

**PREDICTIVE TECHNIQUES FOR MARINE MULTIPLE
SUPPRESSION**

A DISSERTATION
SUBMITTED TO THE DEPARTMENT OF GEOPHYSICS
AND THE COMMITTEE ON GRADUATE STUDIES
OF STANFORD UNIVERSITY
IN PARTIAL FULFILLMENT OF THE REQUIREMENTS
FOR THE DEGREE OF
DOCTOR OF PHILOSOPHY

By
Laurence C. Morley
February 1982

© Copyright 1982

by Laurence Charles Morley

printed as Stanford Exploration Project Report No. 29

by permission of the author

Copying for all internal purposes of sponsors
of the Stanford Exploration Project is permitted.

ABSTRACT

Standard predictive multiple suppression techniques in marine reflection seismology usually resort to one-dimensional assumptions about the underlying earth model. This thesis develops a number of predictive suppression methods based on a multiple model which relaxes these requirements of zero offset and zero dip, yet assumes vertical incidence propagation in the water layer. This culminates in a method called "seafloor-consistent multiple suppression" - a name chosen by analogy to the "surface-consistent statics" problem of reflection seismology.

The seafloor-consistent method models each seismic trace as a convolution of an average frequency response with anomalous shot, geophone, midpoint and offset responses. In the log-frequency domain, this becomes a separable, additive model which can be solved by linear least-squares techniques. The anomalous responses are solved for each frequency in "shot-receiver" space with frequency as the outer loop of the algorithm. Since one can argue on physical grounds that the reverberation response for any particular trace must be minimum phase, it suffices to solve only for amplitude responses and ignore phase contributions.

The method is applied to a marine seismic line from the Flemish Cap area of the Labrador Sea with extremely encouraging results.

The second part of this thesis uses the concept of a replacement medium - specifically, a replacement impedance medium, to develop a theory of multiple suppression valid for all angles of offset and dip. A generalized wave equation dereverberation operator is derived which includes the effects of wave propagation, seafloor reflectivity, and shot and receiver ghost responses. Most current methods of predictive multiple suppression are shown to be approximations to this general operator.

ACKNOWLEDGEMENTS

This thesis is an outgrowth of my association with several people at Stanford. Jon Claerbout, my advisor, made several valuable suggestions during both the research and writing stages of my work. Probably the most valuable thing I picked up from Jon was an appreciation of the benefits of working directly from data back to theory and the inductive approach to research in general.

Fellow SEP'ers Dave Hale, Bert Jacobs, Jeff Thorson, Mat Yedlin and Rob Clayton provided very helpful critique along the way.

Three SEP sponsor groups - GECO, CGG and Norsk Hydro - deserve special thanks for their data contributions. Lars Sonneland of GECO went to a great deal of effort to get me some of the multiple data used in my research.

Finally, I am indebted to the sponsors of the Stanford Exploration Project for their financial and technical support during my stay at Stanford.

TABLE OF CONTENTS

Abstract	v
Acknowledgements	vi
Table of contents	vii
List of figures	ix
General Introduction	
Introduction	1
References	5
Chapter 1 : The Split Backus Operator	
1.1 Derivation of Split-Backus Operator	7
1.2 Split Peglegs : A Data Example	8
1.3 Estimators for Seafloor Reflectivity	13
References	18
Chapter 2 : Seafloor-Consistent Pegleg Multiple Attenuation	
2.1 Introduction	21
2.2 The Decomposition Model	22
2.3 Reduction of Free Parameter Count	23
2.4 Least Square Model Decomposition	23
2.5 Decomposition of Flemish Cap Data	25
2.6 Convergence Properties	29
2.7 Suppressing the Multiples	30
2.8 Movies of Inverse Operators	32
2.9 The Shallow Water Problem	37
2.10 Conclusions	37
References	38
2.A Appendix : Model Decomposition in F-K Space	38
Chapter 3 : Pre-Stack Multiple Suppression	
3.1 Introduction	41
3.2 Replacement Medium Concept of Multiple Suppression	41
3.3 Wave Equation Multiple Prediction	45

3.4 Pre-Stack/Post-Stack Multiple Suppression	48
3.5 Radial Trace Multiple Suppression	49
3.6 F-K Multiple Suppression	51
3.7 Example - Barents Sea	52
3.8 Slant Stack Multiple Suppression	60
3.9 Summary	60
References	62
3.A Appendix : A Scattering Theory Interpretation	62

LIST OF FIGURES

- 0.1 Raypaths for Different Multiple Types
- 1.1 Geometry - Split Backus Model
- 1.2 Near Trace Section
- 1.3 Constant Offset Section
- 1.4 Autocorrelation - Near Trace Section
- 1.5 Split Backus Model - Real Data Example
- 1.6 Least Square Fit - Split Backus Model to Data
- 1.7 Predictive Deconvolution - Constant Offset Section
- 1.8 Weighted Least Squares Fit - Split Backus Model to Data
- 1.9 Block Diagram - 2 Channel Deconvolution
- 1.10 2 Channel Deconvolution - Real Data Example
- 2.5.1 Common Shot Gathers - Flemish Cap
- 2.5.2 Average Response
- 2.5.3 Offset Response
- 2.5.4 Shot Response
- 2.5.5 Geophone Response
- 2.5.6 Midpoint Response
- 2.6.1 Error - Shot Response
- 2.6.2 Convergence of Shot Gather Response
- 2.7.1 Flowchart - Multiple Suppression Algorithm
- 2.7.2 2400% Brute CDP Stack
- 2.7.3 2400% Wavelet - Processed Stack
- 2.7.4 Predictive Deconvolution + 2400% Stack
- 2.8.1 Movie Frames - Inverse Operator
- 3.2.1 Objective Wavefield for Multiple Suppression

- 3.2.2 Boundary Conditions at Seafloor
- 3.2.3 Multiples Predictable From Geophone Wavefield
- 3.3.1 Decomposition of Upcoming/Downgoing Wavefields in Water
- 3.5.1 Multiple Reverberation Times on Radial Traces
- 3.5.2 Synthetic Multiple Suppression in Radial Trace Space
- 3.6.1 Synthetic F-K Multiple Suppression
- 3.7.1 Common Shot Gather - Barents Sea
- 3.7.2 Interpolated & Extrapolated Gather in NMO Coordinates
- 3.7.3 Inverse NMO Gather of Fig. 3.B.2
- 3.7.4 F-K Diffracted Gather From Fig. 3.B.3
- 3.7.5 Common Shot Gathers - Before & After Multiple Suppression
- 3.7.6 NMO-Stack Before Multiple Suppression
- 3.7.7 NMO-Stack After Multiple Suppression
- 3.8.1 Multiple Stationarity on Slant Stack Section