

Chapter 4

MVA using image-space generalized sources

In this chapter, I extend the theory of migration-velocity analysis by wavefield extrapolation to the image-space generalized-sources domain. In this new domain, PERM wavefields and ISPEW are the carriers of information for defining the migration velocity. These wavefields allow faster velocity updates than when conventional wavefields are used, as in shot-profile migration. The greater computational efficiency is possible due to the small data size of image-space generalized-source wavefields in addition to their inherent capability for being used in a target-oriented manner. Moreover, the use of these wavefields enables us to incorporate well-established strategies in migration-velocity analysis by ray methods, such as horizon-based tomography and possibly grid-based tomography, into migration-velocity analysis by wavefield extrapolation. This new feature gives more flexibility to migration-velocity analysis by wavefield extrapolation and can improve the convergence to an optimal velocity. I illustrate the use of image-space generalized wavefields in velocity optimization with 2D examples.

INTRODUCTION

Wave-equation tomography solves for earth models that explain observed seismograms under some norm. There are two main categories, depending on the domain in which the objective function is minimized.

In one category, known as waveform inversion, the objective function is minimized in the data space; data is modeled with the current model parameters and compared with the observed data. Extensive research has been being devoted to the application of waveform inversion to seismic exploration (Lailly, 1983; Tarantola, 1984, 1987; Mora, 1987; Woodward, 1992; Pratt et al., 1996). A comprehensive overview of waveform inversion can be found in Virieux and Operto (2009). However, in spite of its maturity as a technology, examples of waveform inversion using 3D-field data are still very limited (Vigh and Starr, 2008; Plessix, 2009). Waveform inversion is a highly nonlinear and ill-posed problem. Nonlinearity arises because the forward-modeling operator is a function of the searched model parameters. The ill-posedness is due to the many local minima of the objective function caused by incomplete acquisition, the band-limited nature of seismic data, the presence of noise, and the incomplete physics of the operators. Because of the non-linearity and ill-posedness, the initial model plays a crucial role in waveform inversion. Ideally, the initial model should adequately describe the lower-frequency components of the velocity model, whose higher-frequency components are to be determined in subsequent iterations.

Under the Born approximation, modeling of seismic data is linearly related to the reflectivity. However, Born modeling nonlinearly depends on the background velocity. These relations allow recasting the imaging of the subsurface into two separate, but related, problems: migration, which reconstructs the reflectivity given a background velocity, and velocity analysis, which determines the background velocity used in migration. These two problems are intimately related, and the degree of accuracy of the background velocity directly influences the quality of the migrated image. This relationship is explored in the second category of wave-equation tomography, here called image-space wave-equation tomography (ISWET). In ISWET, the objective

function is minimized in the image space and the residual is represented by an image perturbation. Similar to waveform inversion, ISWET is also nonlinear and ill-posed. The nonlinearity arises because the migration operator is a function of the background velocity.

Because low-spatial-frequency components (i.e., background velocity) and high-spatial-frequency components (i.e., reflectivity) of the velocity model can be solved separately, the ill-posedness of ISWET is less severe than that of waveform inversion, which inverts for remarkably detailed velocity models. An essential feature of ISWET is that its objective function is intimately related to the final product of seismic processing, which is an image of the subsurface. The optimal velocity is the one which gives the best image. Moreover, less expensive one-way extrapolators can be used in contrast with the two-way extrapolator used in waveform inversion.

Two major variants of ISWET are wave-equation migration velocity analysis (WEMVA) (Sava and Biondi, 2004a,b) and differential semblance velocity analysis (DSVA) (Shen, 2004; Shen and Symes, 2008). Both variants seek the optimal velocity by driving an image perturbation to a minimum. However, they differ in the way the image perturbation is computed and, consequently, in the numerical optimization scheme. As Biondi (2008) points out, WEMVA is not easily automated. The image perturbation is computed by the linearized-residual prestack-depth migration (Sava, 2003), which uses a manually picked residual-moveout parameter. Since the perturbed image computed with the linearized-residual prestack-depth migration is consistent with the application of the forward wave-equation tomographic operator, WEMVA can be solved using a two-step approach. First, in a nonlinear iteration the background image is computed with the current velocity, a residual-moveout parameter is interpreted using enhanced versions of the background image, and the current perturbed image for the interpreted residual moveout is computed. Then, linear iterations using conjugate-gradients search for a perturbation in velocity that better explains the current perturbed image. The corresponding velocity solution is used to compute a new background image for the next nonlinear iteration.

In DSVA, the perturbed image is computed by applying the fully automated

differential-semblance operator (DSO) (Symes and Carazzone, 1991) to SODCIGs or ADCIGs. When applied to SODCIGs, DSO minimizes the energy not focused at zero-offset. When applied to ADCIGs, DSO minimizes energy of the reflectors departing from flatness. Although DSO easily automates ISWET, it produces perturbed images that do not present the depth phase-shift introduced by the forward one-way ISWET operator. Moreover, the amplitude behavior of the perturbed image computed with DSO greatly differs from that of the perturbed image computed with the forward one-way ISWET operator. These differences prevent the use of linear conjugate-gradient methods, and therefore the objective function computed with DSO is typically minimized by nonlinear optimization methods, which require the explicit computation of the gradient of the objective function.

The use of horizons that represent major velocity changes and present good signal-to-noise ratio is a common practice in migration velocity analysis by ray-based methods (Stork, 1992; Kosloff et al., 1996, 1997; Billette et al., 1997; Clapp, 2003) and defines two main strategies for velocity update: the grid-based tomography and the horizon-based tomography. A residual moveout parameter defined along horizons is back-projected through the entire velocity model for both strategies or, alternatively, can be restricted to certain layers in the horizon-based strategy. Moreover, the horizon-based strategy enables us to apply different regularization parameters for different layers, which can improve convergence.

Like waveform inversion, ISWET is a computationally demanding process. This computational cost is commonly decreased by using generalized sources (Shen and Symes, 2008; Tang et al., 2008a). Because of the smaller data size, image-space generalized wavefields can drastically decrease the cost of ISWET. Also, as discussed in the previous chapters, image-space generalized wavefields can be propagated in a limited portion of the model space. Under the framework of migration velocity analysis, this allows their use in a target-oriented manner, since the wavefield propagation can be restricted to a region where the velocity model is inaccurate. Moreover, as these wavefields are initiated at some representative horizons, a horizon-based strategy is

naturally incorporated into ISWET. Hence, the velocity model can be easily computed by a layer-stripping scheme using wavefields initiated at an individual reflector or, more appropriately, at group of reflectors. Solving for a group of reflectors instead of using the layer-stripping scheme avoids the propagation to deeper layers of velocity errors from shallower layers.

In this chapter, I describe ~~the~~ image-space wave-equation tomography. Then, I discuss the tomographic operator in the shot-profile domain. ~~In the sequence,~~ I extend the tomographic operator to the areal-shot domain using image-space generalized wavefields. Finally, I illustrate the use of image-space phase-encoded wavefields in DVSA for optimizing velocity of the Marmousi model.

IMAGE-SPACE WAVE-EQUATION TOMOGRAPHY

Image-space wave-equation tomography is a non-linear inverse problem. It searches for an optimal background velocity that minimizes an objective function defined in the image space. The objective function is represented by the residual ΔI , hereafter called perturbed image, which is derived from the background image I computed with the background velocity. The perturbed image represents the residual in the data-parameter space. The minimum of the perturbed image under some norm is unlikely to be global due to the non-linearity and ill-posedness of the problem. Therefore, constraints ~~have to~~ be added to the model-parameter space by using a regularization operator. ~~In the following, ISWET is described~~

The perturbed image can be computed by the DSO operator (Symes and Carazzone, 1991), in the DVSA variant of ISWET, and by ~~the~~ linearized-residual prestack-depth migration (Sava, 2003), in the WEMVA variant of ISWET. According to Biondi (2008), a general form of the perturbed image can be expressed as

$$\Delta I = I - \mathbf{F}[I], \quad (4.1)$$

where \mathbf{F} is a focusing operator. Its application highlights the lack of focusing of the

migrated image. Here and hereafter, we use bold capital letters for operators. Square brackets indicate the application of the operator to the argument.

In DVSA (Shen, 2004; Shen and Symes, 2008) the focusing operator assumes form

$$\mathbf{F} = \mathbf{1} - \mathbf{H}, \tag{4.2}$$

where $\mathbf{1}$ is the identity operator, and \mathbf{H} is the DSO operator either in the subsurface offset domain or in the angle domain. The subsurface-offset-domain DSO focuses the energy at zero offset, whereas the angle-domain DSO flattens the ADCIGs. Hereafter, for the sake of simplicity, instead of velocity and velocity perturbation we use slowness and slowness perturbation in the formulation of ISWET, because of the direct relation between slowness perturbation and the perturbed image.

In WEMVA (Sava and Biondi, 2004a,b), the focusing operator is the linearized-residual prestack-depth migration (Sava, 2003) defined as

$$\mathbf{F} = \mathbf{1} + \mathbf{K} (\Delta\rho), \tag{4.3}$$

where $\Delta\rho = 1 - \rho$, and ρ is the ratio between the background slowness s_0 and the true slowness s . The differential-residual-migration operator $\mathbf{K} (\Delta\rho)$, which phase-shifts the image for different reflection angles and geological dips, is defined as

$$\mathbf{K} (\Delta\rho) = \Delta\rho \left. \frac{\partial \mathbf{R} (\rho)}{\partial \rho} \right|_{\rho=1}, \tag{4.4}$$

where $\mathbf{R} (\rho)$ is the residual-prestack-depth migration. Application of the chain rule to equation 4.4 gives

$$\mathbf{K} (\Delta\rho) = \Delta\rho \left. \frac{d\mathbf{R} (\rho)}{dk_z} \frac{dk_z}{d\rho} \right|_{\rho=1}, \tag{4.5}$$

where k_z is the vertical wavenumber. As Sava (2004) shows, all the elements in the right-hand side of equation 4.5 can be easily computed. Notice that \mathbf{K} implicitly depends on Δs through $\Delta\rho$.

