

Short Note

Band-limited Green's functions in 3-D

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INTRODUCTION

In an earlier paper in this report Nichols (1994) describes a method for estimating traveltimes, amplitude, and phase as a parametric fit to the solution of the Helmholtz equation at a few frequencies. In that paper the Helmholtz equation is solved in a 2-D polar coordinate frame. This has some advantages in the specification of the initial conditions and the extrapolation of the traveltimes estimates. However, it required the development of a 2-D polar coordinate finite difference scheme to solve the Helmholtz equation. The aim of this paper is to extend the scheme to 3-D. We could have developed an algorithm to solve the Helmholtz equation in 3-D polar coordinates, indeed this may be the most efficient scheme in the long term. Instead we have chosen to adapt an existing wavefield extrapolation scheme for use in the algorithm. The method we propose can be applied to any pre-existing frequency domain depth extrapolation scheme. The extrapolation scheme we chose is the modified Hale-McClellan extrapolation scheme (Biondi and Palacharla, 1993). The wavefields are extrapolated in depth one frequency at a time via a two-dimensional convolution of the data with a circularly symmetric, frequency dependent, and velocity dependent filter. Since this method is applied in a 3-D rectangular coordinate frame we had to adapt the band-limited Green's function method to work in this domain. The extra effort was small, there were two main changes from the polar coordinate code. First, the algorithm must calculate a region of validity for the wavefield. Second, the updating of the traveltimes-estimation window must handle the expanding region of validity.

MODIFICATIONS FOR 3-D

Region of validity

The main problem associated with using 3-D rectangular coordinates is that the depth extrapolation algorithm does not produce a valid estimate of the wavefield on the whole grid. If the propagator has a dip accuracy of 60° , the valid region will be a cone with an opening angle of 120° and its apex at the source location. In this implementation we have chosen to approximate this cone with a pyramid. The only reason for this is that a square cross section is easier

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to deal with when creating subsets of fortran arrays.

Expanding the travelttime-estimation window

In 2-D polar coordinates the estimation of the time window around the correct alias of the wavefield is very simple. The travelttime at the previous radius is shifted by $\delta r/v$, where δr is the increment in radius and v is the local velocity. This travelttime is taken to be the center of the window in which a new maximum energy event is picked. The same approach can be used when the extrapolation is in depth, but there is a problem; the region of validity expands as the wavefield is extrapolated downwards. This means that for some locations there will be no valid travelttime estimate at the previous depth level. This situation is illustrated in Figure 1. In the central square the travelttime can be extrapolated in depth from the previous level. In the shaded area the travelttime must be estimated from the travelttimes in the inner square. This is currently done in a very simple minded way, the travelttimes along each edge are simply copied outwards to fill the shaded region. The corner areas take the value at the corner of the inner square. This simple method works because these travelttimes do not have to be too accurate, they are only needed to define the search window. Once the search window has been defined the algorithm is *exactly* the same as that defined in the previous paper.

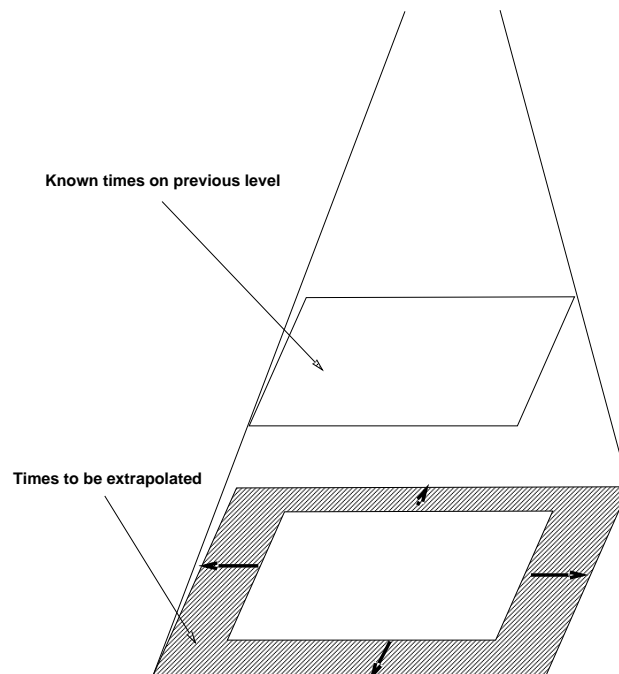


Figure 1: Extrapolation of the travelttime window from one depth level to the next.
gopal1-time-extrap [NR]

Depth extrapolator

We used a Hale-McClellan type explicit downward extrapolation routine to downward continue our wavefield. The main reason for choosing this routine is that we already had an efficient, working version. Also the operator, has very good numerical azimuthal isotropy. It handles a $v(x,y,z)$ velocity model. In the examples shown we used a 17-point McClellan filter and an extrapolation filter table made up of filters with a half-length of 40 samples.

