

A COMPLEX TRIDIAGONAL MATRIX SOLVER

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The heart of many of our wave-equation migration schemes is the solution of a tridiagonal system of equations. Since this routine may lie inside two or more nested program loops, it would be worthwhile to utilize the speed of an array processor in solving it.

We now have a Floating Point Systems AP-120B array processor with 512 words of standard program memory and 8,000 words of data memory. A subroutine to solve the most general tridiagonal system -- with complex elements -- has been written in AP assembly language and is included in this report.

Together with a vector function chaining option which allows several routines to be linked together inside the array processor, it is possible to transfer a large portion of a migration program from the host to the AP, despite the small size of our program memory.

The subroutine works on the Floating Point Systems standard memory option; it has not been tested on AP-120B fast memory. All relevant documentation is in the program listing.

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***** CTRI = COMPLEX TRIDIAGONAL MATRIX SOLVE *****
  $title ctri
  $entry ctri,5
  $ext div
"
"Abstract:
"   This subroutine solves a general complex tridiagonal system
"   of the following form:
"
"   [ b(0) a(0)           ] [ t(0) ] [ d(0) ]
"   [ c(1) b(1) a(1)     ] [ t(1) ] [ d(1) ]
"   [           c(2) b(2) a(2) ] [ t(2) ] [ d(2) ]
"   [           c(3)         ] [     ] = [     ]
"   [           . . . a(n-2) ] [     ] [     ]
"   [           c(n-1) b(n-1) ] [t(n-1)] [d(n-1)]
"
"Statistics:
"   AP-120B with standard memory
"   PS - 56 instructions
"   Speed - 10.1 us/complex point
"   Author - J.R. Thorson July 1978
"
"Subroutines used:
"   div
"
"Scratch:
"   sp(0-7,13-15)
"   dpx(-4 to 3)
"   dpy(-4 to 3)
"   dpa unchanged
"   tm - used
"   md - answer is overwritten onto input vectors:
"       e(i) onto c(i)
"       f(i) onto b(i+1)
"       t(i) onto d(i)
"       c(0) and a(n-1) are not used.
"
"Usage:
"   call ctri(a,b,c,d,n)
"   (or) jsr ctri           S-PAD
"   a = base address of vector a      0
"   b = base address of vector b      1
"   c = base address of vector c      2
"   d = base address of vector d      3
"   n = size of system                4
"
"Algorithm:
"-----
"   a,b,c,d,e,f,g,h,t are complex.
"   g = b(0)
"   h = d(0)
"   do forward loop, k = 0,n-1
"       x = g(real)**2 + g(imag)**2
"       x = 1/x (jsr div)
"       g = x * g
"       e(k) = g * a(k)

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"          f(k) = g * h
"          g = b(k+1) - e(k)*c(k+1)
"          h = d(k+1) - f(k)*c(k+1)
"          continue
"      t(n-1) = f(n-1)
"      do reverse loop, k = n-2,1
"          t(k) = f(k) - e(k)*t(k+1)
"          continue
"      end
"
"

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"Notes:

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"      See Claerbout, FGDP, pp. 188-189 for derivation.
"      Here e(k) is opposite in sign with the e(k) in Claerbout.
"      Treatment of boundary conditions:
"          c(0) and a(n-1) are not used in the algorithm and
"          can be any value.  Adjust a(0),b(0),d(0),c(n-1),
"          b(n-1) and d(n-1) to set the desired b.c. --
"          1) e(0)=a(0)/b(0)
"          2) f(0)=d(0)/b(0)
"          3) t(n-1)=(d(n-1)-f(n-2)*c(n-1))/(b(n-1)-e(n-2)*c(n-1))
"      For many applications vector c equals vector a.  c may overlay
"      a in the AP memory -- i.e.,
"          call apput(c,aptr,n,2)
"          ...
"          call ctri(aptr,bptr,aptr,dptr,n)          will work.
"
"
"

```

" S-Pad:

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" -----
"      aptr   =   0
"      bptr   =   1
"      cptr   =   2
"      dptr   =   3
"      n      =   4
"      eptr   =   2
"      fptr   =   1
"      tptr   =   3
"      count  =   5
"      xinc   =   6
"