Under the ℓ_2 norm, the ISWET objective function is

$$J = \frac{1}{2} \|\Delta I\|_2 = \frac{1}{2} \|I - \mathbf{F}[I]\|_2. \quad (4.6)$$

Gradient-based optimization techniques, such as the quasi-Newton method and the conjugate-gradient method, can be used to minimize the objective function J . The gradient of J with respect to the slowness \mathbf{s} is

$$\nabla J = \left(\frac{\partial I}{\partial \mathbf{s}} - \frac{\partial \mathbf{F}[I]}{\partial \mathbf{s}} \right)' (I - \mathbf{F}[I]), \quad (4.7)$$

where $'$ denotes the adjoint.

In DVSA, the DSO operator \mathbf{H} is independent of the slowness, so we have

$$\frac{\partial \mathbf{F}(\mathbf{I})}{\partial \mathbf{s}} = (\mathbf{1} - \mathbf{H}) \frac{\partial \mathbf{I}}{\partial \mathbf{s}}. \quad (4.8)$$

Substituting equations 4.2 and 4.8 into equation 4.7 and evaluating the gradient at a background slowness yields

$$\nabla J_{\text{DSO}} = \left(\frac{\partial I}{\partial \mathbf{s}} \Big|_{s=s_0} \right)' \mathbf{H}' \mathbf{H} I_0, \quad (4.9)$$

where I_0 is the background image computed using the background slowness s_0 .

In WEMVA, the focusing operator depends on the slowness s . To simplify the gradient computation, we apply the focusing operator to the background image I_0 instead of I , and $\Delta \rho$ is interpreted on the background image, that is

$$\mathbf{F}[I_0] = I_0 + \mathbf{K}(\Delta \rho) I_0. \quad (4.10)$$

With these assumptions, the WEMVA gradient is

$$\nabla J_{\text{WEMVA}} = - \left(\frac{\partial I}{\partial \mathbf{s}} \Big|_{s=s_0} \right)' \mathbf{K}(\Delta \rho)[I_0]. \quad (4.11)$$

The linear mapping from the slowness perturbation Δs to the perturbed image ΔI is performed by the operator $\left. \frac{\partial I}{\partial \mathbf{s}} \right|_{s=s_0}$. It is derived by keeping the zero and first-order terms of the Taylor series expansion of the image around the background slowness

$$\Delta I = \left. \frac{\partial I}{\partial \mathbf{s}} \right|_{s=s_0} \Delta s, \quad (4.12)$$

where $\Delta I = I - I_0$ and $\Delta s = s - s_0$ and, $\left. \frac{\partial I}{\partial \mathbf{s}} \right|_{s=s_0}$ is the wave-equation tomographic operator. Hereafter, the wave-equation tomographic operator will be denoted as \mathbf{T} . The tomographic operator has been evaluated either in the source and receiver domain (Sava, 2004) or in the shot-profile domain (Shen, 2004). Because it is natural to extend \mathbf{T} from the shot-profile domain to the generalized-sources domain, we review next the forward and adjoint tomographic operator in the shot-profile domain.

Shot-profile domain wave-equation tomographic operator

Our derivation of the wave-equation tomographic operator \mathbf{T} in the shot-profile domain follows Tang et al. (2008b). We use the Marmousi model to illustrate the components of the shot-profile domain wave-equation tomographic operator. In the present case, the velocity perturbation occurs below the horizon in Figure 4.1, where the true and the background velocity model are shown. Data comprise 375 shots computed with the two-way wave equation.

In shot-profile migration, both source and receiver wavefields are downward continued with the following one-way wave equations (Claerbout, 1971b):

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\sqrt{\omega^2 s^2(\mathbf{x}) - |\mathbf{k}|^2} \right) D(\mathbf{x}, \mathbf{x}_s, \omega) = 0 \\ D(x, y, z = 0, \mathbf{x}_s, \omega) = f_s(\omega)\delta(\mathbf{x} - \mathbf{x}_s) \end{cases}, \quad (4.13)$$

and

$$\begin{cases} \left(\frac{\partial}{\partial z} - i\sqrt{\omega^2 s^2(\mathbf{x}) - |\mathbf{k}|^2} \right) U(\mathbf{x}, \mathbf{x}_s, \omega) = 0 \\ U(x, y, z = 0, \mathbf{x}_s, \omega) = Q(x, y, z = 0, \mathbf{x}_s, \omega) \end{cases}, \quad (4.14)$$

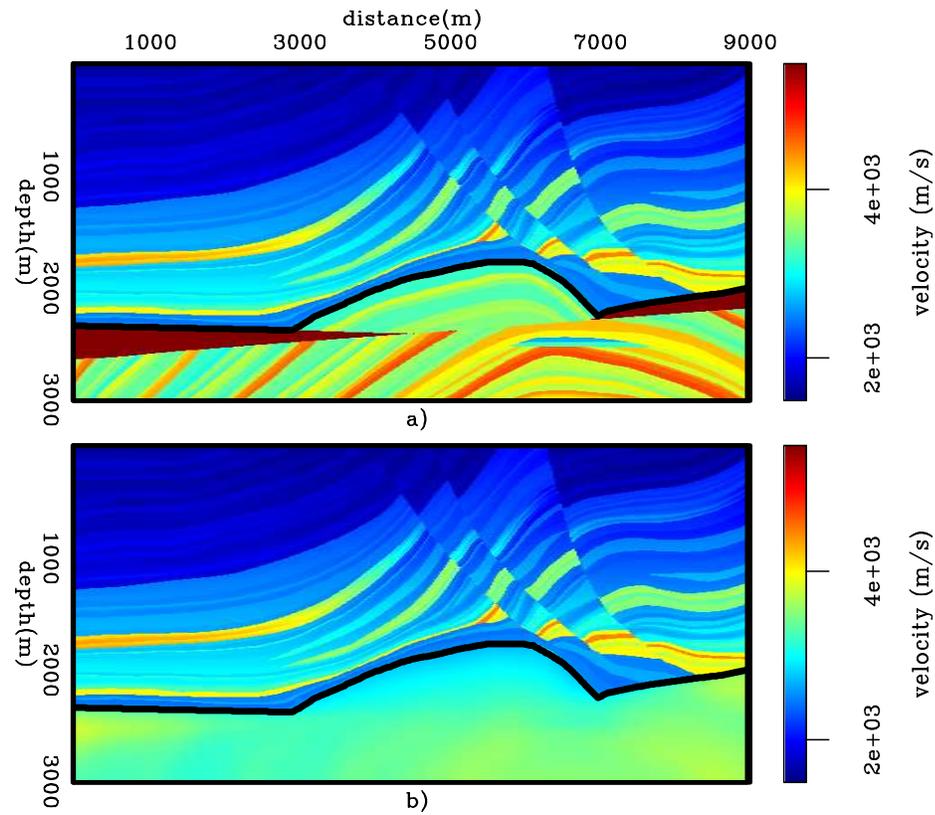


Figure 4.1: Marmousi velocity models: a) True velocity model. b) Background-velocity model computed by smoothing and scaling down the true model below the horizon indicated by the black line. `mvags/.ismarm101`

where $D(\mathbf{x}, \mathbf{x}_s, \omega)$ is the source wavefield for a single frequency ω at image point $\mathbf{x} = (x, y, z)$ with the source located at $\mathbf{x}_s = (x_s, y_s, 0)$; $U(\mathbf{x}, \mathbf{x}_s, \omega)$ is the receiver wavefield for a single frequency ω at image point \mathbf{x} for the source located at \mathbf{x}_s ; $\mathbf{k} = (k_x, k_y)$ is the spatial wavenumber vector; $f_s(\omega)$ is the frequency-dependent source signature; $\delta(\mathbf{x} - \mathbf{x}_s)$ defines the point-source function at \mathbf{x}_s , which serves as the boundary condition of equation 4.13; and $Q(x, y, z = 0, \mathbf{x}_s, \omega)$ is the recorded shot gather for the shot located at \mathbf{x}_s , which serves as the boundary condition of equation 4.14. Snapshots of both source and receiver background wavefields for a shot position around 5000 m are shown in Figure 4.2.

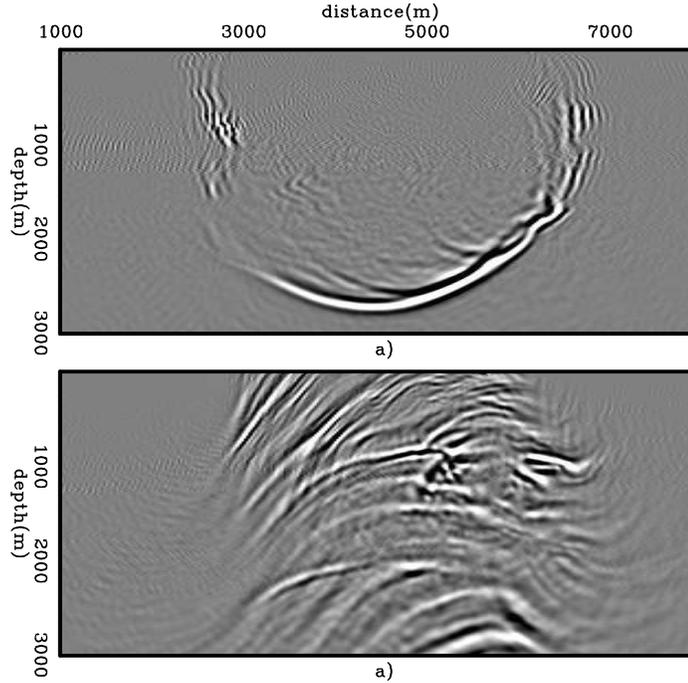


Figure 4.2: Snapshots of background: a) source, and b) receiver wavefields.

