

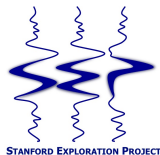
# Seismic reservoir monitoring with simultaneous sources

**Gboyega Ayeni, Yaxun Tang & Biondo Biondi**

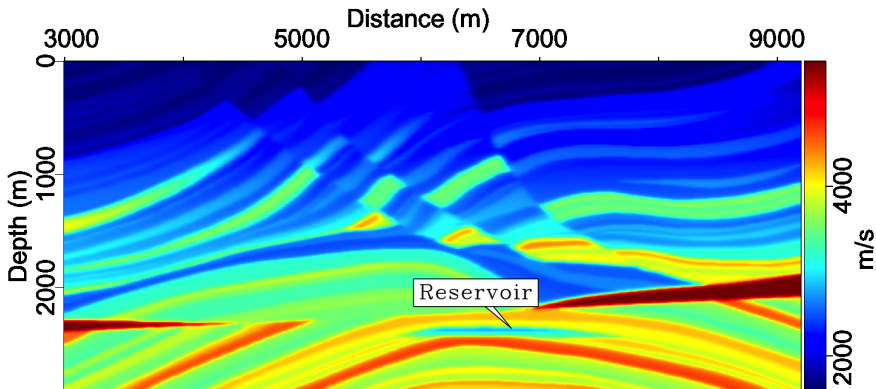
Stanford Exploration Project  
Geophysics Department  
Stanford University, CA, US



**SEP Annual Meeting  
May 26, 2010  
(SEP140: Pg 165-180)**

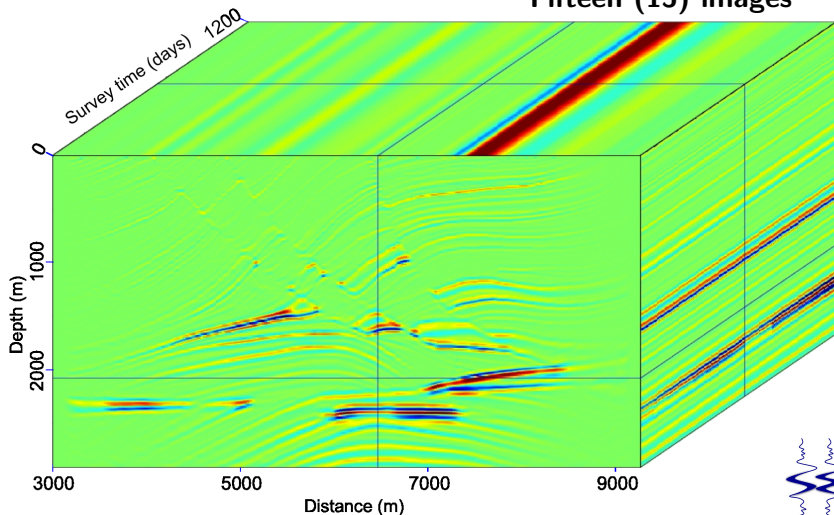


# Numerical Model



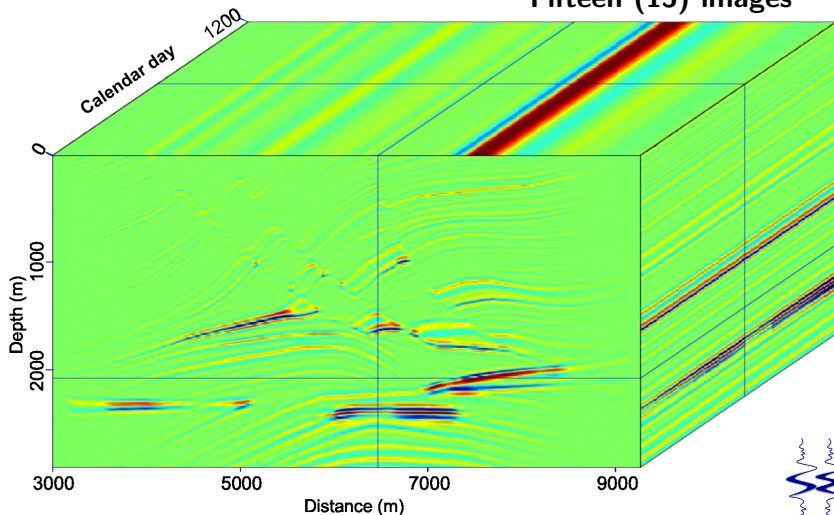
# Seismic image volume: Migration

Fifteen (15) images



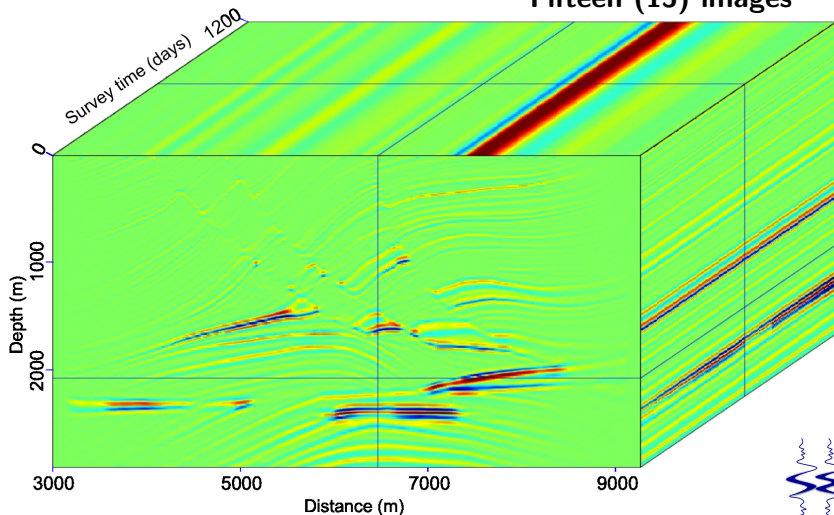
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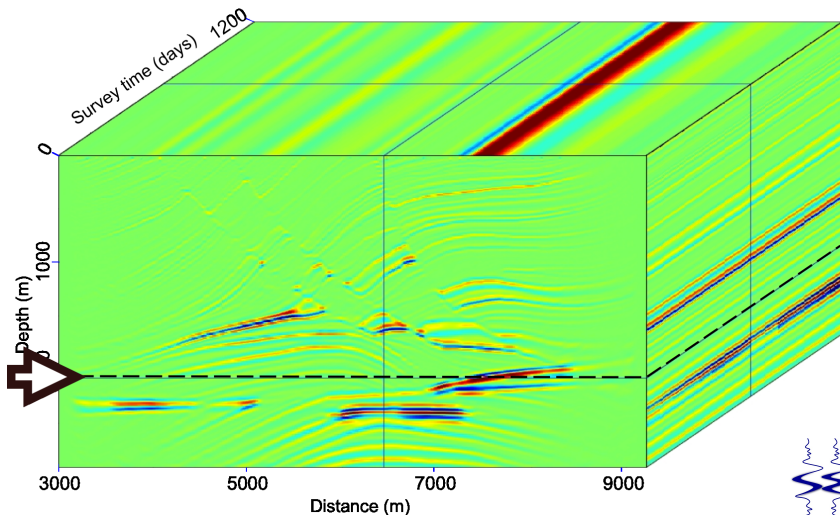


# Seismic data volume: Depth slice

Fifteen (15) images

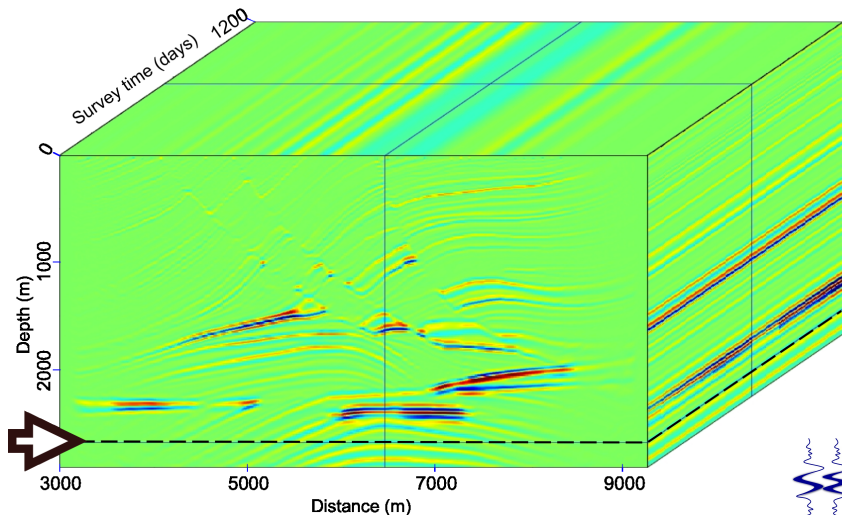


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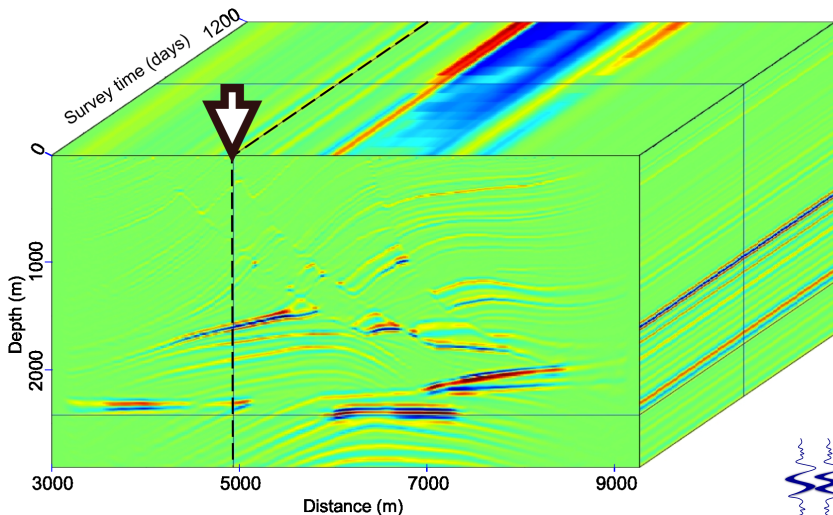




