

Target-oriented least-squares migration/ inversion with sparseness constraints

Yaxun Tang

SEP-136, pp. 97

SEP-138, pp. 171

The adjoint Born modeling operator

Migration = adjoint of the Born modeling operator:

$$\mathbf{m}_{\text{mig}} = \mathbf{L}' \mathbf{d}_{\text{obs}}$$

\mathbf{L} : Born modeling operator

\mathbf{d}_{obs} : Observed data

\mathbf{m} : Reflectivity

Standard data-space inversion

$$F(\mathbf{m}) = \|\mathbf{Lm} - \mathbf{d}_{\text{obs}}\|_2^2$$

- Gradient-based optimization (Nemeth, 1999, Clapp, 2005)
- Explicit Hessian is not required
- Full domain migration/demigration at each iteration

\mathbf{L} : Born modeling operator

\mathbf{d}_{obs} : Observed data

\mathbf{m} : Reflectivity

Issues with least-squares migration/inversion

$$F(\mathbf{m}) = \|\mathbf{Lm} - \mathbf{d}_{\text{obs}}\|_2^2$$

- Computational cost
- Operator mismatch
- Non-unique solution

Issues with least-squares migration/inversion

$$F(\mathbf{m}) = \|\mathbf{Lm} - \mathbf{d}_{\text{obs}}\|_2^2$$

$$J(\mathbf{m}) = \|\mathbf{Hm} - \mathbf{m}_{\text{mig}}\|_2^2$$

- Computational cost
- Operator mismatch
- Non-unique solution

- ➔ Target-oriented inversion with phase-encoded Hessian
- ➔ Regularization that accurately estimate the inverse of the model covariance

Agenda

- **Target-oriented inversion**
- **Hessian by phase encoding**
- **Regularization that promotes sparsity**
- **Synthetic data examples**
- **Conclusions**

Model-space two-step inversion

Step 1:
$$\mathbf{H} = \frac{\partial^2 F(\mathbf{m})}{\partial \mathbf{m}^2} = \mathbf{L}'\mathbf{L}$$

Step 2:
$$J(\mathbf{m}) = \|\mathbf{H}\mathbf{m} - \mathbf{m}_{\text{mig}}\|_2^2$$

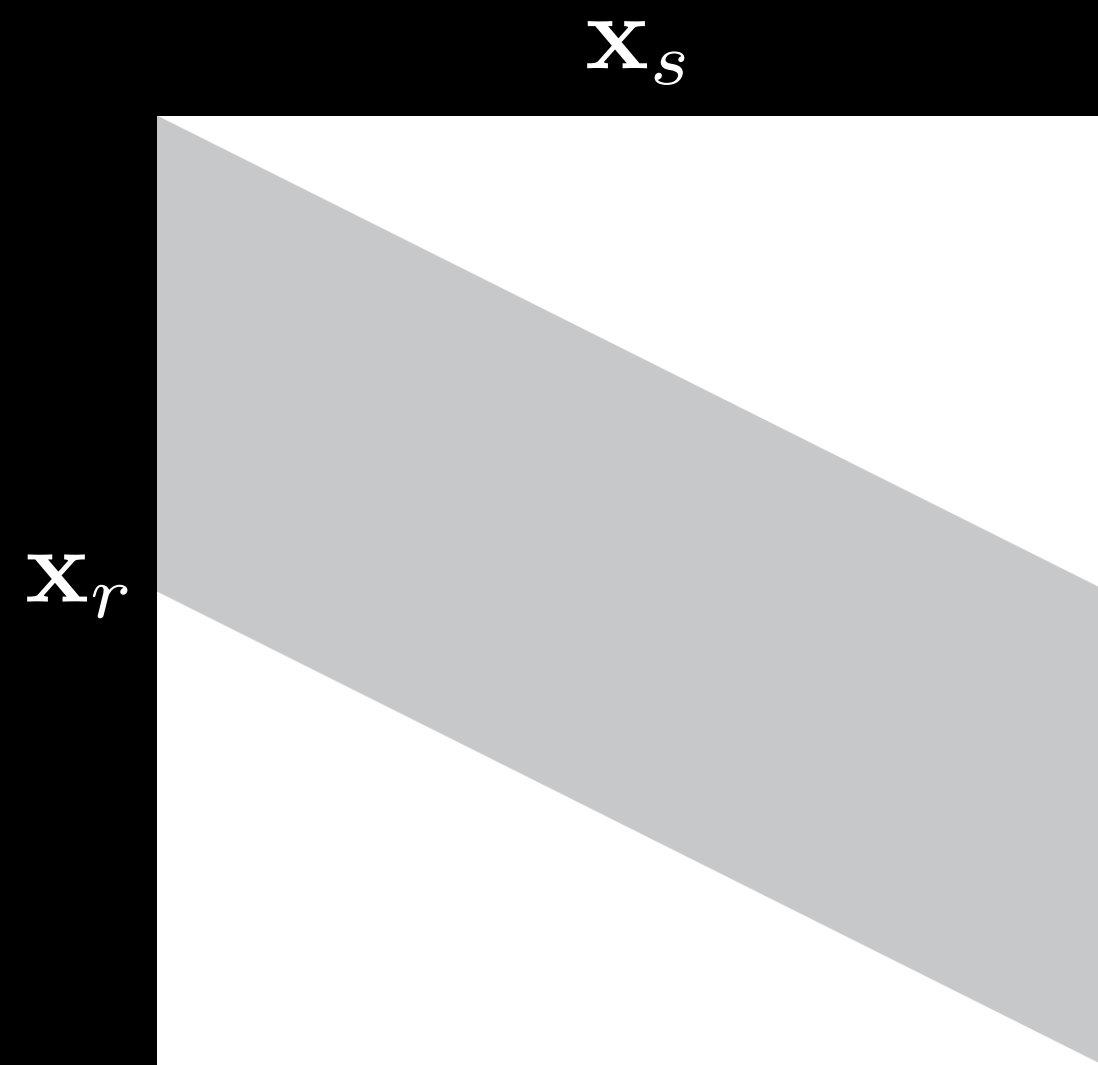
- Explicit Hessian is required
- Target-oriented inversion (Valenciano, 2008)
- Different regularization can be easily tested without extra cost

Explicit Hessian formula

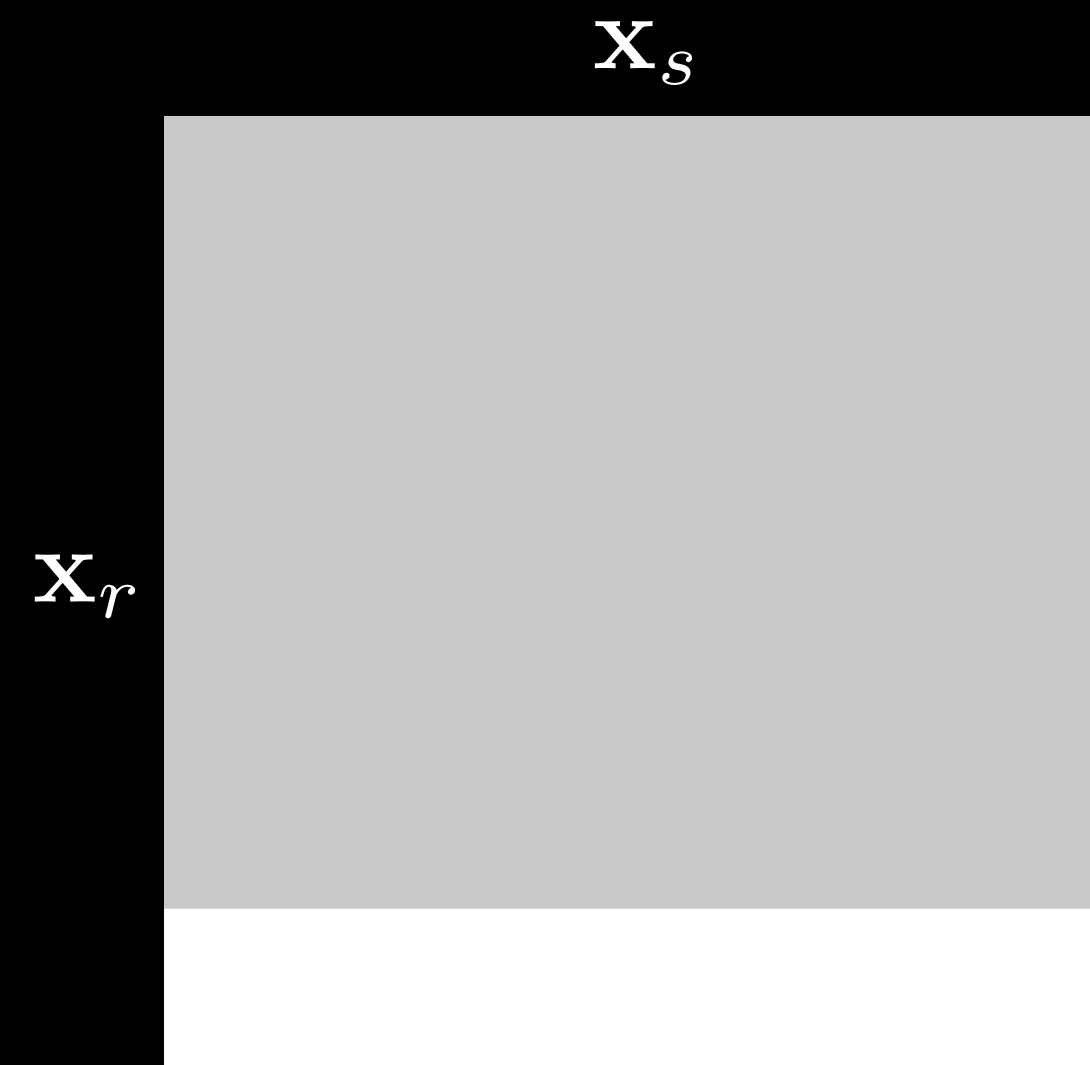
$$H(\mathbf{x}, \mathbf{y}) = \sum_{\omega} \sum_{\mathbf{x}_s} G(\mathbf{x}, \mathbf{x}_s, \omega) G'(\mathbf{y}, \mathbf{x}_s, \omega) \\ \times \sum_{\mathbf{x}_r} w(\mathbf{x}_r, \mathbf{x}_s) G(\mathbf{x}, \mathbf{x}_r, \omega) G'(\mathbf{y}, \mathbf{x}_r, \omega)$$

Explicit Hessian formula

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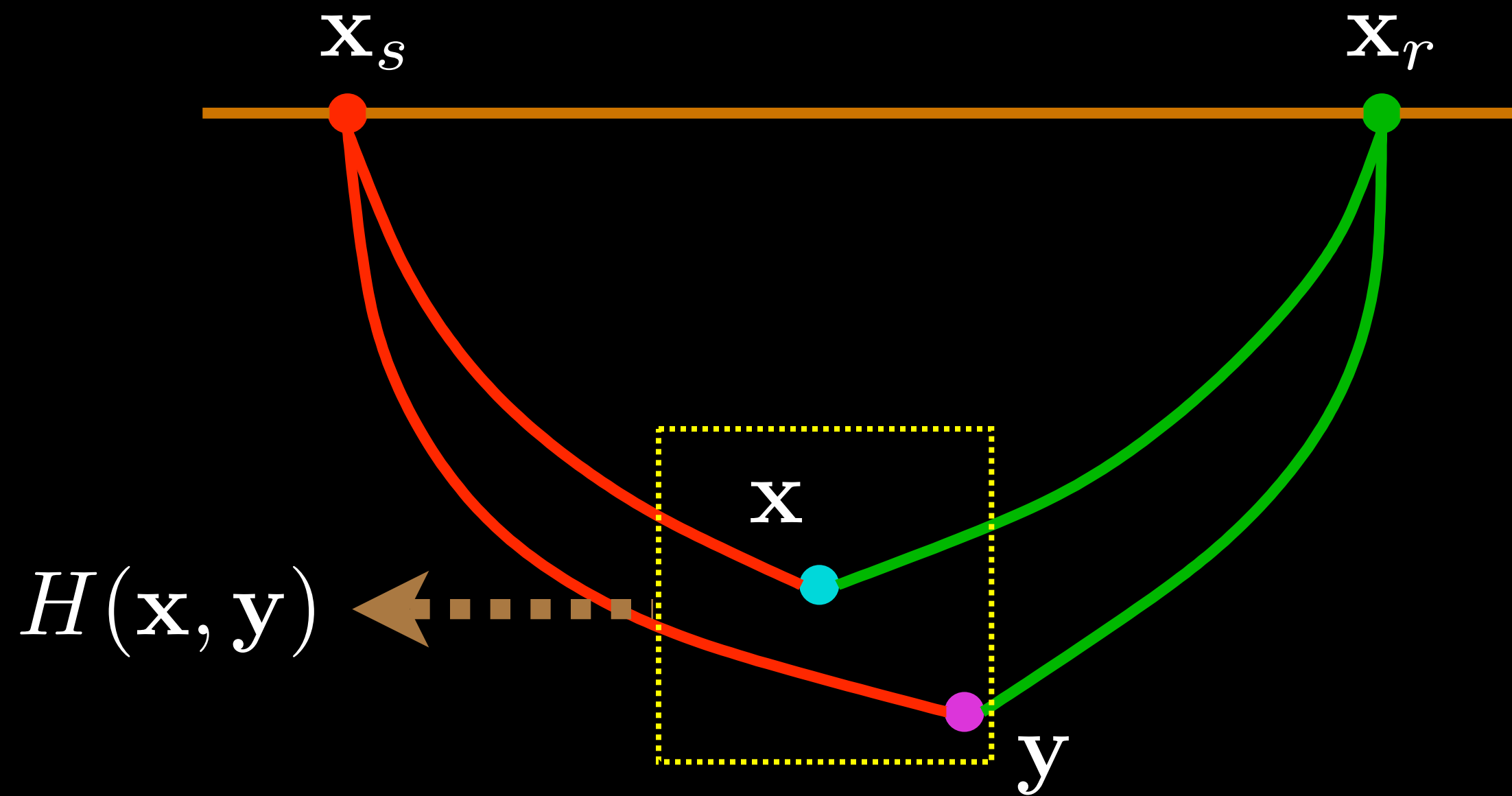
2-D marine