EXAMPLES

Constant velocity

The first test that a Green's function estimation method should pass is to produce the correct answer in a constant velocity model. Figure 2 shows a contour plot of a vertical slice through the traveltimes field for a constant velocity model. Figure 3 shows a horizontal slice through the traveltimes field for the same model. The answer is only estimated within the central pyramid that defines the region of validity. Outside that region the traveltimes is set to minus-one to indicate an invalid region. The projection of the pyramid is a triangle on the vertical slice and a square on the horizontal slice. The traveltimes are correct for a spherical outgoing wavefront in this medium ($V=2000\text{m/s}$). Figure 4 graphs the amplitudes vertically below the source. It shows the $1/r$ amplitude decay expected in 3-D propagation.

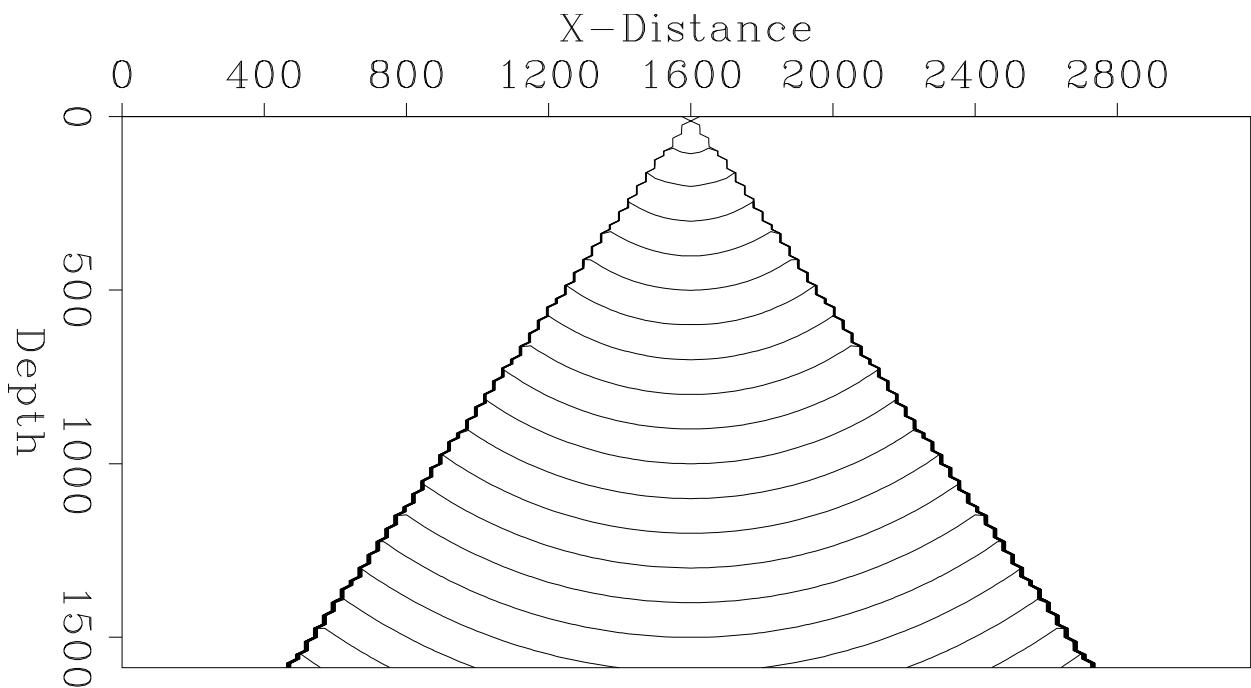


Figure 2: Contour plot of a vertical slice through the center of a 3-D traveltimes field for a constant velocity model. `gopal1-const-vert` [CR,M]

Figure 3: Contour plot of a horizontal slice through the center of a 3-D travelttime field for a constant velocity model. `gopal1-const-horiz` [CR]

