

## Short Note

### Enhanced random noise attenuation

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#### INTRODUCTION

Spatial prediction filtering attenuates random noise uncorrelated from trace to trace, while preserving linear, predictable events. The prediction is formulated as a least-squares problem in either the  $t$ - $x$  or the  $f$ - $x$  domain. The methods are casually known as “ $f$ - $x$  decon” and “ $t$ - $x$  decon.” Although established by common practice, the name “decon” is not appropriate in these cases, because it suggests a similarity with the much better-known deconvolution of the signal along the time axis. However, deconvolution removes the predictable information (wavelet + multiples) and keeps the unpredictable (the reflectivity function), while  $f$ - $x$  and  $t$ - $x$  decons keep the predictable along the space axis (linear events), and remove the unpredictable (random noise). A very good explanation of spatial prediction filtering, with many examples, is given on page 960 of Yilmaz (2001).  $F$ - $x$  decon was introduced by Canales (1984). Noise suppression in the  $t$ - $x$  domain was developed by Abma (1995), within the framework of which the SEPlib programs `Fx2d` and `Txdec` were developed. I will show how to achieve Enhanced Random Noise Attenuation (ERNA) by building upon these existing spatial prediction filtering methods.

#### IMPROVING ON EXISTING METHODS

When doing prediction filtering, the noise is defined as whatever remains after applying a signal-annihilation filter to the data. The filter must be designed on a sample of the data that has as little noise as possible. However, totally noise-free data is not available, so both  $f$ - $x$  and  $t$ - $x$  decon pass some noise along with the signal. Most often they “find” quasi-coherent patterns in the noise. The lower panels of Figure 2 are a good example of this phenomenon.

A close examination of the spurious coherent patterns passed by  $f$ - $x$  and by  $t$ - $x$  decon reveals that they are different. Simply averaging the results will increase the signal/noise ratio.<sup>2</sup> Moreover, the potential for improvement does not stop here. The two semi-coherent

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<sup>2</sup>The maximum possible s/n ratio increase is  $\sqrt{2}$ , when the noise in the two datasets being summed is uncorrelated and random.

noise patterns passed by each method have interfered with each other, so their coherence is much reduced after averaging. Noise in the averaging result will therefore be vulnerable again to attenuation by spatial prediction filtering. I found in practice that a  $t$ - $x$  decon with a smaller filter than the first one used produces good results. The Enhanced Random Noise Attenuation (ERNA) flowchart is displayed in Figure 1. Figures 2, 3 and 4 show the result of applying this technique on real poststack seismic data,<sup>3</sup> real prestack seismic data<sup>4</sup> “spiked” with synthetic noise and Ground-Penetrating Radar (GPR) data.<sup>5</sup> The results of  $f$ - $x$  and  $t$ - $x$  decons are also displayed alongside in the bottom panels for a comparison.