2-D OBS

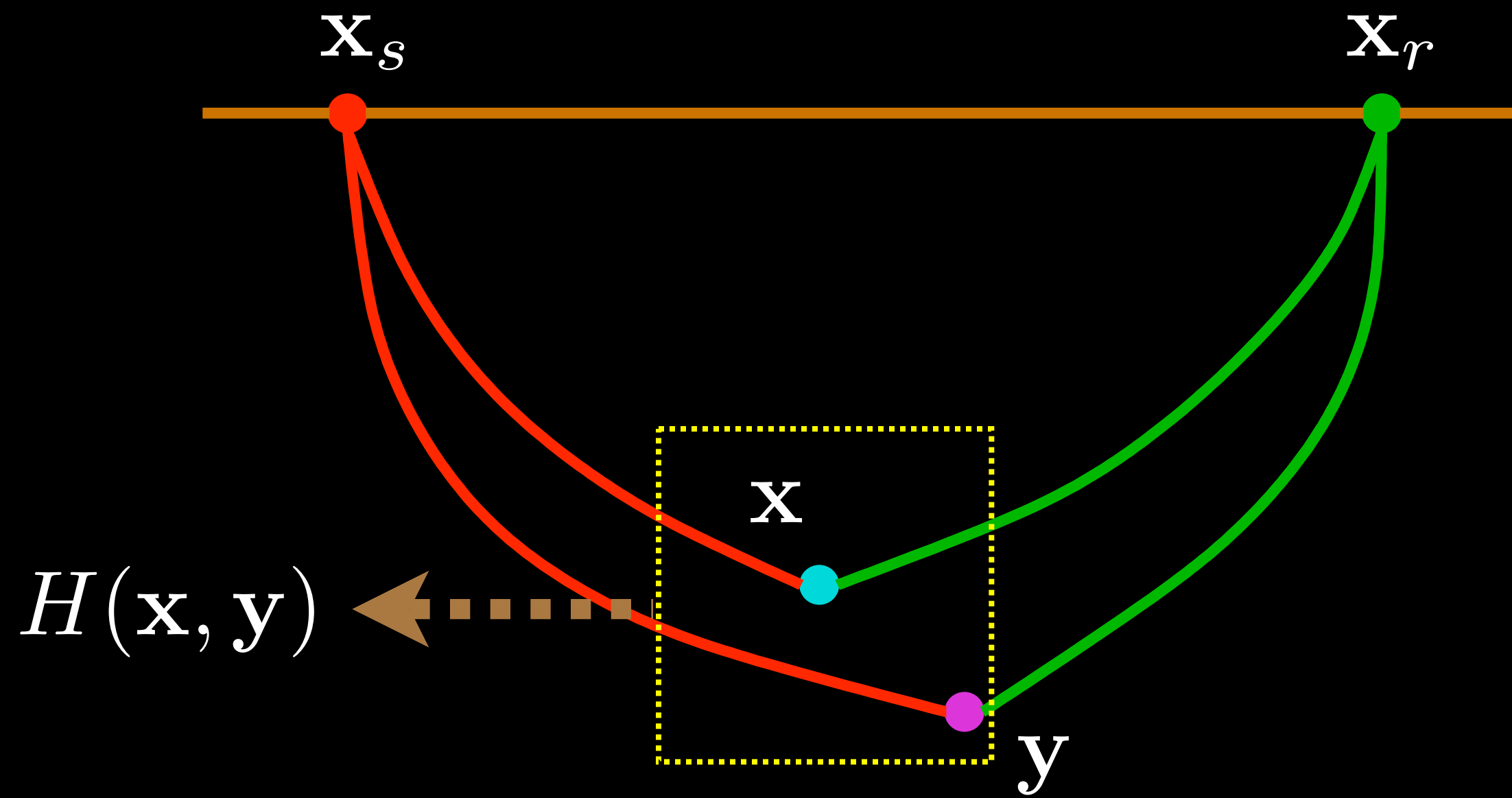
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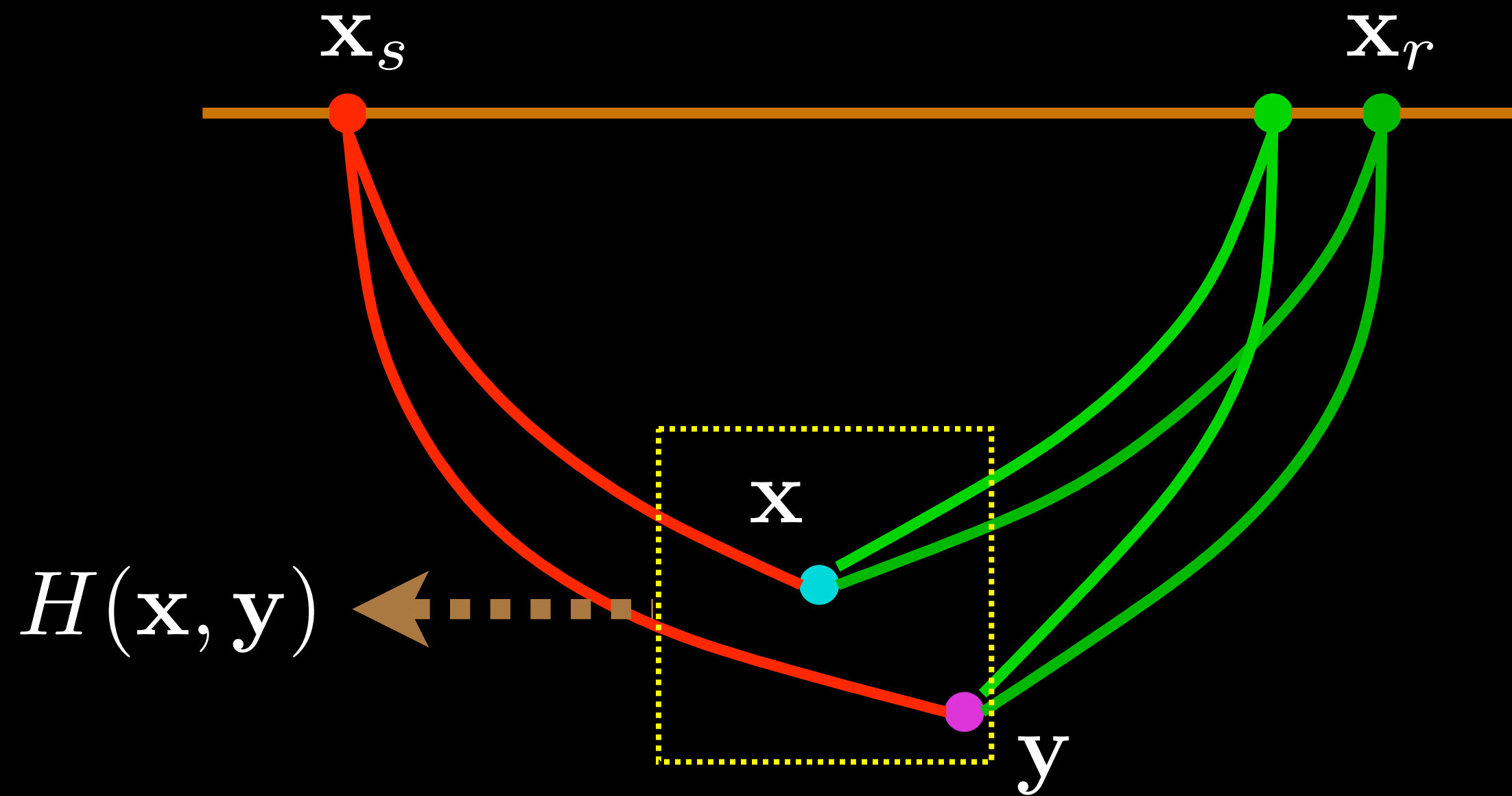
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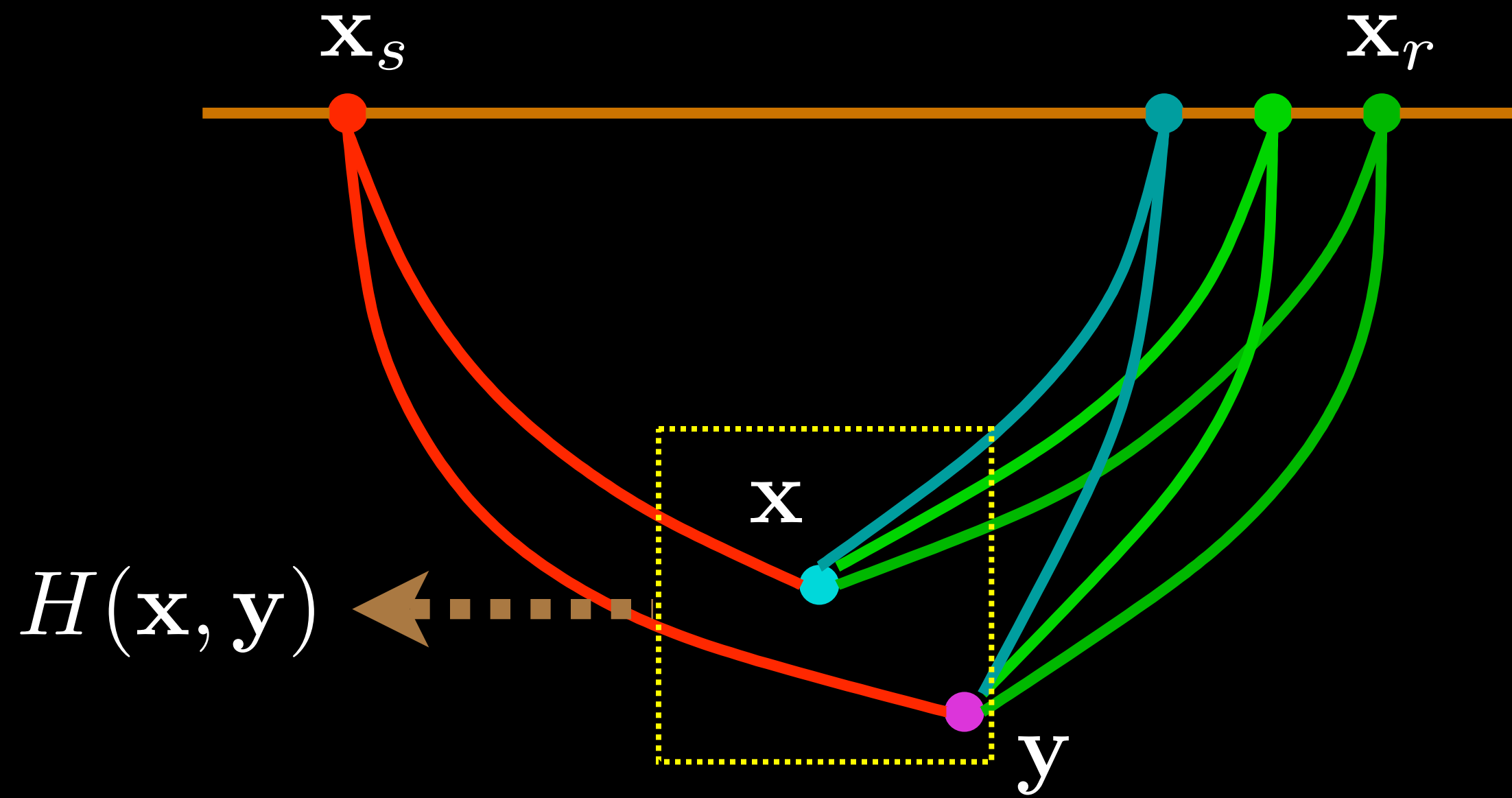
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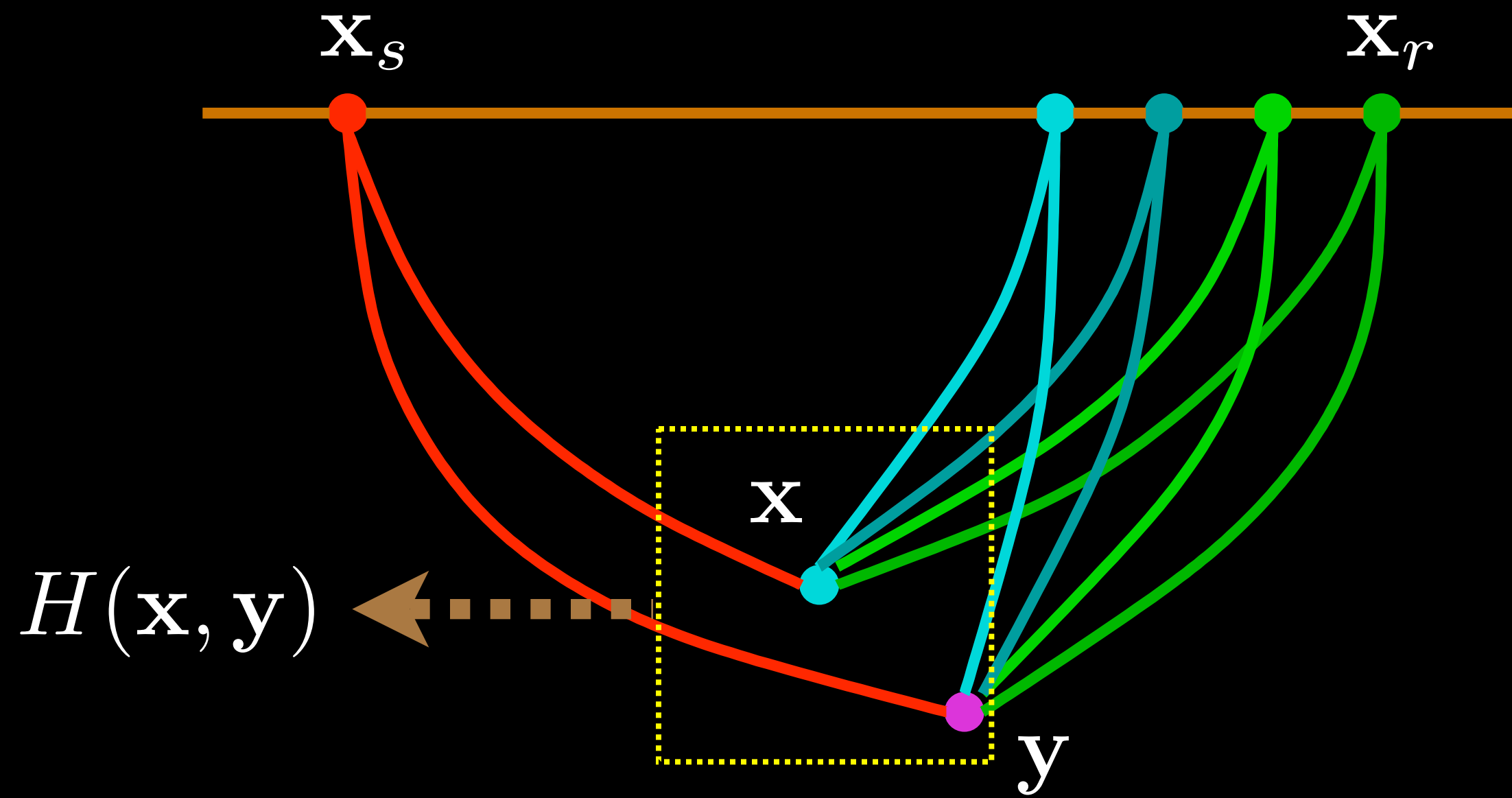
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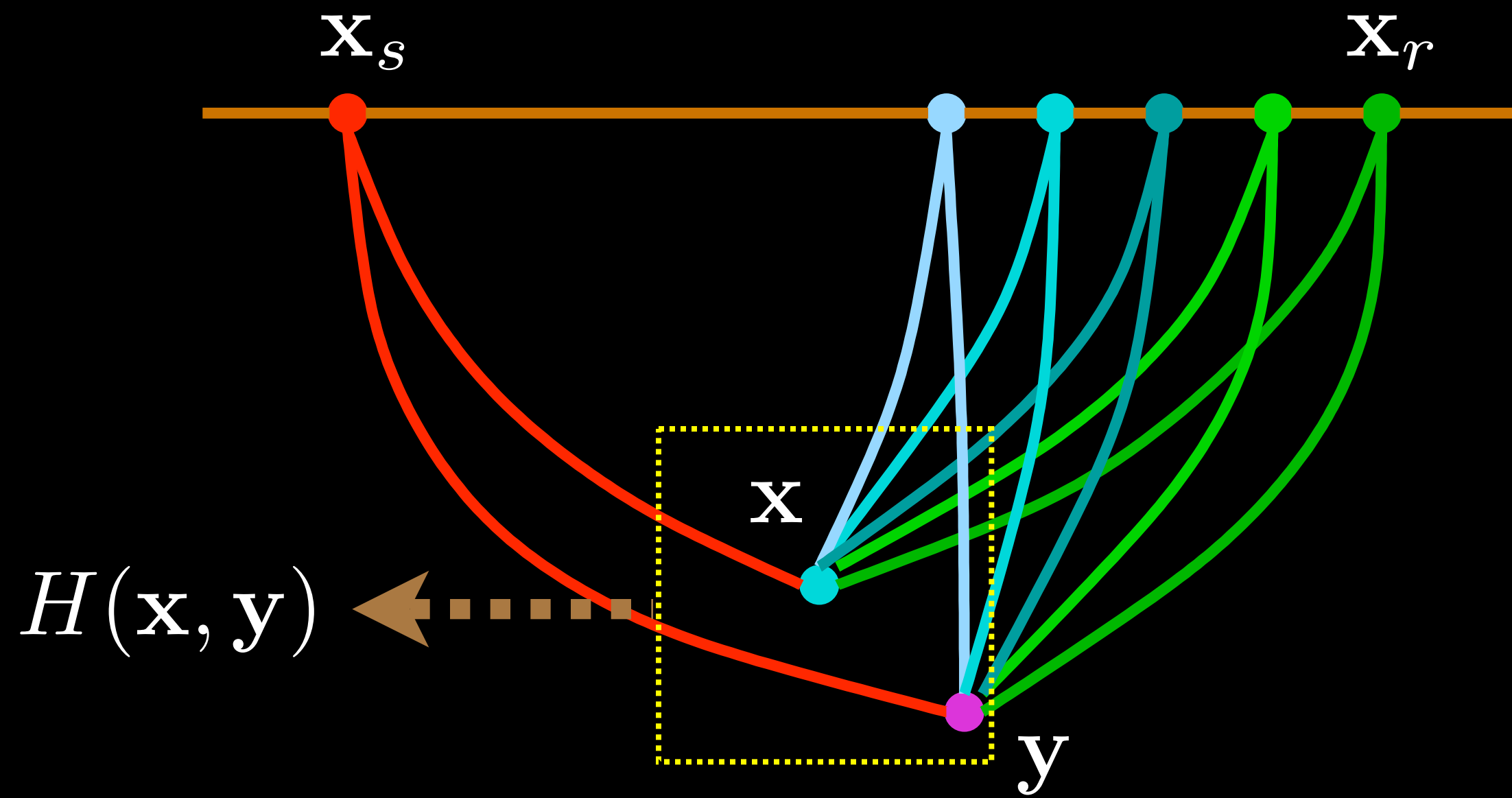
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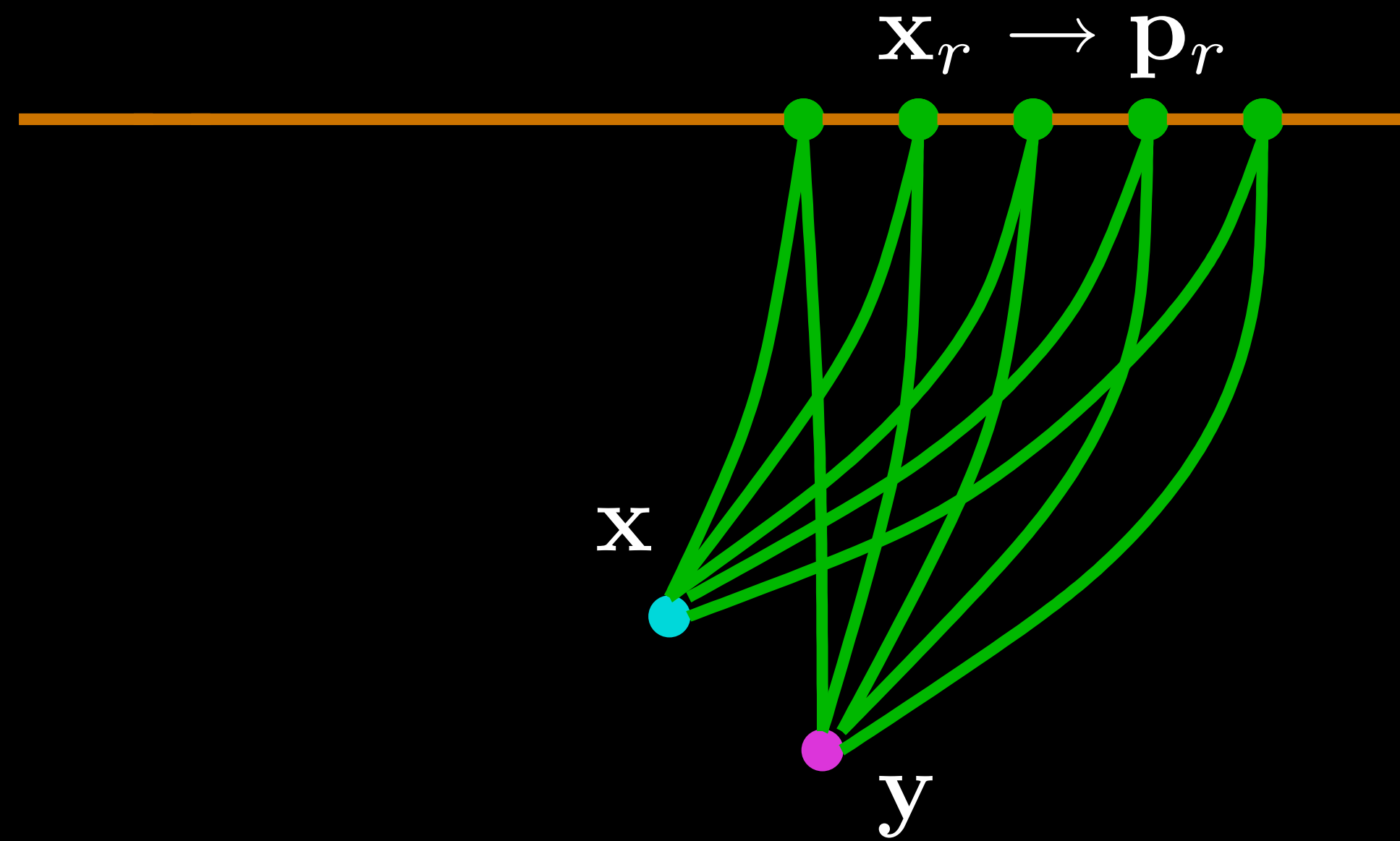
Encoding of the receiver Green's functions