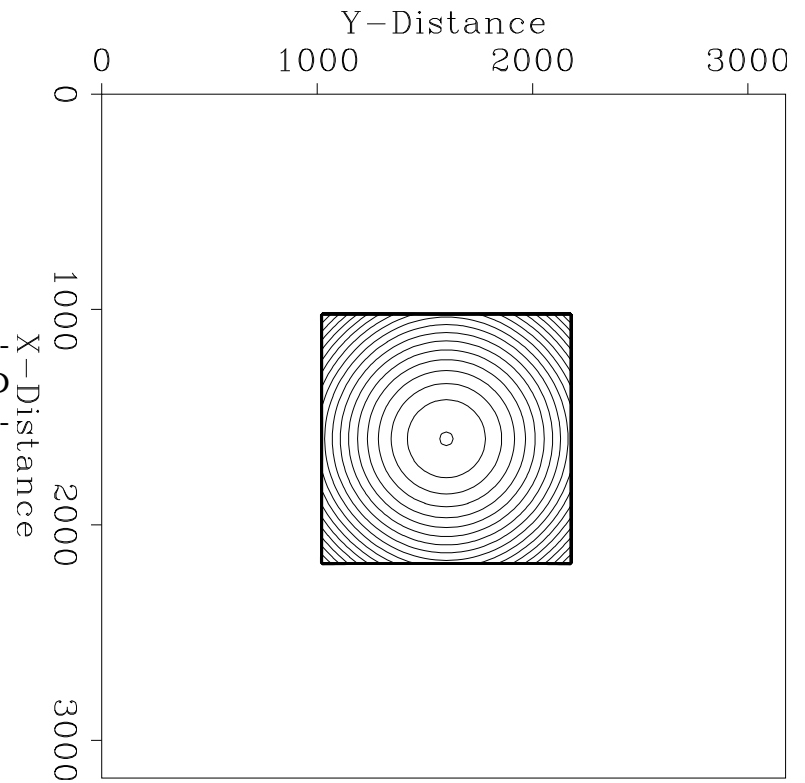
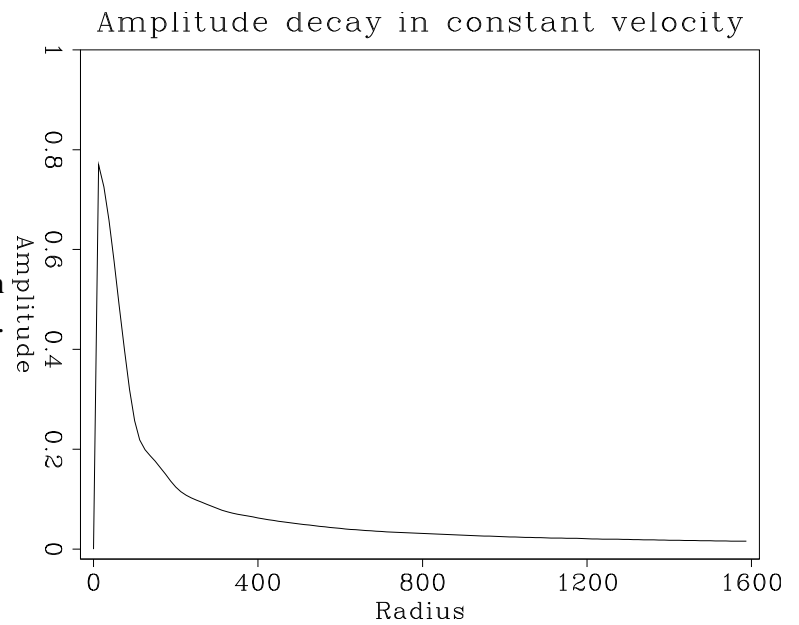


Figure 4: Amplitude decay in a 3-D constant velocity model. `gopal1-const-amp` [CR]



Spherical velocity anomaly

Our first simple model in 3-D is a “blob” model. It has a spherically symmetric anomaly with a Gaussian radial profile. The anomaly lies in the center of the velocity model, directly below the source location. The background has a velocity of 4000m/s and the peak of the anomaly has a velocity of 3000m/s. The traveltimes field in the model is shown in Figure 5. The delay of the wavefront through the anomaly and the later healing of the wavefront is clearly seen. The amplitude field shown in Figure 6 illustrates the focusing effect of the anomaly. There is a 3-D caustic below the blob.

