

A WKBJ INVERSE FOR THE ACOUSTIC WAVE EQUATION IN A LAYERED MEDIUM

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In SEP-24 Clayton and I presented an approximate inversion scheme for acoustic data. Though the method had the promise of greater speed and efficiency its realism was somewhat dubious. Among other things a constant background velocity was assumed. An extension of the method to the case of a vertically varying background velocity is given below.

The Unperturbed (WKBJ) World

The fundamental assumption in this approach is that wave propagation is governed by a slowly varying "background" velocity $v(z)$, and that reflections are caused by rapid fluctuations of velocity and density about their background values.

The background wave equation will be

$$\left[\nabla^2 + \frac{\omega^2}{v^2(z)} \right] \varphi_0(\vec{x}, \omega) = 0 \quad (1)$$

The fundamental solutions to this equation will be taken to be the WKB wave functions φ_0^\pm . These functions are most easily expressed in the (p, z) representation, so, taking a Fourier transform over the horizontal coordinate(s) x , we have

$$\left[\frac{d^2}{dz^2} + \frac{\omega^2}{v^2(z)} - k_x^2 \right] \varphi_0^\pm(\omega, k_x, z) = 0 \quad (2)$$

with the approximate solutions

$$\varphi_0^\pm(\omega, k_x, z) = \sqrt{\frac{\omega}{q(z)}} e^{\pm i \int_0^z q(z') dz'} \quad (3)$$

$$q(z) = \frac{\omega}{v(z)} \sqrt{1 - k_x^2 v(z)^2 / \omega^2} \quad (4)$$

The WKB solutions (3) of (2) are just Gazdag's phase-shift propagators with a depth-variable normalization tacked on. They are good approximations provided $v(z)$ is slowly varying over a wavelength of φ_0 , and also provided $|p| < |\omega|/v$ (i.e., provided one doesn't get too close to critical angle. Actually they can be patched up to work at critical angle and beyond, with a little extra effort).

A WKBJ Green's operator is easily constructed from φ_0^\pm . Write

$$\begin{aligned} G_\pm^0[k_x, \omega; z | z'] &= \frac{\varphi_0^\pm(z_>) \varphi_0^\mp(z_<)}{\mp 2i\omega} \\ &= \frac{e^{\pm i \int_{z_<}^{z_>} dz' q(z')}}{\mp 2i[q(z)q(z')]^{1/2}} \end{aligned} \quad (5)$$

where $z_>$ ($z_<$) is the greater (lesser) of z and z' . It is easily confirmed that

$$\left[\frac{d^2}{dz^2} + \frac{\omega^2}{v^2(z)} - k_x^2 \right] G_\pm^0(k_x, \omega; z | z') = -\delta(z - z') \quad (6)$$

From the definition (5) it is clear that G_+^0 is outgoing (exploding) while G_-^0 is incoming (imploding). For what it's worth, it is easy to see that G_+^0 (G_-^0) is nonzero only for positive (negative) time.

The Real (Acoustic) World

We will assume that φ_0^\pm and G_\pm^0 can adequately model point-to-point propagation in the real world. To model reflections, however, we will need to look at the real wave equation, whose form we will take to be

$$\left[\vec{\nabla} \cdot \frac{\rho_0}{\rho} \vec{\nabla} + \omega^2 \frac{\rho_0}{K} \right] \varphi = 0; \quad \left[\vec{\nabla} \cdot \frac{\rho_0}{\rho} \vec{\nabla} + \omega^2 \frac{\rho_0}{K} \right] G_\pm = -\delta(\vec{x}) \quad (7)$$

where ρ and k are the "real" density and bulk modulus, and ρ_0 is a constant "background" or reference density. The equation for φ can be rewritten as

$$\left[\nabla^2 + \frac{\omega^2}{v^2(z)} + V(\omega, \vec{x}) \right] \varphi(\omega, \vec{x}) = 0 \quad (8)$$

where the potential term $V(\omega, \vec{x})$ has two components

$$V(\omega, \vec{x}) = \frac{\omega^2}{v^2(z)} a_1(\vec{x}) + \vec{\nabla} \cdot a_2(\vec{x}) \vec{\nabla} \quad (9)$$

with

$$a_1(\vec{x}) = \frac{\rho_0 v^2(z)}{K(x, z)} - 1; \quad a_2(x) = \frac{\rho_0}{\rho(x, z)} - 1 \quad (10)$$