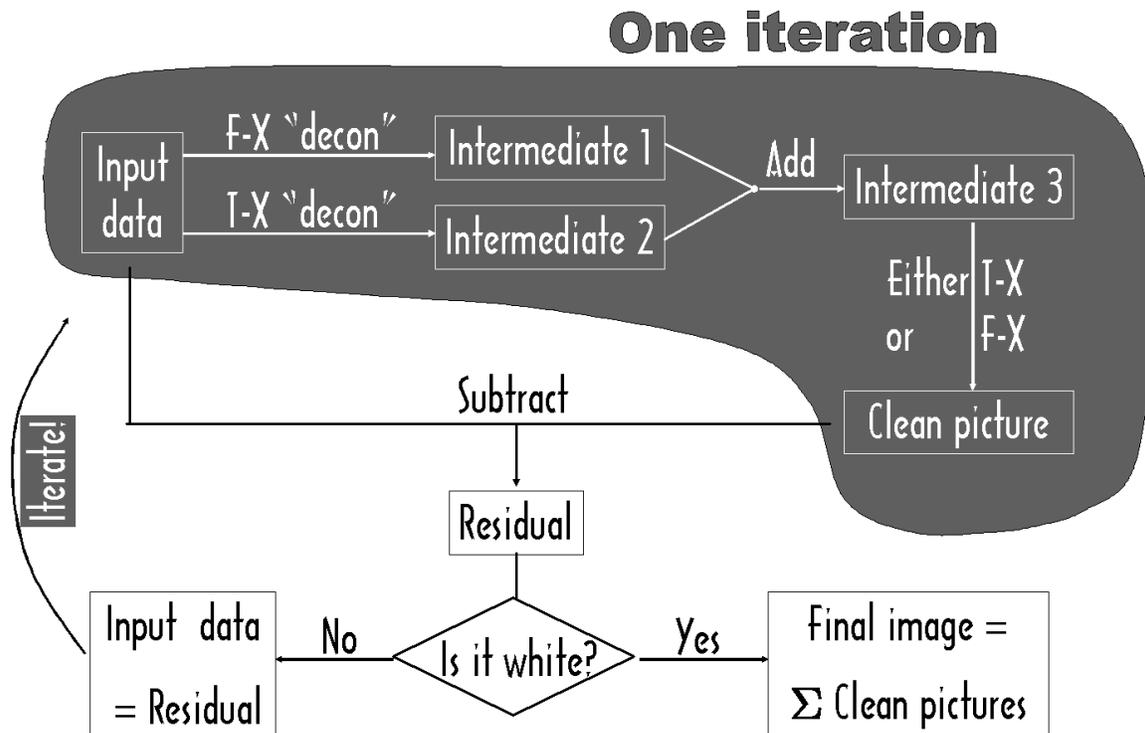


Figure 1: Enhanced Random Noise Attenuation flowchart nick2-skema\_bw [NR]

## PRACTICAL ISSUES

The improvement brought about by ERNA increases with the amount of random noise up to a point, after which it decreases as the signal becomes totally dominated by noise. As with any noise removal process, the residual (eliminated noise) should be routinely examined to see whether any meaningful signal has been thrown away too. Residuals should ideally look like pure white noise. If they do not, then substitute the residual for the input data and iterate again

<sup>3</sup>Arco data used in Figure 5.3. of Abma (1995).

<sup>4</sup>Made available to SEP by Gulf Science and Technology Company and used by Kjartansson (1979) and many other SEP report papers.

<sup>5</sup>Courtesy of Ran Bachrach, Michigan State University.

(see Figure 1). If signal is still seen in the last residual, and additional iterations do not bring improvement, then modification of the parameters of the  $f$ - $x$  and  $t$ - $x$  decons may be necessary.

Sometimes a very small amount of signal will be left in the residuals even after extensive adjustment of the parameters. While this may signify that the optimal combination of parameters has not been attained yet, in practice the result is better than either  $f$ - $x$  or  $t$ - $x$  decon. Given the way the method works (averaging the results of  $f$ - $x$  and  $t$ - $x$  decons), in order for signal to be overlooked by ERNA, it has to be overlooked by *both* types of decon. The left panels of Figure 5 show the final residuals after applying several ERNA iterations to each of the three datasets presented in Figures 2, 3, and 4. Hints of signal can be distinguished, especially in the prestack seismic residual. However, it must be kept in mind that the amplitude in the panels has been gained for visualization. The Root Mean Square (RMS) values of the residuals throughout the iterations (normalized to the value of the input data) are shown in the right side panels in the same Figure 5. The first iteration removes most of the noise; the rest only extract leftover signal from the residuals. After a small number of iterations ERNA converges to its practical limit.

Experience with data strongly affected by coherent noise shows that the method does not react well to crossing dips, especially when one set of events is less coherent than the other. Applying the method to such data results in a patchwork of small regions in which a single dip dominates, much like the results of a dip field estimator that attempts to find the most energetic local dip. Another instance when ERNA may not function optimally is the case of very simple synthetics, which contain extended surfaces of constant (especially zero) values between events. This is because  $f$ - $x$  and  $t$ - $x$  "decons" may have trouble with such areas. "Spiking" very clean real data with noise (Figure 3) can be a good alternative to using a simple synthetic.