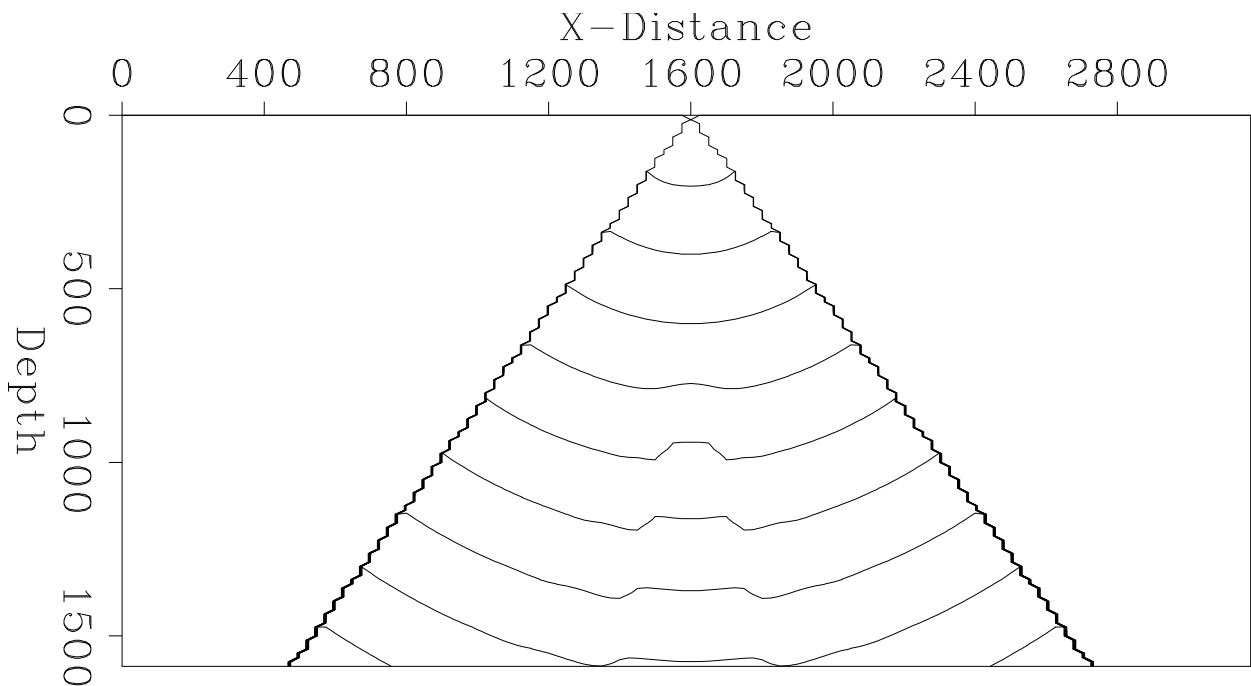


Figure 5: Contour plot of a vertical slice through the center of a 3-D traveltimes field for a velocity model with a spherical Gaussian anomaly. `gopal1-blob-vert` [CR,M]

Cylindrical velocity anomaly

Figure 7 shows the traveltimes contours in a model which has a cylindrical Gaussian velocity anomaly rather than a spherical one. As we would expect, the traveltimes field is quite different from the one in the spherical anomaly model. The wavefront does not “heal over” as it does in the other model. The amplitude field is shown in Figure 8, as expected the focusing effect is less than in the spherical model. The caustic in this medium is only a 2-D caustic. These two results are the first results we have obtained with this method. We have not had time to check their accuracy but they display the gross features that we would expect.