Receiver-side encoded Green's function:

$$R(\mathbf{x}, \mathbf{p}_r, \omega; \mathbf{x}_s) = \sum_{\mathbf{x}_r} w(\mathbf{x}_r, \mathbf{x}_s) G(\mathbf{x}, \mathbf{x}_r, \omega) \beta(\mathbf{x}_r, \mathbf{p}_r, \omega)$$

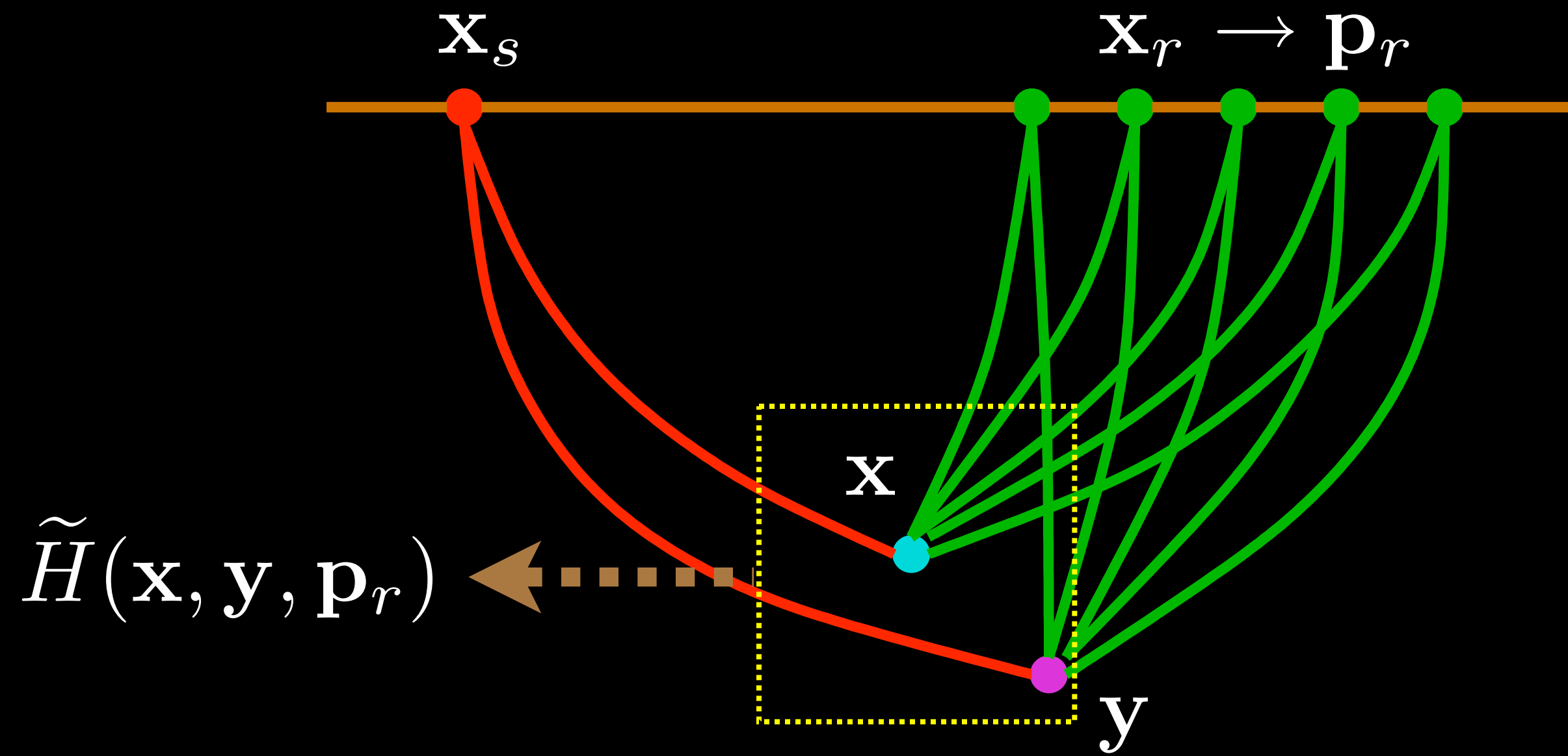
Receiver-side phase-encoded Hessian

$$\begin{aligned} \tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_r) &= \sum_{\omega} \sum_{\mathbf{x}_s} G(\mathbf{x}, \mathbf{x}_s, \omega) G'(\mathbf{y}, \mathbf{x}_s, \omega) \\ &\quad \times R(\mathbf{x}, \mathbf{p}_r, \omega; \mathbf{x}_s) R'(\mathbf{y}, \mathbf{p}_r, \omega; \mathbf{x}_s) \end{aligned}$$



Receiver-side phase-encoded Hessian

$$\tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_r) = \sum_{\omega} \sum_{\mathbf{x}_s} G(\mathbf{x}, \mathbf{x}_s, \omega) G'(\mathbf{y}, \mathbf{x}_s, \omega) \\ \times R(\mathbf{x}, \mathbf{p}_r, \omega; \mathbf{x}_s) R'(\mathbf{y}, \mathbf{p}_r, \omega; \mathbf{x}_s)$$



Receiver-side randomly encoded Hessian

Random-phase function:

$$\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\gamma(\mathbf{x}_r, \mathbf{p}_r, \omega)}$$

If there are many sources, **one realization** is sufficient to attenuate most of the crosstalk:

$$\tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_r) \approx H(\mathbf{x}, \mathbf{y})$$

Cost = One shot-profile migration

Encoding of source and receiver Green's functions

For OBS or land acquisition geometry: $w(\mathbf{x}_r, \mathbf{x}_s) = w_r(\mathbf{x}_r)w_s(\mathbf{x}_s)$

Source-side encoded Green's function:

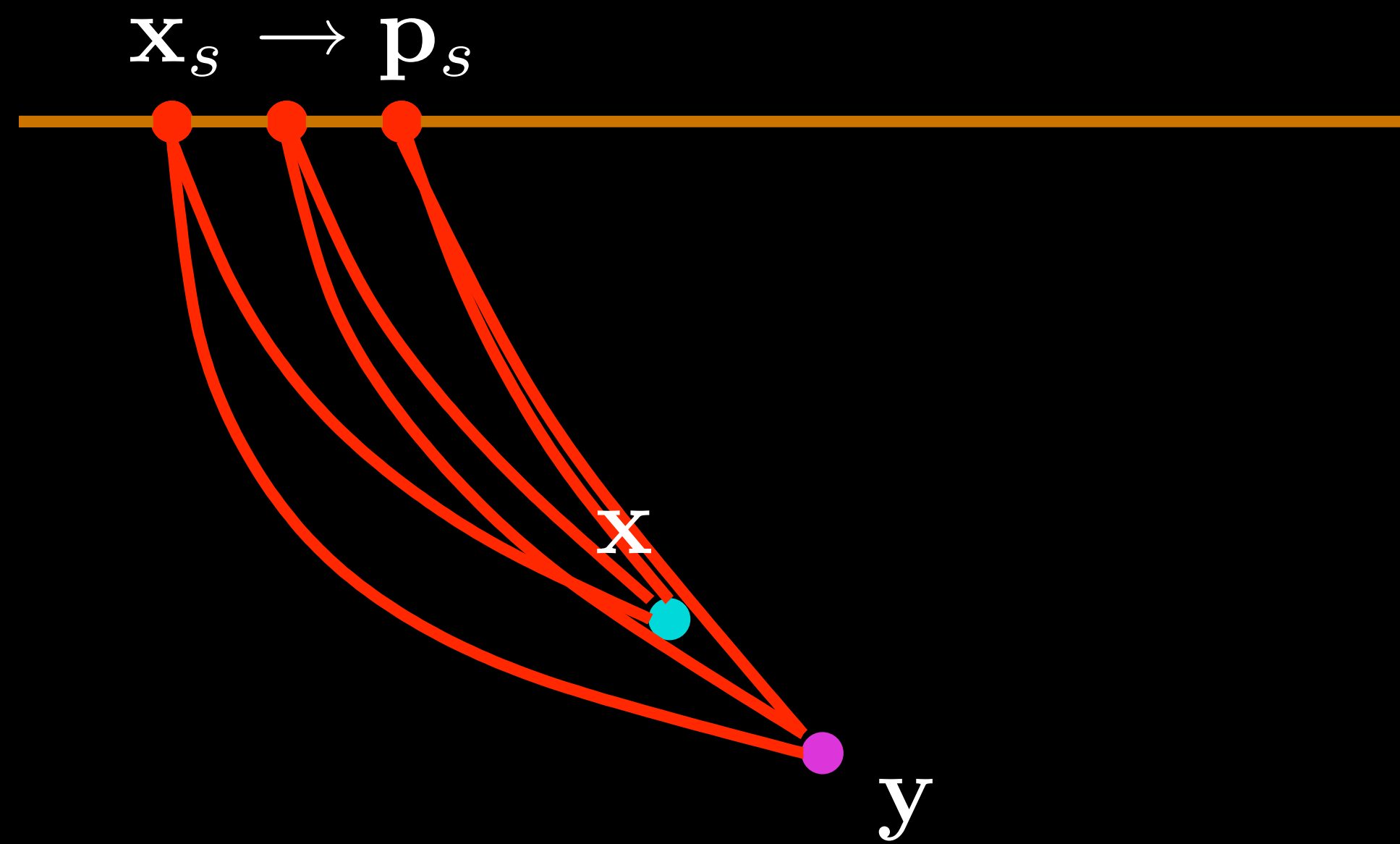
$$S(\mathbf{x}, \mathbf{p}_s, \omega) = \sum_{\mathbf{x}_s} w_s(\mathbf{x}_s) G(\mathbf{x}, \mathbf{x}_s, \omega) \alpha(\mathbf{x}_s, \mathbf{p}_s, \omega)$$

Receiver-side encoded Green's function:

$$R(\mathbf{x}, \mathbf{p}_r, \omega) = \sum_{\mathbf{x}_r} w_r(\mathbf{x}_r) G(\mathbf{x}, \mathbf{x}_r, \omega) \beta(\mathbf{x}_r, \mathbf{p}_r, \omega)$$

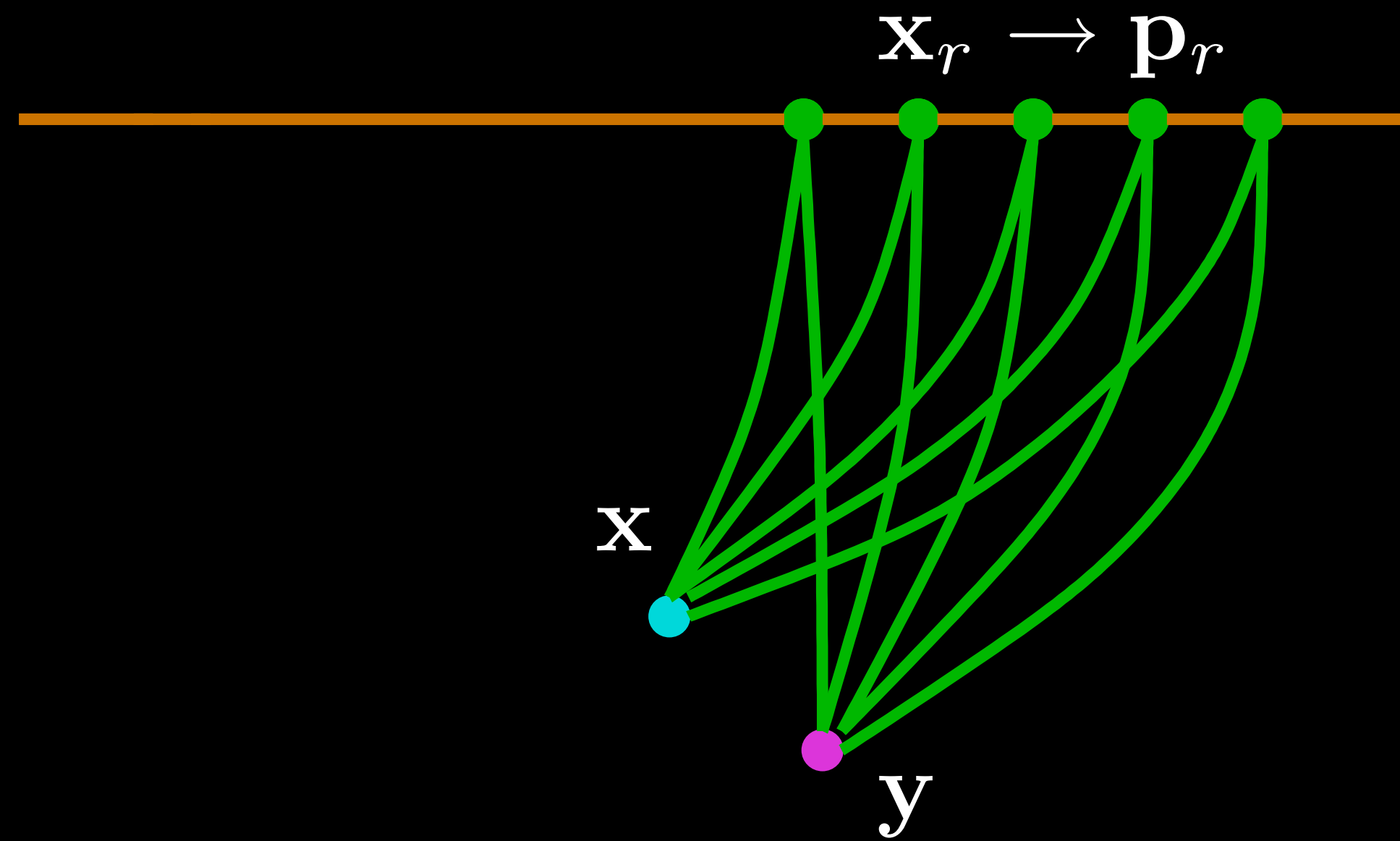
Simultaneously phase-encoded Hessian

$$\tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_s, \mathbf{p}_r) = \sum_{\omega} S(\mathbf{x}, \mathbf{p}_s, \omega) S'(\mathbf{y}, \mathbf{p}_s, \omega) \\ \times R(\mathbf{x}, \mathbf{p}_r, \omega) R'(\mathbf{y}, \mathbf{p}_r, \omega)$$