$F_{x2d}$  is cheaper to apply than  $T_{xdec}$ , the cost of which increases with the cube of the filter size.  $T_{xdec}$  can be applied on a 3-D cube, doing true 3-D spatial prediction, while with  $F_{x2d}$  one has to resort to a surrogate involving multiple passes. The cost of 3-D  $t$ - $x$  decon can be prohibitive nonetheless, so a 2-D decon may have to be used. Simply looping 2-D noise attenuation operators along the third dimension of a cube will eliminate data that is coherent along the third dimension, but is not coherent in the filtering plane. This is easily visible in the residual. To simulate the effects of true 3-D noise attenuation one has to take the residual (not the result) of the first 2-D filtering along the first dimension, and to filter it along another dimension, obtaining a second result and a second residual. This second residual is then filtered along the third dimension to obtain a third filtering result and a third residual. The final result is the sum of the three filtering results.

A potential objection to the method is that the noise passed by the spatial prediction filtering programs consists only of coding artifacts due to the different size of the windows. The response is that when varying the parameters, including window sizes, inside the same method, the artifacts remain similar enough as not to destruct their coherence when superimposed. However, the patterns passed by any of the  $f$ - $x$  runs are different from those passed by the  $t$ - $x$ , and they interfere to destroy their coherence. The two spatial prediction filtering methods employed are supposed in theory to produce similar results, by working in two different domains. However, we see that in practice they produce different artefacts. A more quantita-

tive analysis of the properties of the noise passed by  $f$ - $x$  and  $t$ - $x$  decon may be warranted.

My experience showed that ERNA can benefit velocity analysis in the case of 2D prestack seismic data when automatic velocity analysis is affordable for each midpoint. Denoising common-offset planes greatly improved the ability of automatic velocity picking programs to output results that are consistent across midpoint.

$F$ - $x$  decon is commonly implemented in seismic processing packages, and it also exists in SEPlib, as does  $t$ - $x$  decon. There is therefore no need to write any code in order to implement the ERNA technique. Everything can be accomplished in a Makefile, a shell script or any other form of batch file.

## CONCLUSIONS

The spurious coherent noise patterns passed by the two spatial prediction filtering methods are different enough that their coherence is destroyed when added together. A formal mathematical investigation on why this holds true in the vast majority of cases may yield useful insights on optimally choosing the parameters for the two methods so that the final signal-to-noise ratio is maximized. However, even on a heuristic basis, Enhanced Random Noise Attenuation works. It is simple, fast, intuitive, and does not require any coding if  $f$ - $x$  and  $t$ - $x$  decons are already implemented. Without being more unstable than either of these techniques, it builds on both of them in order to produce a better result.

## ACKNOWLEDGMENTS

Ioan Vlad is supported by a Burt and Deedee McMurtry Stanford Graduate Fellowship.