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The cross-correlation imaging condition produces the image $I(\mathbf{x}, \mathbf{h})$

$$I(\mathbf{x}, \mathbf{h}) = \sum_{\mathbf{x}_s} \sum_{\omega} D^*(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega) U(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega). \quad (4.15)$$

The background image at zero-subsurface offset and some SODCIGs positioned at their approximate location are shown in Figure 4.3. Notice the curvature of the reflectors at the region of inaccurate velocity.

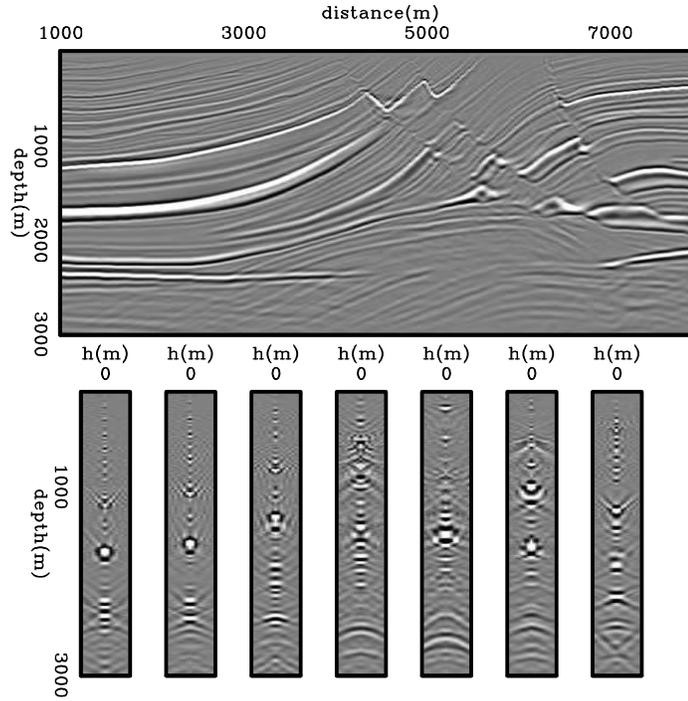


Figure 4.3: Background image and SODCIGs computed with the background wavefields of Figure 4.2. mvags/. ismarm103

The perturbed image shown in Figure 4.4 is derived by a simple application of the product rule to equation 4.15, which gives

$$\Delta I(\mathbf{x}, \mathbf{h}) = \sum_{\mathbf{x}_s} \sum_{\omega} \Delta D^*(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega) U_0(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega) + D_0^*(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega) \Delta U(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega), \quad (4.16)$$

where $D_0(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega)$ and $U_0(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega)$ are the background source and receiver wavefields computed with the background slowness, and $\Delta D(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega)$ and $\Delta U(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega)$ are the perturbed source wavefield and perturbed receiver wavefield, respectively. The perturbed source and receiver wavefields are the response to a slowness

perturbation. These wavefields satisfy the following one-way wave equations linearized with respect to the slowness:

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\sqrt{\omega^2 s_0^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \Delta D(\mathbf{x}, \mathbf{x}_s, \omega) = D_{SC}(\mathbf{x}, \mathbf{x}_s, \omega) \\ \Delta D(x, y, z = 0, \mathbf{x}_s, \omega) = 0 \end{cases}, \quad (4.17)$$

and

$$\begin{cases} \left(\frac{\partial}{\partial z} - i\sqrt{\omega^2 s_0^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \Delta U(\mathbf{x}, \mathbf{x}_s, \omega) = U_{SC}(\mathbf{x}, \mathbf{x}_s, \omega) \\ \Delta U(x, y, z = 0, \mathbf{x}_s, \omega) = 0 \end{cases}. \quad (4.18)$$

Snapshots of the perturbed source and receiver wavefields are shown in Figure 4.5. Notice that the perturbed wavefields occur only in the region where velocity perturbation is different from zero.

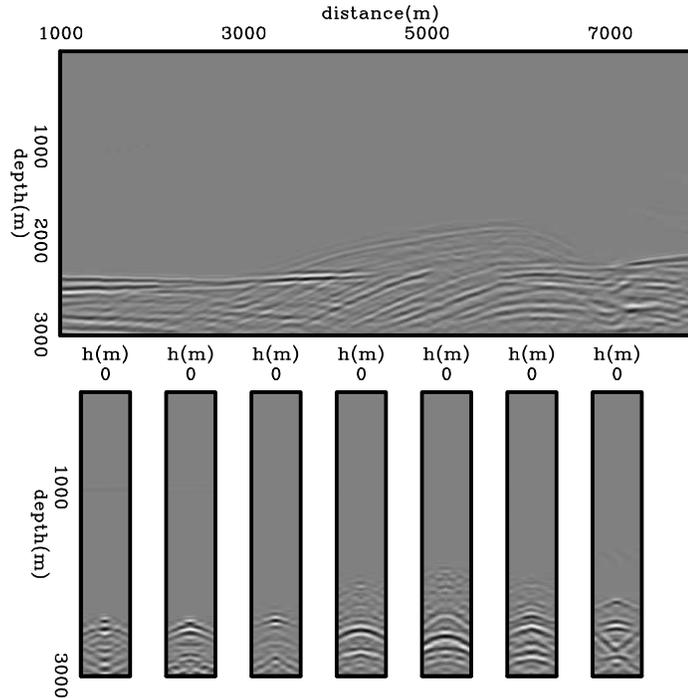


Figure 4.4: Perturbed image computed with equation 4.16. mvags/. ismarm104

The wavefields in right-hand side of equations 4.17 and 4.18 are the scattered

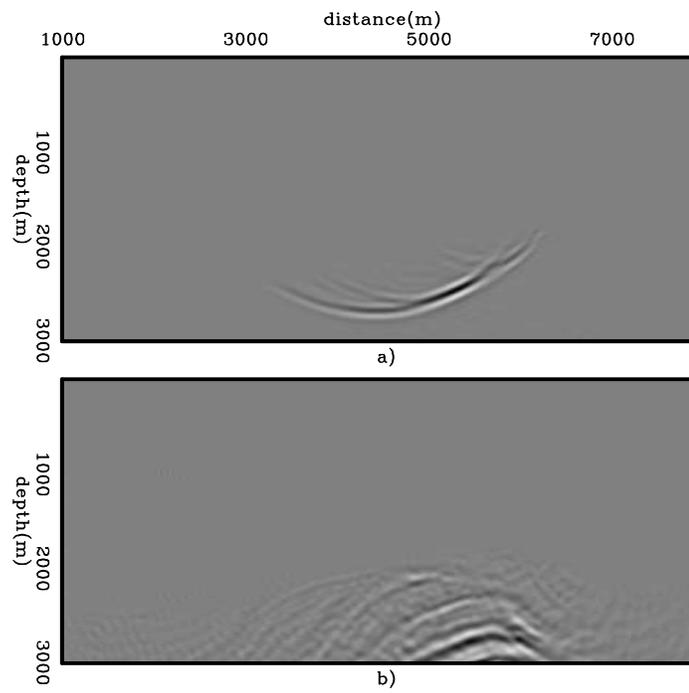


Figure 4.5: Snapshots of perturbed: a) source, and b) receiver wavefields.

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source and receiver wavefields, respectively, which result from the interaction of the background wavefields with a slowness perturbation according to

$$D_{SC}(\mathbf{x}, \mathbf{x}_s, \omega) = \frac{i\omega\Delta s(\mathbf{x})}{\sqrt{1 - \frac{|\mathbf{k}|^2}{\omega^2 s_0^2(\mathbf{x})}}} D_0(\mathbf{x}, \mathbf{x}_s, \omega) \quad (4.19)$$

and

$$U_{SC}(\mathbf{x}, \mathbf{x}_s, \omega) = \frac{-i\omega\Delta s(\mathbf{x})}{\sqrt{1 - \frac{|\mathbf{k}|^2}{\omega^2 s_0^2(\mathbf{x})}}} U_0(\mathbf{x}, \mathbf{x}_s, \omega). \quad (4.20)$$

These wavefields are injected at every depth level during the recursive propagation of the perturbed wavefields. The perturbed source and receiver wavefields are used along with the precomputed background source and receiver wavefields in equation 4.16 to generate the perturbed image. The background source and receiver wavefields are obtained by recursively solving equations 4.13 and 4.14 using the background slowness.

To evaluate the adjoint tomographic operator \mathbf{T}'_{\perp} we first apply the adjoint imaging condition to compute the perturbed source and receiver wavefields, which is represented by the convolutions

$$\begin{aligned} \Delta D(\mathbf{x}, \mathbf{x}_s, \omega) &= \sum_{\mathbf{h}} \Delta I(\mathbf{x}, \mathbf{h}) U_0(\mathbf{x} + \mathbf{h}, \mathbf{x}_s, \omega) \\ \Delta U(\mathbf{x}, \mathbf{x}_s, \omega) &= \sum_{\mathbf{h}} \Delta I(\mathbf{x}, \mathbf{h}) D_0(\mathbf{x} - \mathbf{h}, \mathbf{x}_s, \omega). \end{aligned} \quad (4.21)$$

These perturbed wavefields are upward propagated using the adjoint counterparts of equations 4.17 and 4.18. At every depth level of the upward propagation, the perturbed source wavefield is cross-correlated with the scattered source wavefield and the perturbed receiver wavefield is cross-correlated with the scattered receiver

wavefield to generate the slowness perturbation according to

$$\Delta s(\mathbf{x}) = \sum_{\mathbf{x}_s} \sum_{\omega} D_{SC}^*(\mathbf{x}, \mathbf{x}_s, \omega) \Delta D(\mathbf{x}, \mathbf{x}_s, \omega) + U_{SC}^*(\mathbf{x}, \mathbf{x}_s, \omega) \Delta U(\mathbf{x}, \mathbf{x}_s, \omega). \tag{4.22}$$

The slowness perturbation for the Marmousi example is shown in Figure 4.6. Notice that even though the slowness perturbation is restricted to the region below the black horizon, the image perturbation is also back-projected to the region of correct velocity in the model space. These back-projected residuals are gradually decreased during an iterative procedure to optimize the migration-velocity model.