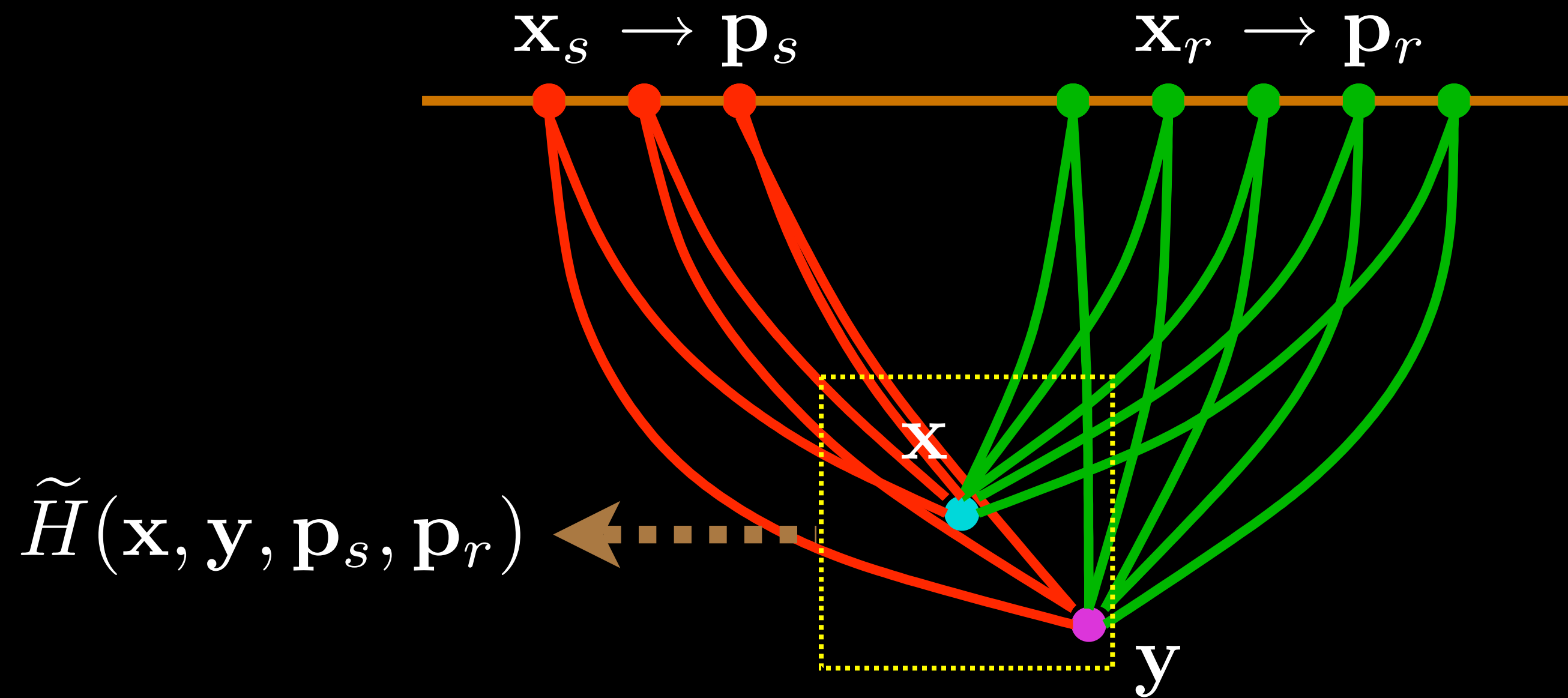
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$$\tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_s, \mathbf{p}_r) = \sum_{\omega} S(\mathbf{x}, \mathbf{p}_s, \omega) S'(\mathbf{y}, \mathbf{p}_s, \omega) \\ \times R(\mathbf{x}, \mathbf{p}_r, \omega) R'(\mathbf{y}, \mathbf{p}_r, \omega)$$



A mixed phase-encoding scheme

Linear phase function for sources: $\alpha(\mathbf{x}_s, \mathbf{p}_s, \omega) = e^{i\omega \mathbf{p}_s \cdot \mathbf{x}_s}$

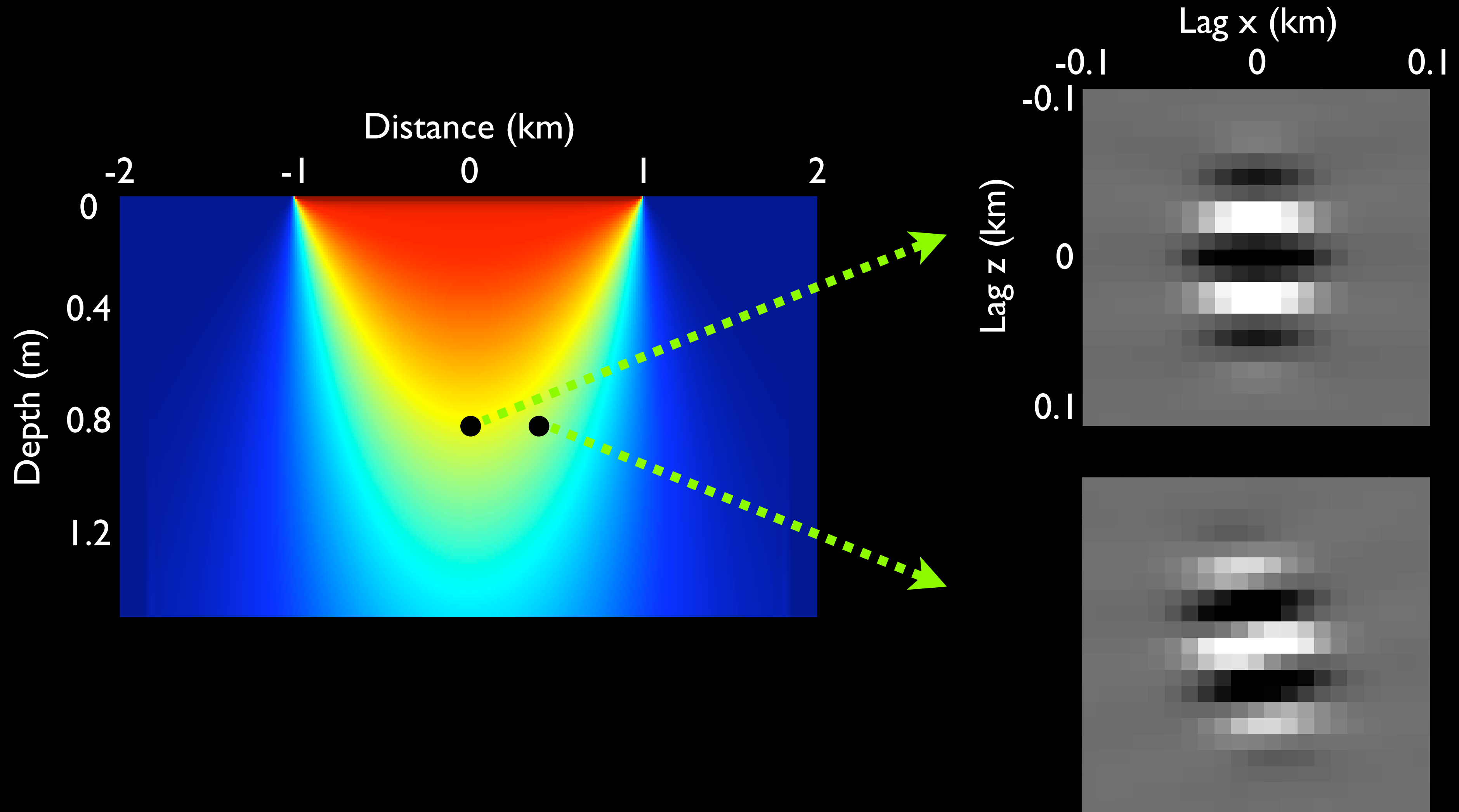
Random phase function for receivers: $\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\gamma(\mathbf{x}_r, \mathbf{p}_r, \omega)}$

Stacking over source-ray parameters

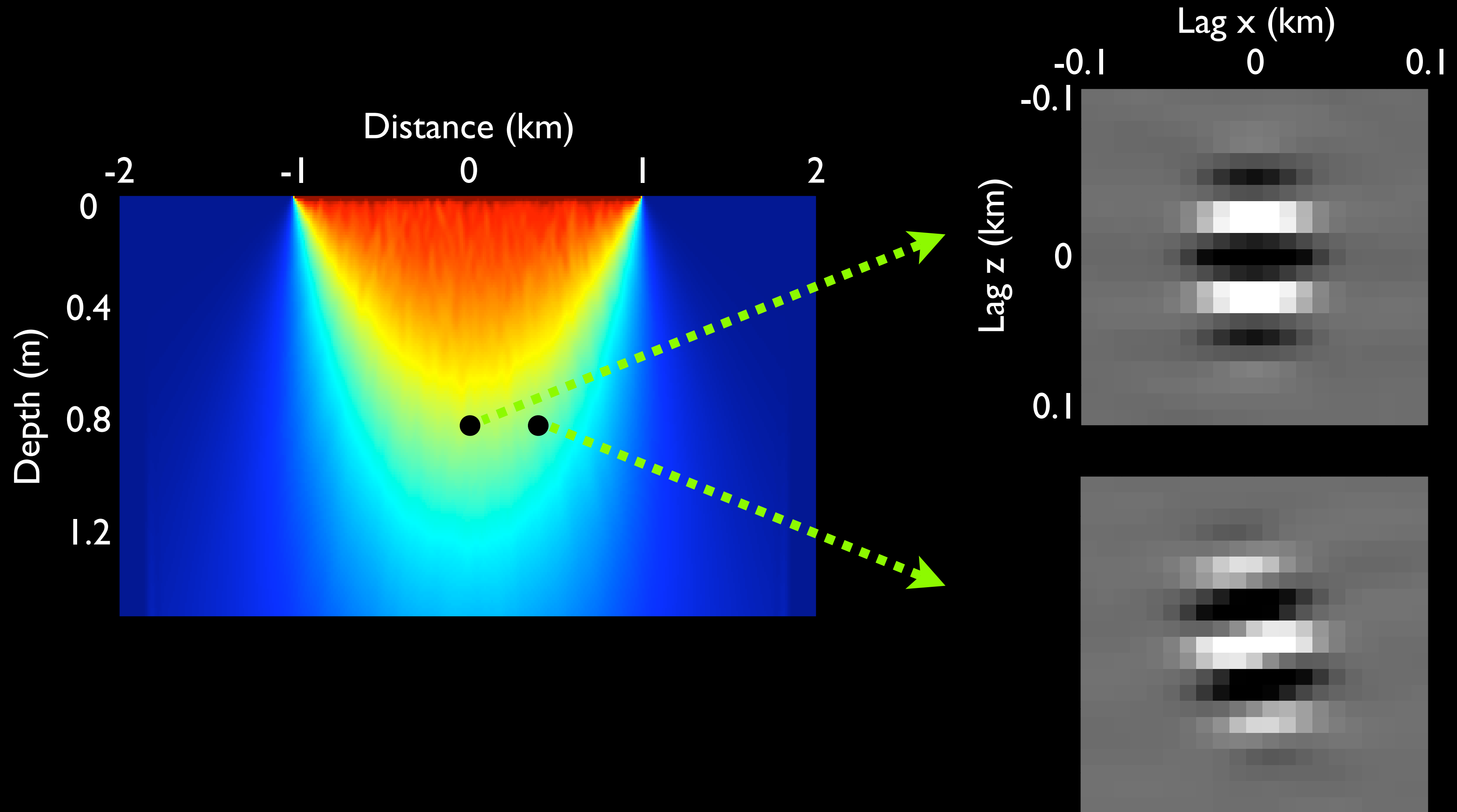
$$\sum_{\mathbf{p}_s} \tilde{H}(\mathbf{x}, \mathbf{y}, \mathbf{p}_s, \mathbf{p}_r) \approx H(\mathbf{x}, \mathbf{y})$$

Cost = One plane-wave source migration

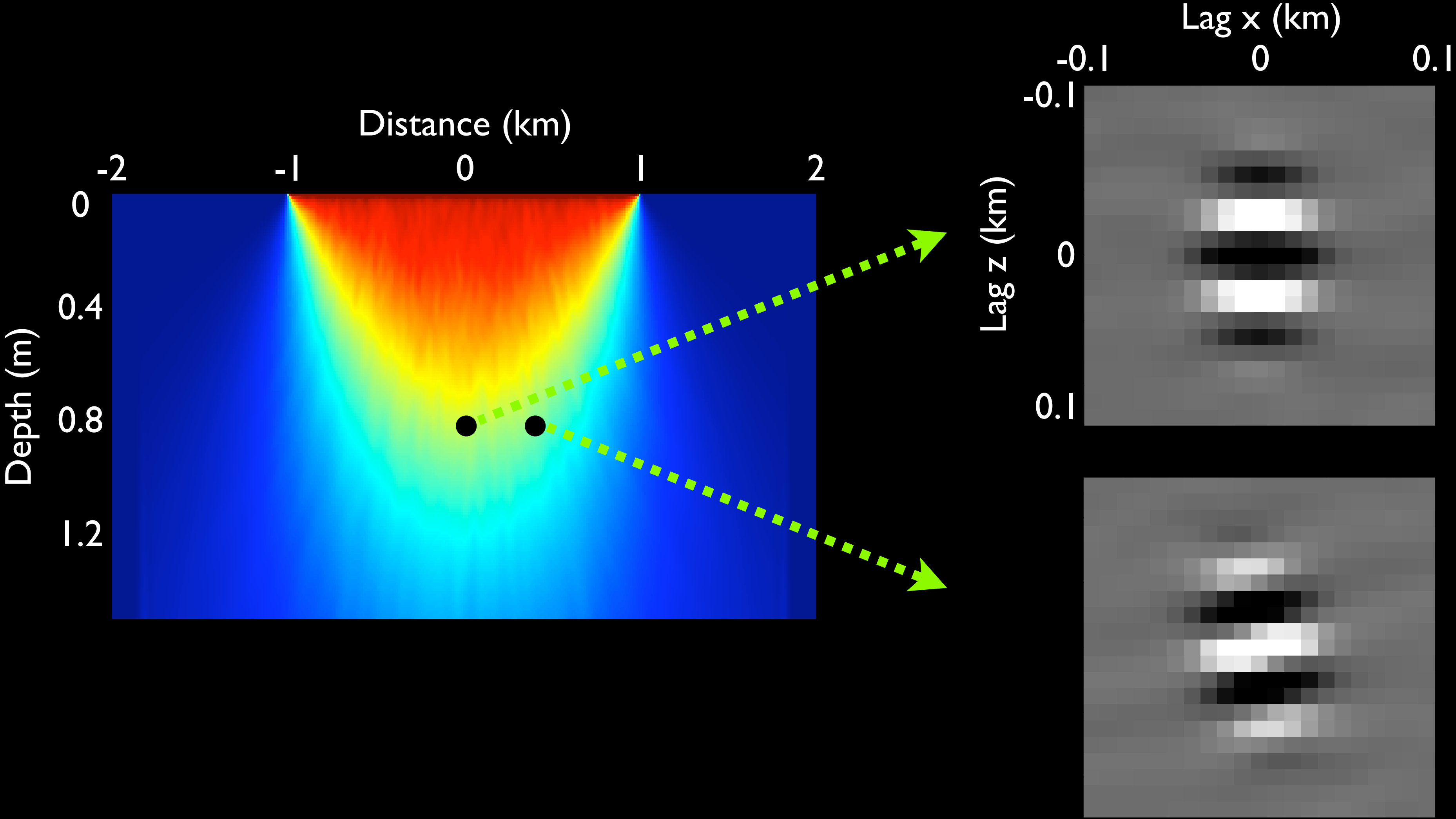
Exact Hessian



Receiver-side random-phase encoding



Mixed phase encoding



Issues with least-squares migration/inversion

$$F(\mathbf{m}) = \|\mathbf{Lm} - \mathbf{d}_{\text{obs}}\|_2^2$$

$$J(\mathbf{m}) = \|\mathbf{Hm} - \mathbf{m}_{\text{mig}}\|_2^2$$

- Computational cost
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→ Target-oriented inversion with phase-encoded Hessian

