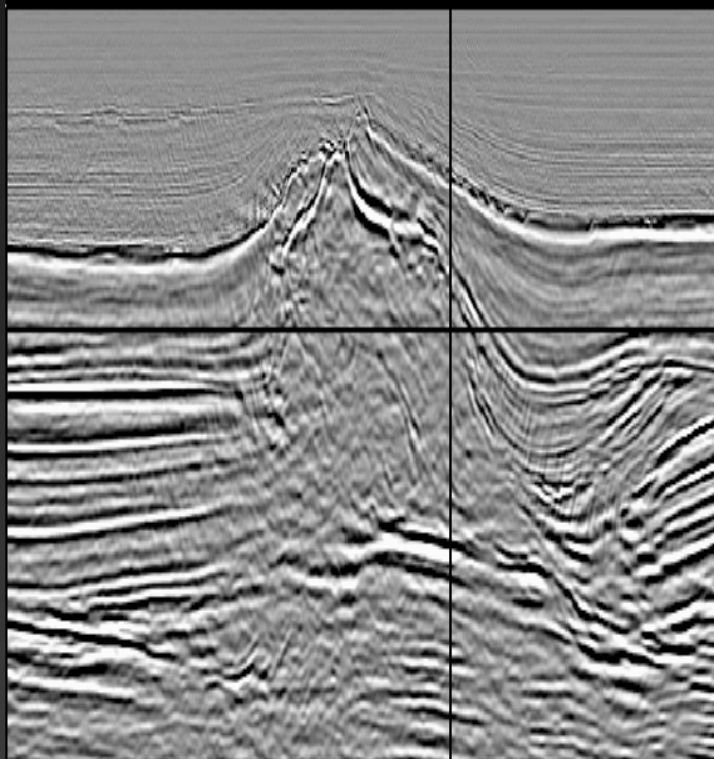
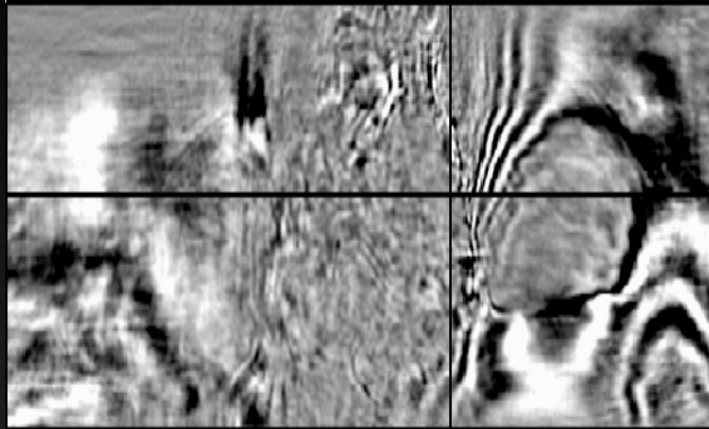
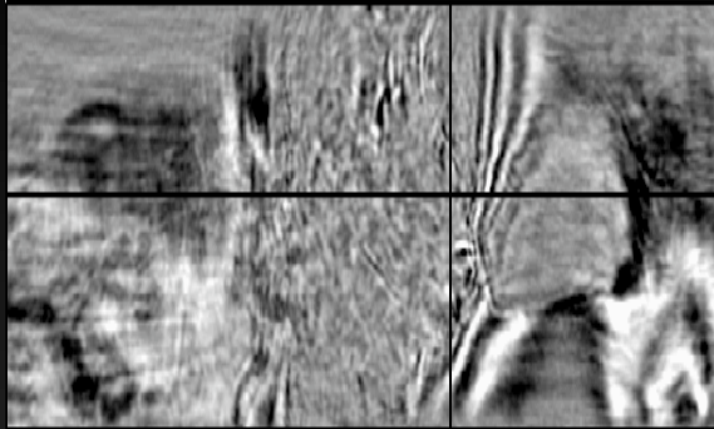


# Better sub-salt reflectors & faults



**Original**

**After salt body**



# Better sub-salt reflectors & faults



**Original**

**After salt body**