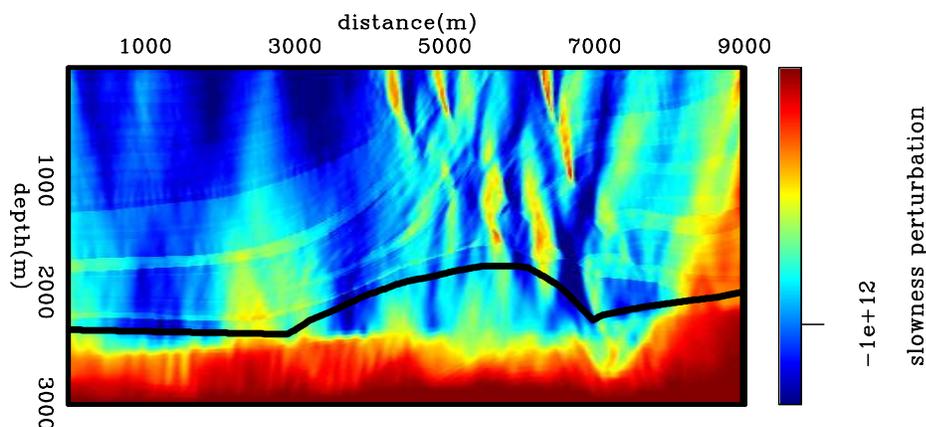


Figure 4.6: Slowness perturbation from back-projected image perturbations. `mvags/.ismarm106`

Image-space ~~generalized sources~~ domain wave-equation tomographic operator



We will extend the wave-equation tomographic operator from the shot-profile domain to the image-space ~~generalized sources~~ domain. Although we will focus on the use of image-space generalized wavefields described in Chapters 2 and 3, with some minor

modifications the derivation presented here is also valid when using data-space generalized wavefields. We use \tilde{D} for the image-space generalized source wavefield and \tilde{U} for the image-space generalized receiver wavefield, irrespective of whether they are PERM wavefields or ISPEW. For the image computed with these wavefields, we use \tilde{I} .

We also use the Marmousi model to illustrate the components of the image-space ~~generalized-sources~~ domain wave-equation tomographic operator. The image-space generalized source and receiver gathers were computed using 12 selected reflectors from the background image of Figure 4.2. These selected reflectors are submitted to the rotation of the subsurface offsets according to the apparent geological dip as discussed in Chapter 2 (Figure 4.7). Here, we use ISPEW initiated at a spatial-sampling period of 35 SODCIGs.

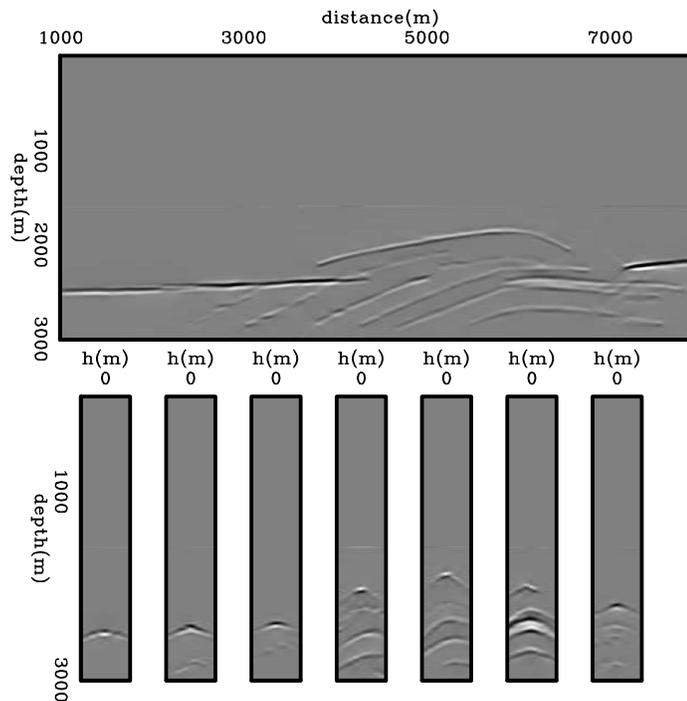


Figure 4.7: Selected reflectors used to model the image-space generalized source and receiver gathers. `mvags/.ismarm201`

In the areal-shot migration of image-space generalized wavefields, both source

and receiver wavefields are downward continued with the following one-way wave equations:

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\sqrt{\omega^2 s^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \tilde{D}(\mathbf{x}, \mathbf{p}, \omega) = 0 \\ \tilde{D}(x, y, z = z_{min}, \mathbf{p}, \omega) = \tilde{\tilde{D}}(x, y, z = z_{min}, \mathbf{p}, \omega) \end{cases}, \quad (4.23)$$

and

$$\begin{cases} \left(\frac{\partial}{\partial z} - i\sqrt{\omega^2 s^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \tilde{U}(\mathbf{x}, \mathbf{p}, \omega) = 0 \\ \tilde{U}(x, y, z = z_{min}, \mathbf{p}, \omega) = \tilde{\tilde{U}}(x, y, z = z_{min}, \mathbf{p}, \omega) \end{cases}, \quad (4.24)$$

where $\tilde{D}(\mathbf{x}, \mathbf{p}, \omega)$ is the image-space generalized source wavefield for a single frequency ω at image point $\mathbf{x} = (x, y, z)$; \mathbf{p} is the index of the areal shot; $\tilde{U}(\mathbf{x}, \mathbf{p}, \omega)$ is the image-space generalized receiver wavefield for a single frequency ω at image point \mathbf{x} ; and $\tilde{\tilde{D}}(x, y, z = z_{min}, \mathbf{p}, \omega)$ and $\tilde{\tilde{U}}(x, y, z = z_{min}, \mathbf{p}, \omega)$ are the image-space generalized source and receiver gathers synthesized with the pre-stack exploding-reflector model, with or without phase encoding, and collected at $z = z_{min}$, which denotes the top of a target zone. These image-space generalized gathers serve as the boundary conditions of equations 4.23 and 4.24, respectively. Snapshots of image-space generalized background wavefields are shown in Figure 4.8.

The cross-correlation imaging condition produces the image $\tilde{I}(\mathbf{x}, \mathbf{h})$ (Figure 4.9)

$$\tilde{I}(\mathbf{x}, \mathbf{h}) = \sum_{\mathbf{p}} \sum_{\omega} \tilde{D}^*(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega) \tilde{U}(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega). \quad (4.25)$$

The perturbed image is derived by applying the product rule to equation 4.25, which gives

$$\begin{aligned} \Delta \tilde{I}(\mathbf{x}, \mathbf{h}) &= \sum_{\mathbf{p}} \sum_{\omega} \Delta \tilde{D}^*(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega) \tilde{U}_0(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega) + \\ &\quad \tilde{D}_0^*(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega) \Delta \tilde{U}(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega), \end{aligned} \quad (4.26)$$

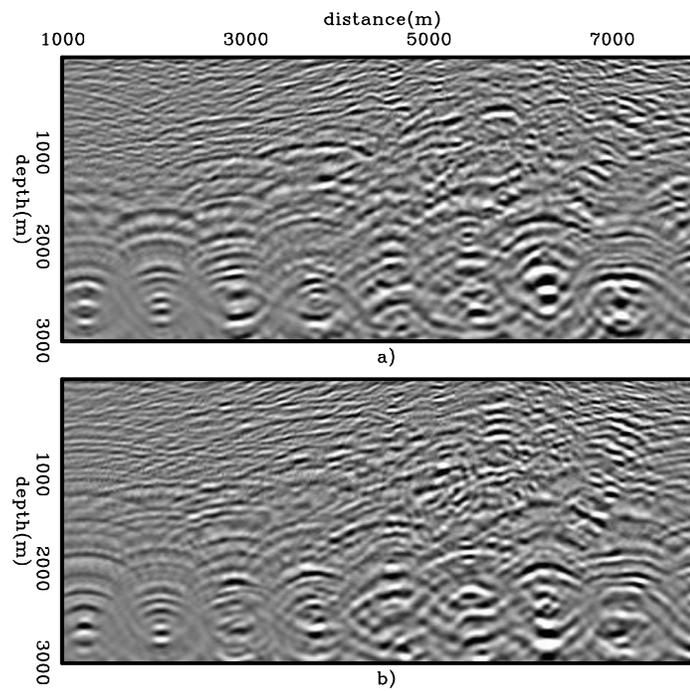


Figure 4.8: Snapshots of image-space generalized background wavefields: a) source, and b) receiver wavefields. [mvags/. ismarm202](#)