→ Regularization that accurately estimate the inverse of the model covariance

Constraint that promotes sparsity

Regularized inversion

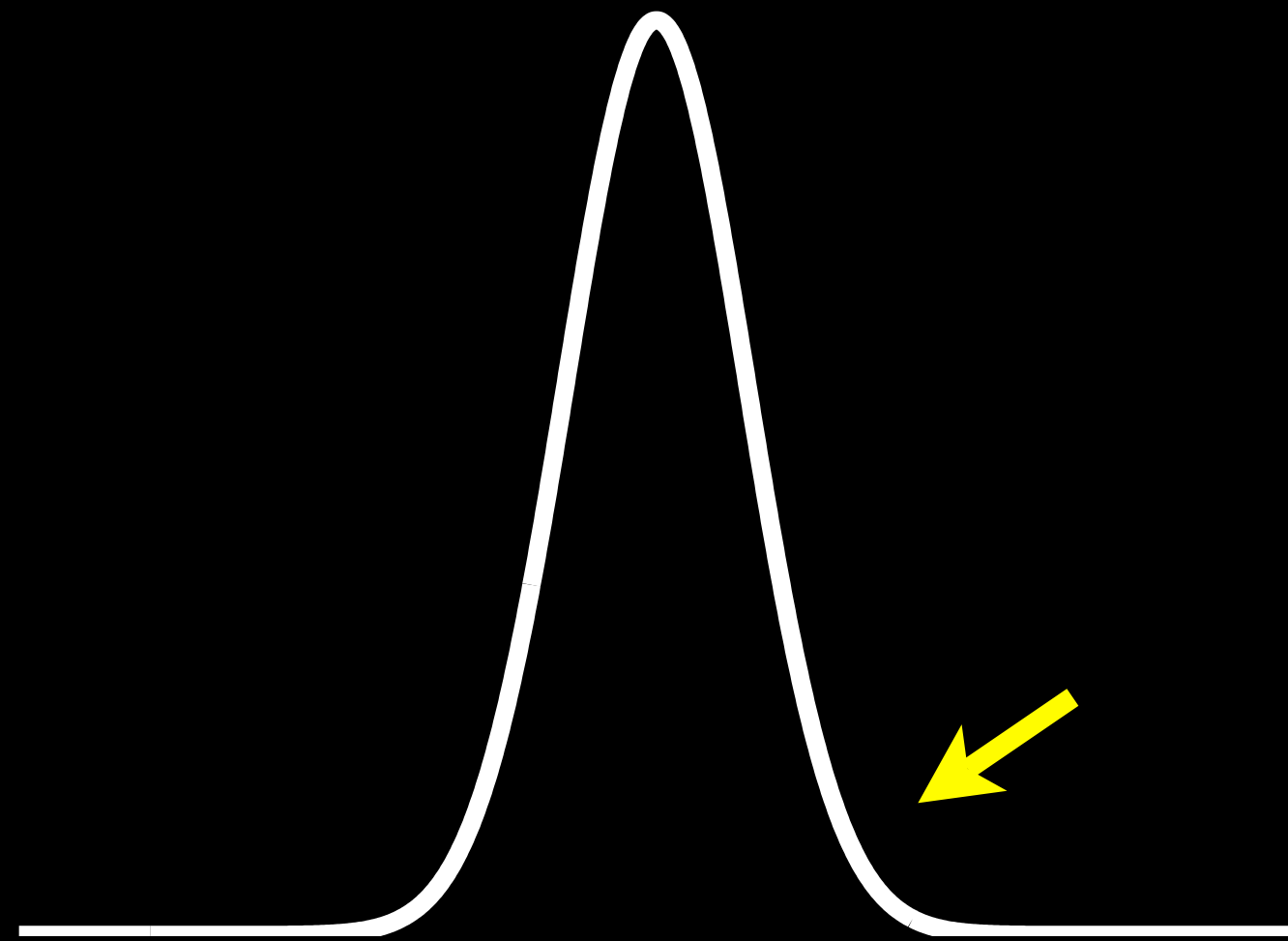
$$J(\mathbf{m}) = \|\mathbf{H}\mathbf{m} - \mathbf{m}_{\text{mig}}\|_2^2 + \epsilon S(\mathbf{m})$$

L2-norm damping: $S(\mathbf{m}) = \|\mathbf{m}\|_2^2$

Sparseness constraint:
(Cauchy norm) $S(\mathbf{m}) = \sum_{\mathbf{x}} \log(1 + m^2(\mathbf{x})/\sigma^2)$

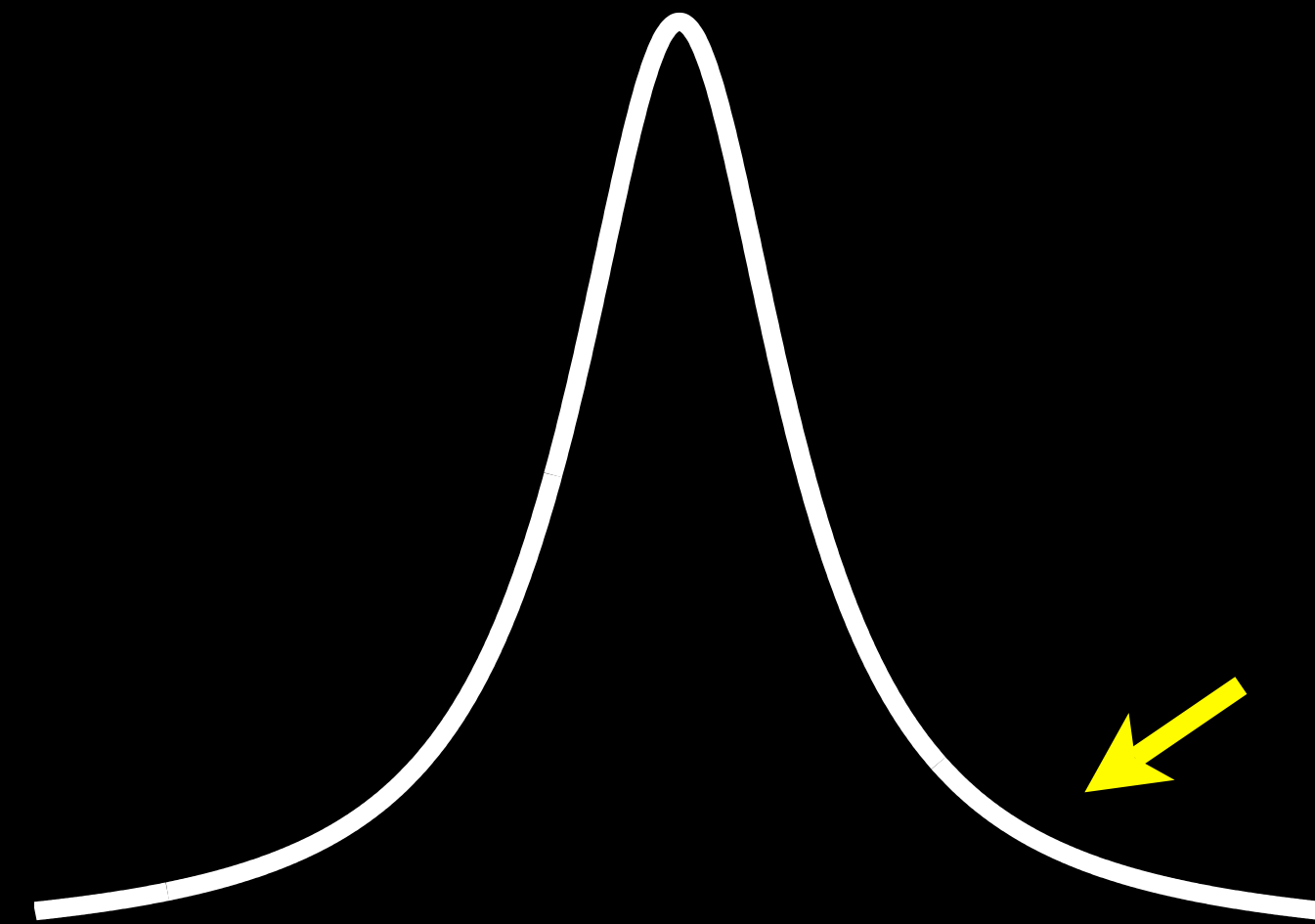
Cauchy distribution has longer tails

Gaussian distribution



$$S(\mathbf{m}) = \|\mathbf{m}\|_2^2$$

Cauchy distribution



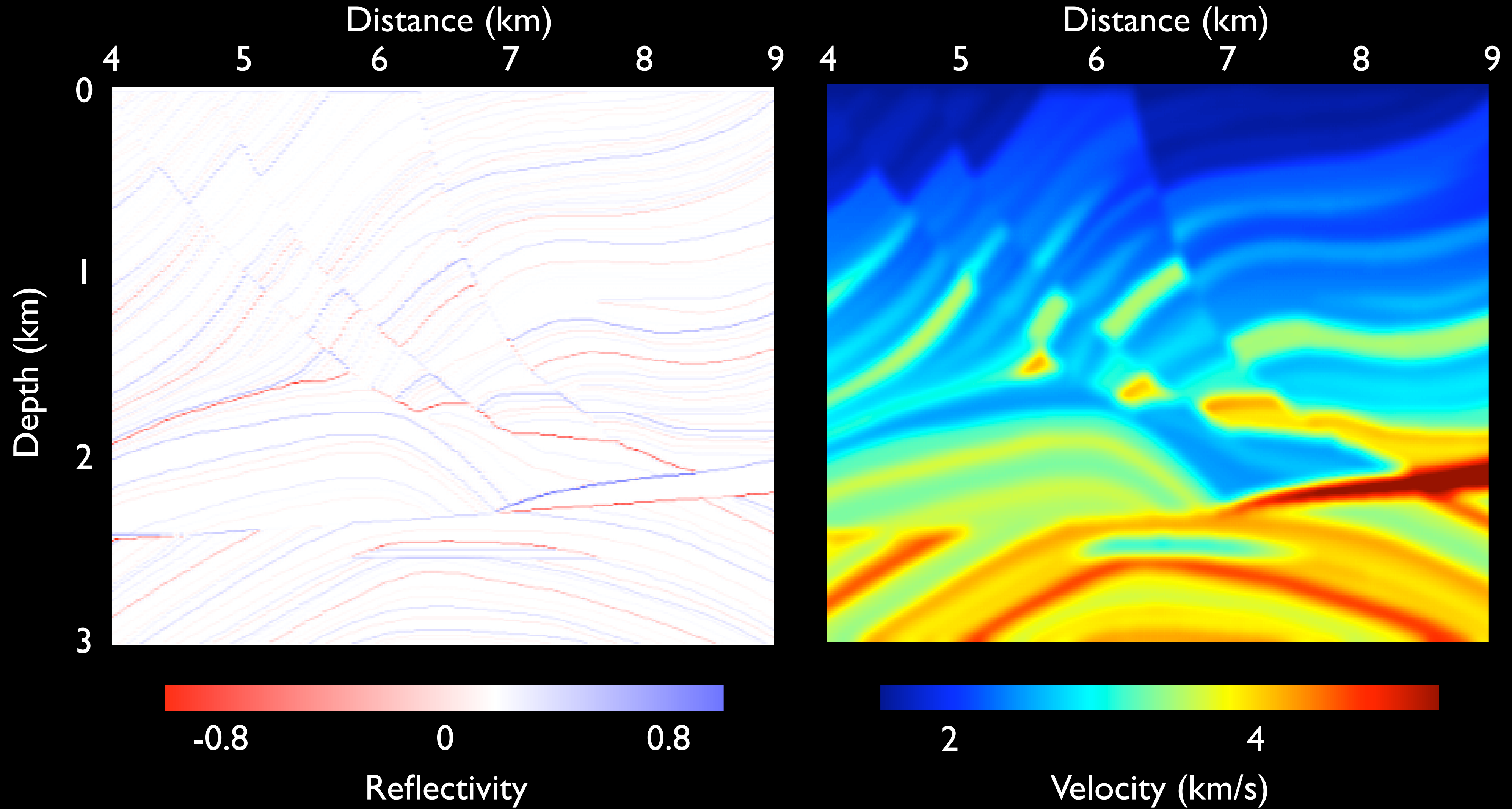
$$S(\mathbf{m}) = \sum_{\mathbf{x}} \log(1 + m^2(\mathbf{x})/\sigma^2)$$

Darce, 1989; Sacchi and Ulrych, 1995; Guitton, 2000; Tang, 2006

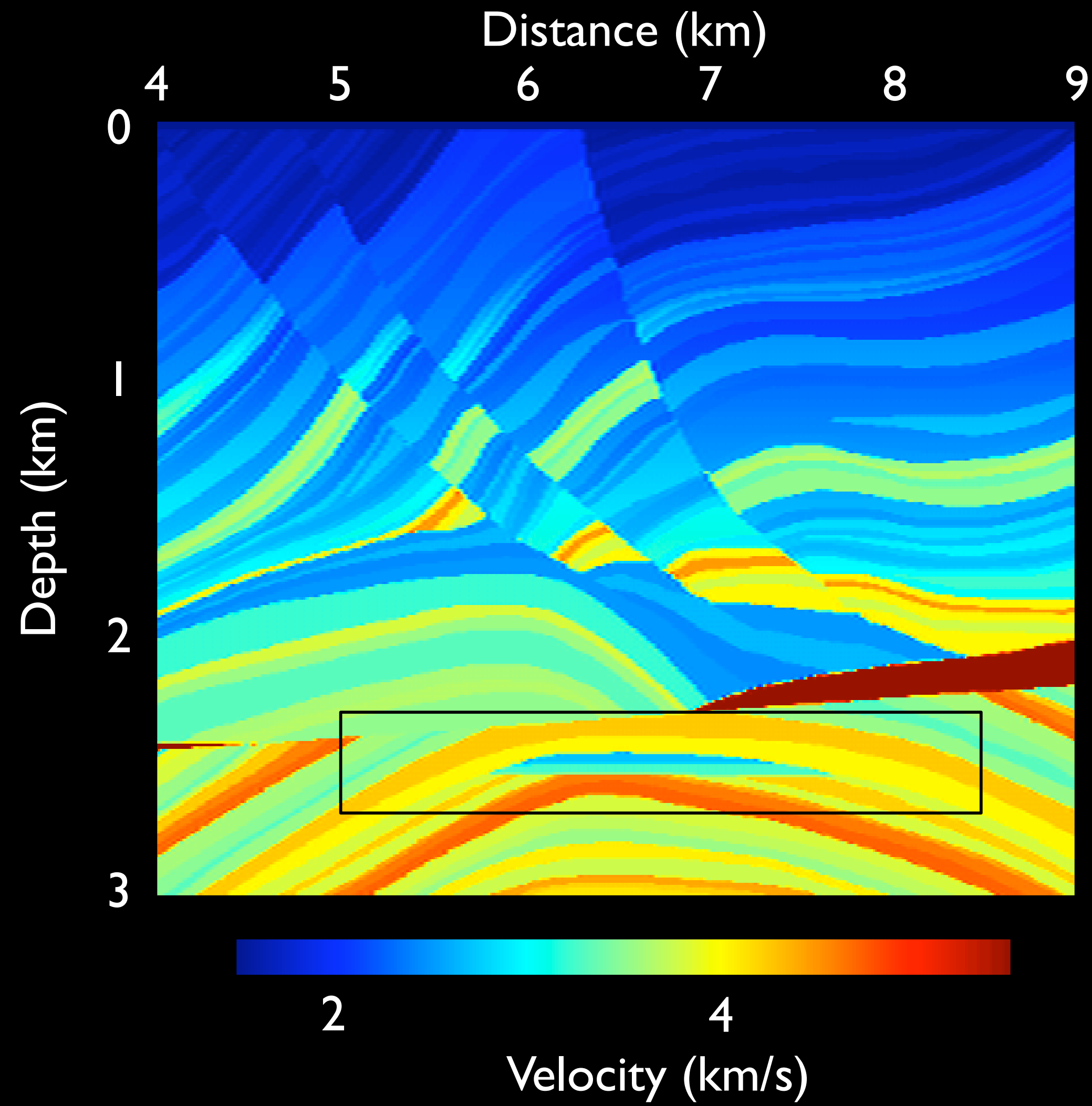
Synthetic data examples

- **One-way inversion of one-way Born data**
- **One-way inversion of two-way acoustic data**