The Born Approximation

According to the Born approximation, a "real" impulse response can be taken to be

$$G_{\pm} \simeq G_{\pm}^0 + G_{\pm}^0 V G_{\pm}^0 \quad (11)$$

The measured reflection response at the earth's surface is then $G_{\pm} - G_{\pm}^0 \equiv D$, which is expressed in the (p, z) representation as

$$\begin{aligned} D(\omega; k_g, z_g=0 | k_s, z_s=0) &= \int_0^{\infty} dz G_+^0(k_g, \omega; 0 | z) V(\omega, z; k_g | k_s) G_+^0(k_s, \omega; z | 0) \\ &\simeq \frac{1}{4} \frac{1}{[q_g(0) q_s(0)]^{1/2}} \int_0^{\infty} dz \frac{e^{i \int_0^z [q_g(z') + q_s(z')] dz'}}{[q_g(z) q_s(z)]^{1/2}} \\ &\cdot \left\{ \frac{\omega^2}{v^2(z)} a_1(k_g - k_s, z) + [q_g(z) q_s(z) - k_g k_s] a_2(k_g - k_s, z) \right\} \end{aligned} \quad (12)$$

where $q_g = (\omega/v)(1 - k_g^2 v^2/\omega^2)^{1/2}$, $q_s = (\omega/v)(1 - k_s^2 v^2/\omega^2)^{1/2}$ are the vertical spatial frequencies associated with source and receiver, respectively.

The Inversion

Given D , we wish to use equation (12) to recover the "potentials" a_1 and a_2 . Back in SEP-24, when the background v was constant, this was almost trivial since the integral in equation (12) turned out to be a simple Fourier transform over z .

Here, it isn't. It would appear that a rather messy integral equation must be inverted to get to a_2 and a_1 .

Things, however, are not so bad as they would appear. It turns out that equation (12) can be inverted in a very straightforward manner. Here's the trick:

We first "migrate" the data D by downward continuation of sources and receivers followed by an integration over frequency to recover the $t=0$ component. That is, we define the migration M of D to be

$$M(k_m, k_h, z) = \int d\omega C(k_m, k_h, \omega, z) \varphi_0^-(\omega, k_g, z) \varphi_0^-(\omega, k_s, z) \cdot D(\omega; k_g, 0 | k_s, 0) \quad (13)$$

where $k_m = k_g - k_s$, $k_h = k_g + k_s$ are midpoint and offset spatial frequency, the two φ_0^- are just the WKB wave functions (equation 3) travelling in the desired directions, and $C(k_m, k_h, \omega, z)$ is just some slowly varying real function thrown in to massage the data, to be specified later. A sum over k_h of M would essentially be a phase-shift migration of the data.

We now argue that $M(k_m, k_h, z)$ can be a function of earth parameters only in the immediate neighborhood of z . (If downward continuation has really propagated us to the depth z , then this claim is just an expression of causality.) We can strengthen the argument by substituting (12) into (13):

$$M(k_m, k_h, z) = \int_0^\infty dz' [a_1(k_m, z') A_1(k_m, k_h, z, z') + a_2(k_m, z') A_2(k_m, k_h, z, z')] \quad (14)$$

where

$$\begin{aligned} \left[\frac{A_1(k_m, k_h, z, z')}{A_2(k_m, k_h, z, z')} \right] &= \frac{1}{4} \int d\omega \frac{e^{i \int_z^{z'} [q_g(z'') + q_s(z'')]}}{[q_g(0)q_s(0)q_g(z)q_s(z)q_g(z')q_s(z')]^{1/2}} \\ |\omega| \cdot C(k_m, k_h, \omega, z) &\cdot \left[\frac{\omega^2}{v^2(z')} \right] \left[q_g(z')q_s(z') - k_g k_s \right] \end{aligned} \quad (15)$$