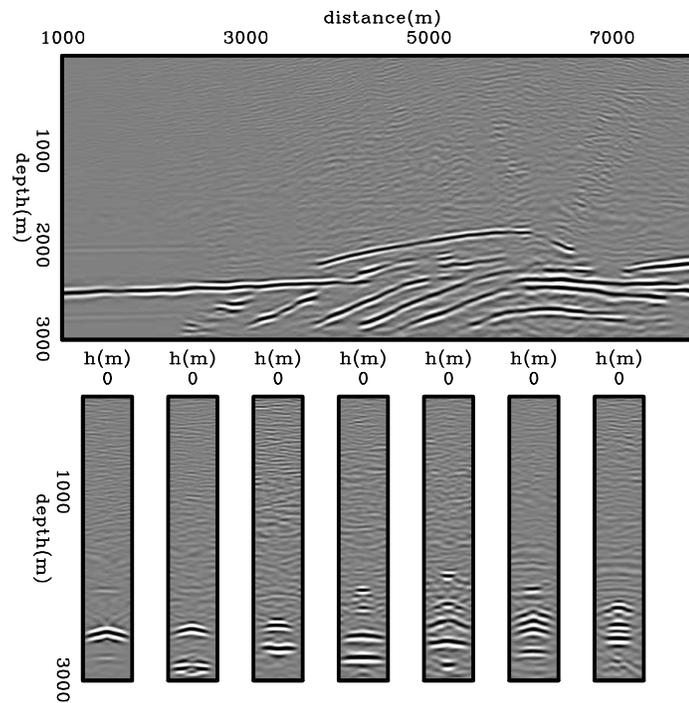


Figure 4.9: Background image computed with the image-space generalized background wavefields of Figure 4.8. `mvags/.ismarm203`

where $\tilde{D}_0(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega)$ and $\tilde{U}_0(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega)$ are the image-space generalized background source and receiver wavefields computed with the background slowness; and $\Delta\tilde{D}(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega)$ and $\Delta\tilde{U}(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega)$ are the image-space generalized perturbed source wavefield and the image-space generalized perturbed receiver wavefield, respectively. These image-space generalized perturbed wavefields are the response to a slowness perturbation. The image-space generalized perturbed source and receiver wavefields satisfy the following one-way wave equations linearized with respect to the slowness:

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\sqrt{\omega^2 s_0^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \Delta\tilde{D}(\mathbf{x}, \mathbf{p}, \omega) = \tilde{D}_{sc}(\mathbf{x}, \mathbf{p}, \omega) \\ \Delta\tilde{D}(x, y, z = z_{min}, \mathbf{p}, \omega) = 0 \end{cases}, \quad (4.27)$$

and

$$\begin{cases} \left(\frac{\partial}{\partial z} + i\sqrt{\omega^2 s_0^2(\mathbf{x}) - |\mathbf{k}|^2} \right) \Delta\tilde{U}(\mathbf{x}, \mathbf{p}, \omega) = \tilde{U}_{sc}(\mathbf{x}, \mathbf{p}, \omega) \\ \Delta\tilde{U}(x, y, z = z_{min}, \mathbf{p}, \omega) = 0 \end{cases}. \quad (4.28)$$

Snapshots of the image-space generalized perturbed wavefields are shown in Figure 4.11. Since the boundary conditions at z_{min} are null, no scattering occurs at depth levels shallower than z_{min} . The wavefields in the right-hand side of equations 4.27 and 4.28 are the image-space generalized scattered source and receiver wavefields, respectively, which result from the interaction of the image-space generalized background wavefields with a slowness perturbation according to

$$\tilde{D}_{sc}(\mathbf{x}, \mathbf{p}, \omega) = \frac{i\omega\Delta s(\mathbf{x})}{\sqrt{1 - \frac{|\mathbf{k}|^2}{\omega^2 s_0^2(\mathbf{x})}}} \tilde{D}_0(\mathbf{x}, \mathbf{p}, \omega) \quad (4.29)$$

and

$$\tilde{U}_{sc}(\mathbf{x}, \mathbf{p}, \omega) = \frac{-i\omega\Delta s(\mathbf{x})}{\sqrt{1 - \frac{|\mathbf{k}|^2}{\omega^2 s_0^2(\mathbf{x})}}} \tilde{U}_0(\mathbf{x}, \mathbf{p}, \omega). \quad (4.30)$$

These wavefields are injected at every depth level during the recursive propagation of the perturbed wavefields. The image-space generalized perturbed source and receiver

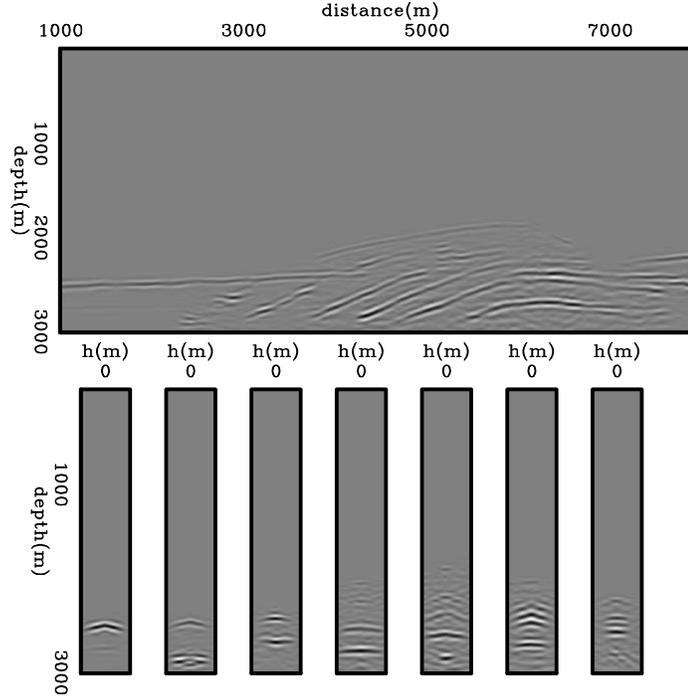


Figure 4.10: Perturbed image computed with equation 4.26. mvags/. ismarm204

wavefields are used along with the precomputed image-space generalized background source and receiver wavefields in equation 4.26 to generate the perturbed image. The image-space generalized background source and receiver wavefields are obtained by recursively solving equations 4.23 and 4.24 using the background slowness.

The adjoint-tomographic operator \mathbf{T}_{IS}' is obtained by applying the adjoint-imaging condition to compute the image-space generalized perturbed source and receiver wavefields given by the convolutions

$$\begin{aligned}\Delta\tilde{D}(\mathbf{x}, \mathbf{p}, \omega) &= \sum_{\mathbf{h}} \Delta\tilde{I}(\mathbf{x}, \mathbf{h})\tilde{U}_0(\mathbf{x} + \mathbf{h}, \mathbf{p}, \omega) \\ \Delta\tilde{U}(\mathbf{x}, \mathbf{p}, \omega) &= \sum_{\mathbf{h}} \Delta\tilde{I}(\mathbf{x}, \mathbf{h})\tilde{D}_0(\mathbf{x} - \mathbf{h}, \mathbf{p}, \omega).\end{aligned}\quad (4.31)$$

The image-space generalized perturbed wavefields are upward propagated using the

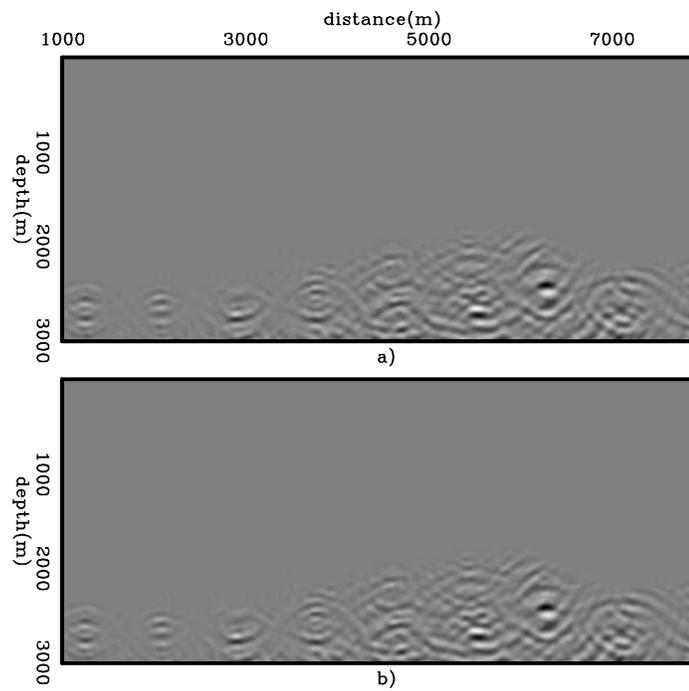


Figure 4.11: Snapshots of image-space generalized perturbed wavefields: a) source, and b) receiver. `mvags/. ismarm205`

adjoint counterparts of equations 4.27 and 4.28. At every depth level of their upward propagation, the image-space generalized perturbed source wavefield is cross-correlated with the image-space generalized scattered source wavefield, and the image-space generalized perturbed receiver wavefield is cross-correlated with the image-space generalized scattered receiver wavefield to generate the slowness perturbation according to

$$\Delta\tilde{s}(\mathbf{x}) = \sum_{\mathbf{p}} \sum_{\omega} \tilde{D}_{SC}^*(\mathbf{x}, \mathbf{p}, \omega) \Delta\tilde{D}(\mathbf{x}, \mathbf{p}, \omega) + \tilde{U}_{SC}^*(\mathbf{x}, \mathbf{p}, \omega) \Delta\tilde{U}(\mathbf{x}, \mathbf{p}, \omega). \tag{4.32}$$

The slowness perturbation for the Marmousi example computed in the image-space generalized sources domain using ISPEW is shown in Figure 4.12. Compare it with the slowness perturbation computed with in the shot-profile domain (Figure 4.6). The slowness perturbation computed with ISPEW shows the correct polarity and a general structure similar to that of the slowness perturbation computed in the shot-profile domain. The main amplitude differences are on the left part of Figure 4.12, where only one reflector was selected to synthesize ISPEW.