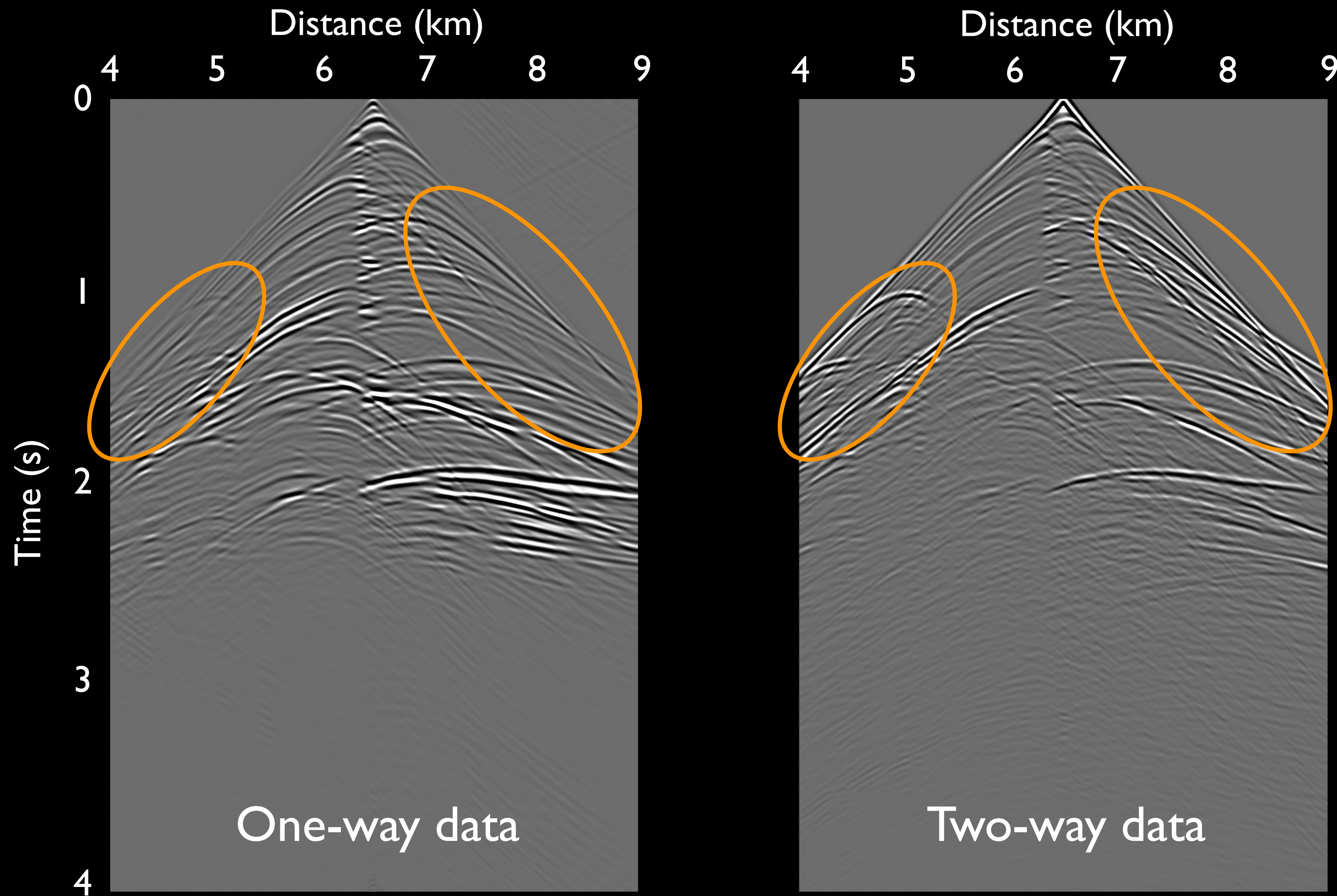
Reflectivity and background velocity



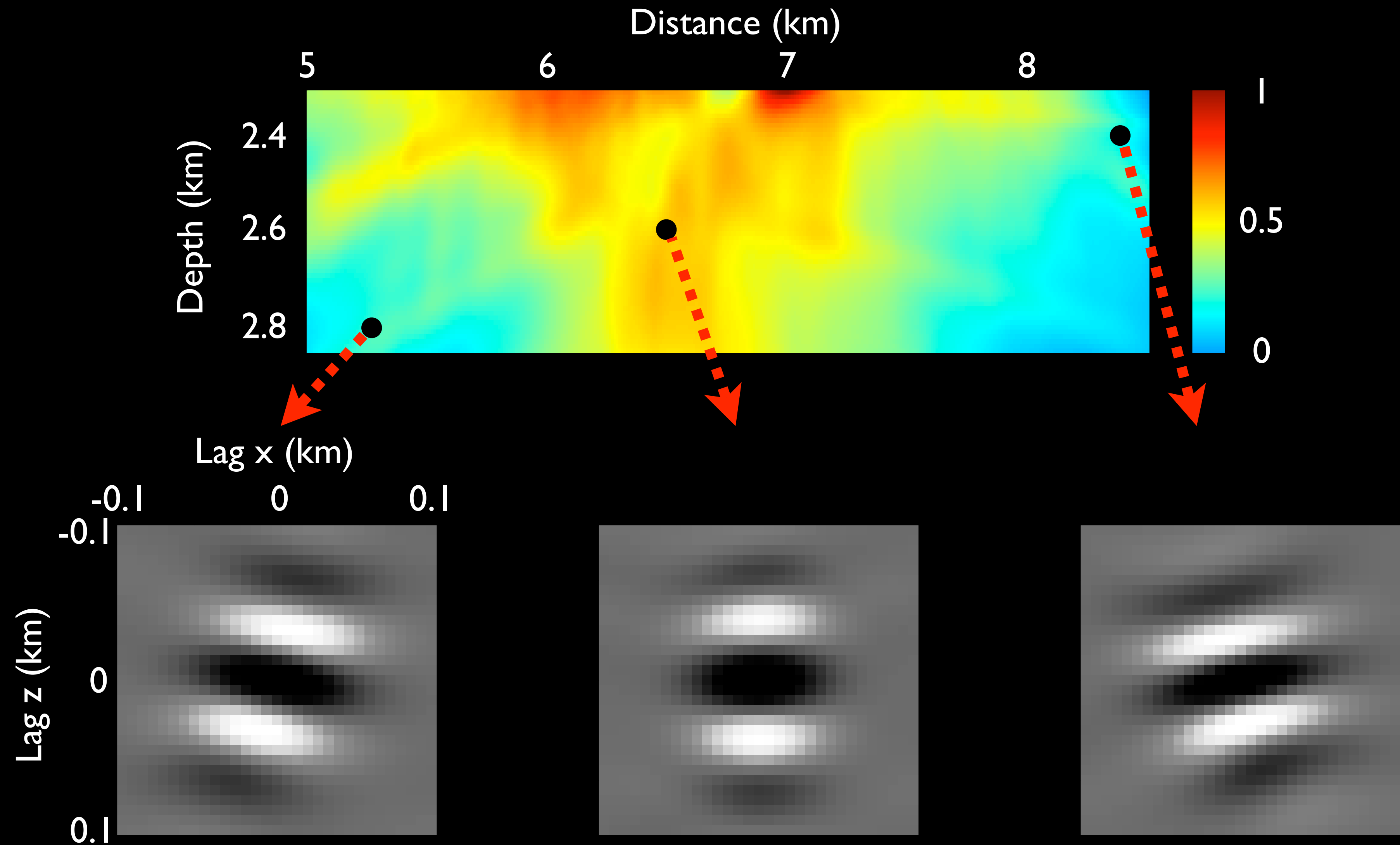
Stratigraphic velocity model



One-way Born data vs. two-way acoustic data



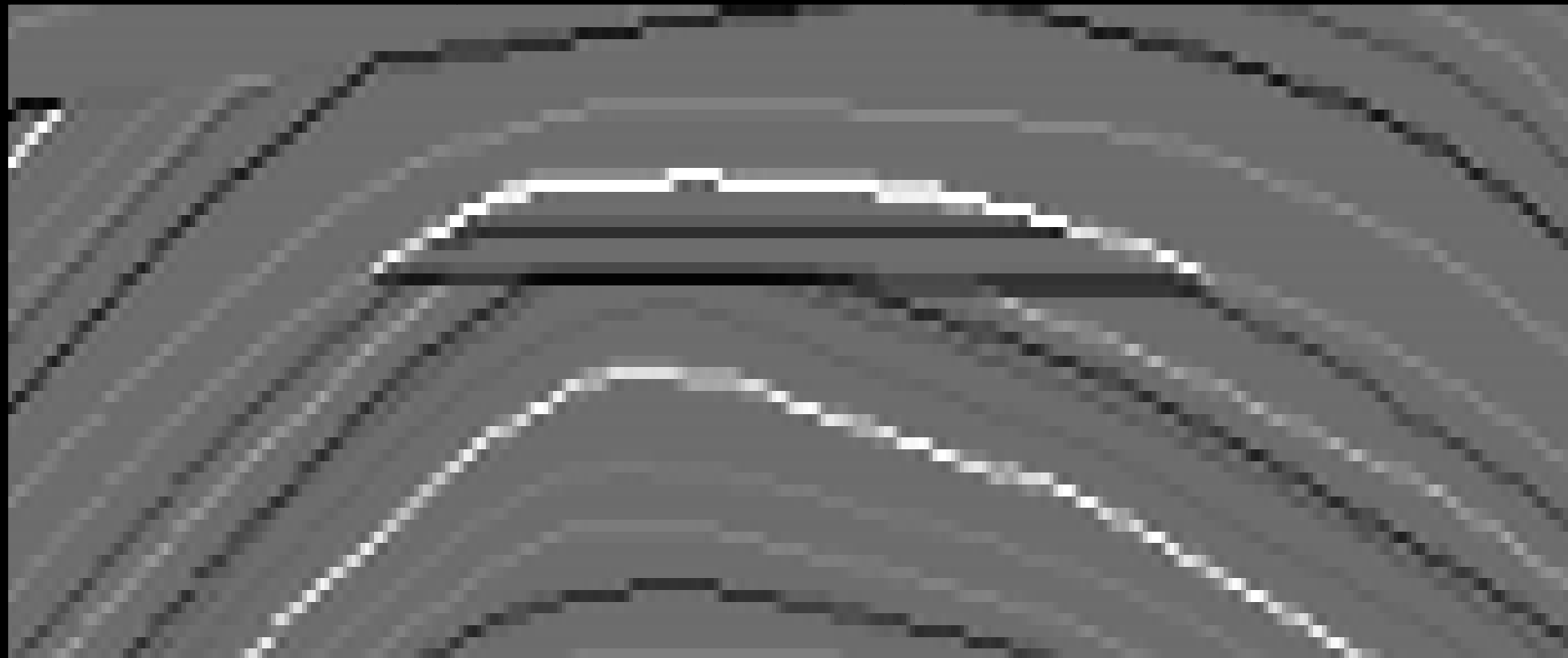
The receiver-side randomly encoded Hessian



One-way inversion of one-way Born data

Distance

Depth



True reflectivity



Migration



Inversion (damping)

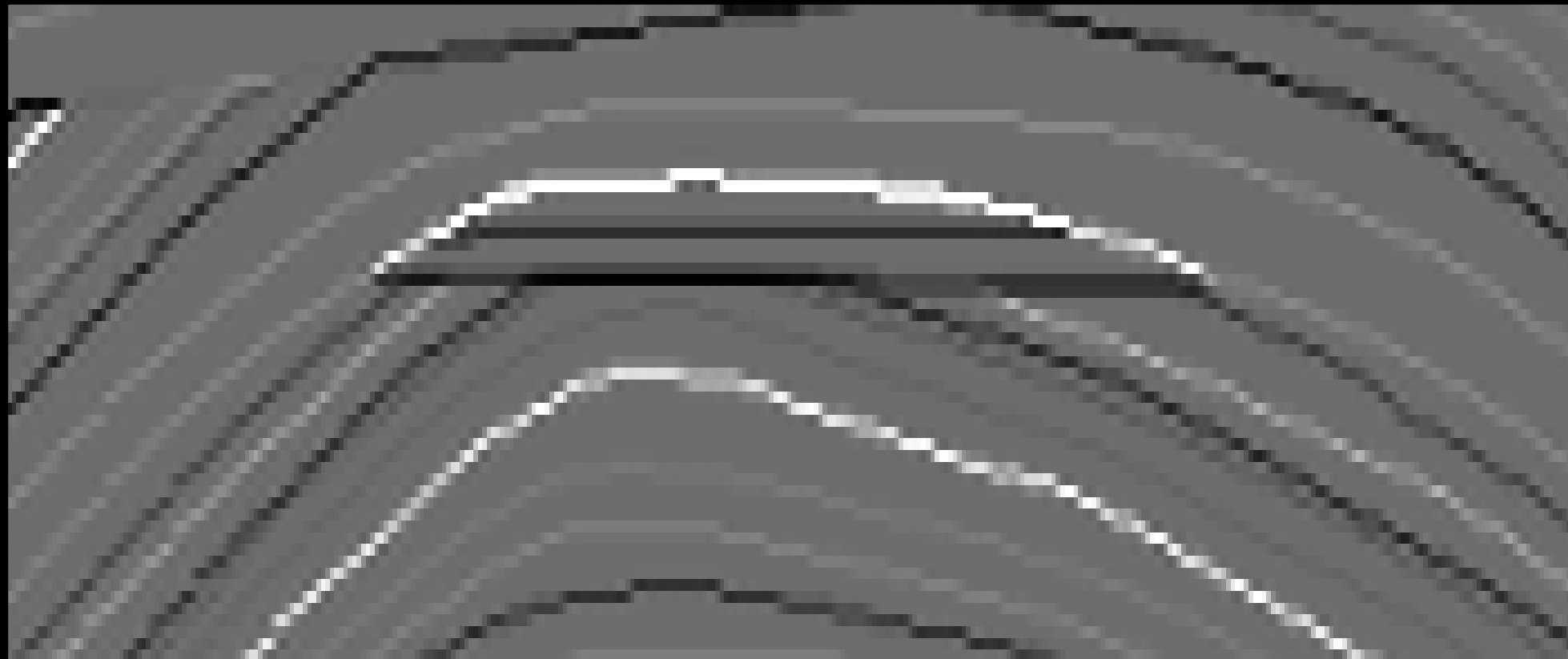


Inversion (sparseness)

One-way inversion of two-way acoustic data

Distance

Depth



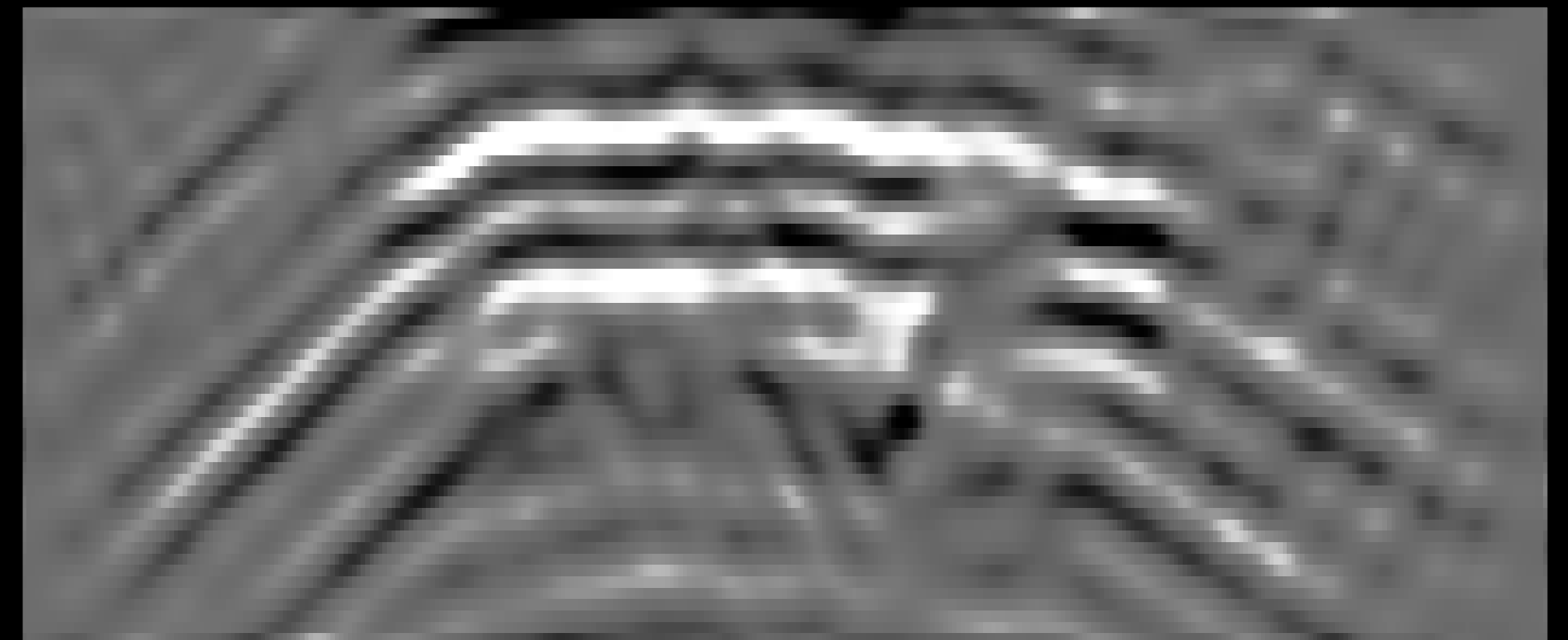
True reflectivity



Migration



Inversion (damping)



Inversion (sparseness)

Conclusions

- **Phase encoding provides a cost effective way for computing the explicit Hessian**

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- **Phase encoding provides a cost effective way for computing the explicit Hessian**
- **Cost for target-oriented inversion is reduced to two migrations**
- **Inversion helps to correct the effects of uneven illumination**
- **Inversion with sparseness constraints further enhances the resolution, but it may also over-penalize weak reflections**

Thanks

Phase-encoded Hessian

Hessian in the original domain:

$$F(\mathbf{m}) = \|\mathbf{Lm} - \mathbf{d}_{\text{obs}}\|_2^2 \quad \mathbf{H} = \mathbf{L}'\mathbf{L}$$