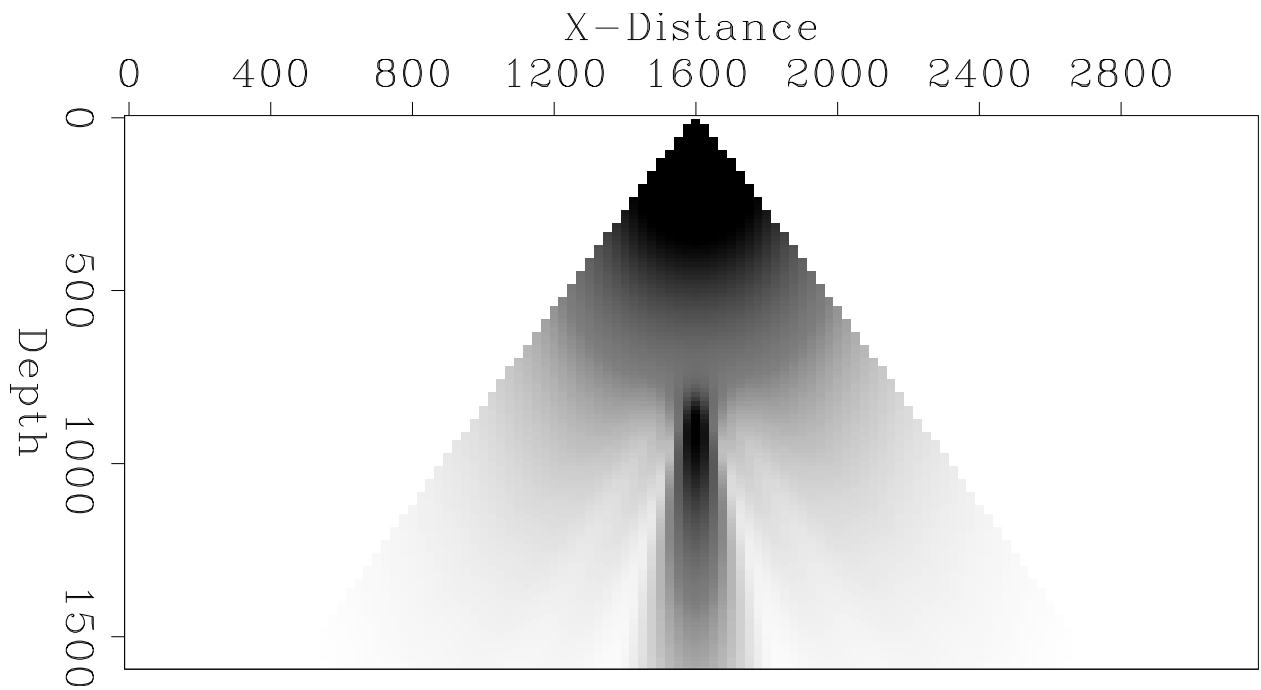


Figure 6: Vertical slice of the amplitude field for a spherical anomaly. `gopal1-blob-amp` [CR]