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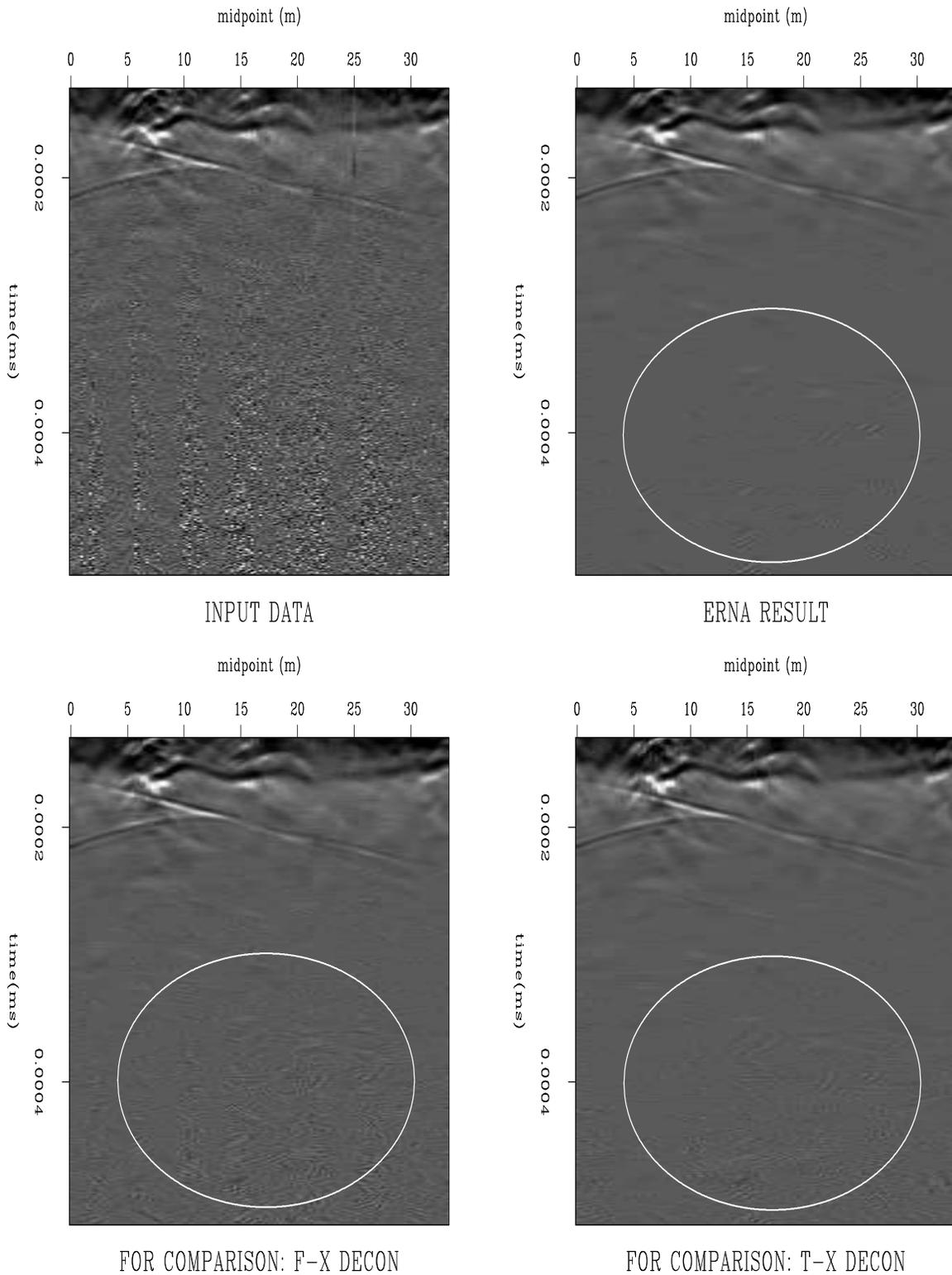


Figure 2: **Top, left:** original GPR data. **Top, right:** Enhanced Random Noise Attenuation result. **Bottom, left:**  $f$ - $x$  decon result. **Bottom, right:**  $t$ - $x$  decon result. The encircled area has fewer artifacts in the ERNA result. Differences between panels are much more visible when viewed electronically. `nick2-gpr` [ER]