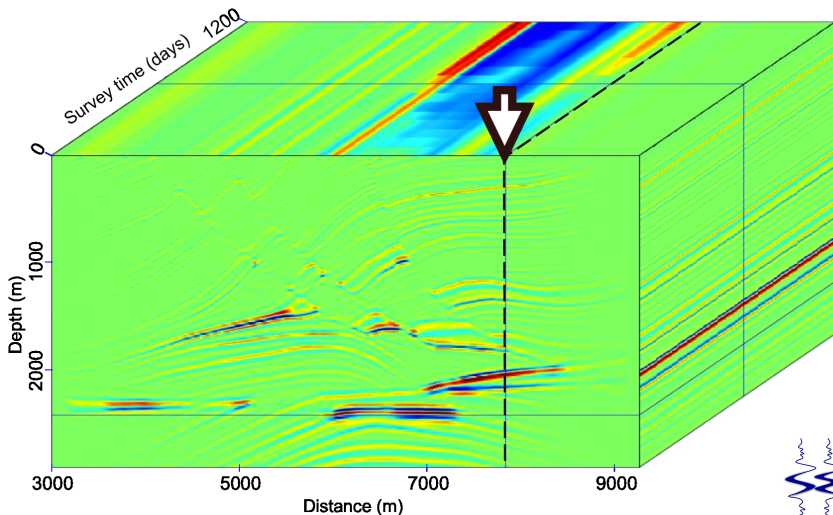
# Seismic data volume: Depth slice



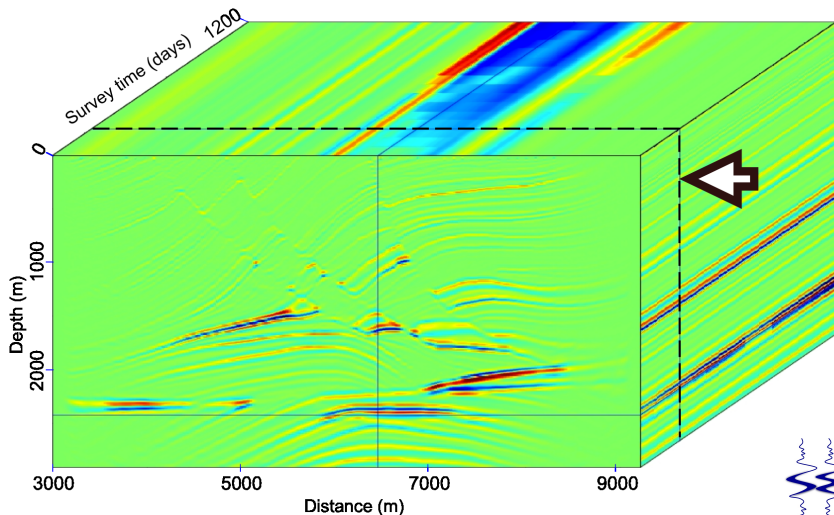
# Seismic data volume: CMP slice



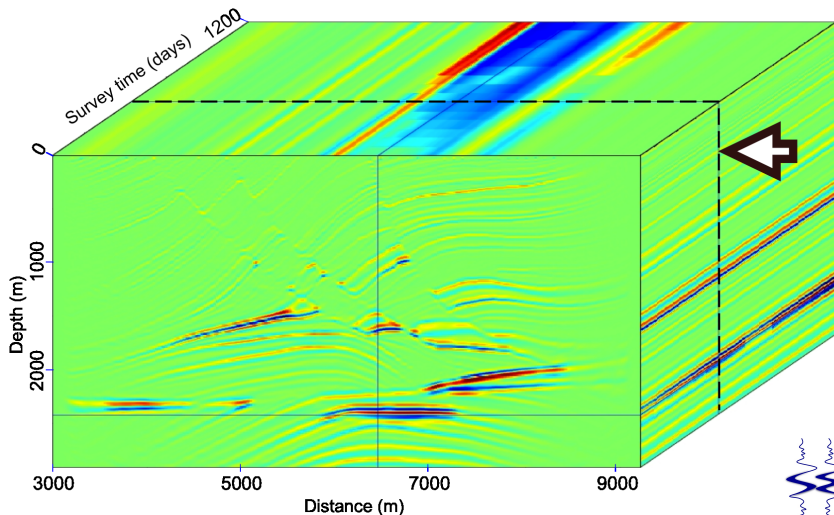
# Seismic data volume: CMP slice



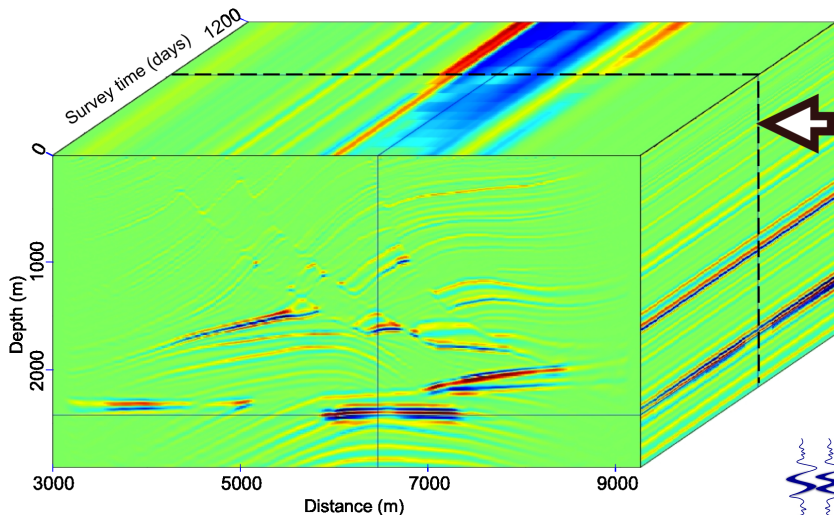
# Seismic data volume: Time section



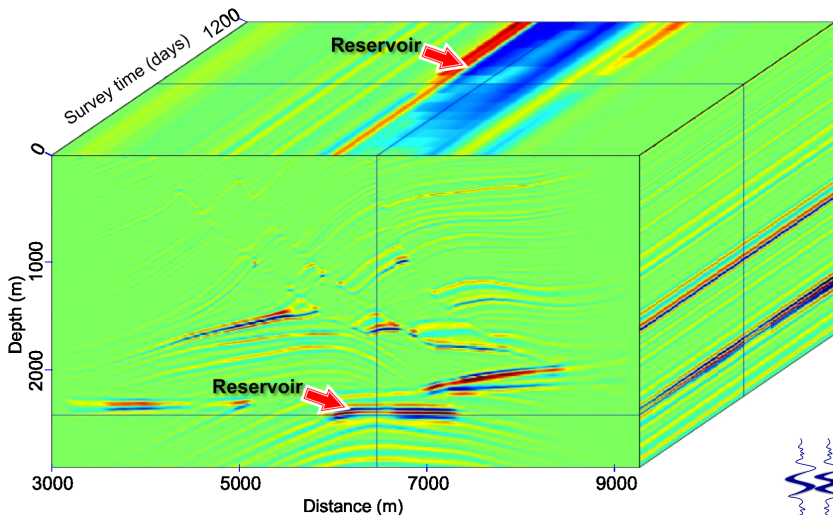
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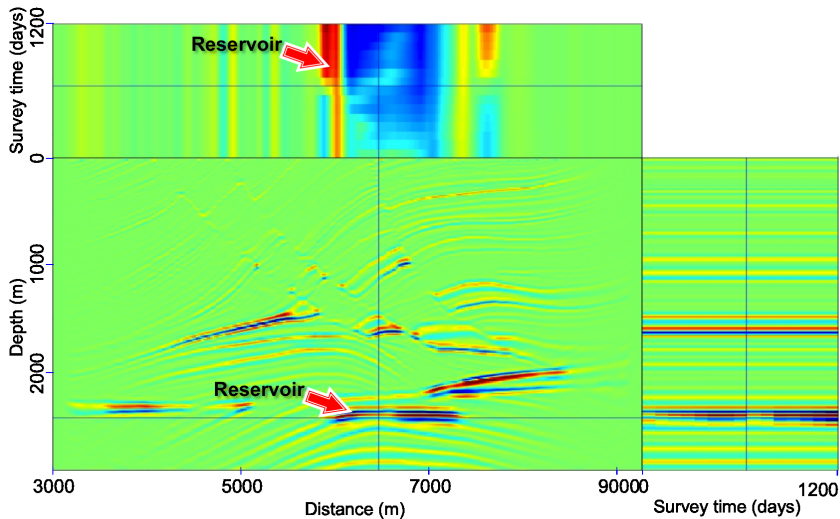
# Seismic data volume: Time section