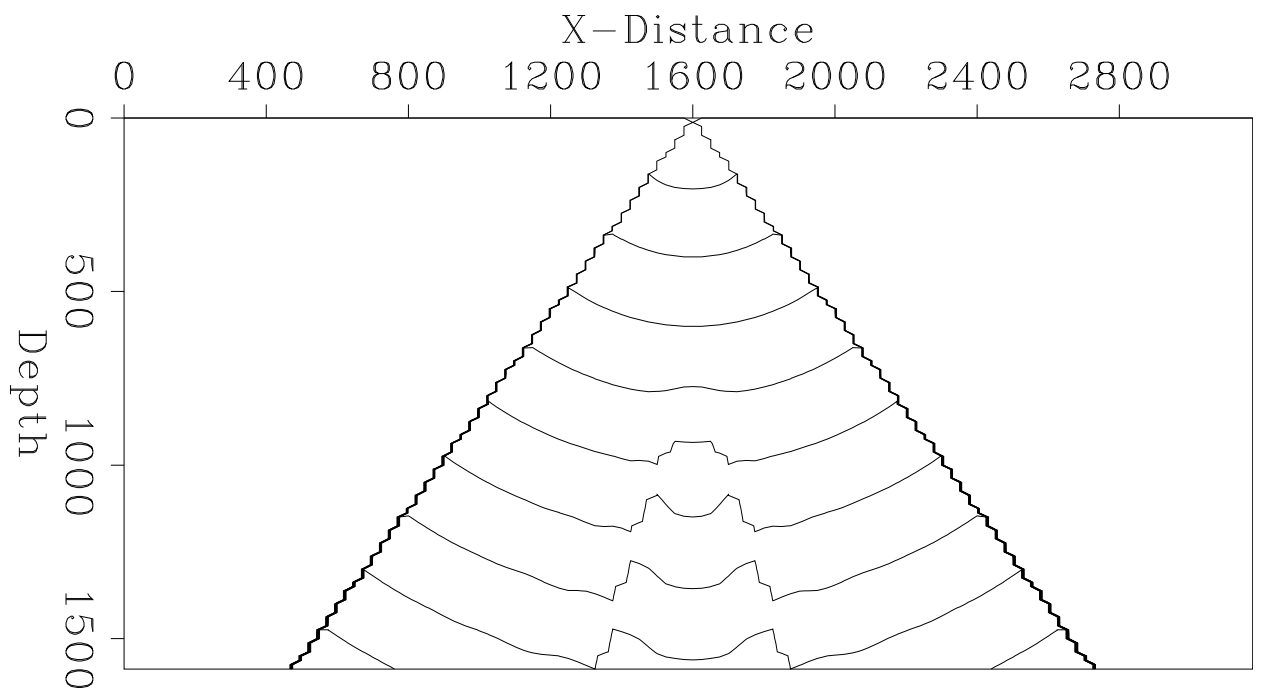


Figure 7: Contour plot of a vertical slice through the center of a 3-D travelt ime field for a velocity model with a cylindrical Gaussian anomaly. `gopal1-cyl-vert` [CR,M]

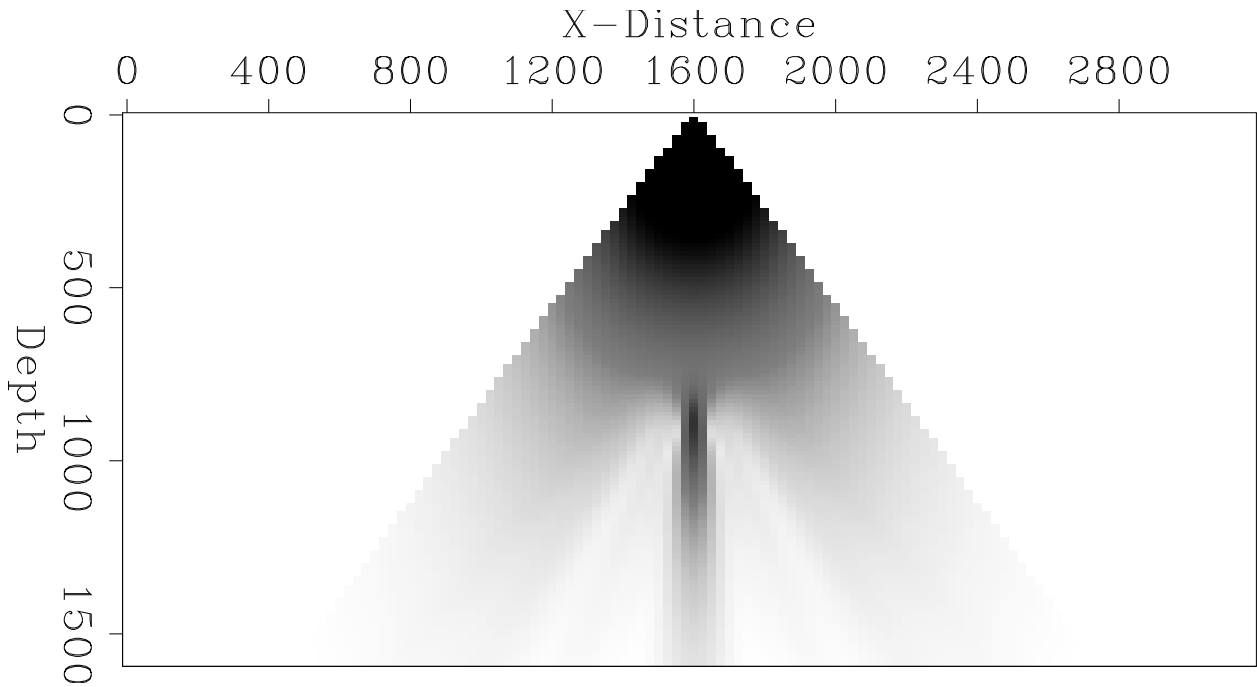


Figure 8: Vertical slice of the amplitude field for a cylindrical anomaly. `gopal1-cyl-amp` [CR]

SUMMARY

We have taken an existing 3-D downward continuation code and turned it into a method for estimating traveltimes, amplitude, and phase. Since only a few frequencies are extrapolated, the cost is much less than a full wavefield modeling algorithm. The first results that we have obtained appear promising, but much work remains to be done in validating the method.

ACKNOWLEDGMENTS

We would like to thank Biondo Biondi for providing the filter tables used in the extrapolation.

REFERENCES

- Biondi, B., and Palacharla, G., 1993, 3-D wavefield depth extrapolation by rotated McClellan filters: SEP-77, 27-36.
- Nichols, D., 1994, Maximum energy traveltimes calculated in the seismic frequency band: SEP-80, ??-??.