Only at the point $z = z'$ do the phases in (15) line up. We are justified in claiming, therefore, that A is nonzero only for a very narrow range about $z' = z$. Within this range, q_g , and q_s can be considered constant, allowing a drastic simplification of (15).

Define $k_z = -q_g - q_s$. It is then easy to show that

$$\omega = \frac{-k_z v}{2} \sqrt{\left[1 + \frac{k_m^2}{k_z^2} \right] \left[1 + \frac{k_h^2}{k_z^2} \right]} \quad (16)$$

$$q_g q_s = \frac{k_z^2}{4} \left[1 - \frac{k_m^2 k_h^2}{k_z^2} \right] \quad (17)$$

$$q_g q_s - k_g k_s = \frac{\omega^2}{v^2} \frac{k_z^2 - k_h^2}{k_z^2 + k_h^2} \quad (18)$$

and

$$d\omega = dk_z \frac{v^2}{\omega^2} q_g q_s \frac{\omega}{k_z} \quad (19)$$

Substituting these tidbits into (15) gives

$$\begin{aligned} \begin{bmatrix} A_1 \\ A_2 \end{bmatrix} (k_m, k_h, z, z') &= -\frac{1}{4} \int dk_z e^{ik_z(z-z')} \left| \frac{\omega^2}{k_z} \right| \\ &\frac{C(k_m, k_h, \omega, z)}{[q_r(0)q_s(0)]^{1/2}} \cdot \begin{bmatrix} 1 \\ \frac{k_z^2 - k_h^2}{k_z^2 + k_h^2} \end{bmatrix} \end{aligned} \quad (20)$$

We are now ready to choose C . A convenient choice would be

$$C(k_m, k_h, \omega, z) = \frac{8[q_g(z)q_s(z)q_g(0)q_s(0)]^{1/2}}{\omega^2} \quad (21)$$

because then

$$\begin{bmatrix} A_1 \\ A_2 \end{bmatrix} = \int dk_z e^{ik_z(z-z')} \left[1 - \frac{k_m^2 k_h^2}{k_z^4} \right]^{1/2} \cdot \begin{bmatrix} 1 \\ \frac{k_z^2 - k_h^2}{k_z^2 + k_h^2} \end{bmatrix} \quad (22)$$

With this choice for C , A_1 and A_2 depend only on the difference between z and z' , and in fact are just Fourier transforms of very simple expressions.

Thus a Fourier transform over z of M yields

$$\frac{M(k_m, k_h, k_z)}{\sqrt{1 - \frac{k_m^2 k_h^2}{k_z^4}}} = a_1(k_m, k_z) + \frac{k_z^2 - k_h^2}{k_z^2 + k_h^2} a_2(k_m, k_z) \quad (23)$$

An expression which, given two or more k_h values, is easily inverted to obtain a_1 and a_2 .

To summarize, then, the complete inversion algorithm is as follows.

- 1) The surface data field D is Fourier transformed¹ over time, source, and receiver coordinates to obtain $D(\omega; k_g, 0 | k_s, 0)$.
- 2) D is migrated according to equation (13). Using expression (21) for C , and the defining equations for q_g , q_s , k_z , and φ_0^- ,

$$M(k_m, k_h, z) = 8 \int d\omega D(\omega; k_g, 0 | k_s, 0) e^{-i \int_0^z dz' k_z} \left[\frac{q_g(0) q_s(0)}{\omega^2} \right]^{1/2} \quad (24)$$

That is, D is simply phase shifted and summed over ω . The multiplicative factor $[q_g(0)q_s(0)]^{1/2}/|\omega|$ is *not* depth-dependent, so the algorithm, if not exactly cheap, is at least simple.

