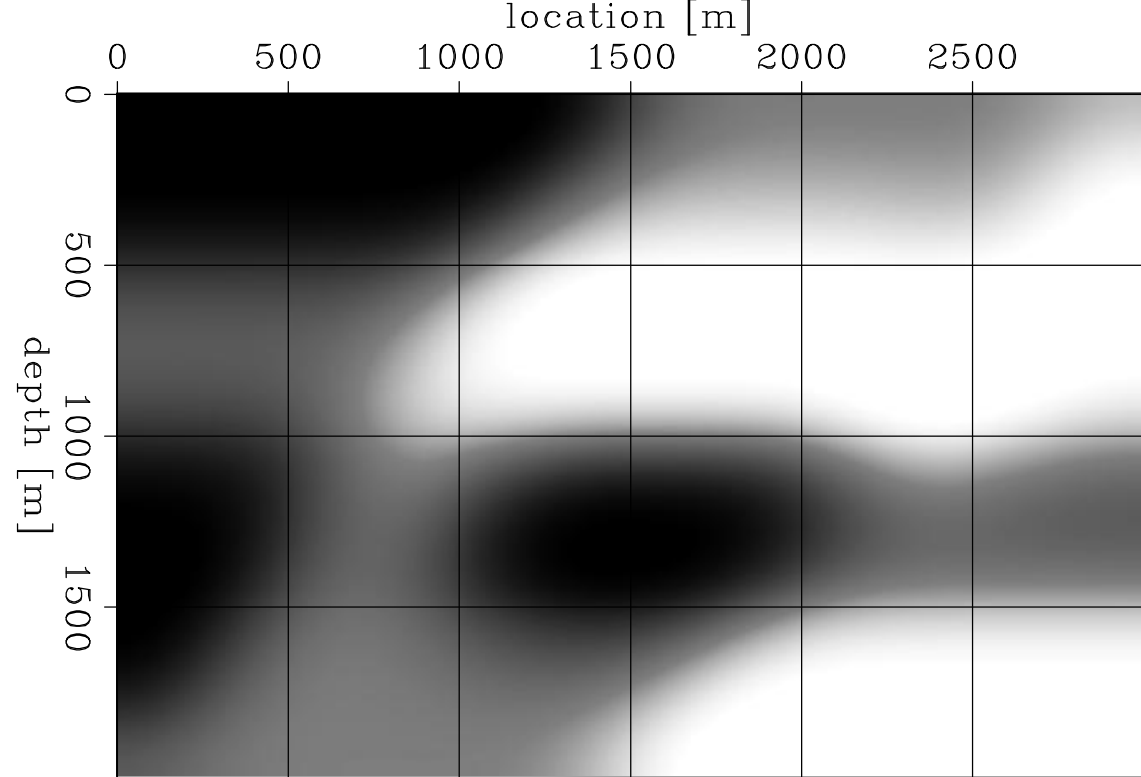


reference image



reference slowness