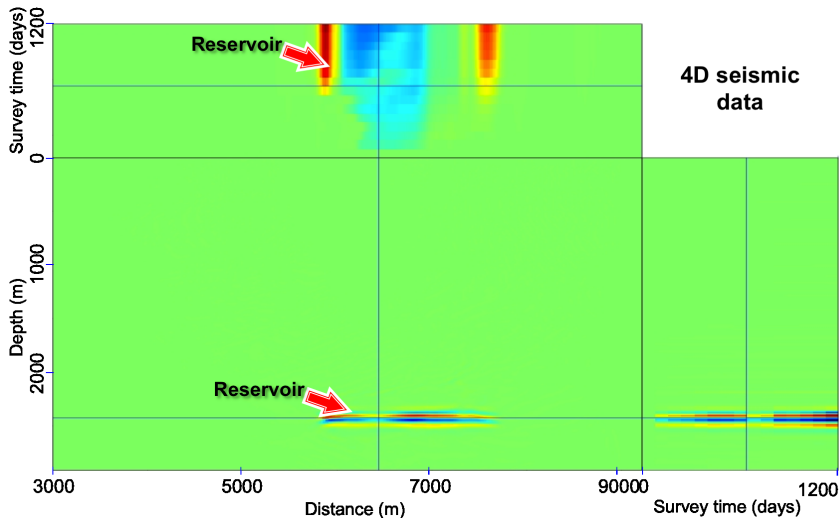
# Seismic data volume



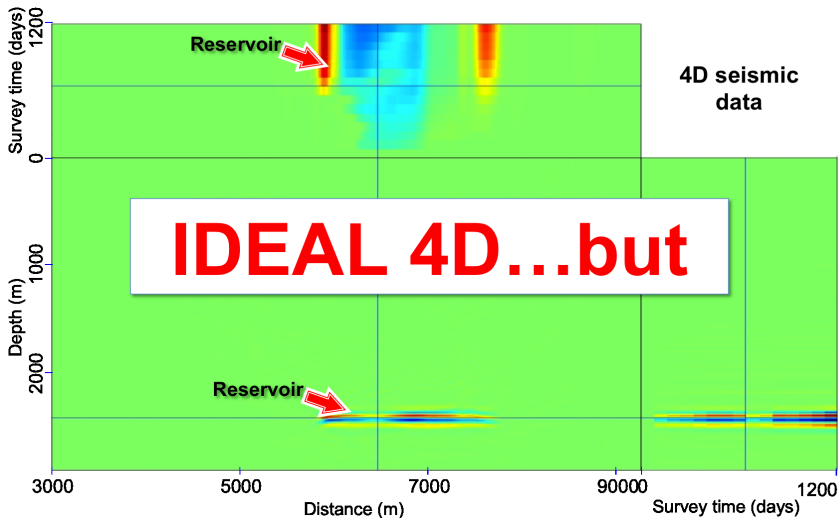
# Seismic data volume



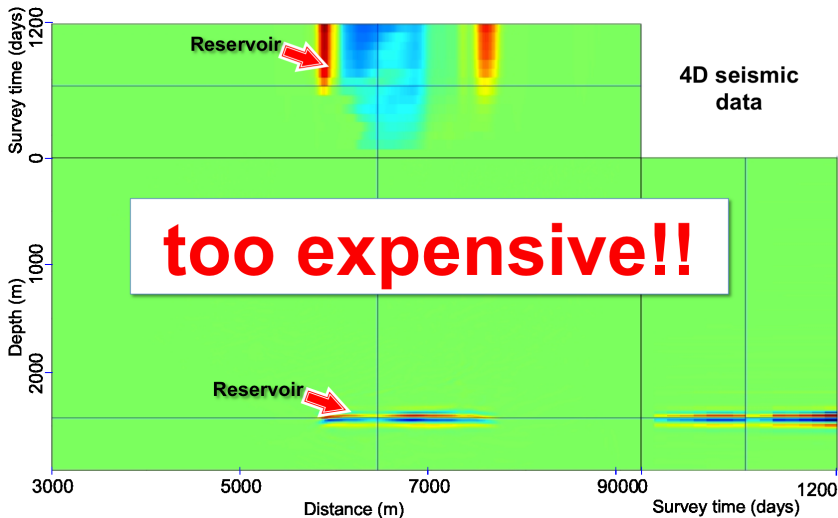
# Seismic data volume



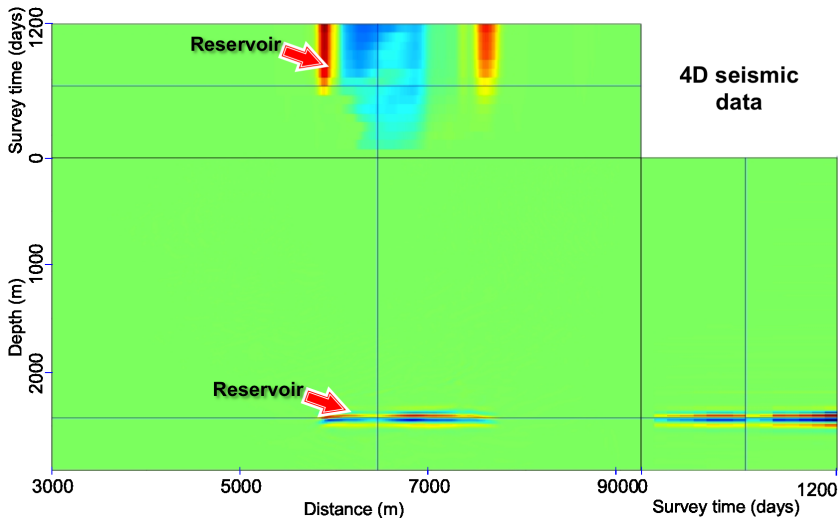
## 4D seismic data volume



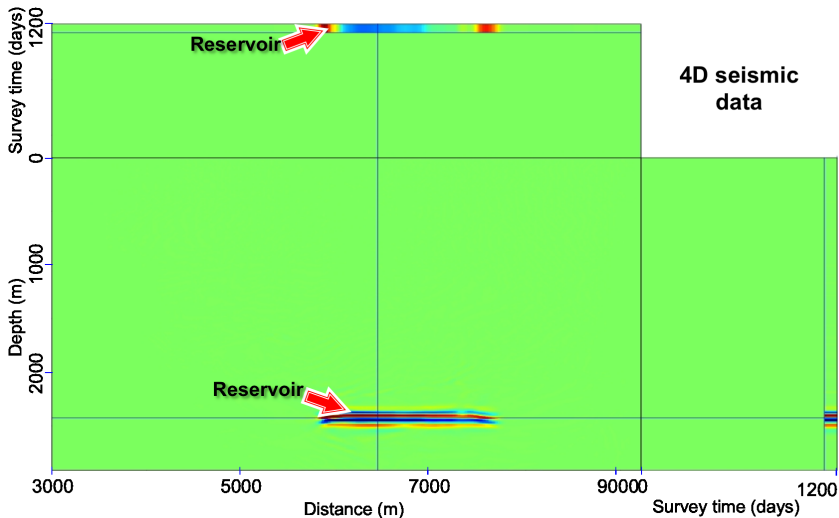
## 4D seismic data volume



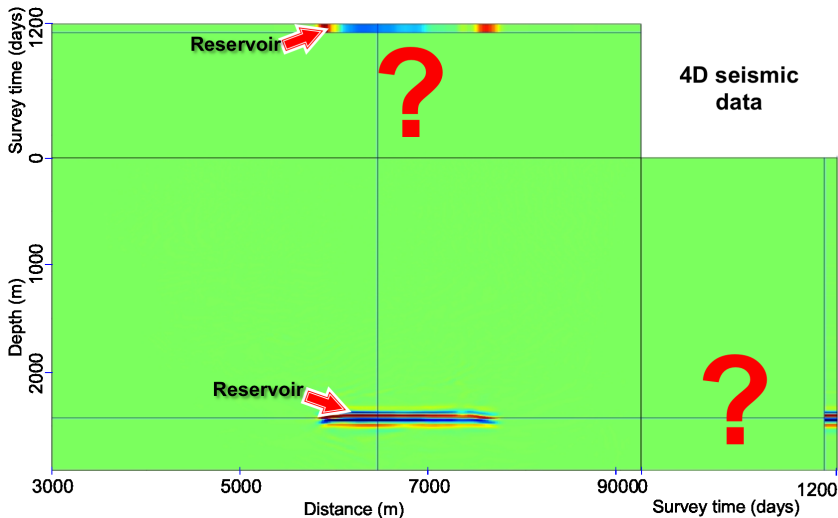
# 4D seismic data volume



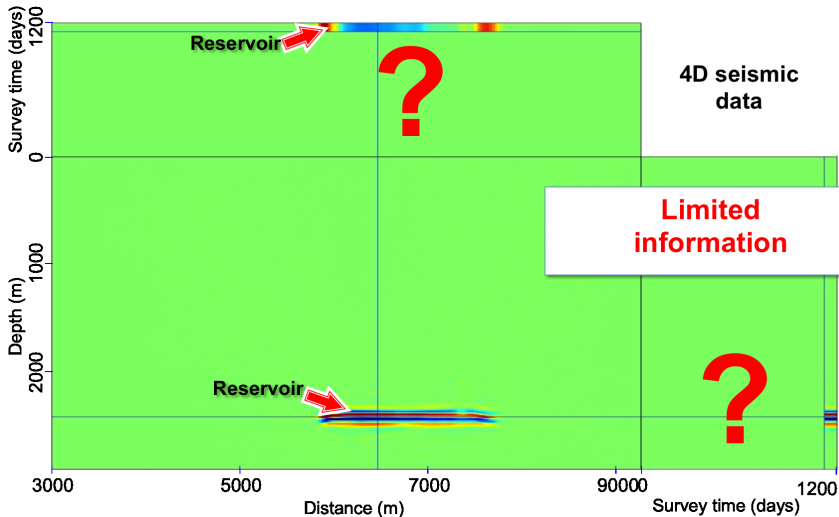
# 4D seismic data volume



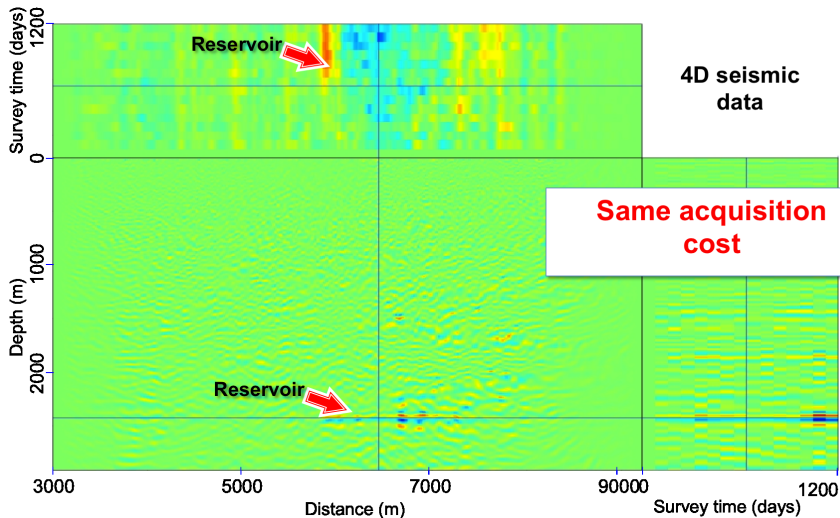
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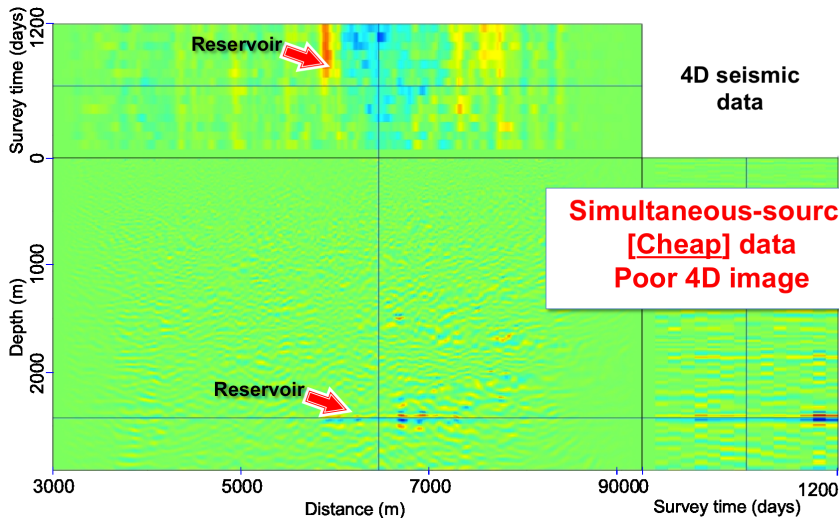
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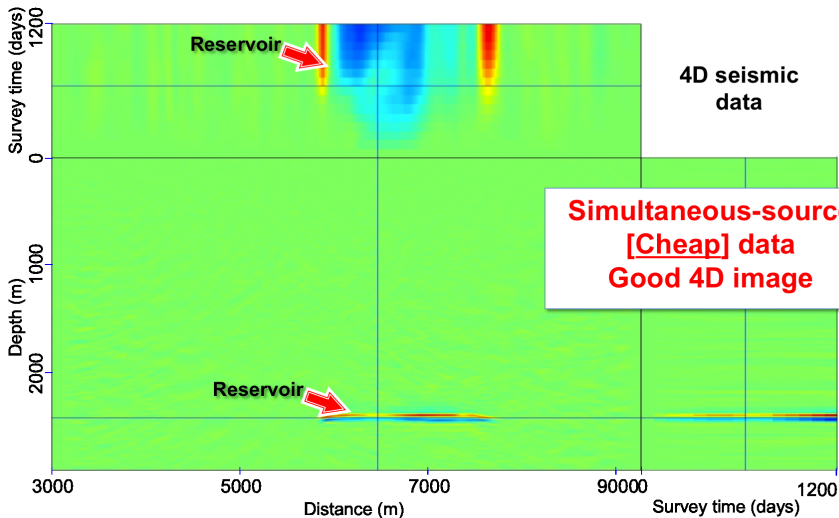
# 4D seismic data volume



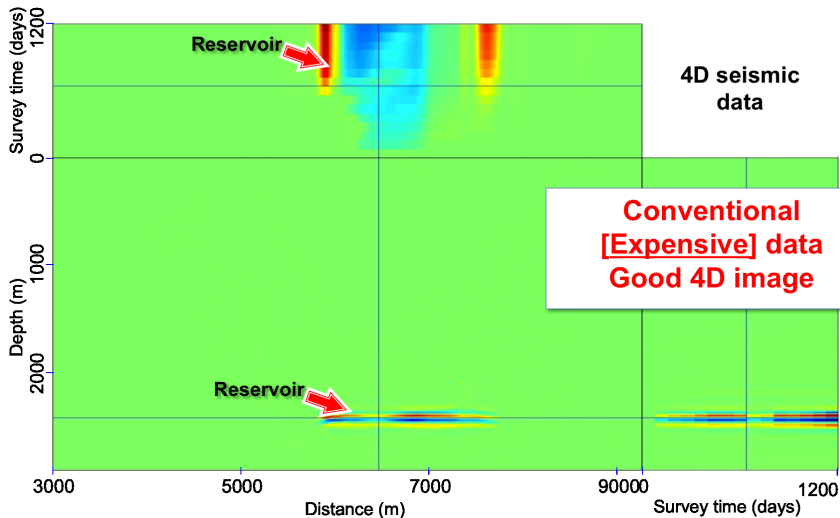
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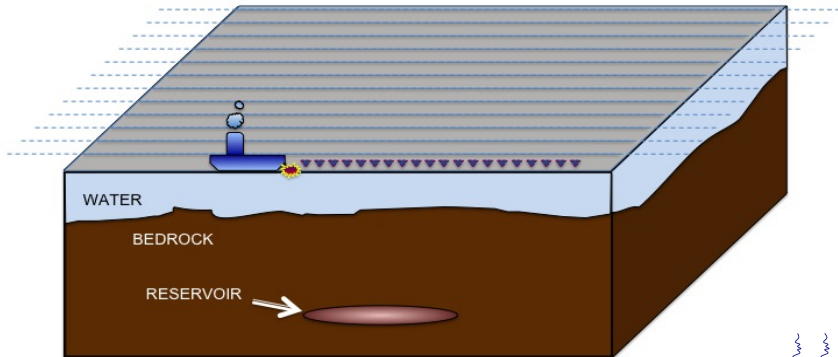


# Outline

- 1 Background
- 2 Methodology
- 3 Numerical Example
- 4 Conclusions

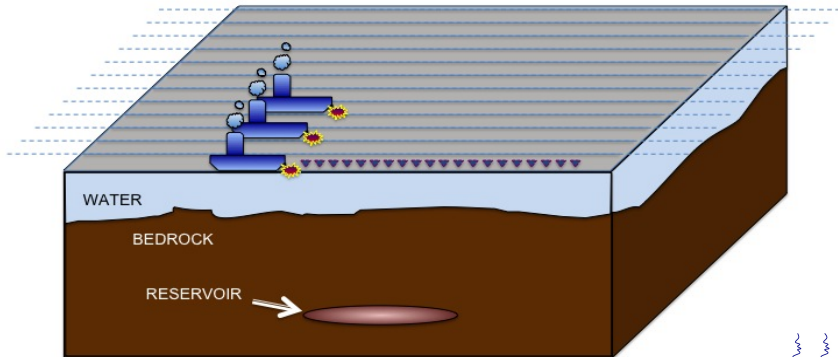
# What is simultaneous shooting?

Conventional shooting (1 seismic source)



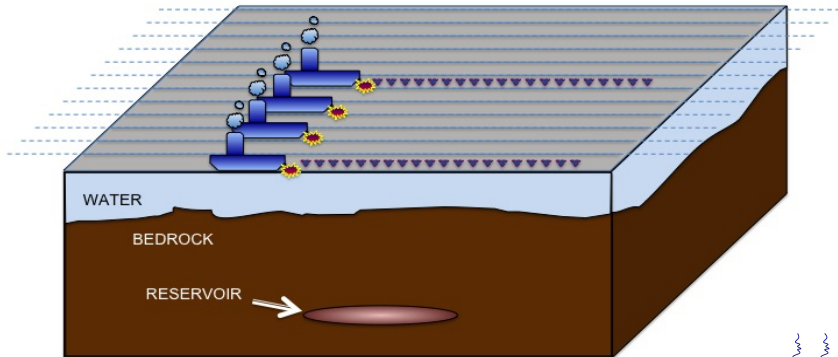
# What is simultaneous shooting?