- 3) M is Fourier transformed over z .
- 4) The result is inverted for α_1 and α_2 via equation (23), probably by least squares, since more than two k_h values should be available.
- 5) Double inverse Fourier transforms of α_1 and α_2 yield their spatial representations.

¹The "best" way to effect these transforms is moot. Some of the options are: (a) FFT's over x_s , x_r , time; (b) FFT's over midpoint, offset, and time; (c) FFT's over midpoint and time, but a Radon transform (slant stack) over offset. Take your pick.

APPENDIX A: EXTENSION TO 2-1/2 DIMENSIONS

The algorithm developed above will work in either a 2-D (line sources and receivers in a medium which changes in only one horizontal dimension) or a 3-D world. The seismic experiment is usually $\sim 2\frac{1}{2}$ -D (point sources and receivers in an otherwise 2-D environment) in which case some modifications are in order.

Suppose that a_1 and a_2 are functions of x and z only, and that D is measured along the plane $y_g = y_s = 0$. Then equation (12) becomes (because V does not depend on y)

$$\begin{aligned}
 D(\omega; k_g, 0, 0 | k_s, 0, 0) &= \int dz \int dk_y G_+^0(k_g, k_y, \omega; 0 | z) V G_+^0(k_s, k_y, \omega; z | 0) \\
 &= \frac{1}{4} \int dz \int dk_y \frac{e^{i \int_0^z dz' [q_g(z') + q_s(z')]} }{[q_g(0)q_s(0)q_g(z)q_s(z)]^{1/2}} \\
 &\quad * \left\{ \frac{\omega^2}{v^2(z)} a_1(k_g - k_s, z) + [q_g(z)q_s(z) - k_g k_s - k_y^2] a_2(k_g - k_s, z) \right\} \quad (A1)
 \end{aligned}$$

where

$$q_g^2 = \frac{\omega^2}{v^2} - k_g^2 - k_y^2$$

This expression can be simplified by doing a stationary phase approximation to the k_y integral, yielding

$$\begin{aligned}
 D(\omega; k_g, 0, 0 | k_s, 0, 0) &= \frac{1}{4} \int dz \frac{e^{i \int_0^z dz' [q_g(z') + q_s(z')]} }{[q_g(0)q_s(0)q_g(z)q_s(z)]^{1/2} \sqrt{ih(z)}} \\
 &\quad * \left\{ \frac{\omega^2}{v^2(z)} a_1(k_g - k_s, z) + [q_g(z)q_s(z) - k_g k_s] a_2(k_g - k_s, z) \right\} \quad (A2)
 \end{aligned}$$

where q_g and q_s are understood to be evaluated at $k_y = 0$, and

$$h(z) = \int_0^z dz' \frac{\omega^2}{v^2} \left[\frac{1}{q_g^3(z')} + \frac{1}{q_s^3(z')} \right] \quad (A3)$$

Except for the new factor $[ih(z)]^{1/2}$ appearing in the denominator of (A2), this equation is identical to the 2-D equation (12). Thus a 2-1/2-D inversion will work just like the 2-D, except the multiplier C in the migration step should include the factor $[ih(z)]^{1/2}$:

$$C_{21/2} = C_2 \cdot \sqrt{i\hbar(z)} \quad (\text{A4})$$

Equation (24) (the migration equation) thus becomes

$$M_{21/2}(k_m, k_h, z) = 8(i)^{1/2} \int d\omega D(\omega; k_g, 0, 0 | k_s, 0, 0) e^{-i \int_0^z dz' k_s} \cdot \left\{ q_g(0) q_s(0) \int_0^z dz' \frac{1}{v^2} \left[\frac{1}{q_g^3(z')} + \frac{1}{q_s^3(z')} \right] \right\}^{1/2} \quad (\text{A5})$$

The other steps in the algorithm are unchanged.