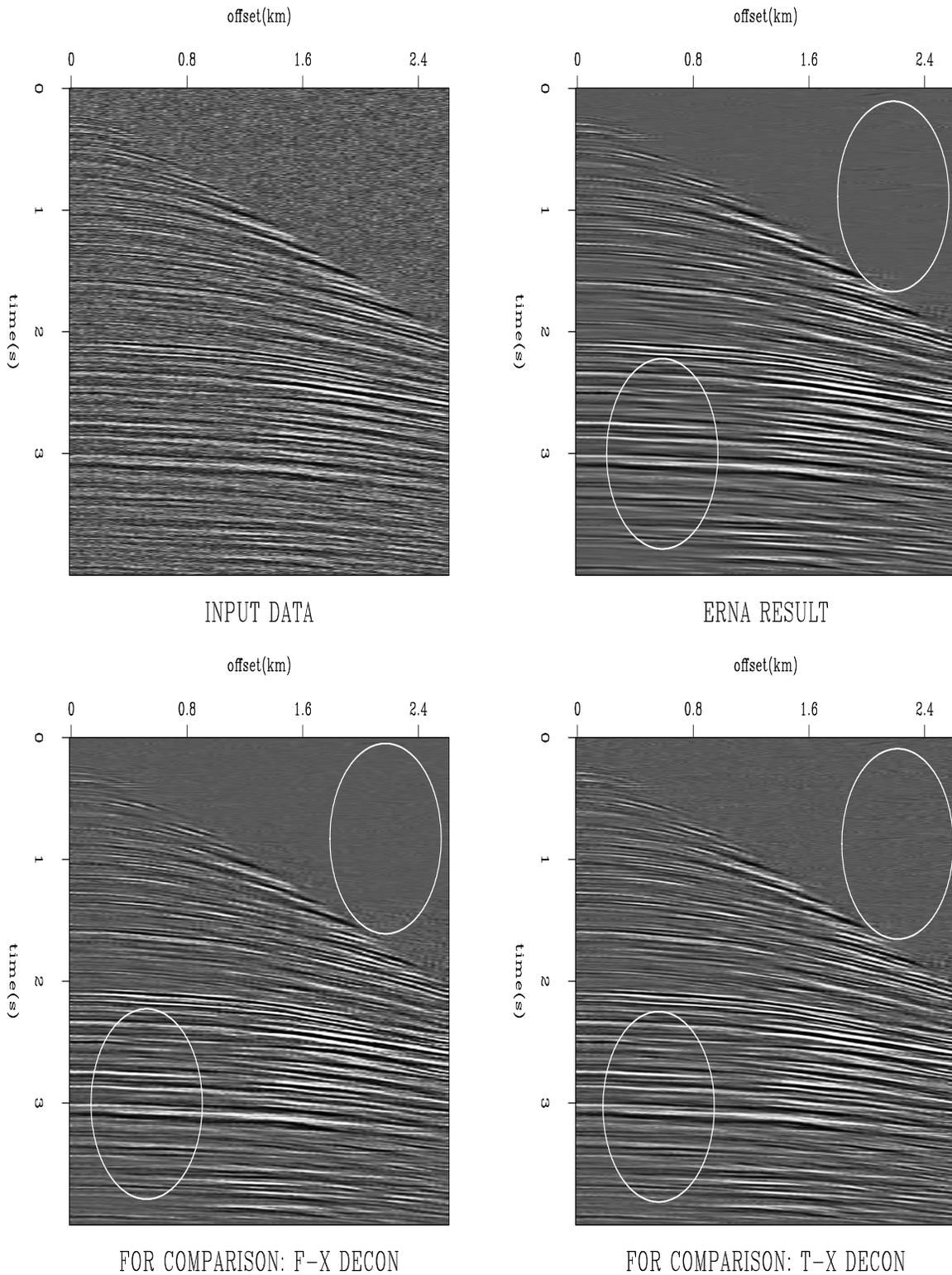


Figure 3: **Top, left:** original prestack seismic data. **Top, right:** Enhanced Random Noise Attenuation result. **Bottom, left:**  $f$ - $x$  decon result. **Bottom, right:**  $t$ - $x$  decon result. In the ERNA result, the upper encircled area has fewer artifacts, and the lower encircled area shows more continuous reflectors (less “checkerboard” noise). Differences between panels are much more visible when viewed electronically. [nick2-kja](#) [ER]