Wide-azimuth shooting (3 seismic sources)



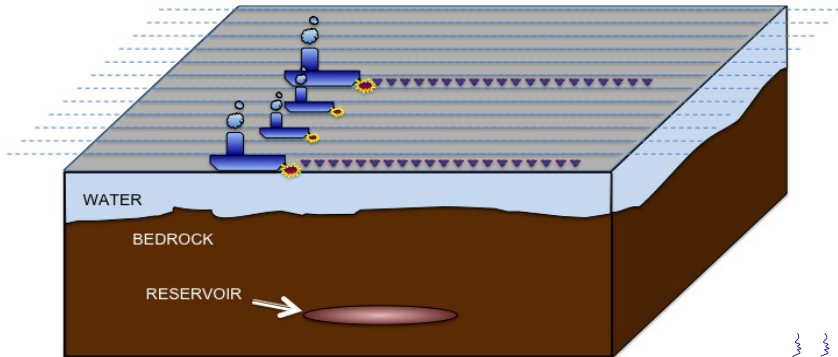
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Wide-azimuth shooting (4 seismic sources)



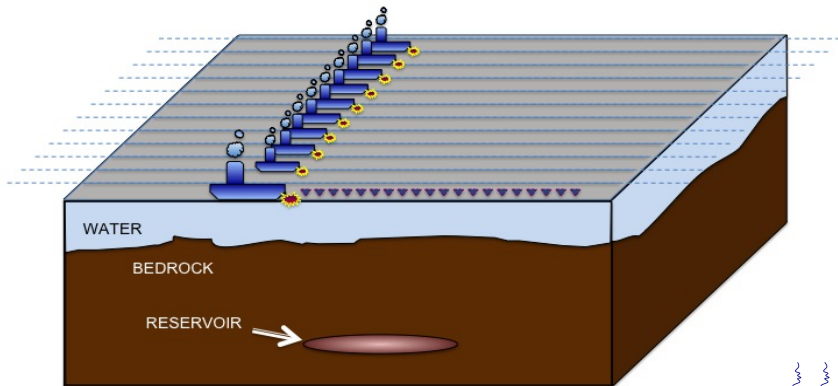
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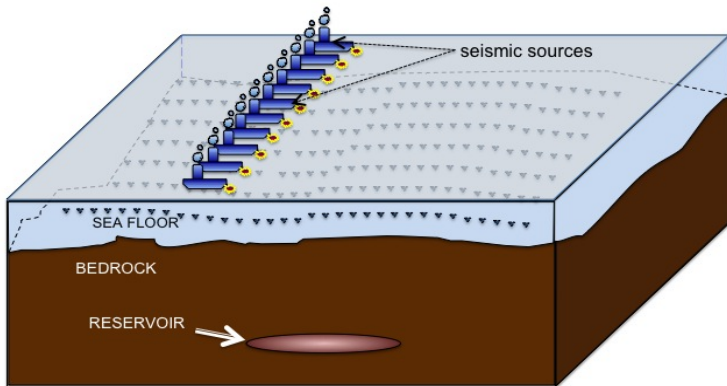
# What is simultaneous shooting?

Wide-azimuth shooting (10 seismic sources)



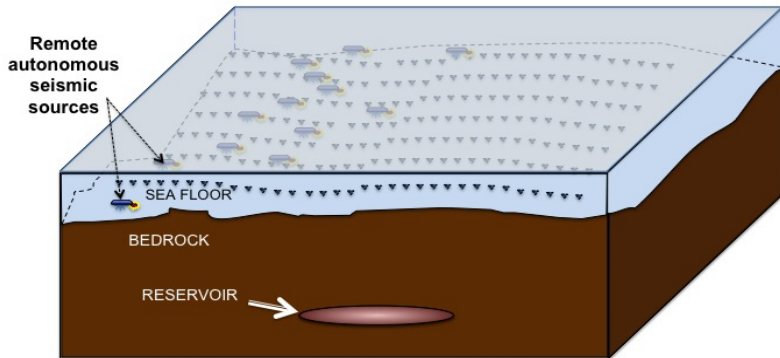
# What is simultaneous shooting?

Ocean-bottom cable/seismometer acquisition



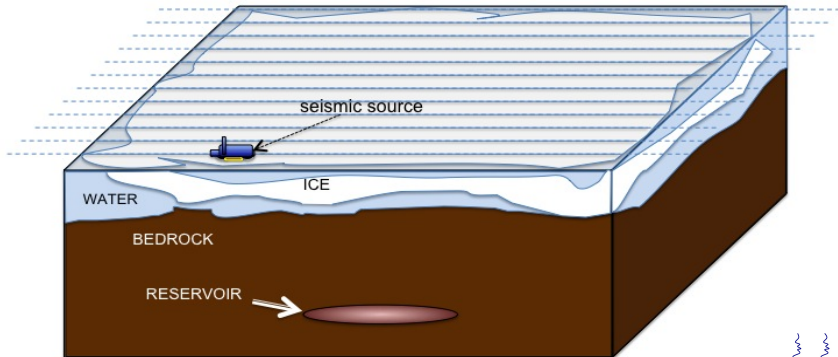
# What is simultaneous shooting?

Remote autonomous source acquisition



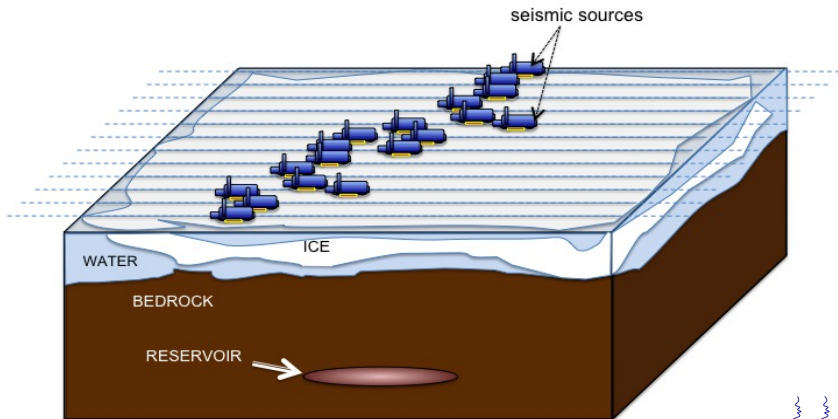
# What is simultaneous shooting?

Frontier (E.g. Arctic acquisition)



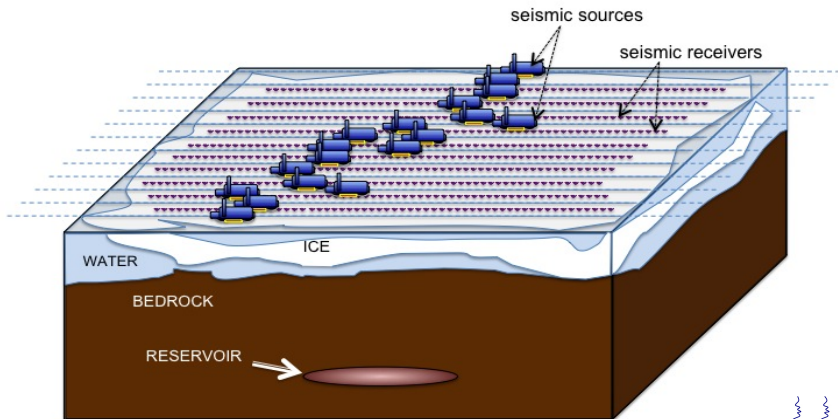
# What is simultaneous shooting?

Multiple seismic sources: can reduce acquisition time



# What is simultaneous shooting?

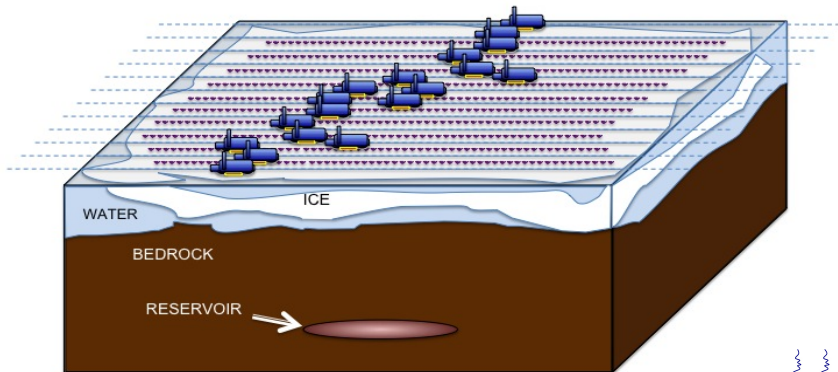
Multiple seismic sources: seasonal data acquisition



# What is simultaneous shooting?

Asynchronous time-lapse data with multiple seismic sources

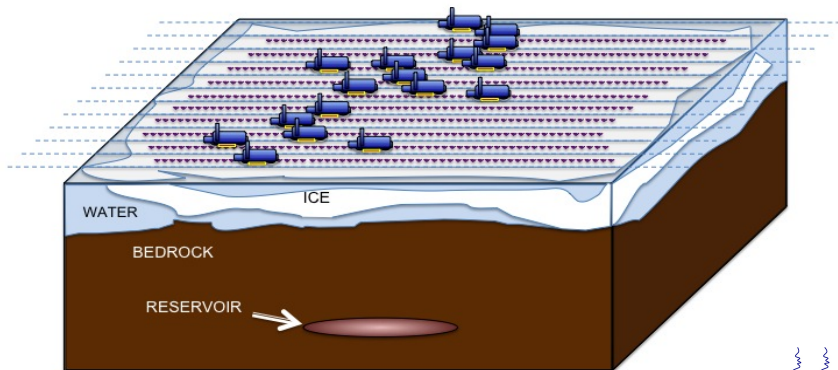
## Survey I



# What is simultaneous shooting?

Asynchronous time-lapse data with multiple seismic sources

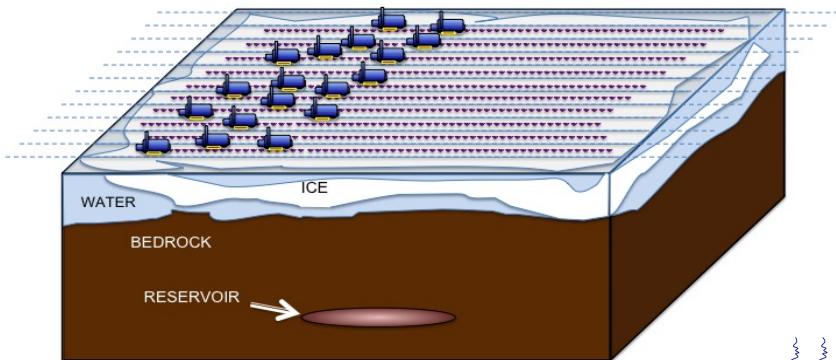
## Survey II



# What is simultaneous shooting?

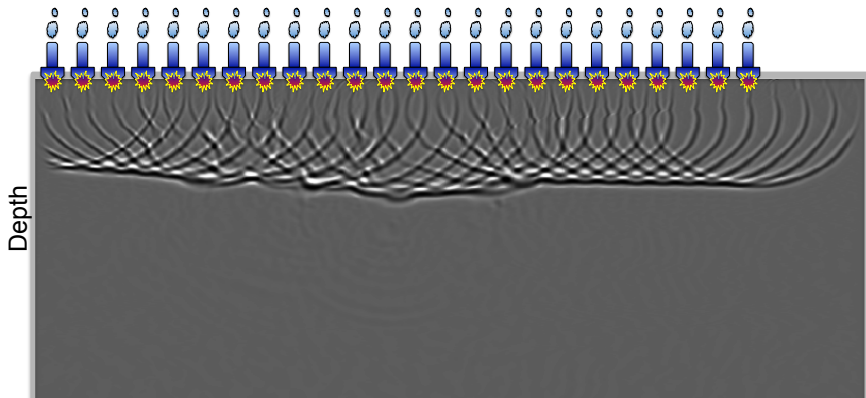
Asynchronous time-lapse data with multiple seismic sources

## Survey III



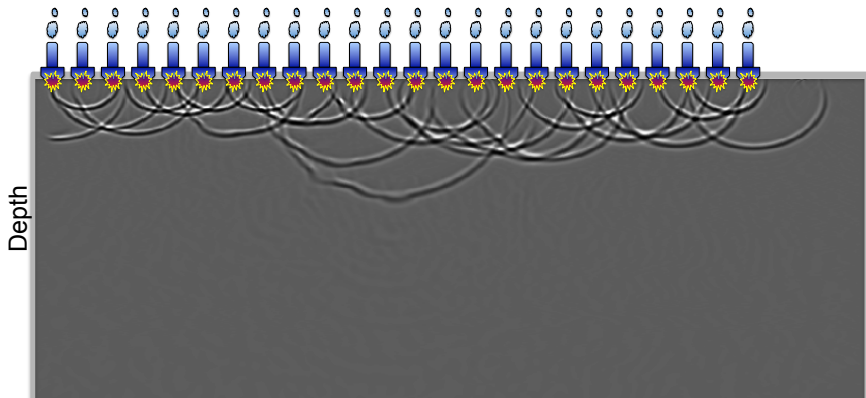
## Source wavefields

Simultaneous shooting [29 sources] (synchronous)



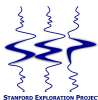
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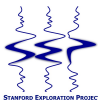
## Why simultaneous shooting?

- **Improved shot-sampling:** *reduces shot-interpolation requirements in 3D seismic acquisition*
- **Lower acquisition cost:** *enables simultaneous acquisition of multiple azimuths in **3D wide- or multi- azimuth** data acquisition at lower cost*
- **Longer offsets:** *enables better imaging or improved AVO information*
- **Shorter acquisition time-window:** *makes acquisition practical where operational, climatic, political or other uncontrollable factors could have prevented it*

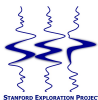


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# What are the implications for time-lapse seismic?



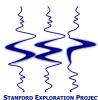
# What are the implications for time-lapse seismic?

## Pros

- **Lower acquisition cost/time:**
  - data acquisition at short time intervals possible.
  - pseudo-continuous reservoir monitoring possible.
  - repetition of survey geometries/timing difficult but unnecessary.