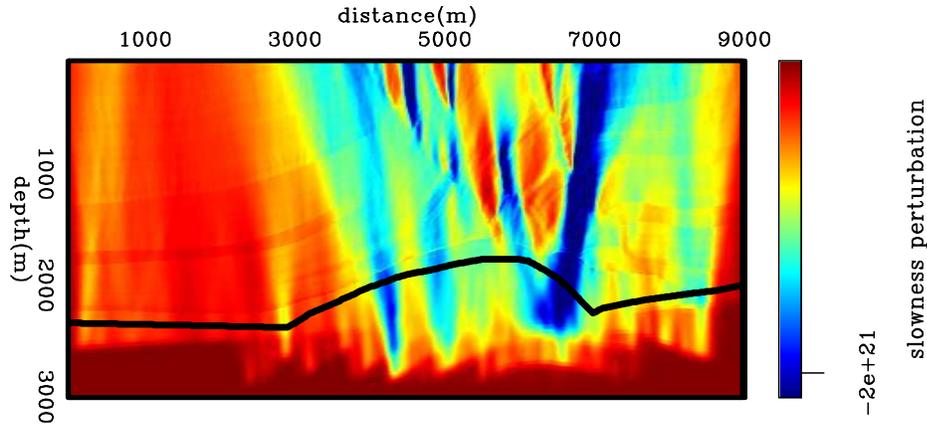


Figure 4.12: Slowness perturbation from back-projected image perturbations computed with 35 ISPEW. mvags/. ismarm206

VELOCITY OPTIMIZATION USING IMAGE-SPACE GENERALIZED WAVEFIELDS

ISWET is a nonlinear optimization problem in which the optimal migration velocity is determined by driving the objective function (i.e, the perturbed image) to a minimum. The negative of the gradient of the objective function provides search directions for iterative velocity updating. In DSVA, the DSO operator applied to the current background image computed with the image-space generalized wavefields yields the perturbed image, according to

$$\Delta\tilde{I}(\mathbf{x}, \mathbf{h}) = |\mathbf{h}| \tilde{I}(\mathbf{x}, \mathbf{h}), \quad (4.33)$$

where \mathbf{h} is the vector of subsurface offsets. The DSO operator penalizes the focusing of reflectors at zero-subsurface offset. Considering complete illumination and infinite frequency bandwidth, energy not focused at zero-subsurface offset indicates velocity errors. DSO easily automates ISWET. However, neither phase, nor amplitudes of the DSO perturbed image are consistent with those of the perturbed image computed by the forward one-way ISWET operator. These differences prevent the use of linear conjugate-gradient methods, and therefore the objective function computed with DSO is typically minimized by nonlinear optimization methods, such as nonlinear-conjugate gradients, L-BFGS (Nocedal and Wright, 2000). We use a nonlinear-conjugate gradient solver, for which we need to provide the value of the objective function and its gradient for the current velocity model .

As discussed in Chapter 2, image-space generalized wavefields produce migrated images with the wavelet squared. Because of the squaring of the wavelet, images computed with these wavefields present stronger amplitude variations than that in the image computed with the original data. This effect is also present in the DSO perturbed image. When applying \mathbf{T}'_{IS} , the DSO perturbed image is convolved with the image-space generalized background wavefields to generate the image-space generalized perturbed wavefields. Subsequently, the gradient is obtained by cross-correlating the image-space generalized perturbed wavefields with the image-space generalized

scattered wavefields. These two operations introduce another squaring of the wavelet. Therefore, the gradient of the objective function computed with the image-space generalized wavefields is a ~~two-times squared~~ version of that computed with the original wavefields. To minimize the effects of squaring the wavelet on the gradient of the objective function, we use a signaled-square-root version of the initial image as the initial conditions for synthesizing image-space generalized gathers.

In addition to the amplitude variations described above, there are also amplitude variations in the migrated image caused by uneven illumination. Considering that the gradient of the objective function is computed along the wave paths, the uneven illumination will be imprinted on the gradient. An eventual velocity update using this unbalanced amplitude gradient can originate a velocity model that violates the smoothness assumption implied by the Born approximation. Since these amplitude variations are not related ~~with~~ velocity inaccuracy, we should ideally attenuate them using some sort of illumination compensation scheme (Valenciano et al., 2009; Tang, 2009). Instead, to prevent these amplitude variations we apply a B-spline smoothing to the gradient, which consists ~~in~~ representing the gradient as B-spline basis functions, using the adjoint operator \mathbf{B}' , and transforming it back to the Cartesian space, using the forward operator \mathbf{B} . Other smoothing schemes could also be applied, ~~for instance~~ smoothing along geological dips (Clapp, 2003) computed on the migrated image using the original shot-profiles.

As already described in Chapter 3, when using image-space generalized wavefields, a target-oriented strategy can be adopted if the velocity model is sufficiently accurate for shallower layers. In this case, the target region, where the image-space generalized wavefields are propagated, lies below the bottom of the accurate velocity region. A mask operator \mathbf{M} is applied to the gradient, zeroing out amplitudes in the accurate velocity region, preventing the velocity model ~~to be~~ updated.

Since the gradient is not properly scaled, we normalize it with the diagonal operator \mathbf{F} , which is the smallest value of the initial slowness. To improve, ~~sometimes guarantee,~~ convergence we would like to limit the velocity update from one iteration with respect to its previous. In other words, we would like the new velocity ~~varying~~

within a range defined by a ~~ertain~~ percentage of the velocity from the previous iteration. This can be implemented by applying to the gradient either a nonlinear, ~~since~~ it depends on the velocity, ~~a~~ diagonal operator, or a diagonal operator \mathbf{W} linearized around the initial velocity. Therefore, the final gradient ∇J_{IS} is

$$\nabla J_{IS} = \mathbf{W} \mathbf{F} \mathbf{M} \mathbf{B} \mathbf{B}' \mathbf{T}'|_{s=s_0} \mathbf{H}' \mathbf{H} \tilde{\mathbf{I}}|_{s=s_0}, \quad (4.34)$$

We illustrate the use of image-space generalized wavefields in ISWET for ~~of~~ the Marmousi velocity model. The initial velocity model (Figure 4.1b) differs from the true velocity model only below the black horizon. To evaluate the influence of dispersed crosstalk on ISWET results, we use two different ISPEW datasets. One dataset is modeled with a spatial-sampling period of 35 SODCIGs, herein called 35-ISPEW. For the other, the spatial-sampling is 11 SODCIGs, herein called 11-ISPEW. This dataset is expected to generate more crosstalk than the 35-ISPEW dataset. Both ISPEW datasets were collected at ~~depth~~ 1500 m. Therefore, the wavefield propagation in ISWET is performed between this depth and the maximum depth of 3000 m, characterizing a target-oriented strategy. We show some of the optimization results having 1500 m as the initial depth.

A nonlinear conjugate-gradient is used in the optimization. The maximum allowed velocity change between iterations is 10 %. The nodes of the B-spline smoothing of the gradient are separated by 480 m and 160 m in x and z, respectively. Two function evaluations are performed in each iteration, and if the objective function does not decrease, ~~a~~ 50%-smaller step length is used.

The initial and final background images for the 11-ISPEW ~~example~~ are shown in Figure 4.13. ~~The initial and final background images for the 35-ISPEW example are shown in Figure 4.14.~~ In both figures, ~~on~~ the top is the initial image and at the bottom is the final image. Below the zero subsurface-offset section are shown subsurface-offset gathers. In both figures, the final image is more focused and the pulled-up reflectors at $x = 6000$ m are better positioned.

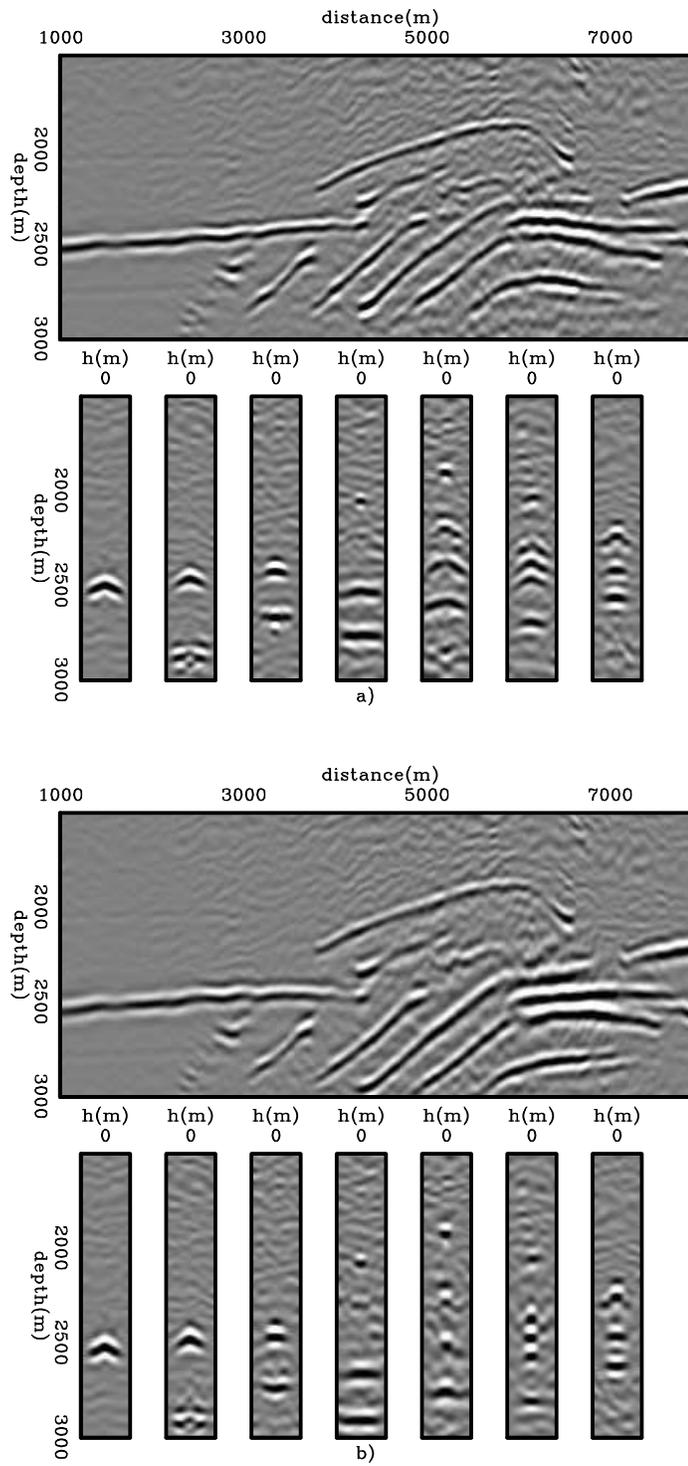


Figure 4.13: a) Initial and b) final background image for the optimization with 11 ISPEW. `mvags/.ismarm302`