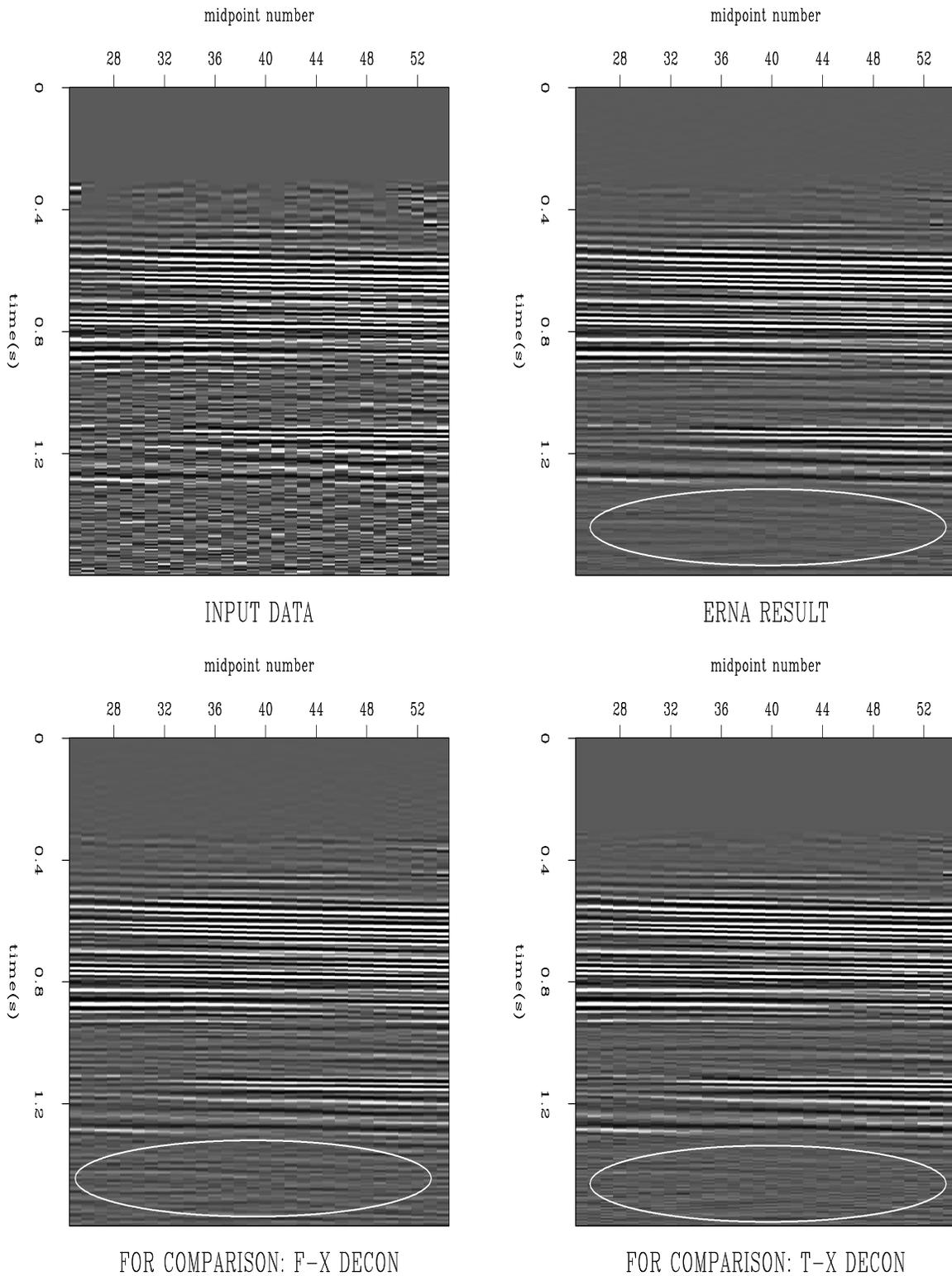


Figure 4: **Top, left:** original poststack seismic data. **Top, right:** Enhanced Random Noise Attenuation result. **Bottom, left:**  $f$ - $x$  decon result. **Bottom, right:**  $t$ - $x$  decon result. The encircled area at the bottom of the figure shows more continuous reflectors (less “checkerboard” noise). Differences between panels are much more visible when viewed electronically. [nick2-abm](#) [ER]

