

# Device

## Grid 1

Block  
(0,0)

Block  
(1,0)

Block  
(2,0)

Block  
(0,1)

Block  
(1,1)

Block  
(2,1)

## Block (1,1)

Thread (0,0)	Thread (1,0)	Thread (2,0)	Thread (3,0)	Thread (4,0)
Thread (0,1)	Thread (1,1)	Thread (2,1)	Thread (3,1)	Thread (4,1)
Thread (0,2)	Thread (1,2)	Thread (2,2)	Thread (3,2)	Thread (4,2)