Hessian in the encoding domain:

$$\tilde{F}(\mathbf{m}) = \|\mathbf{BLm} - \mathbf{Bd}_{\text{obs}}\|_2^2 \quad \tilde{\mathbf{H}} = \mathbf{L}'\mathbf{B}'\mathbf{BL}$$

Choose encoding function(s), such that

$$\mathbf{B}'\mathbf{B} \approx \mathbf{I} \quad \tilde{\mathbf{H}} \approx \mathbf{L}'\mathbf{L} = \mathbf{H}$$

Encoding of the receiver Green's functions

Receiver-side encoded Green's function:

$$R(\mathbf{x}, \mathbf{p}_r, \omega; \mathbf{x}_s) = \sum_{\mathbf{x}_r} w(\mathbf{x}_r, \mathbf{x}_s) G(\mathbf{x}, \mathbf{x}_r, \omega) \beta(\mathbf{x}_r, \mathbf{p}_r, \omega)$$

Plane-wave phase encoding:

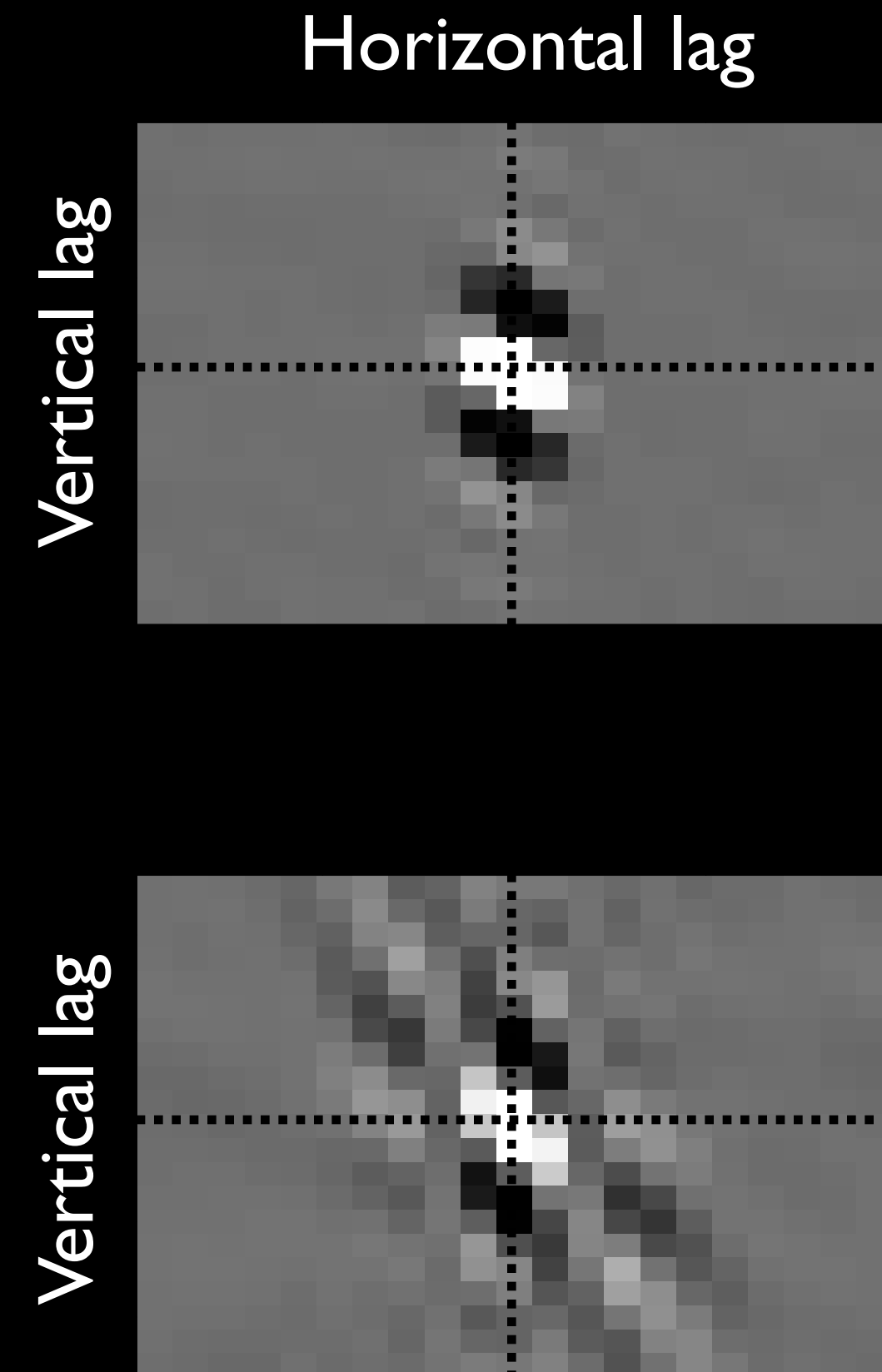
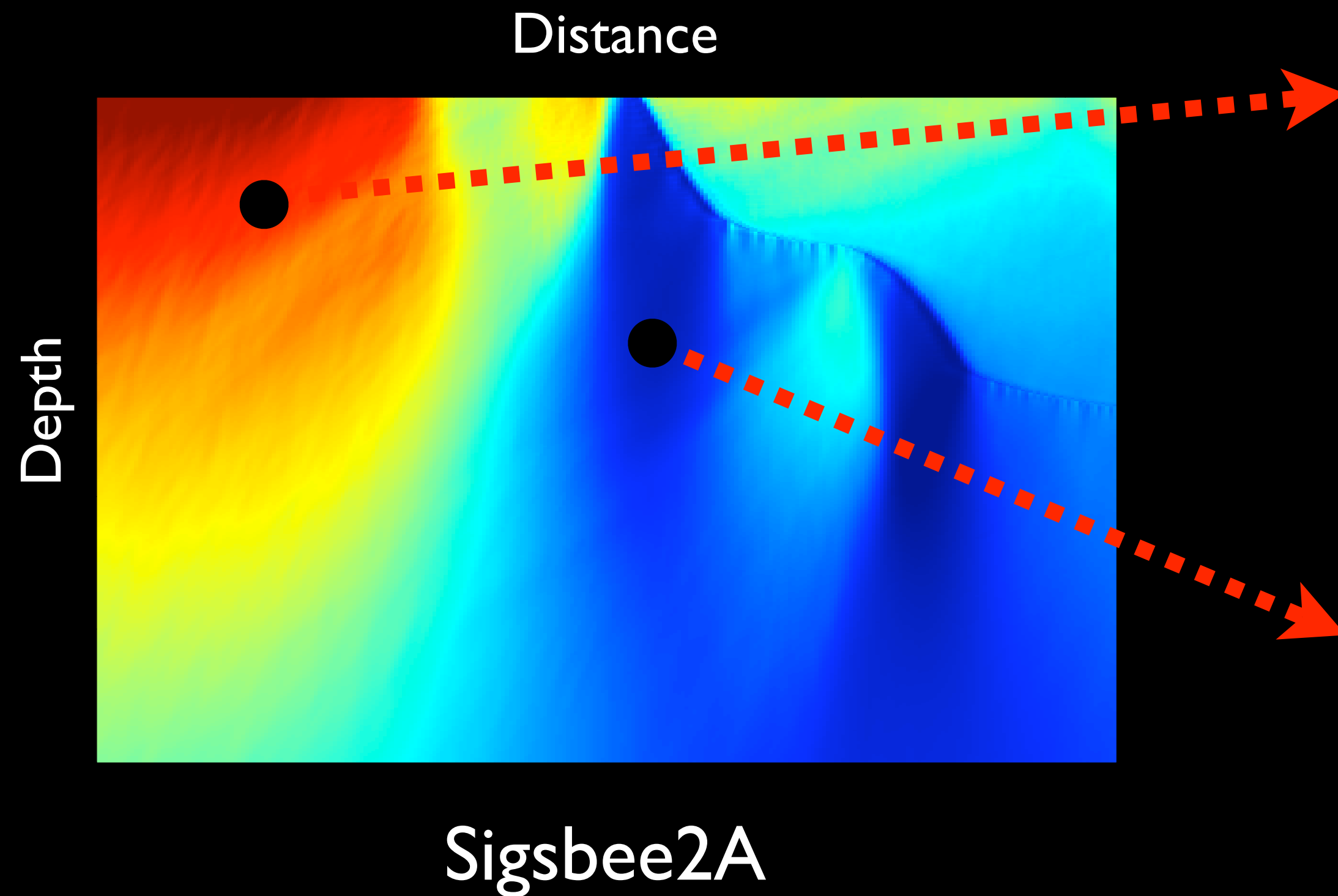
$$\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\omega \mathbf{p}_r \cdot \mathbf{x}_r}$$

Random phase encoding:

$$\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\gamma(\mathbf{x}_r, \mathbf{p}_r, \omega)}$$

Born modeling operator is non-unitary

The normal operator (Hessian): $\mathbf{H} = \mathbf{L}'\mathbf{L}$

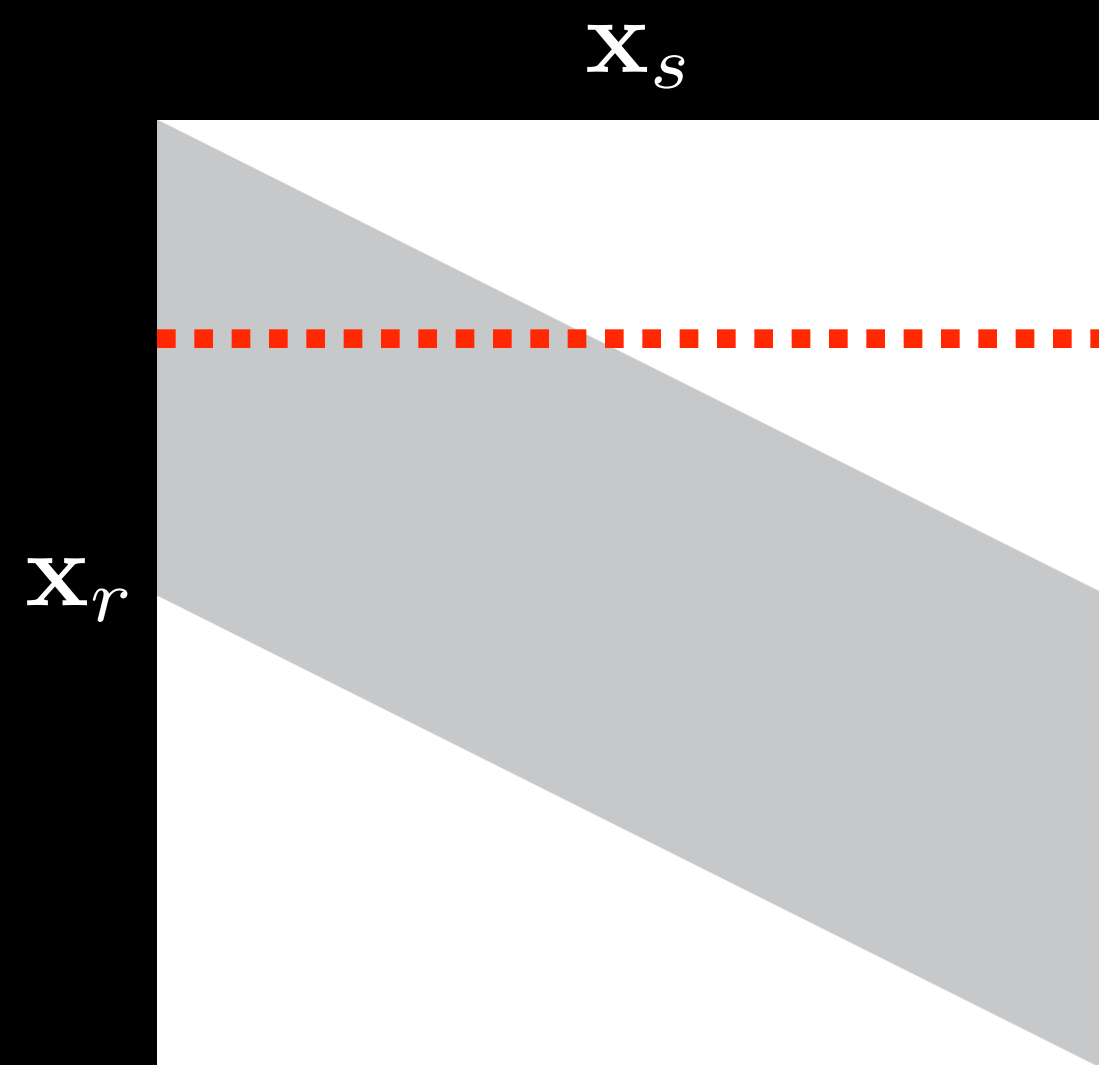


Encoding-domain objective function

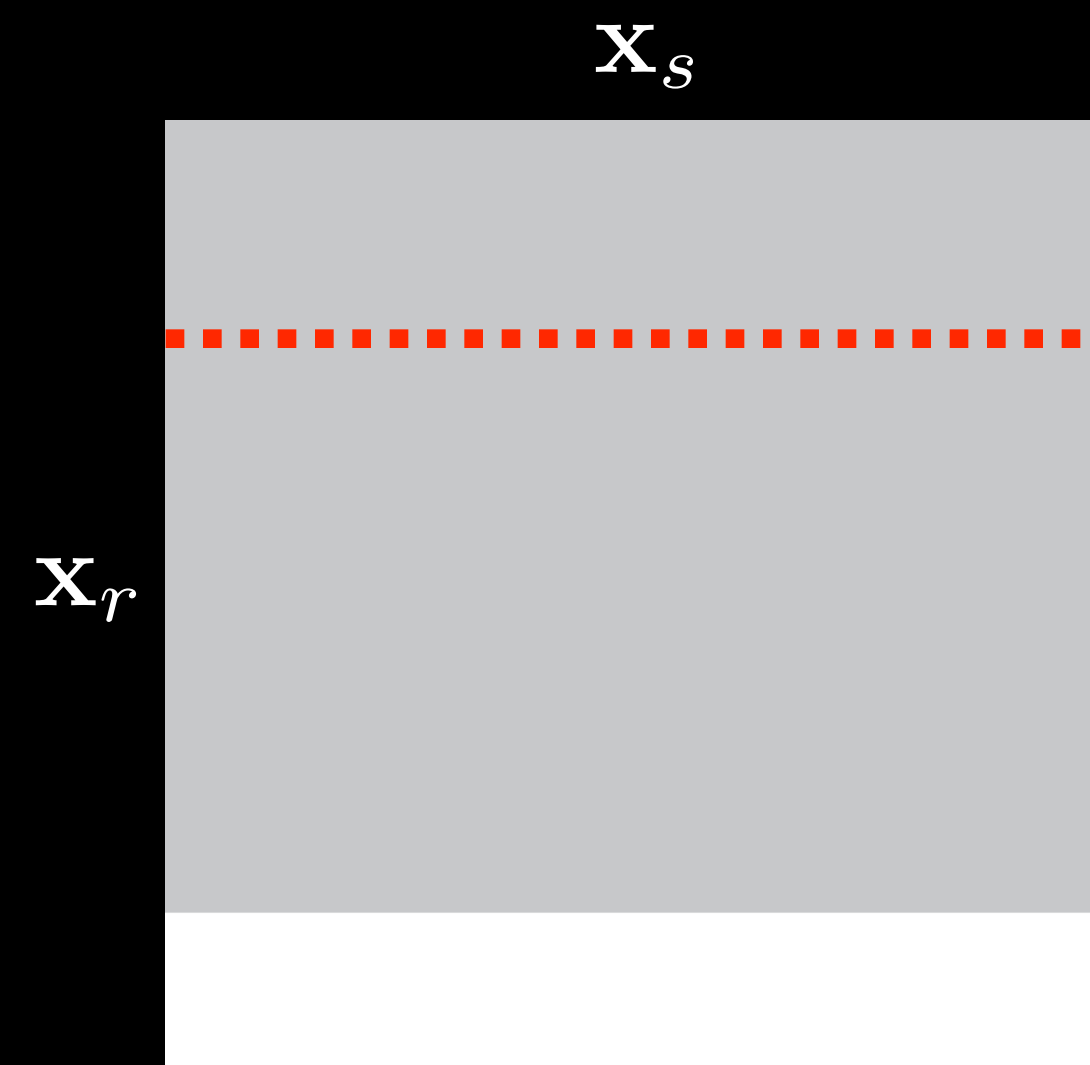
$$\tilde{F}(\mathbf{m}) = \|\mathbf{BLm} - \mathbf{Bd}_{\text{obs}}\|_2^2$$

Encoding of the **sources**:

$$d(\mathbf{x}_r, \mathbf{p}_s, \omega) = \sum_{\mathbf{x}_s} w(\mathbf{x}_r, \mathbf{x}_s) d(\mathbf{x}_r, \mathbf{x}_s, \omega) \alpha(\mathbf{x}_s, \mathbf{p}_s, \omega)$$