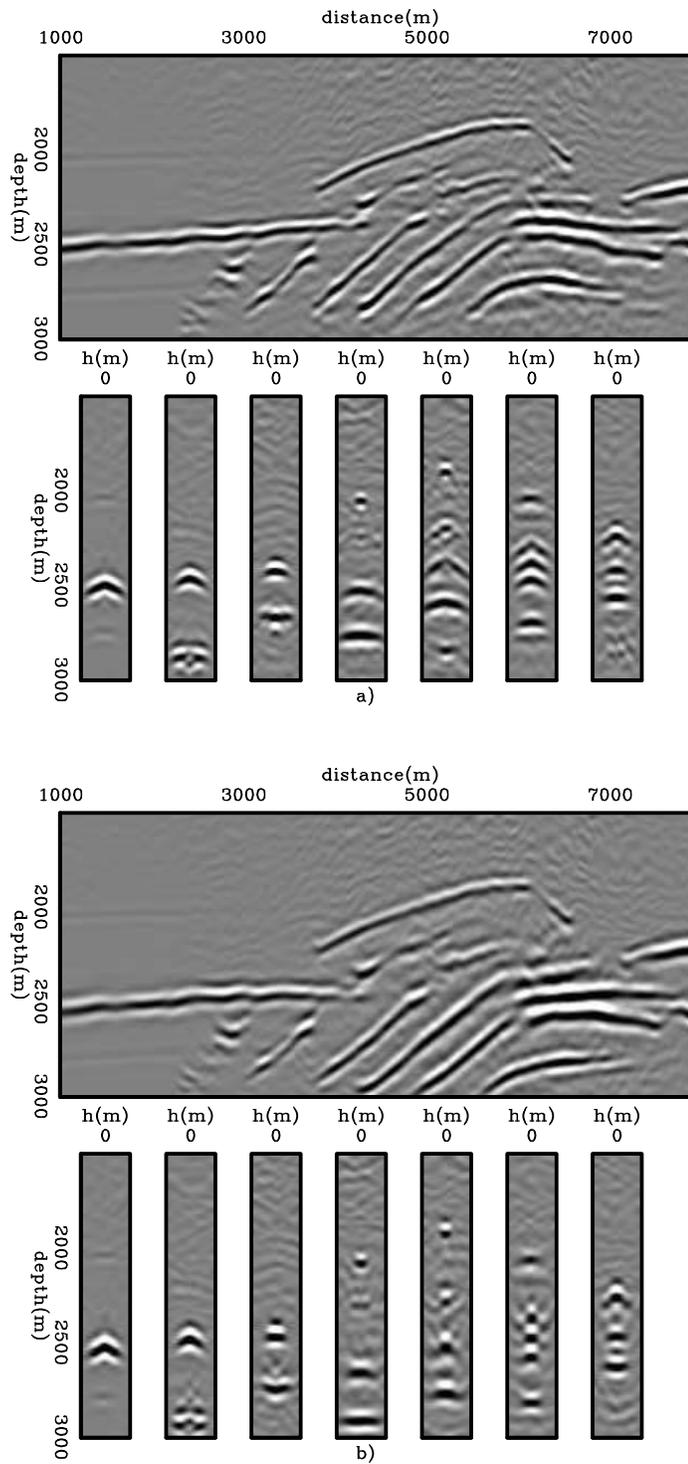
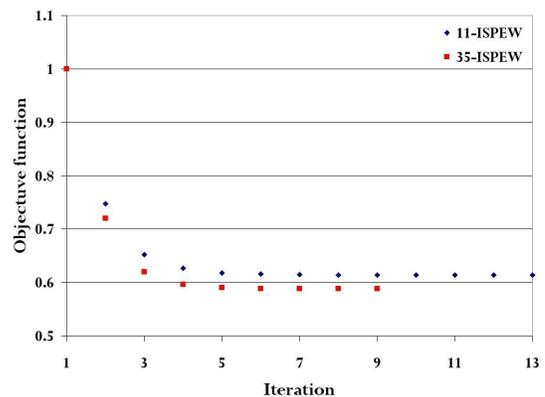


Figure 4.14: a) Initial and b) final background image for the optimization with 35 ISPEW. `mvags/.ismarm301`

The cross-plot of Figure 4.15 presents the evolution of the objective function, normalized by the highest value, for the two cases. Iteration stopped after 13 iterations in the 11-ISPEW case and 9 iterations for the 35-ISPEW case because the variation of the objective function was less than the predefined value of 0.002%. Overall, both cases present similar convergence. However, the final value of the 11-ISPEW objective function is slightly greater than that of the 35-ISPEW case. This can be explained by the different amount of dispersed crosstalk in the images of Figures 4.13 and 4.14. The 11-ISPEW case has more dispersed crosstalk than the 35-ISPEW case, which contributes to the higher value of the objective function.

Figure 4.15: Evolution of the objective function for the 11-ISPEW case (blue diamonds) and 35-ISPEW case (red squares).

mvags/. ismarm303



The final velocity models are shown in Figure 4.16. In both cases, velocity has increased by nearly a 12%. Since the bottom of the velocity model is poorly constrained by reflectors, in this part of the model the velocity update is almost zero.

As previously mentioned, ISWET solves for the long-wavelength component of the velocity model, which is consistent with the Born approximation. The long-wavelength component of the velocity model is responsible for the kinematics of the wavefield propagation. To evaluate how accurate are the results, we smooth the slowness derived from the original velocity model of Figure 4.1a in a similar way as the gradient of the objective function. This smoothed version of the original velocity model is compared with the initial velocity model and the optimized velocity models within the box of Figure 4.17a. Histograms of the velocity ratio between the

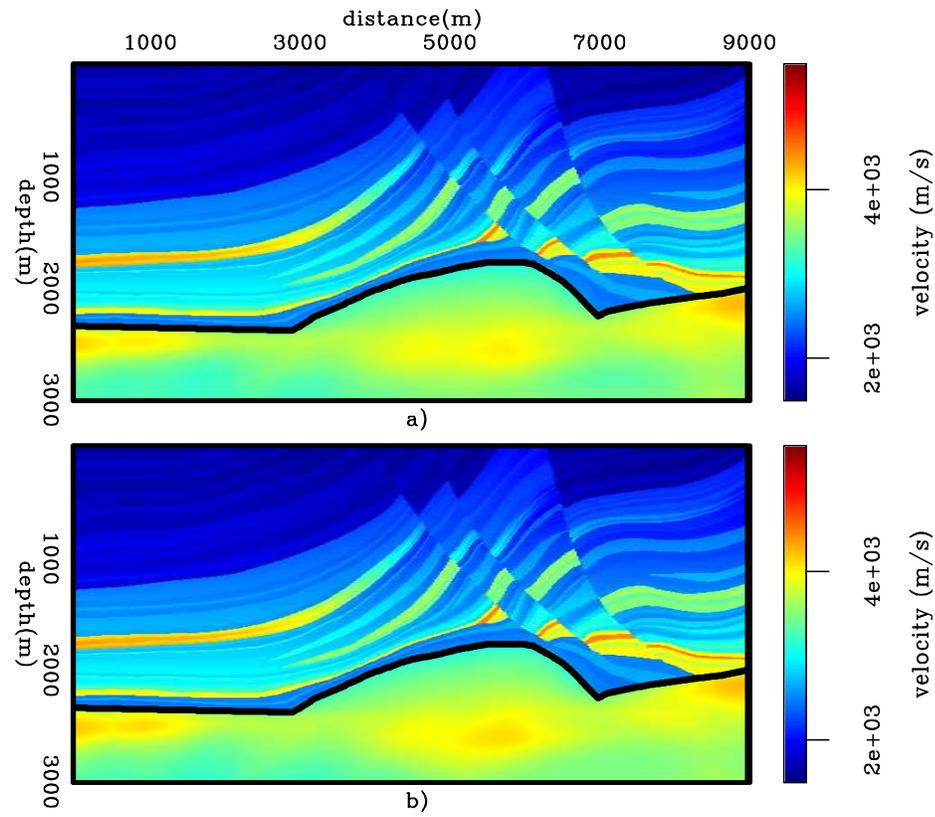


Figure 4.16: Optimized velocity models for: a) the 11-ISPEW case, and b) 35-ISPEW case. `mvags/.ismarm304`

smoothed true velocity model and the initial velocity model, the smoothed true and the 11-ISPEW optimized velocity model, and the smoothed true and the 35-ISPEW optimized velocity model are shown in Figure 4.17b-d. The concentration around one in Figures 4.17c-d indicates that the long-wavelength components of the velocity model were appropriately recovered by ISWET.