```

" Data pad mnemonics:

" DPX

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" ----
"      hr = -4          "real part of h
"      hi = -3          "imag part of h
"      ar = -2          "etc.
"      ai = -1
"      tr = 0           "tr,ti are used in reverse loop,
"      ti = 1           "otherwise DPX 0,1 are scratch
"      cr = 2
"      ci = 3
"

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" DPY

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" ----
"      gr = -4
"

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gi = -3
er = -2
ei = -1
fr = 2
fi = 3
"
ctri:  mov bptr,bptr; setma      "fetch b(0)r
      ldspi 7; db=!one         "store address of 1.0 in sp 7
      mov n,count;            "set counter to n
      incma                    "fetch b(0)i
      mov 7,7; settma;         "fetch 1.0 out of table memory
      dpy(gr)<md               "b(0)r is ready, gr = b(0)r
      mov dptr,dptr; setma;    "fetch d(0)r
      fmul dpy(gr),dpy(gr)     "form gr**2
      clr xinc;                "to test n
      dpy(gi)<md;              "b(0)i is ready, gi = b(0)i
      fmul                      "push.
      sub n,xinc;              "negate n - see next instruction
      fmul dpy(gi),dpy(gi);    "form gi**2
      dpy(0)<tm;                "place 1.0 into dpy
      incma                    "fetch d(0)i
      bge error;              "branch to error if n <= 0
      fadd fm,zero;            "gr**2 goes into the adder
      dpv(hr)<md;               "d(0)r is ready, hr = d(0)r
      fmul                      "push.
      mov aptr,aptr; setma;    "fetch a(0)r
      fadd;                     "push out gr**2
      fmul                      "push out gi**2
      ldspi xinc; db=2;        "xinc equals 2
      fadd fm,fa                "form gr**2 + gi**2
      fadd;                     "push.
      dpv(hi)<md;               "d(0)i is ready, hi = d(0)i
      dpv(ar)<md;               "a(0)r is ready, ar = a(0)r
      br in                      "branch into forward loop
"
error:  clr n; return          "possible errors:
                                   "1.  n <= 0
                                   "2.  divide by zero in div
                                   "3.  floating point overflow.
                                   "n is reset to zero in each case.
"
"      The preliminaries are done:  gr,gi,hr,hi,ar have been placed
"      in the data pad, gr**2 + gi**2 rests in the adder output buffer,
"      and 1.0 is in dpy(0) for the use of subroutine div.
"      Pseudo-counter k = 0 (used in the comments).
"
forward:  mi<dpy(ei); incma;    "write e(k-1)i into memory.
          fadd                    "push. This program step has
                                   "been moved from the bottom of
                                   "the loop to allow branch beq
                                   "below to reach to 'neutral'.
in:       dpv(0)<fa;              "position gr**2 + gi**2,
          jsr div                  "and divide.
          inc# aptr; setma;        "fetch a(k)i
          fmul dpv(0),dpy(gr)     "gr = division result * gr
          bfpe error;              "goto error if divisor was zero

```