## Cons

- **Non-repeatability:**
  - undesirable non-repeatability/imaging artifacts present.



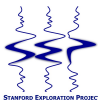
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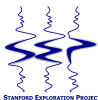
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# Source wavefields at fixed relative time [Survey I]

Non-repeatability: **Geometry**



## Source wavefields at fixed relative time [Survey II]

Non-repeatability: [Geometry](#)



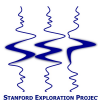
## Source wavefields at fixed relative time [Survey III]

Non-repeatability: **Geometry** + **Shot-timing**



## *Conventional* processing of simultaneous source data

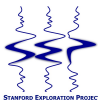
- 1 **Separate the data sets into independent shot records**
- 2 Apply conventional seismic data processing



## Conventional processing of simultaneous source data

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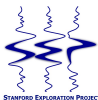
Separation can be difficult and most easily implemented for few sources with certain acquisition geometries



## *Conventional* processing of simultaneous source data

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Separation can be difficult and most easily implemented for few sources with certain acquisition geometries



# Our approach

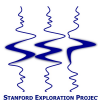
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- Suitability for any number of sources
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# Outline

- 1 Background
- 2 Methodology**
- 3 Numerical Example
- 4 Conclusions

# Time-lapse (4D) imaging

$$\mathbf{L}_0 \mathbf{m}_0 = \mathbf{d}_0$$

$$\mathbf{L}_1 \mathbf{m}_1 = \mathbf{d}_1$$

$$\Delta \mathbf{m} = \mathbf{m}_1 - \mathbf{m}_0$$

$$\Delta \tilde{\mathbf{m}} = \tilde{\mathbf{m}}_1 - \tilde{\mathbf{m}}_0$$

$\mathbf{L}_i$ : modeling (acquisition) operator

$\mathbf{d}_i$ : seismic data

$\mathbf{m}_i$ : earth reflectivity

$\tilde{\mathbf{m}}_i$ : migrated image ( $\mathbf{L}^T_i \mathbf{d}_i$ )

$\Delta \mathbf{m}$ : time-lapse image

$i=0$ : Baseline

$i=1$ : Monitor



# Time-lapse (4D) imaging

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# Joint least-squares migration/inversion

$$S(\mathbf{m}_0, \dots, \mathbf{m}_N) = \sum_{i=0}^N \left\| \hat{\mathbf{L}}_i \mathbf{m}_i - \hat{\mathbf{d}}_i \right\|_2$$

$S(\mathbf{m}_0, \dots, \mathbf{m}_N)$ : cost function



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$S(\mathbf{m}_0, \dots, \mathbf{m}_N)$ : cost function

$\hat{\mathbf{d}}_i$ : Simultaneous-source (Field encoded) data

$\hat{\mathbf{L}}_i$ : Phase-encoding modeling operator



# Joint least-squares migration/inversion

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$N$ : Number of surveys



# Joint least-squares migration/inversion

$$S(\mathbf{m}_0, \dots, \mathbf{m}_N) = \sum_{i=0}^N \left\| \hat{\mathbf{L}}_i \mathbf{m}_i - \hat{\mathbf{d}}_i \right\|_2 + \sum_{i=0}^N \left\| \epsilon_i \mathbf{R}_i \mathbf{m}_i \right\|_2 \quad \textit{Structural constraints}$$

$S(\mathbf{m}_0, \dots, \mathbf{m}_N)$ : cost function

$R_i$ : structural constraints with strength ( $\epsilon_i$ )



# Joint least-squares migration/inversion

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- **Dip estimation:** Fomel's plane-wave destruction method

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- **Dip estimation:** Fomel's plane-wave destruction method
- **Dip filtering:** Hale's Directional Laplacian method

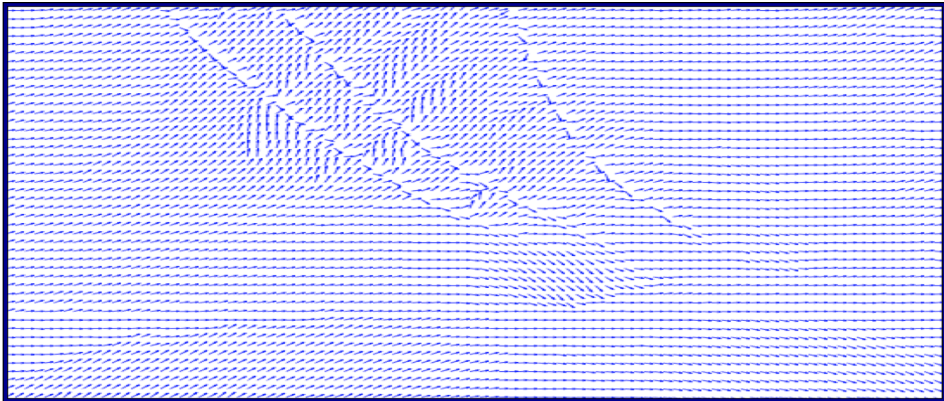
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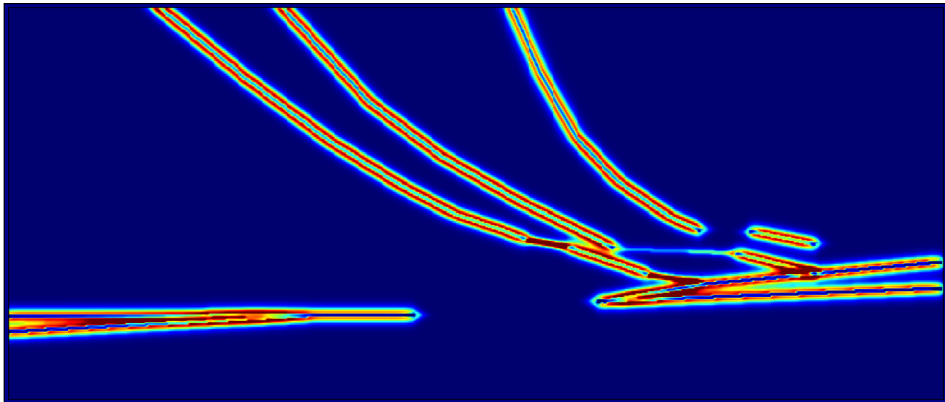
# Joint least-squares migration/inversion

## Dip estimates from baseline image



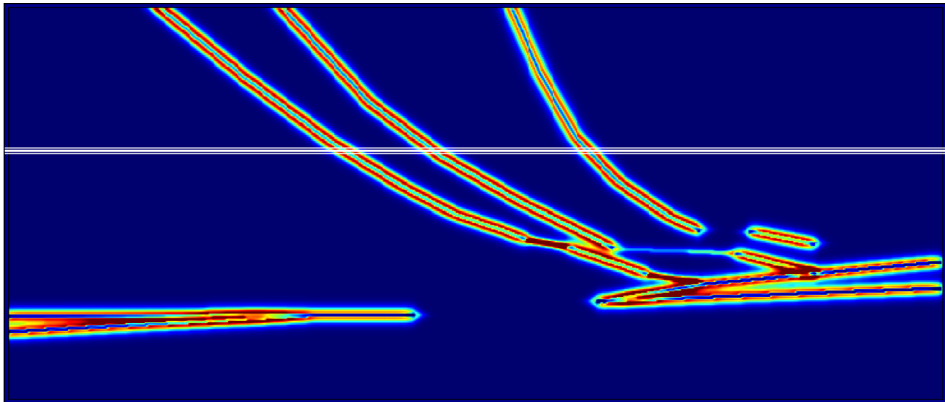
# Joint least-squares migration/inversion

## Dip-contrast variance



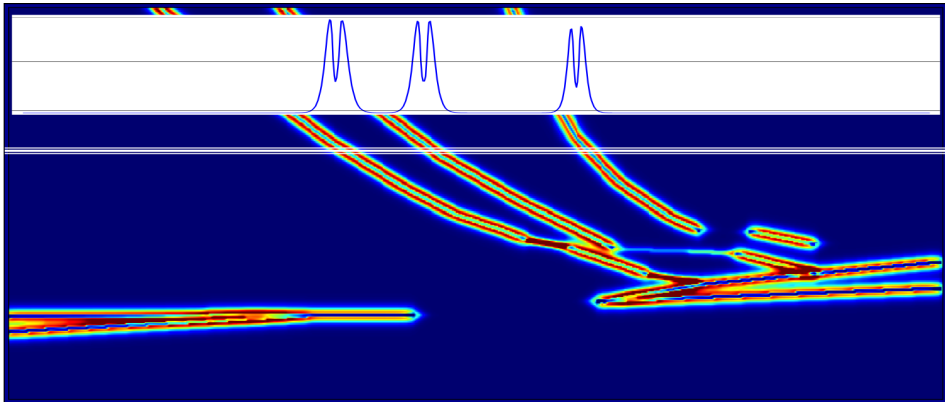
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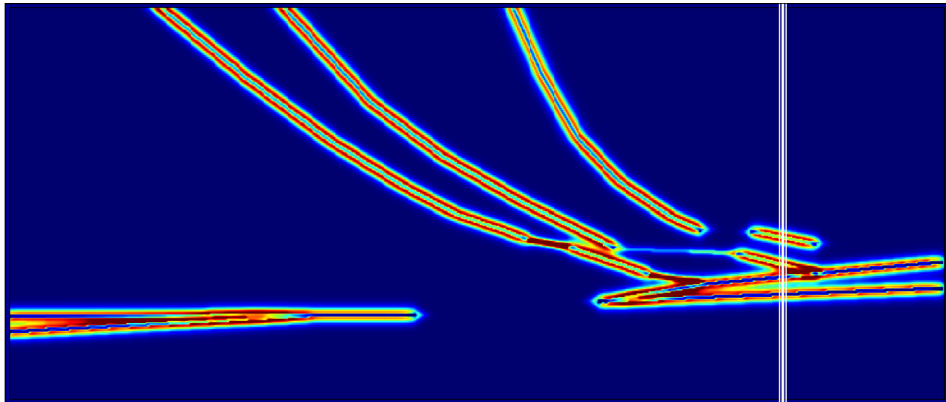
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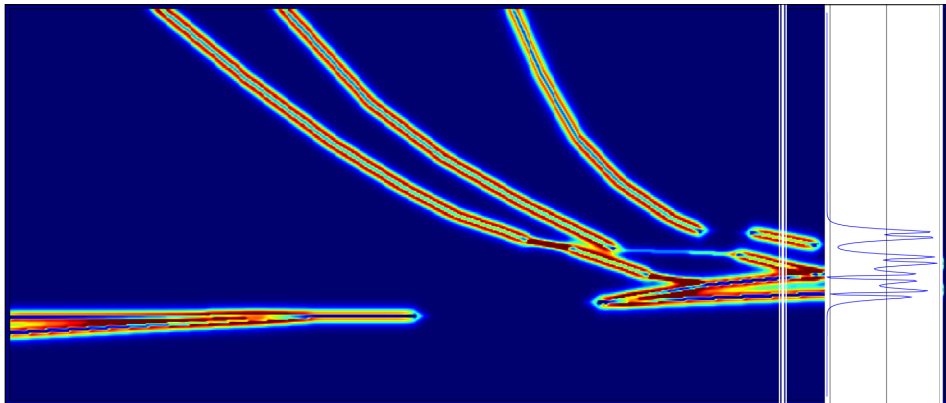
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Hale, D., 2007: Local dip filtering with directional Laplacians: CWP Report 567, 91-102

Ayeni et. al., 2009: Joint inversion of simultaneous source time-lapse seismic data sets, SEP Report 138, 155-170

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$R_i$ : structural constraints with strength ( $\epsilon_i$ )



# Joint least-squares migration/inversion

$$S(\mathbf{m}_0, \dots, \mathbf{m}_N) = \sum_{i=0}^N \left\| \hat{\mathbf{L}}_i \mathbf{m}_i - \hat{\mathbf{d}}_i \right\|_2 + \\ \sum_{i=0}^N \left\| \epsilon_i \mathbf{R}_i \mathbf{m}_i \right\|_2 + \\ \sum_{i=1}^N \left\| \zeta_i \boldsymbol{\Lambda}_i (\mathbf{m}_{i-1}, \mathbf{m}_i) \right\|_2 \quad \text{coupling constraints}$$

$S(\mathbf{m}_0, \dots, \mathbf{m}_N)$ : cost function

$\boldsymbol{\Lambda}_i$ : temporal constraints with strength ( $\zeta_i$ )



# Joint least-squares migration/inversion

$$S(\mathbf{m}_0, \dots, \mathbf{m}_N) = \sum_{i=0}^N \left\| \hat{\mathbf{L}}_i \mathbf{m}_i - \hat{\mathbf{d}}_i \right\|_2 +$$
$$\sum_{i=0}^N \left\| \epsilon_i \mathbf{R}_i \mathbf{m}_i \right\|_2 +$$
$$\sum_{i=1}^N \left\| \zeta_i \boldsymbol{\Lambda}_i (\mathbf{m}_{i-1}, \mathbf{m}_i) \right\|_2 +$$
$$\sum_{i=1}^N \left\| \beta_i \boldsymbol{\Gamma}_i (\Delta \mathbf{m}_i) \right\|_{hb} \text{ sparsity constraints (hybrid norm)}$$