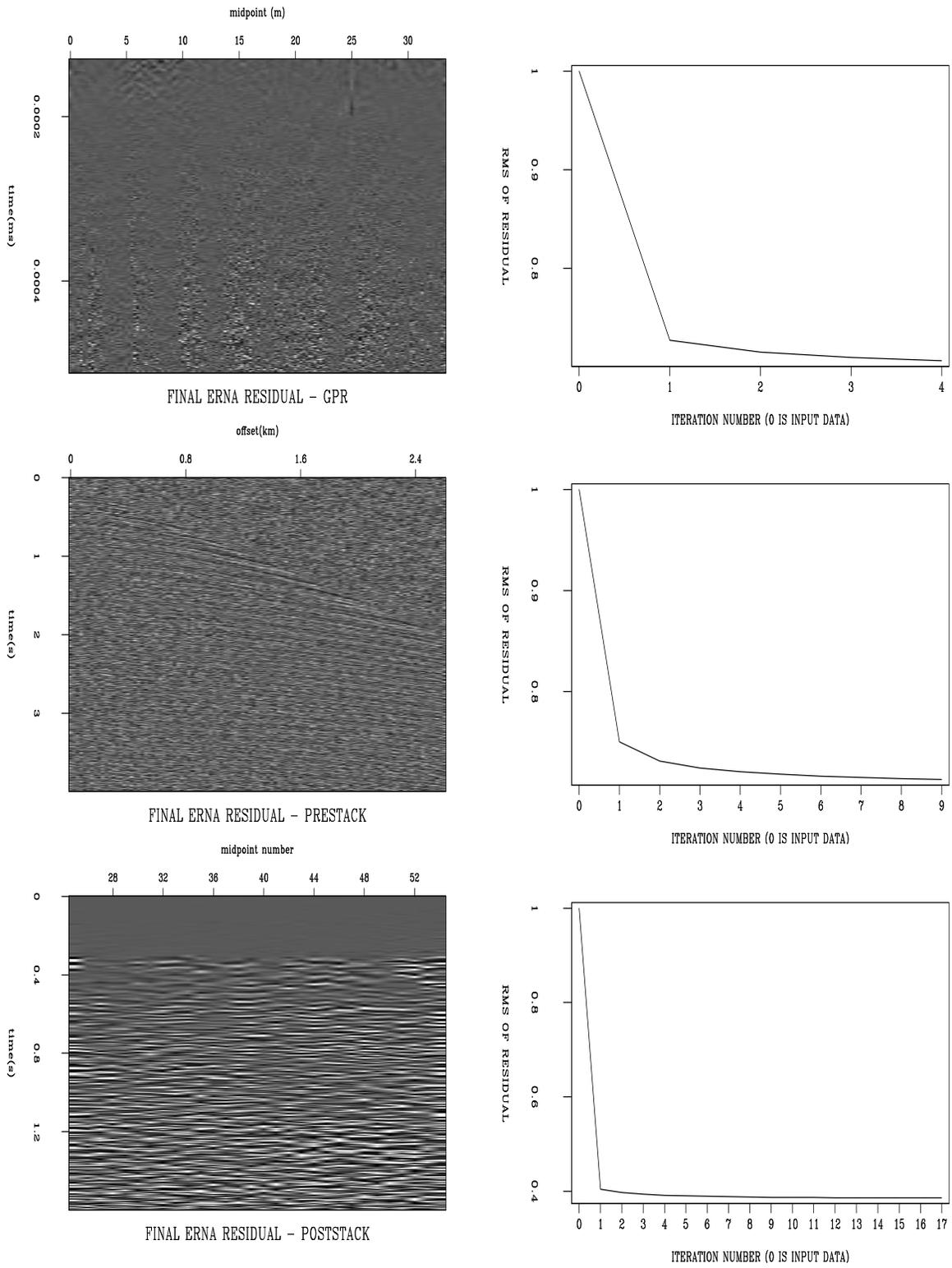


Figure 5: Final ERNA residuals and the RMS values of successive residuals, normalized with respect to the input data (shown as iteration 0 with a RMS of 1). **Top panels:** GPR. **Middle panels:** Seismic prestack. **Bottom panels:** Seismic poststack. `nick2-res` [ER]