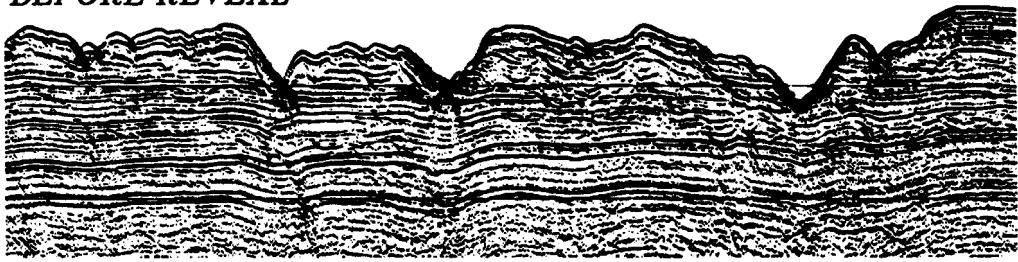


0

*BEFORE REVEAL*

1.0

2.0



0

*AFTER REVEAL*

1.0

2.0