$S(\mathbf{m}_0, \dots, \mathbf{m}_N)$ : cost function

$\boldsymbol{\Gamma}_i$ : sparsity constraints with strength ( $\beta_i$ )



# Joint least-squares migration/inversion

$$S(\mathbf{m}_0, \dots, \mathbf{m}_N) = \sum_{i=0}^N \left\| \hat{\mathbf{L}}_i \mathbf{m}_i - \hat{\mathbf{d}}_i \right\|_2 + \\ \sum_{i=0}^N \left\| \epsilon_i \mathbf{R}_i \mathbf{m}_i \right\|_2 + \\ \sum_{i=1}^N \left\| \zeta_i \boldsymbol{\Lambda}_i (\mathbf{m}_{i-1}, \mathbf{m}_i) \right\|_2 + \\ \sum_{i=1}^N \left\| \beta_i \boldsymbol{\Gamma}_i (\Delta m_i) \right\|_{hb}$$

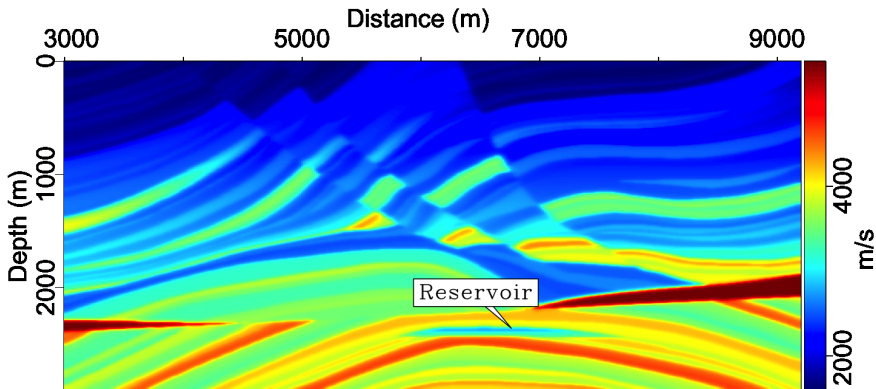
**Iteratively minimize  $S$**



# Outline

- 1 Background
- 2 Methodology
- 3 Numerical Example**
- 4 Conclusions

## Velocity model (baseline)



# Data summary

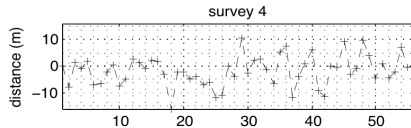
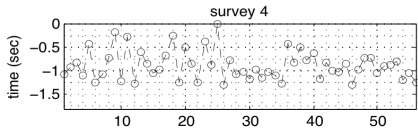
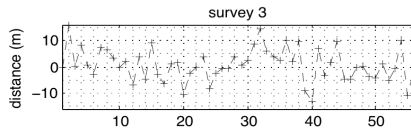
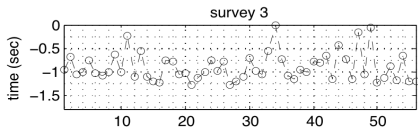
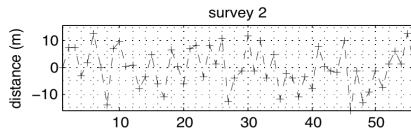
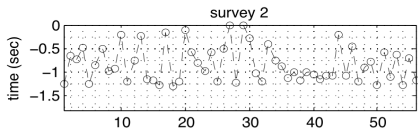
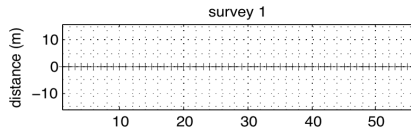
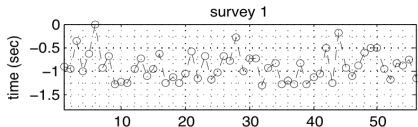
Table I: Modeling parameters

	Shots	Receivers
Number	56	388
spacing (m)	96	16

- Non-repeated geometry [Max. shot-displacement: 32 m ]
- Non-repeated shot-timing [Max. relative delay: 2.0 s ]
- All shots encoded
- Born single-scatter data
- Neglect geomechanical changes