```

mov 7,7; setma;
fmul dpx(0),dpy(gi)
mov bptr,bptr;
mi<dpy(fr); setma;
fmul
fmul fm,dpx(ar);
dpx(ai)<md;
dpy(gr)<fm
mi<dpy(fi); incma;
fmul fm,dpx(ar);
dpy(gi)<fm
fmul dpx(ai),dpy(gi)
add xinc,cptr; setma;
fadd fm,zero;
fmul dpx(ai),dpy(gr)
fsubr fm,zero;
fmul dpx(hr),dpy(gr)
dec count;
fadd fm,fa;
fmul dpx(hi),dpy(gr);
incma
beq neutral;
fadd fm,fa;
fmul dpx(hi),dpy(gi);
dpx(cr)<md
add xinc,bptr; setma;
fadd fm,zero;
fmul dpx(hr),dpy(gi);
dpy(er)<fa
fadd fm,zero;
fmul dpx(cr),dpy(er);
dpx(ci)<md;
dpy(ei)<fa
fadd fm,fa;
fmul dpx(cr),dpy(ei);
incma
fsubr fm,fa;
fmul dpx(ci),dpy(ei)
add xinc,dptr; setma;
fsubr fm,md;
fmul dpx(ci),dpy(er);
dpy(fr)<fa
fsubr fm,md;
fmul dpx(cr),dpy(fr);
dpy(fi)<fa
fadd fm,fa;
fmul dpx(cr),dpy(fi);
incma
fsubr fm,fa;
fmul dpx(ci),dpy(fi)
add xinc,aptr; setma;
fsubr fm,md;
fmul dpx(ci),dpy(fr);
dpy(gr)<fa
fsubr fm,md;
fmul dpy(gr),dpy(gr);
"fetch 1.0 again from table memory
"gi = division result * gi
"set spfn to point to b(k)r,
"write f(k-1)r onto b(k)r
"push.
"gr * ar
"a(k)i is ready, ai = a(k)i
"store gr in data pad y
"write f(k-1)i into b(k)i
"gi * ar
"store gi in data pad y
"ai * gi
"fetch c(k+1)r
"ar*gr into adder
"ai * gr
"-ar*gi into adder
"hr * gr
"decrement counter
"ai*gi + ar*gr
"hi * gr
"fetch c(k+1)i
"branch out if count = 0
"ai*gr - ar*gi
"hi * gi
"c(k+1)r is ready, cr = c(k+1)r
"fetch b(k+1)r
"hr*gr into adder
"hr * gi
"e(k)r = ar*gr + ai*gi
"hi*gr into adder
"cr * er
"ci = c(k+1)i
"e(k)i = ai*gr - ar*gi
"hi*gi + hr*gr
"cr * ei
"fetch b(k+1)i
"-hr*gi + hi*gr
"ci * ei
"fetch d(k+1)r
"-cr*er + b(k+1)r
"ci * er
"store f(k)r in dpy
"-cr*ei + b(k+1)i
"cr * fr
"store f(k)i in dpy
"ci*ei - cr*er + br
"cr * fi
"fetch d(k+1)i
"-ci*er - cr*ei + bi
"ci * fi
"fetch a(k+1)r
"-cr*fr + d(k+1)r
"ci * fr
"store new gr in dpy
"-cr*fi + d(k+1)i
"square gr

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```

    fmul dpx(ti), dpy(ei)
beq done;
    fsubr fm, zero;
    fmul dpx(tr), dpy(ei);
    incma
fsubr fm, zero;
    fmul;
    dpy(er)<md
sub xinc, fptr; setma;
    fadd fm, fa;
    fmul
fsubr fm, fa;
    dpy(ei)<md
fadd dpy(fr), fa;
    incma
fadd dpy(fi), fa;
    dpy(fr)<md;
    br reverse
"
done:    return
        $end
    "ti * ei
    "branch out if counter = 0
    "-er*tr into adder
    "tr * ei
    "fetch e(k-2)i
    "-er*ti into adder
    "push,
    "e(k-2)r is ready, store in DPY
    "fetch f(k-2)r
    "-er*tr + ei*ti
    "final push.
    "-er*ti - ei*tr
    "e(k-2)i is ready, store in DPY
    "t(k-1)r = fr - er*tr + ei*ti
    "fetch f(k-2)i
    "t(k-1)i = fi - er*ti - ei*tr
    "f(k-2)r is ready, store in DPY
    "loop back - and k = k-1

```