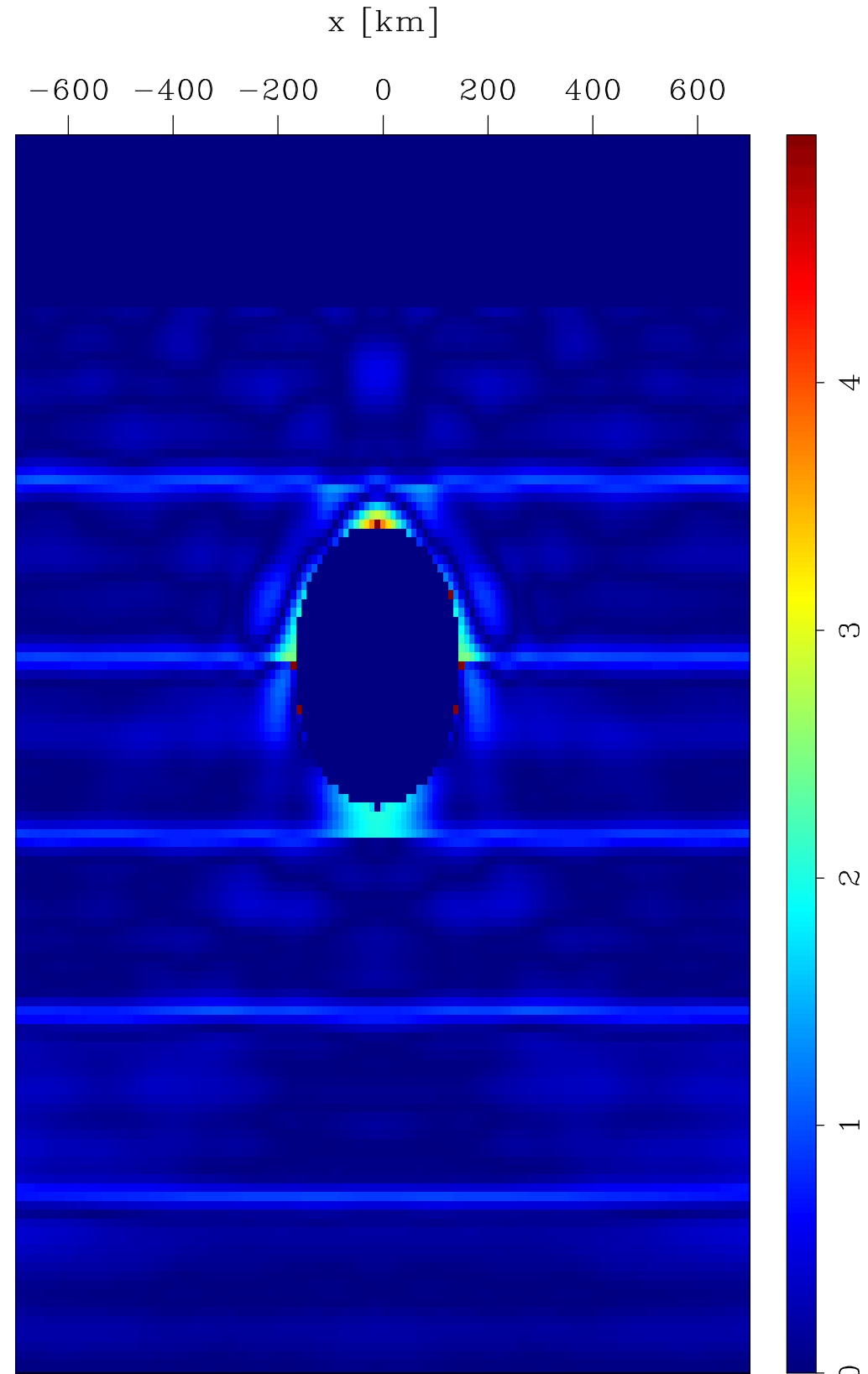


% vel error, it=0



% vel error, it=100