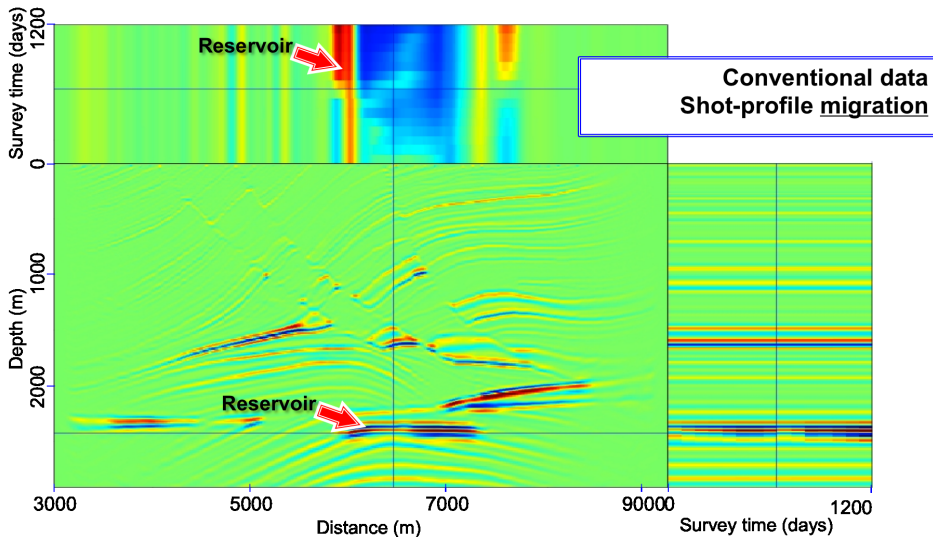


# Non-repeatability: Timing (left) and Geometry (right)

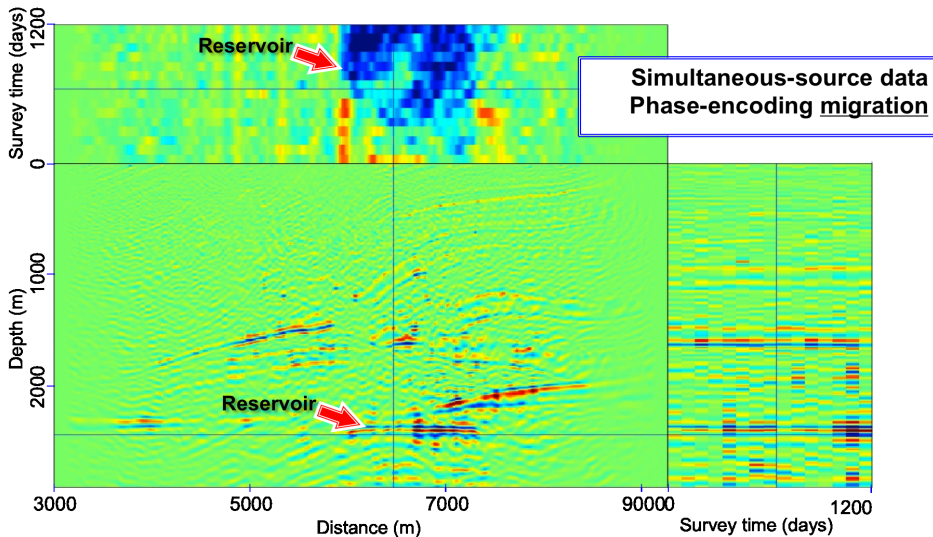


# Full image volume

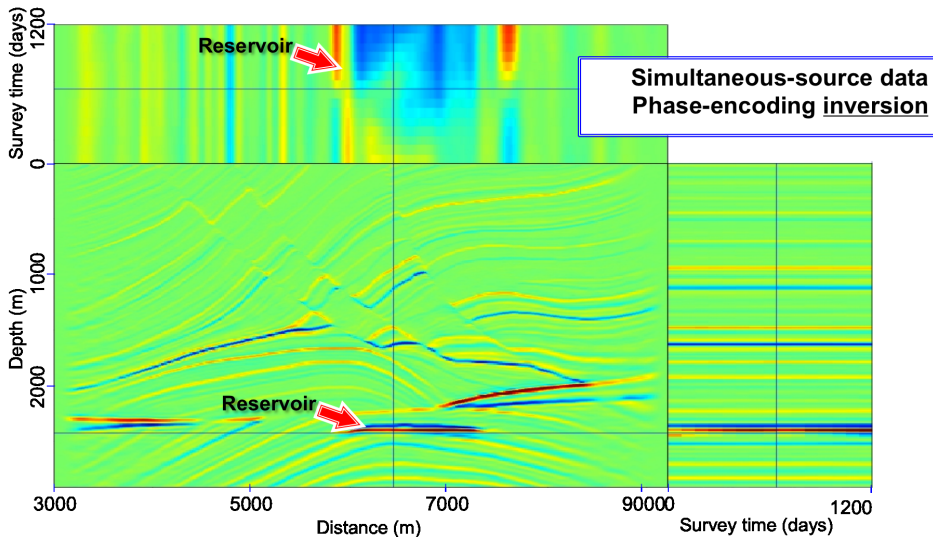
# Full image volume



# Full image volume

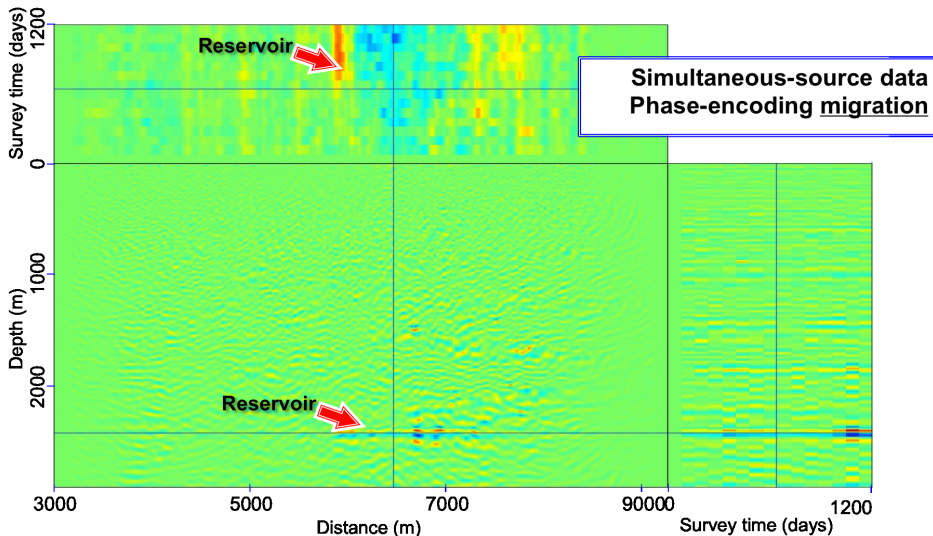


# Full image volume

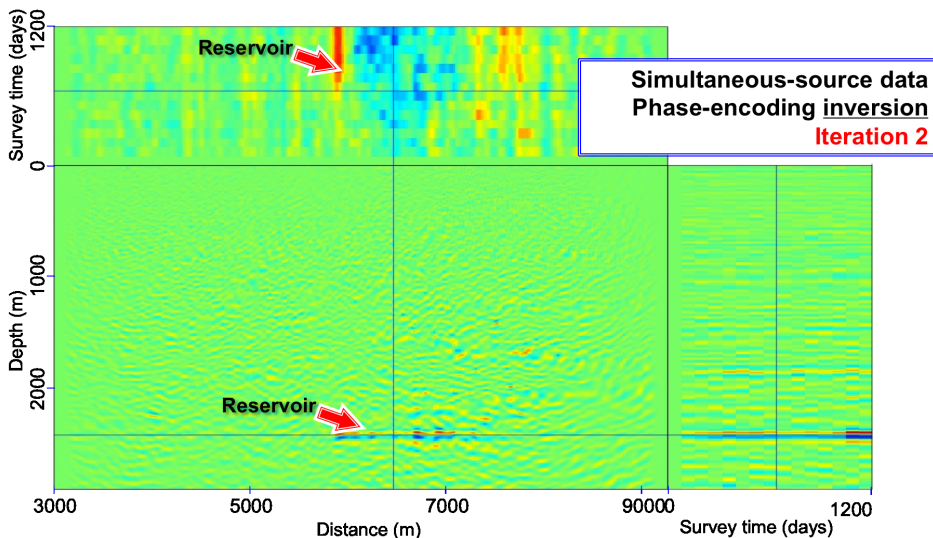


# Time-lapse (4D) image volume

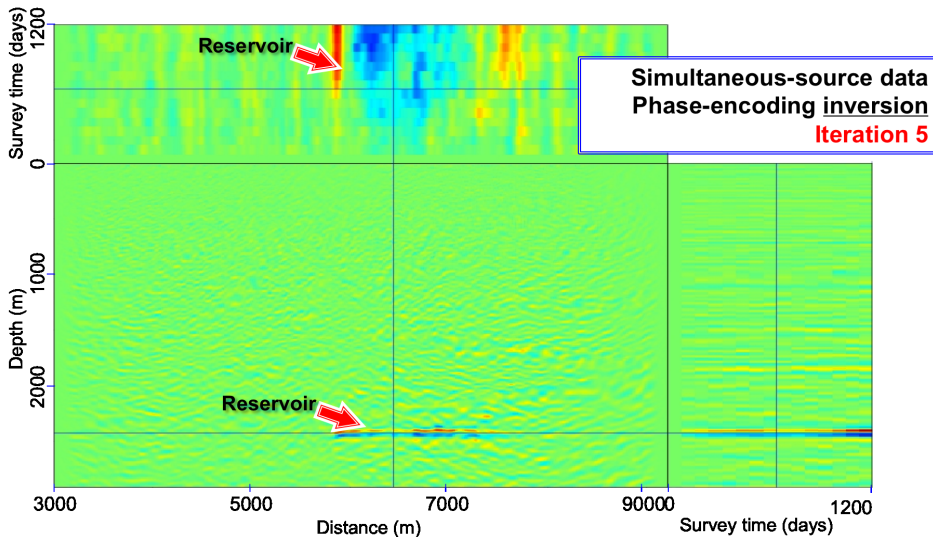
# Time-lapse (4D) image volume



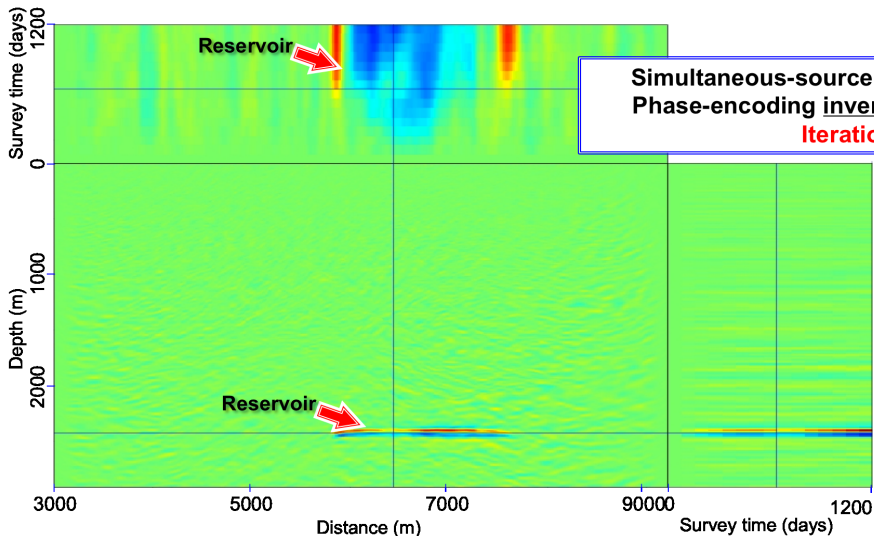
# Time-lapse (4D) image volume



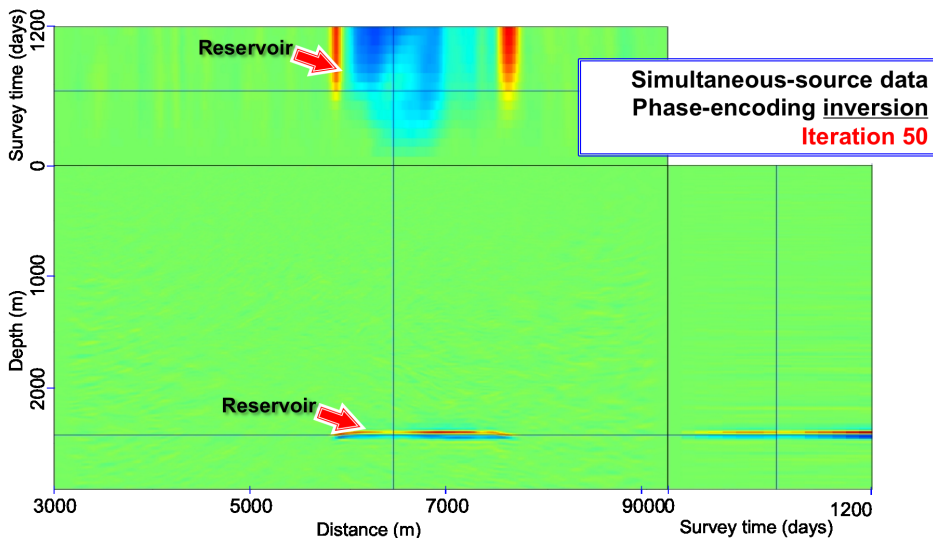
# Time-lapse (4D) image volume



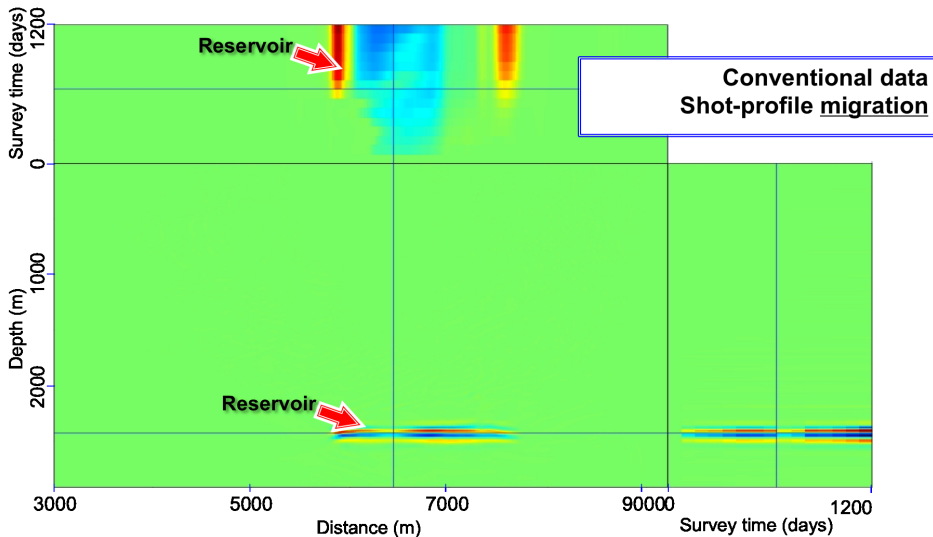
# Time-lapse (4D) image volume



# Time-lapse (4D) image volume



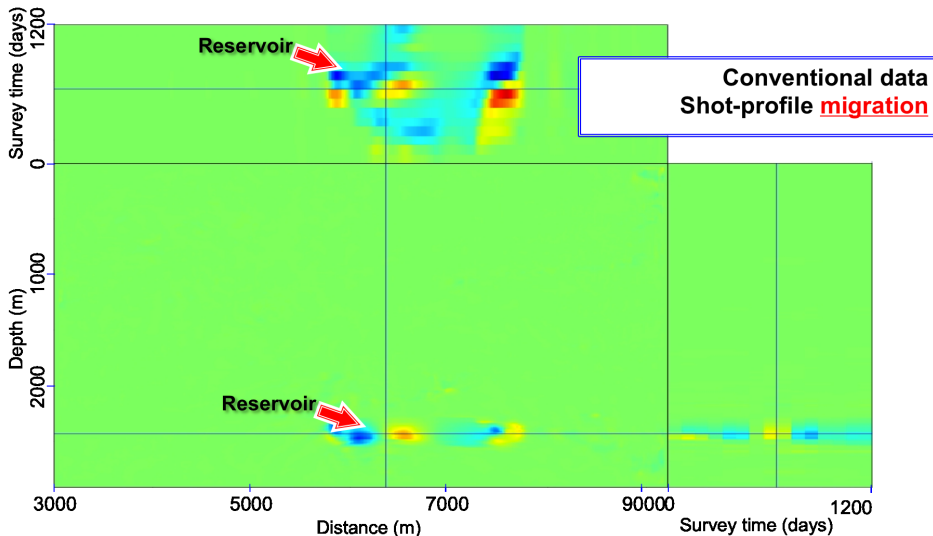
# Time-lapse (4D) image volume



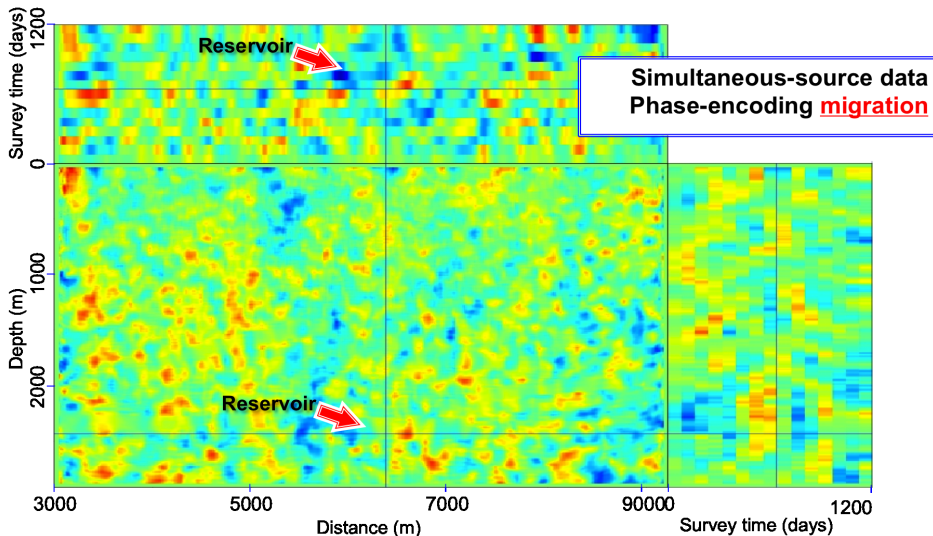
# Time-lapse seismic attributes

- Rate of reservoir change (production rate)