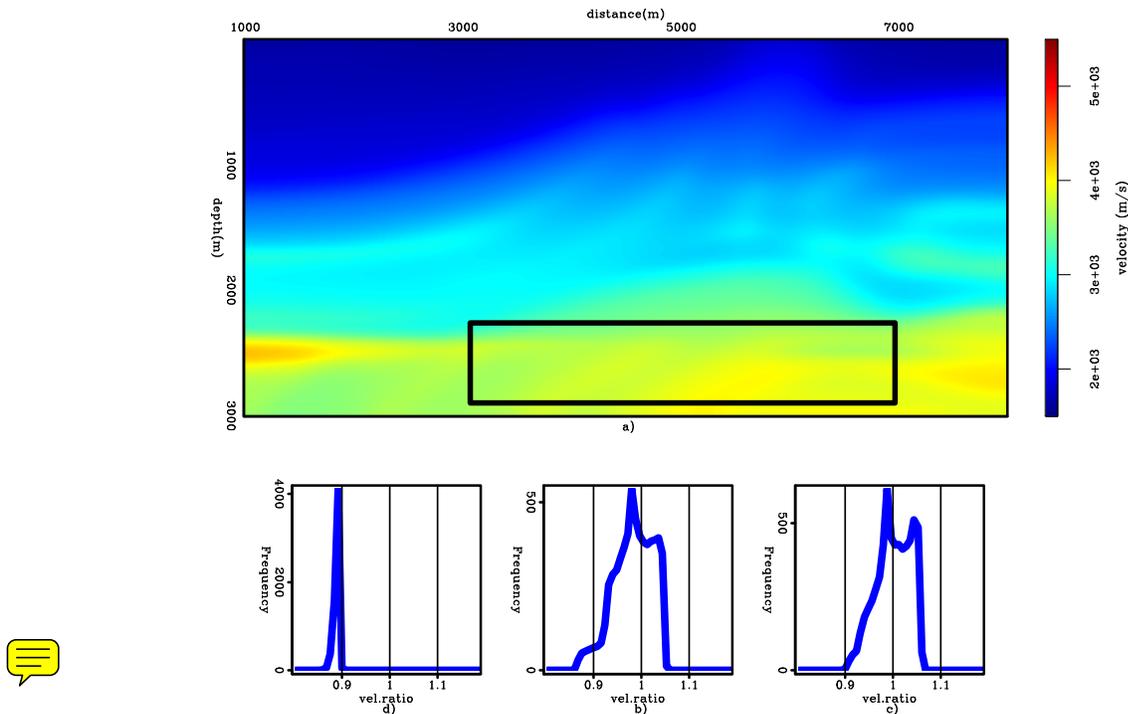


Figure 4.17: a) Smoothed version of the true velocity model, b) histogram of the velocity ratio between the smoothed true velocity model and the initial velocity model, c) histogram of the velocity ratio between the smoothed true velocity model and the 11-ISPEW optimized velocity model, and d) histogram of the velocity ratio between the smoothed true velocity model and the 35-ISPEW optimized velocity model.

`mvags/.ismarm307`

The images computed with the shot-profile migration using the optimized velocity models (Figure 4.18) show focused reflectors and the pull-up has been corrected. Compare with the image computed with the true velocity model in Figure 4.19.

Although images computed with 11-ISPEW dataset have more dispersed crosstalk

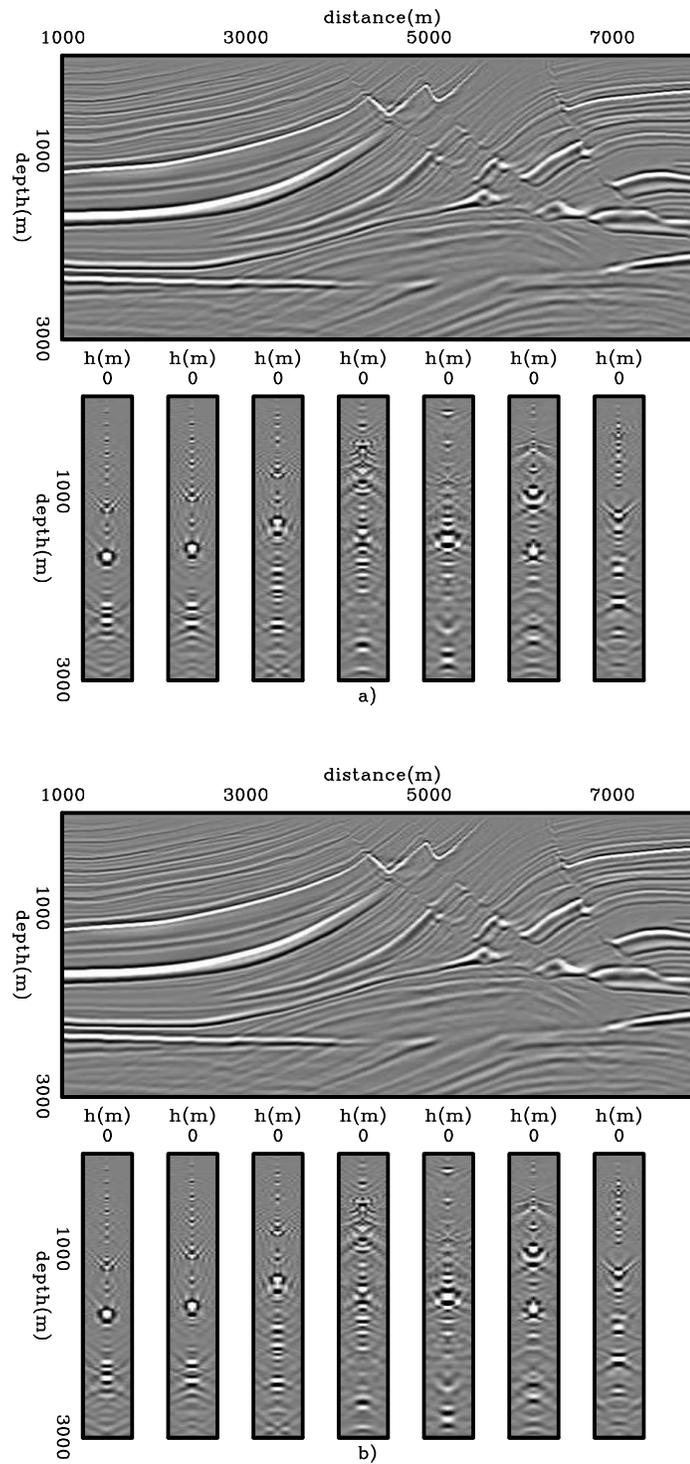


Figure 4.18: Images computed with shot-profile migration using the optimized velocity models of Figure 4.16: a) the 11-ISPEW case, and b) 35-ISPEW case.

`mvags/.ismarm305`

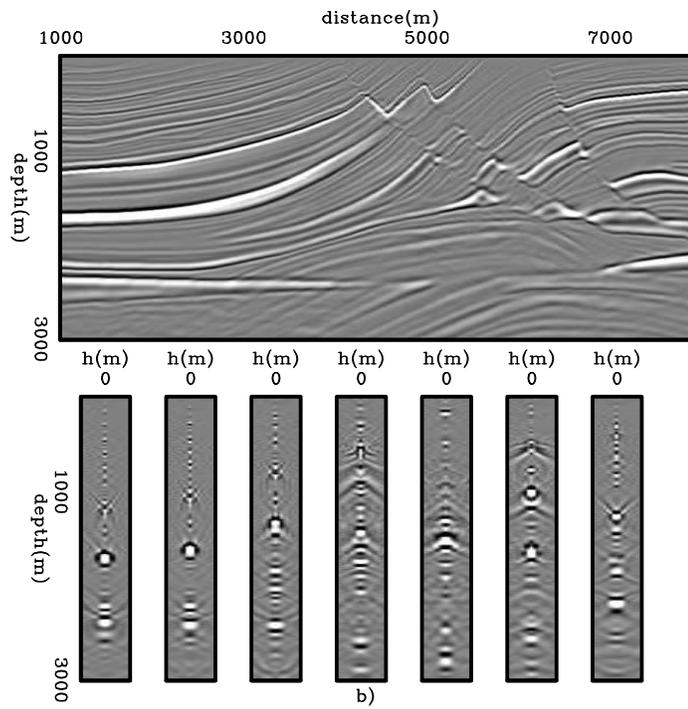


Figure 4.19: Image computed with shot-profile migration using the true velocity model. `mvags/.ismarm306`

than that computed with 35-ISPEW dataset, ISWET results are insignificantly affected. ISWET using either the 11-ISPEW set, or the 35-ISPEW set is extremely inexpensive when compared to that with the original shot profiles. Considering shot profiles datumized to depth of 1500 m, we estimate that the 11-ISPEW case would be nearly 30 times faster than ISWET in the shot-profile domain, and the 35-ISPEW case 15 times faster.

CONCLUSIONS

This chapter presents ISWET in the image-space ~~generalized-sources~~ domain. It was ~~extended~~ from the shot-profile domain to this new generalized-sources domain in which a dramatic gain in computational efficiency is achieved by decreasing data size and solving ISWET in a target-oriented manner. Also, by selecting key reflectors to initiate the image-space generalized source and receiver gathers, great flexibility is incorporated since a horizon-based approach is possible, which can improve convergence.

For the Marmousi velocity model, two different ISPEW datasets were used to optimize the migration-velocity model by ISWET. Using ~~both~~ datasets yields equally accurate velocity models, which indicates robustness of the velocity inversion in the image-space ~~generalized-sources~~ domain.

ACKNOWLEDGMENTS

I would like to acknowledge Yaxun Tang for the fruitful discussions about ISWET and with whom I collaborated on extending ISWET from the shot-profile domain to the generalized-sources domain (Tang et al., 2008b).