2-D marine



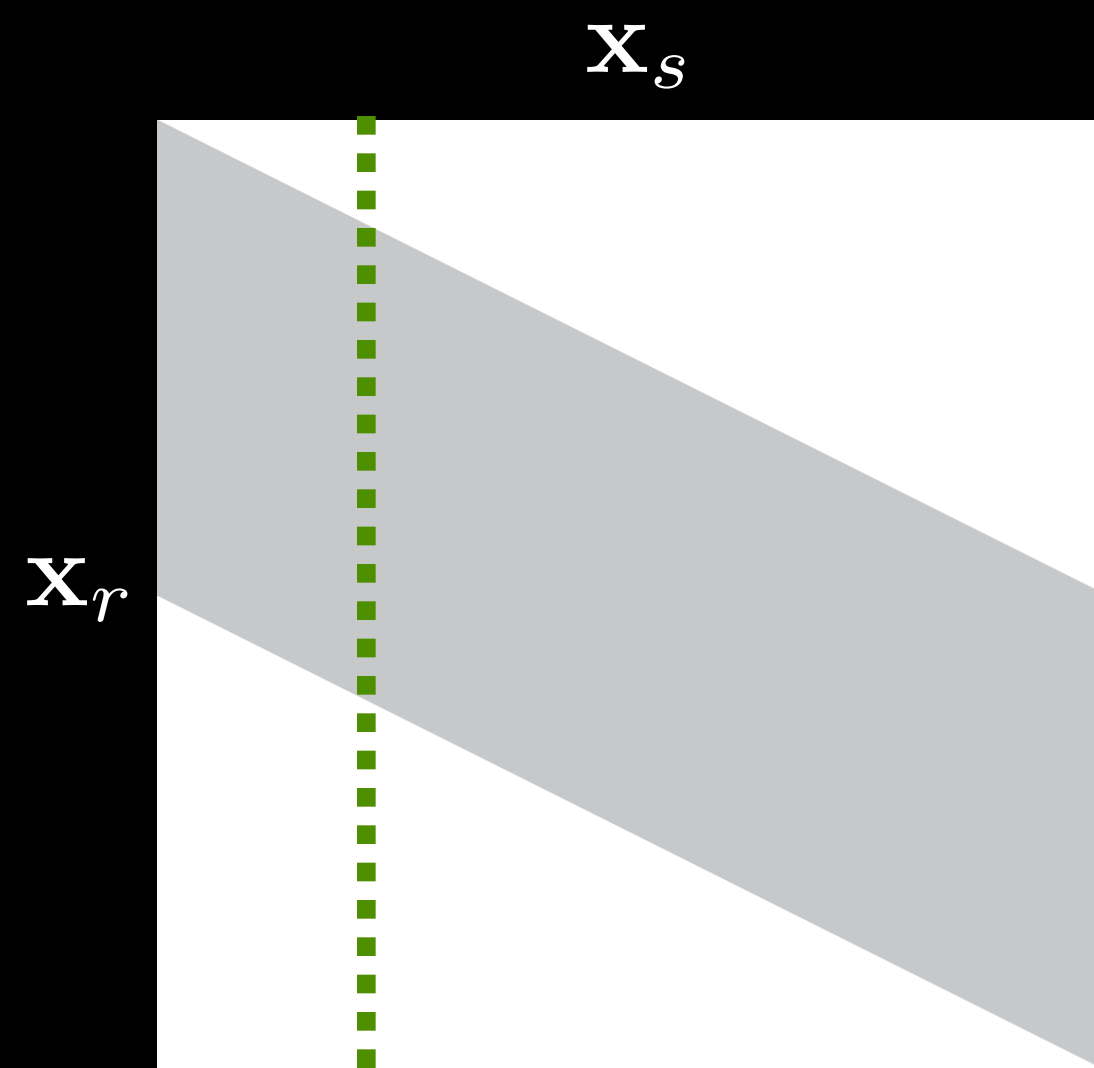
2-D OBS

Encoding-domain objective function

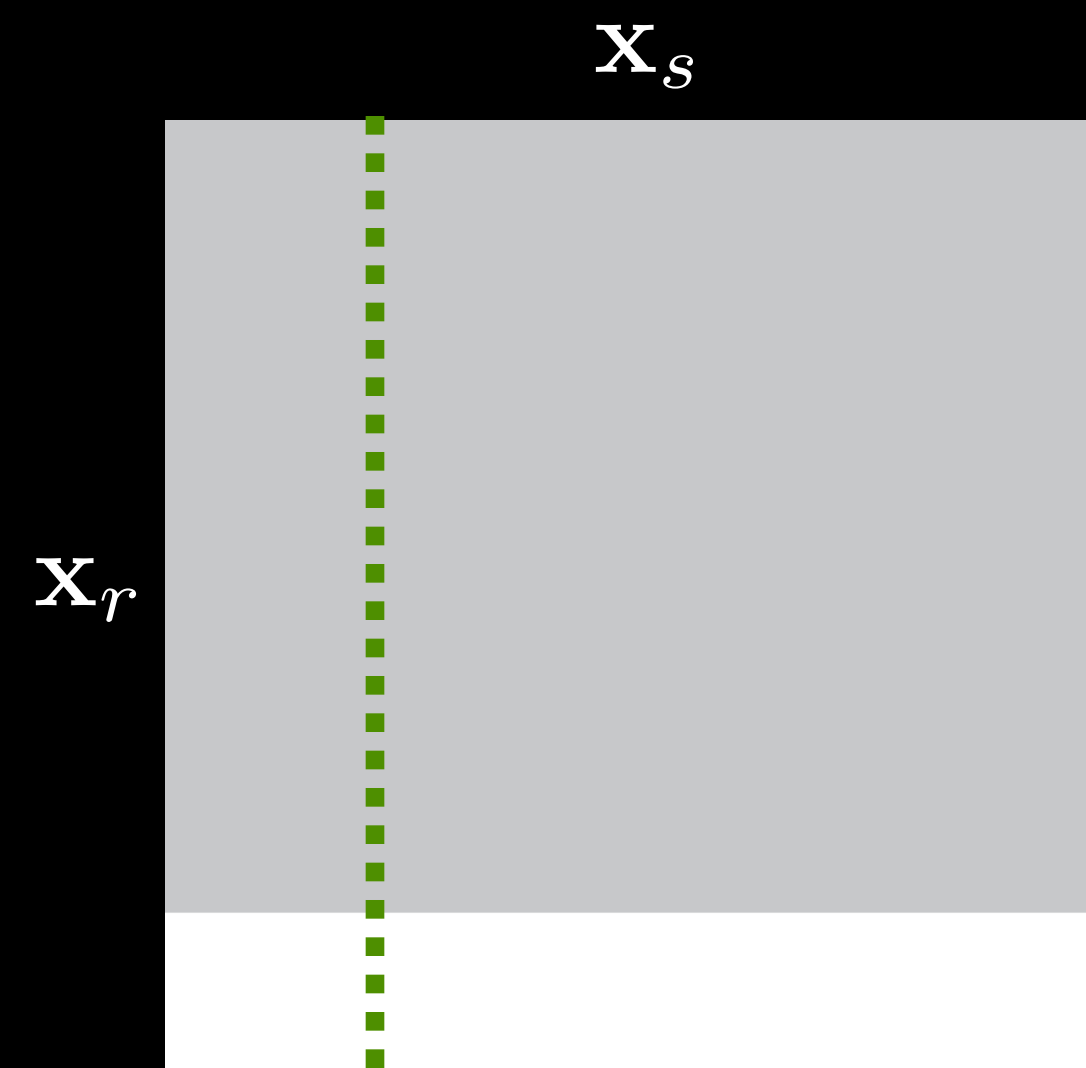
$$\tilde{F}(\mathbf{m}) = \|\mathbf{BLm} - \mathbf{Bd}_{\text{obs}}\|_2^2$$

Encoding of the **receivers**:

$$d(\mathbf{p}_r, \mathbf{x}_s, \omega) = \sum_{\mathbf{x}_r} w(\mathbf{x}_r, \mathbf{x}_s) d(\mathbf{x}_r, \mathbf{x}_s, \omega) \beta(\mathbf{x}_r, \mathbf{p}_r, \omega)$$



2-D marine



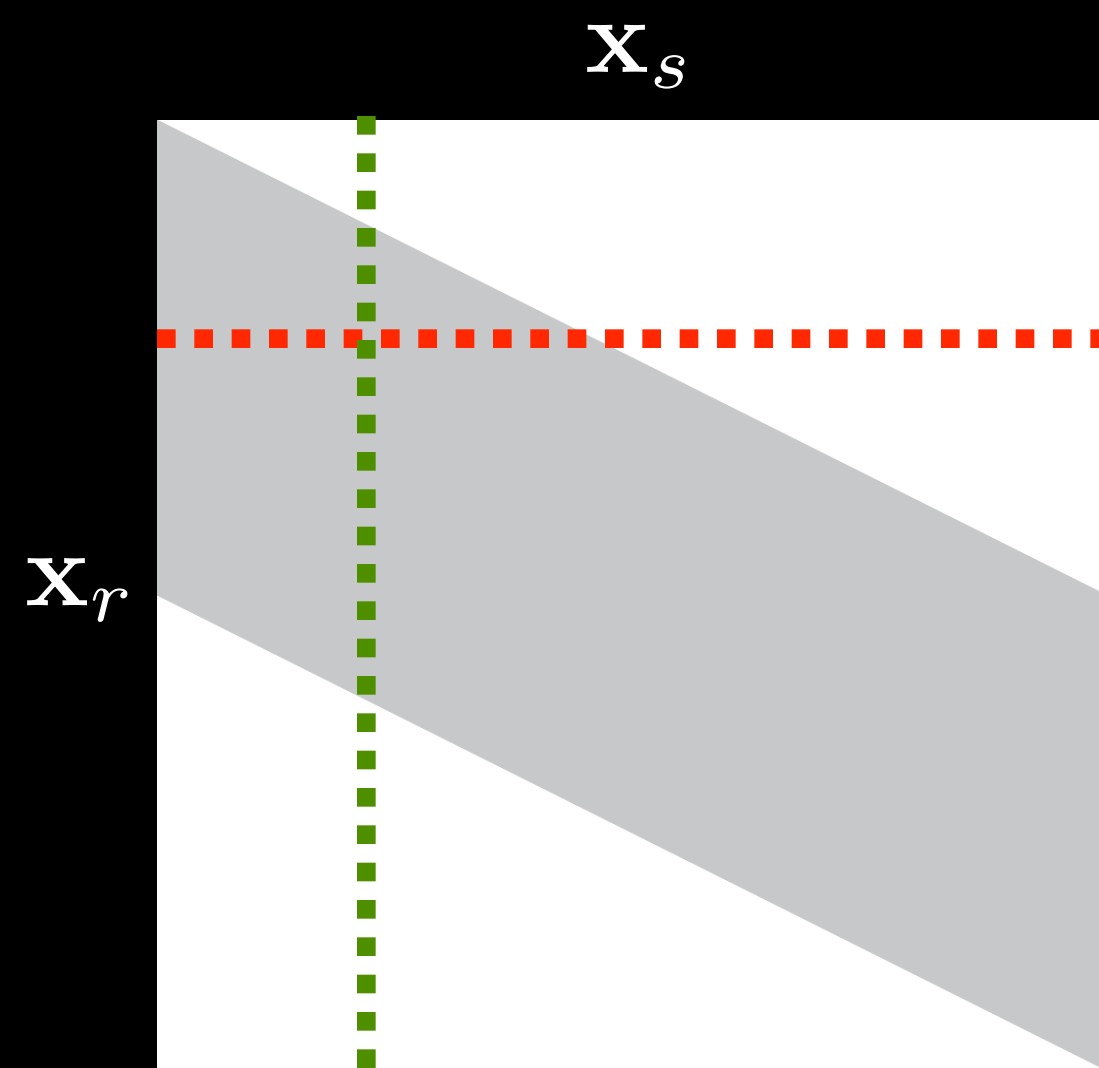
2-D OBS

Encoding-domain objective function

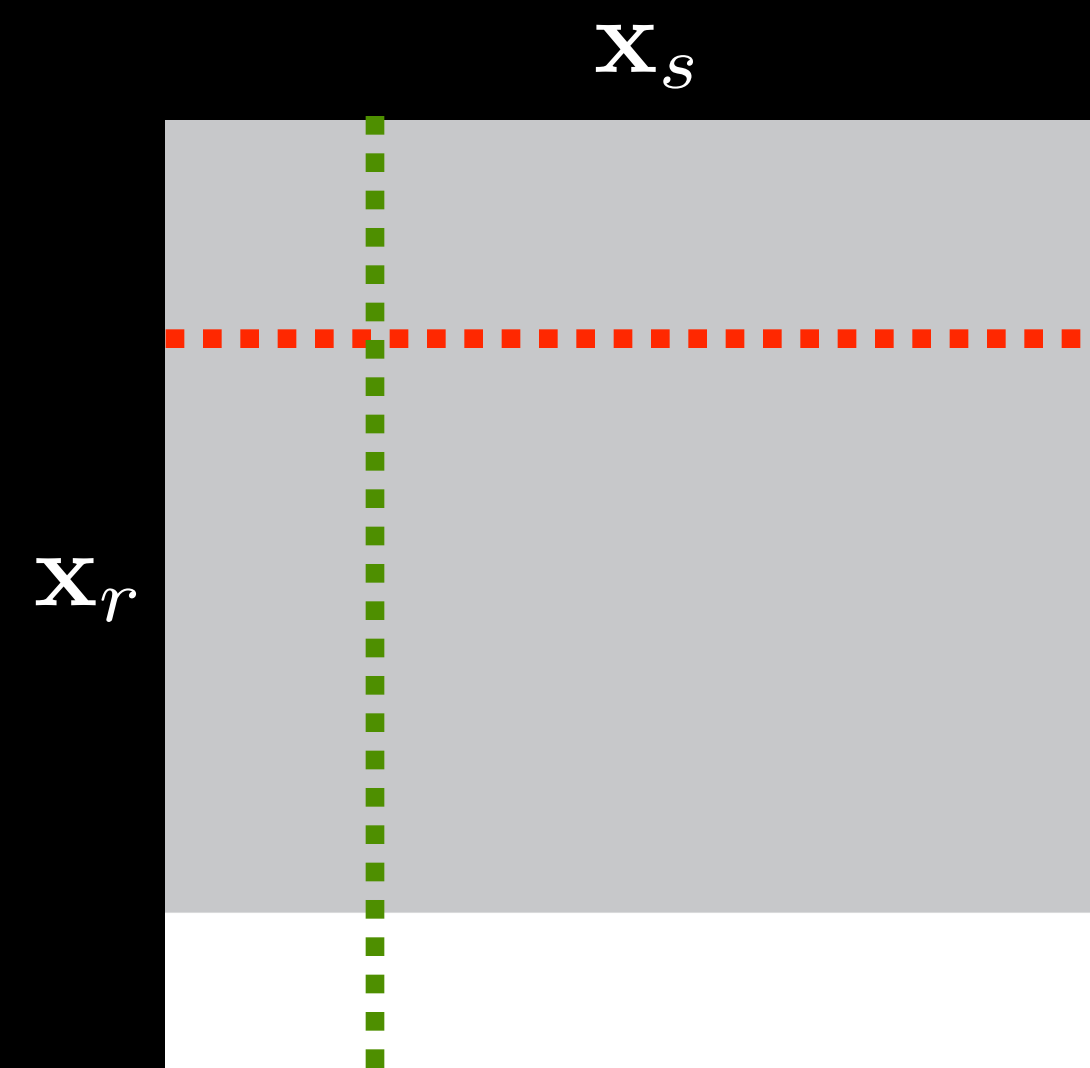
$$\tilde{F}(\mathbf{m}) = \|\mathbf{BLm} - \mathbf{Bd}_{\text{obs}}\|_2^2$$

Encoding of the **sources** and **receivers**:

$$d(\mathbf{p}_r, \mathbf{p}_s, \omega) = \sum_{\mathbf{x}_r} \sum_{\mathbf{x}_s} w(\mathbf{x}_r, \mathbf{x}_s) d(\mathbf{x}_r, \mathbf{x}_s, \omega) \alpha(\mathbf{x}_s, \mathbf{p}_s, \omega) \beta(\mathbf{x}_r, \mathbf{p}_r, \omega)$$



2-D marine



2-D OBS

Linear phase-encoding function

$$\alpha(\mathbf{x}_s, \mathbf{p}_s, \omega) = e^{i\omega \mathbf{p}_s \cdot \mathbf{x}_s}$$

$$\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\omega \mathbf{p}_r \cdot \mathbf{x}_r}$$

\mathbf{p}_s : ray parameter for the source plane wave

\mathbf{p}_r : ray parameter for the receiver plane wave

Random phase-encoding function

$$\alpha(\mathbf{x}_s, \mathbf{p}_s, \omega) = e^{i\gamma(\mathbf{x}_s, \mathbf{p}_s, \omega)}$$

$$\beta(\mathbf{x}_r, \mathbf{p}_r, \omega) = e^{i\gamma(\mathbf{x}_r, \mathbf{p}_r, \omega)}$$

γ is defined to be a random sequence

\mathbf{p}_r : index of different realizations

\mathbf{p}_s : index of different realizations