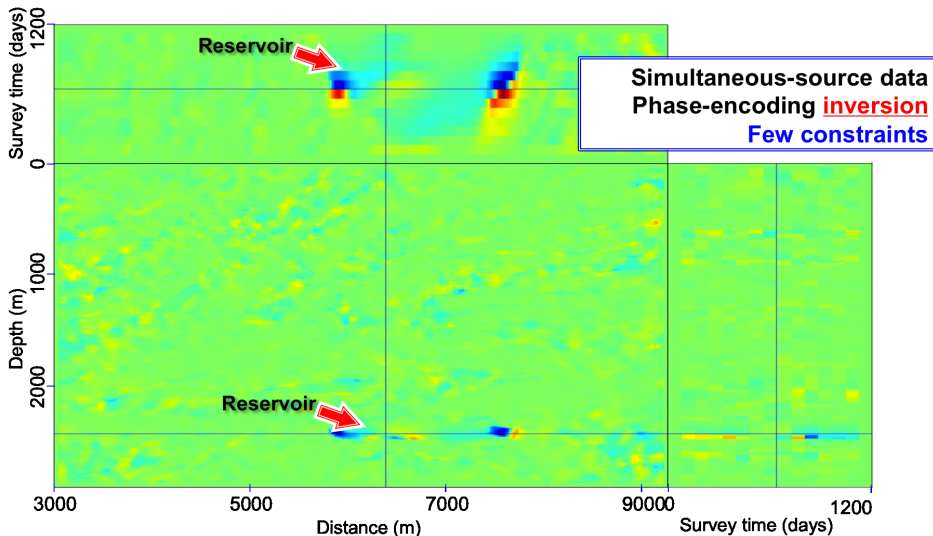
# Weighted RMS difference



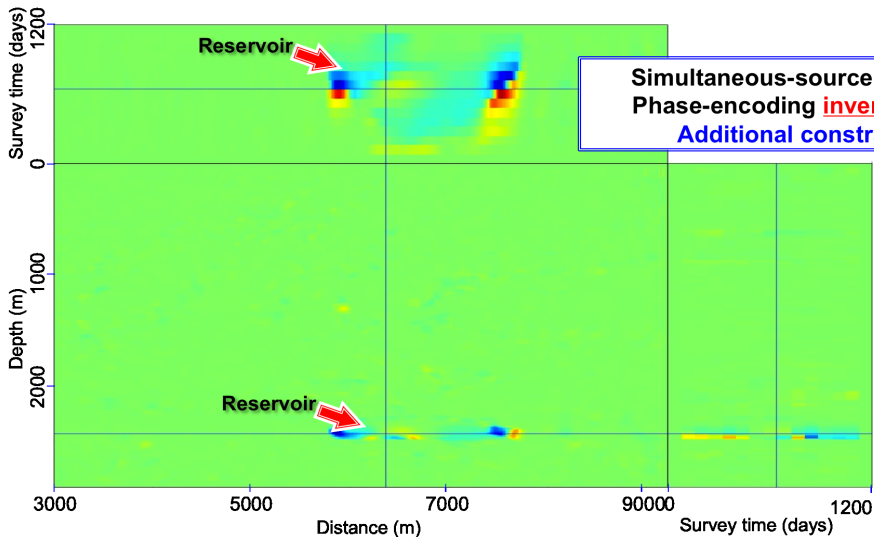
# Weighted RMS difference



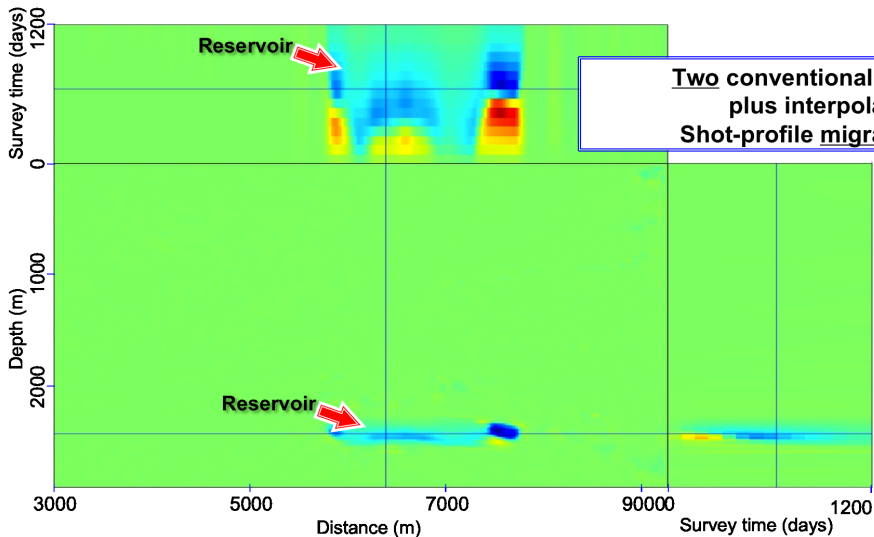
# Weighted RMS difference



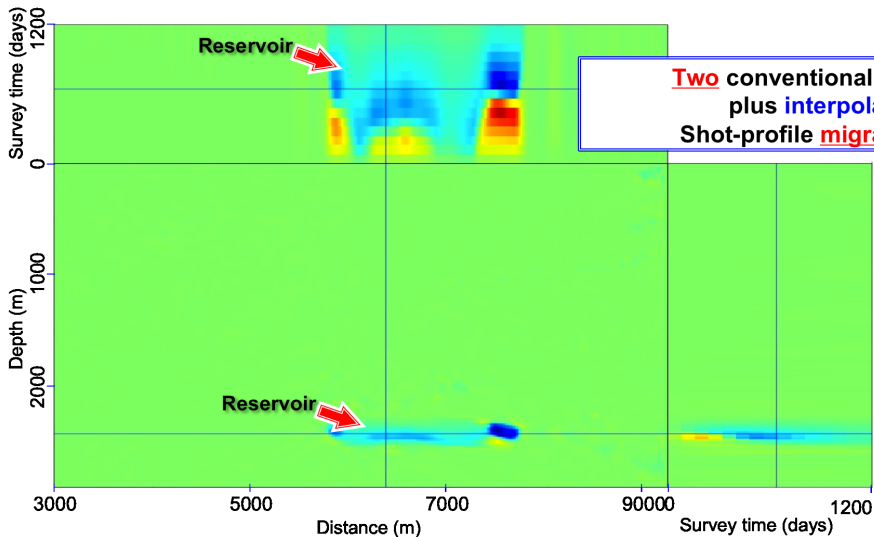
# Weighted RMS difference



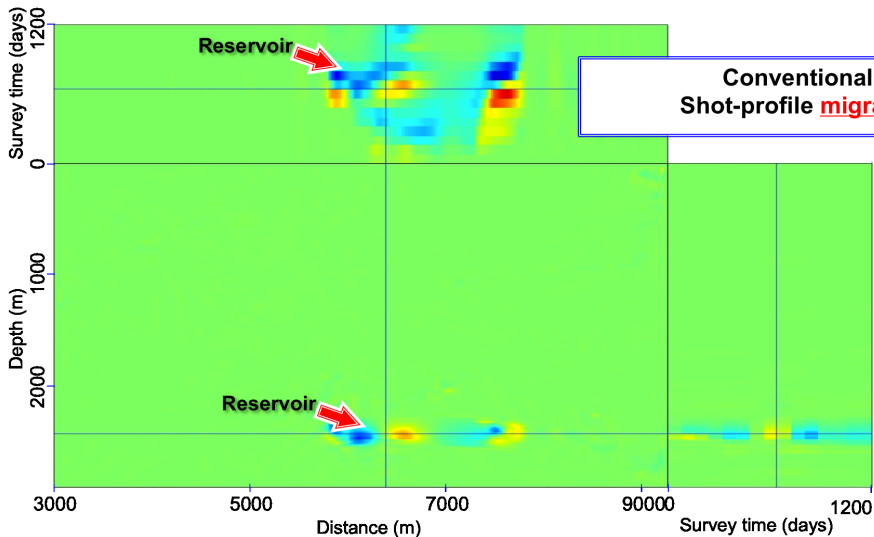
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## Other Applications - SEP 142

- 1 Permanent monitoring with simultaneous-source/encoded data
- 2 Account for inaccurate baseline velocity

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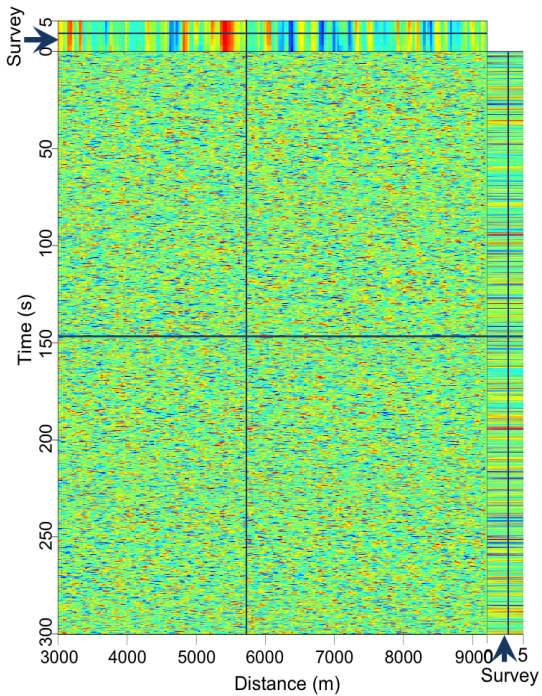
- 1 Permanent monitoring with simultaneous-source/encoded data
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## Other Applications - SEP 142

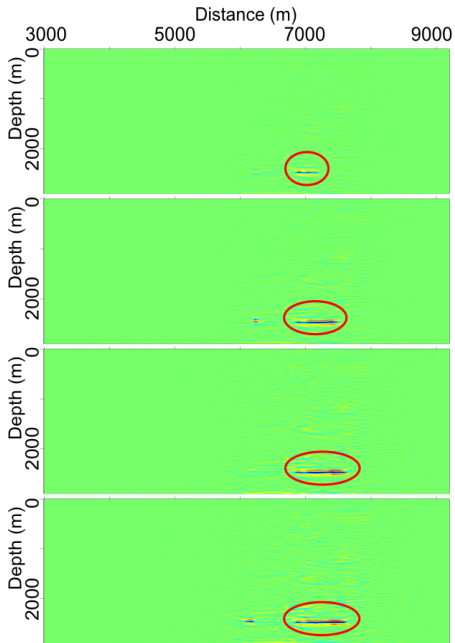
- 1 Permanent monitoring with simultaneous-source/encoded data
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- 3 Account for time-variant velocities and geomechanical changes
- 4 No iterative inversion required

## Other Applications - SEP 142

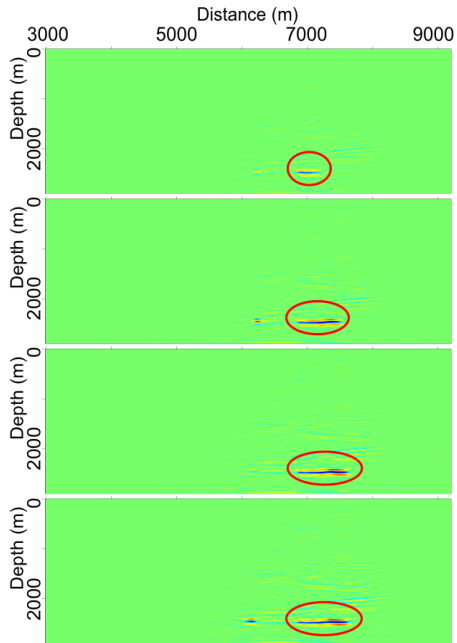
- 1 Permanent monitoring with simultaneous-source/encoded data
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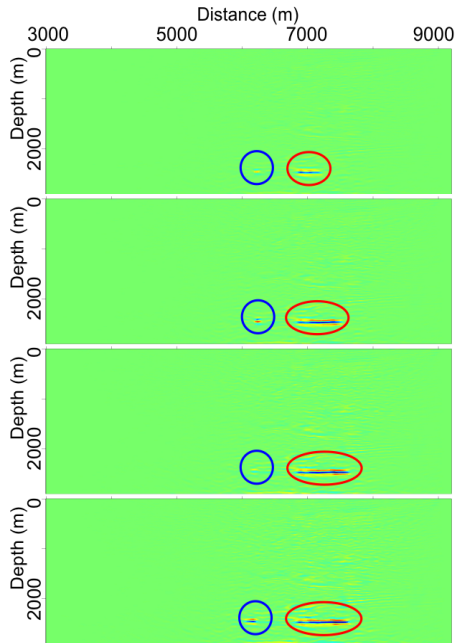
## Encoded permanent-array data



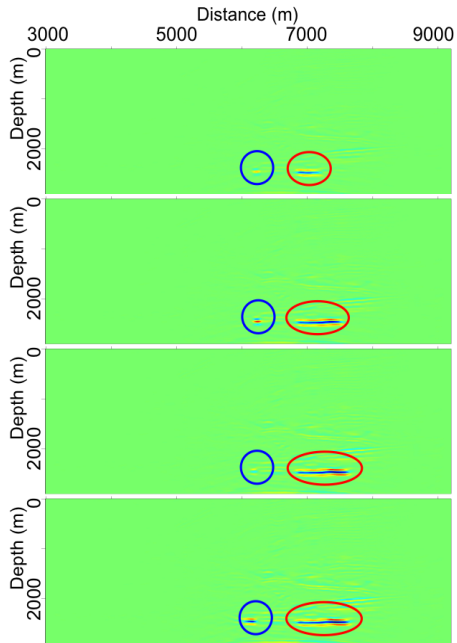
## Conventional recording



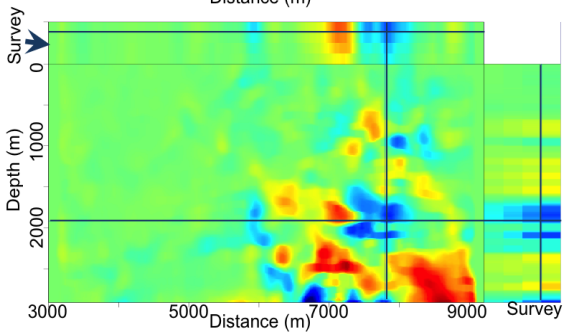
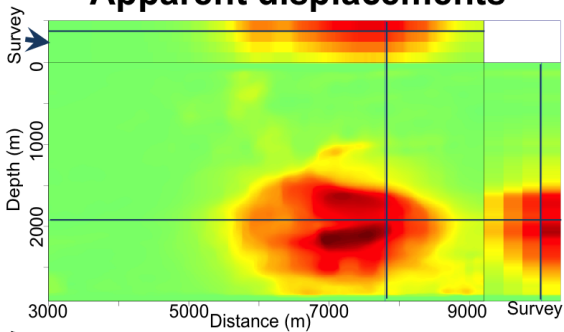
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## Conventional recording



# Apparent displacements



# Conclusions

- 1 Acquisition with multiple simultaneously-shooting seismic sources can reduce cost and time requirements
- 2 Hydrocarbon reservoirs can be monitored efficiently with simultaneous-source data

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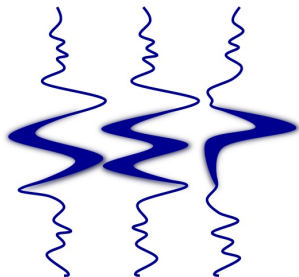
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# Thanks



**STANFORD EXPLORATION PROJECT**

# Apparent displacements

